

# ISO TC 184/SC4/WG3 N821

Date: 1999-11-24

Supersedes ISO TC 184/SC4/WG3 N704

ISO/WD 10303-215

## Product data representation and exchange: Application Protocol: Ship arrangements

### COPYRIGHT NOTICE:

This ISO document is a working draft or committee draft and is copyright protected by ISO. While the reproduction of working drafts or committee drafts in any form for use by Participants in the ISO standards development process is permitted without prior permission from ISO, neither this document nor any extract from it may be reproduced, stored or transmitted in any form for any other purpose without prior written permission from ISO.

Requests for permission to reproduce this document for the purposes of selling it should be addressed as shown below (via the ISO TC 184/SC4 Secretariat's member body) or to ISO's member body in the country of the requester.

Copyright Manager  
ANSI  
11 West 42nd Street  
New York, New York 10036  
USA  
phone: +1-212-642-4900  
fax: +1-212-398-0023

Reproduction for sales purposes may be subject to royalty payments or a licensing agreement.  
Violators may be prosecuted.

**ABSTRACT:** This part of ISO 10303 defines an Application Protocol for the product data pertaining to the exchange of a ship's internal spatial subdivision.

**KEYWORDS:** application protocol, ship arrangements, compartmentation.

### COMMENTS TO READER:

This document is the updated Working Draft of AP215 for Wide Industry Review.

**Project Leader:** Peter Lazo

**Address:** Dept. 006, Bldg. 600-1  
Newport News Shipbuilding  
4101 Washington Avenue  
Newport News, VA 23607 USA

**Telephone:** +1 757 688-8314

**Telefacsimile:** +1 757 688-9631

**Electronic mail:** lazo\_pl@nns.com

**Project Editor:** Peter Lazo

**Address:** Dept. 006, Bldg. 600-1  
Newport News Shipbuilding  
4101 Washington Avenue  
Newport News, VA 23607 USA

**Telephone:** +1 757 688-8314

**Telefacsimile:** +1 757 688-9631

**Electronic mail:** lazo\_pl@nns.com

<b>Contents</b>	<b>Page</b>
1 Scope .....	1
2 Normative references.....	2
3 Definitions and abbreviations.....	3
3.1 Terms defined in ISO 10303-1 .....	3
3.2 Terms defined in ISO 10303-31 .....	4
3.3 Terms defined in ISO 10303-42 .....	4
3.4 Other definitions.....	5
3.4.1 after perpendicular .....	5
3.4.2 amidships.....	5
3.4.3 bulkhead .....	5
3.4.4 centroid.....	5
3.4.5 collective-protective system zone .....	5
3.4.6 compartment.....	5
3.4.7 deck .....	5
3.4.8 design zone .....	5
3.4.9 fire zone .....	6
3.4.10 forward perpendicular .....	6
3.4.11 frame.....	6
3.4.12 hullform.....	6
3.4.13 moulded form .....	6
3.4.14 subdivision .....	6
3.4.15 subsafe zone .....	6
3.4.16 superstructure .....	6
3.4.17 vessel heel .....	7
3.4.18 vessel trim.....	7
3.4.19 zone .....	7
3.5 Abbreviations .....	7
4 Information Requirements .....	8
4.1 Units of Functionality .....	9
4.1.1 arrangement_descriptions.....	10
4.1.2 arrangement_relationships.....	10
4.1.3 cargoes .....	11
4.1.4 class_compartment_requirements .....	12
4.1.5 coatings.....	13
4.1.6 compartment_design_definitions.....	13
4.1.7 compartment_properties .....	14
4.1.8 compartments.....	16
4.1.9 configuration_management .....	17
4.1.10 damaged_stability.....	18
4.1.11 date_time_resources .....	18

4.1.12	definitions .....	19
4.1.13	external_references .....	19
4.1.14	items .....	19
4.1.15	lightship_weight .....	20
4.1.16	loading_conditions .....	20
4.1.17	location_concepts .....	21
4.1.18	organisation_resources .....	21
4.1.19	product_structures .....	22
4.1.20	representations .....	23
4.1.21	shapes .....	23
4.1.22	ship_general_characteristics .....	23
4.1.23	ship_measures .....	24
4.1.24	tonnage .....	25
4.2	Application objects .....	25
4.3	Application assertions .....	152
5	Application Interpreted Model .....	168
5.1	ARM to AIM Mapping .....	168
5.2	AIM EXPRESS Short Form .....	168
6	Conformance Requirements .....	169
	Annex A (normative) AIM EXPRESS expanded listing .....	171
	Annex B (normative) AIM short names .....	172
	Annex C (normative) Implementation method specific requirements .....	173
	Annex D (normative) Protocol Implementation Conformance Statement (PICS) proforma .....	174
	Annex E (normative) Information object registration .....	175
	Annex F (informative) Application activity model .....	176
	Annex G (informative) Application Reference Model .....	202
	Annex H (informative) AIM EXPRESS-G .....	252
	Annex J (informative) Computer interpretable listing .....	253
	Annex K (informative) Technical Discussion .....	254
	Bibliography .....	258
	Index .....	259

## Figures

Figure 1 - The full series of shipping application protocols .....	xiii
Figure 2 - Data planning model .....	xiv
Figure 3 - Units of Functionality used in AP 215 .....	8
Figure F.1 - Ship arrangements AAM .....	187
Figure F.2 - Perform ship life cycle .....	188
Figure F.3 - Specify ship .....	189
Figure F.4 - Prepare bid .....	190
Figure F.5 - Create preliminary design .....	191
Figure F.6 - Ship general arrangements .....	192
Figure F.7 - Define compartments .....	193

Figure F.8 - Calculate capacities .....	194
Figure F.9 - Estimate weight .....	195
Figure F.10 - Calculate stability and trim.....	196
Figure F.11 - Complete and approve ship design.....	197
Figure F.12 - Finalise and approve general arrangements.....	198
Figure F.13 - Finalise general arrangements .....	199
Figure F.14 - Approve general arrangements .....	200
Figure F.15 - Check design against rules and regulations.....	201
Figure G.1 - ARM diagram - arrangement_descriptions UoF (figure 1 of 1) .....	203
Figure G.2 - ARM diagram - arrangement_relationships UoF (figure 1 of 2) .....	204
Figure G.3 - ARM diagram - arrangement_relationships UoF (figure 2 of 2) .....	205
Figure G.4 - ARM diagram - cargoes UoF (figure 1 of 5) .....	206
Figure G.5 - ARM diagram - cargoes UoF (figure 2 of 5) .....	207
Figure G.6 - ARM diagram - cargoes UoF (figure 3 of 5) .....	208
Figure G.7 - ARM diagram - cargoes UoF (figure 4 of 5) .....	209
Figure G.8 - ARM diagram - cargoes UoF (figure 5 of 5) .....	210
Figure G.9 - ARM diagram - class_compartment_requirements UoF (figure 1 of 3).....	211
Figure G.10 - ARM diagram - class_compartment_requirements UoF (figure 2 of 3).....	212
Figure G.11 - ARM diagram - class_compartment_requirements UoF (figure 3 of 3).....	213
Figure G.12 - ARM diagram - coatings UoF (figure 1 of 1) .....	214
Figure G.13 - ARM diagram - compartment_design_definitions UoF (figure 1 of 3).....	215
Figure G.14 - ARM diagram - compartment_design_definitions UoF (figure 2 of 3).....	216
Figure G.15 - ARM diagram - compartment_design_definitions UoF (figure 3 of 3).....	217
Figure G.16 - ARM diagram - compartment_properties UoF (figure 1 of 11) .....	218
Figure G.17 - ARM diagram - compartment_properties UoF (figure 2 of 11) .....	219
Figure G.18 - ARM diagram - compartment_properties UoF (figure 3 of 11) .....	220
Figure G.19 - ARM diagram - compartment_properties UoF (figure 4 of 11) .....	221
Figure G.20 - ARM diagram - compartment_properties UoF (figure 5 of 11) .....	222
Figure G.21 - ARM diagram - compartment_properties UoF (figure 6 of 11) .....	223
Figure G.22 - ARM diagram - compartment_properties UoF (figure 7 of 11) .....	224
Figure G.23 - ARM diagram - compartment_properties UoF (figure 8 of 11) .....	225
Figure G.24 - ARM diagram - compartment_properties UoF (figure 9 of 11) .....	226
Figure G.25 - ARM diagram - compartment_properties UoF (figure 10 of 11) .....	227
Figure G.26 - ARM diagram - compartment_properties UoF (figure 11 of 11) .....	228
Figure G.27 - ARM diagram - compartments UoF (figure 1 of 1).....	229
Figure G.28 - ARM diagram - configuration_management UoF (figure 1 of 5).....	230
Figure G.29 - ARM diagram - configuration_management UoF (figure 2 of 5).....	231
Figure G.30 - ARM diagram - configuration_management UoF (figure 3 of 5).....	232
Figure G.31 - ARM diagram - configuration_management UoF (figure 4 of 5).....	233
Figure G.32 - ARM diagram - configuration_management UoF (figure 5 of 5).....	234
Figure G.33 - ARM diagram - damaged_stability UoF (figure 1 of 1) .....	235
Figure G.34 - ARM diagram - definitions UoF (figure 1 of 1) .....	236
Figure G.35 - ARM diagram - external_references UoF (figure 1 of 2).....	237
Figure G.36 - ARM diagram - external_references UoF (figure 2 of 2).....	238
Figure G.37 - ARM diagram - items UoF (figure 1 of 3).....	239
Figure G.38 - ARM diagram - items UoF (figure 2 of 3).....	240
Figure G.39 - ARM diagram - items UoF (figure 3 of 3).....	241

Figure G.40 - ARM diagram - lightship_weight UoF (figure 1 of 1).....	242
Figure G.41 - ARM diagram - loading_conditions UoF (figure 1 of 1).....	243
Figure G.42 - ARM diagram - location_concepts UoF (figure 1 of 2) .....	244
Figure G.43 - ARM diagram - location_concepts UoF (figure 2 of 2) .....	245
Figure G.44 - ARM diagram - product_structures UoF (figure 1 of 1).....	246
Figure G.45 - ARM diagram - ship_general_characteristics UoF (figure 1 of 3).....	247
Figure G.46 - ARM diagram - ship_general_characteristics UoF (figure 2 of 3).....	248
Figure G.47 - ARM diagram - ship_general_characteristics UoF (figure 3 of 3).....	249
Figure G.48 - ARM diagram - tonnage UoF (figure 1 of 2).....	250
Figure G.49 - ARM diagram - tonnage UoF (figure 2 of 2).....	251

## Tables

Table 1 - Conformance classes.....	170
------------------------------------	-----

## Foreword

The International Organisation for Standardisation (ISO) is a world-wide federation of national standards bodies (ISO member bodies). The work of preparing International Standards is normally carried out through ISO technical committees. Each member body interested in a subject for which a technical committee has been established has the right to be represented on that committee. International organisations, governmental and non-governmental, in liaison with ISO, also take part in the work. ISO collaborates closely with the International Electrotechnical Commission (IEC) on all matters of electrotechnical standardisation.

Draft International Standards adopted by technical committees are circulated to the member bodies for voting. Publication as an International Standard requires approval by at least 75% of the member bodies casting a vote.

International Standard ISO 10303-215 was prepared by Technical Committee ISO/TC 184, *Industrial automation systems and integration*, Subcommittee SC4, *Industrial data*.

ISO 10303 consists of the following parts under the general title *Industrial automation systems and integration* — *Product data representation and exchange*:

- Part 1, Overview and fundamental principles;
- Part 11, Description method: EXPRESS language reference manual;
- Part 12, Description method: EXPRESS-I language reference manual;
- Part 13, Description method: Architecture and methodology reference manual;
- Part 21, Implementation method: Clear text encoding of the exchange structure;
- Part 22, Implementation method: Standard data access interface specification;
- Part 23, Implementation method: C++ language binding to the standard data access interface;
- Part 24, Implementation method: C language binding to the standard data access interface;
- Part 26, Implementation method: Interface definition language binding to the standard data access interface;
- Part 31, Conformance testing methodology and framework: General concepts;
- Part 32, Conformance testing methodology and framework: Requirements on testing laboratories and clients;

- Part 33, Conformance testing methodology and framework: Structure and use of abstract test suites;
- Part 34, Conformance testing methodology and framework: Abstract test methods;
- Part 35, Conformance testing methodology and framework: Abstract test methods for SDAI implementations;
- Part 41, Integrated generic resource: Fundamentals of product description and support;
- Part 42, Integrated generic resource: Geometric and topological representation;
- Part 43, Integrated generic resource: Representation structures;
- Part 44, Integrated generic resource: Product structure configuration;
- Part 45, Integrated generic resource: Materials;
- Part 46, Integrated generic resource: Visual presentation;
- Part 47, Integrated generic resource: Shape variation tolerances;
- Part 49, Integrated generic resource: Process structure and properties;
- Part 101, Integrated application resource: Draughting;
- Part 102, Integrated application resource: Ship structures;
- Part 104, Integrated application resource: Finite element analysis;
- Part 105, Integrated application resource: Kinematics;
- Part 106, Integrated application resource: Building construction core model;
- Part 201, Application protocol: Explicit draughting;
- Part 202, Application protocol: Associative draughting;
- Part 203, Application protocol: Configuration controlled design;
- Part 204, Application protocol: Mechanical design using boundary representation;
- Part 205, Application protocol: Mechanical design using surface representation;
- Part 207, Application protocol: Sheet metal die planning and design;
- Part 208, Application protocol: Life cycle management - Change process;
- Part 209, Application protocol: Composite and metallic structural analysis and related design;

- Part 210, Application protocol: Design of layered electronic products;
- Part 211, Application protocol: Electronics test diagnostics and remanufacture;
- Part 212, Application protocol: Electrotechnical design and installation
- Part 213, Application protocol: Numerical control process plans for machined parts;
- Part 214, Application protocol: Core data for automotive design processes;
- Part 215, Application protocol: Ship arrangement;
- Part 216, Application protocol: Ship moulded forms;
- Part 217, Application protocol: Ship piping;
- Part 218, Application protocol: Ship structures;
- Part 220, Application protocol: Process planning, manufacture, and assembly of layered electronic products;
- Part 221, Application protocol: Functional data and their schematic representation for process plant;
- Part 222, Application protocol: Exchange of product data for composite structures;
- Part 223, Application protocol: Exchange of design and manufacturing product information for cast parts;
- Part 224, Application protocol: Mechanical product definition for process plans using mechanical feature;
- Part 225, Application protocol: Building elements using explicit shape representation;
- Part 226, Application protocol: Ship mechanical systems;
- Part 227, Application protocol: Plant spatial configuration;
- Part 228, Application protocol: Building services: Heating, ventilation, and air conditioning;
- Part 229, Application protocol: Exchange of design and manufacturing product information for forged parts;
- Part 230, Application protocol: Building structural frame: Steelwork;
- Part 231, Application protocol: Process engineering data: Process design and process specification of major equipment;
- Part 301, Abstract test suite: Explicit draughting;



- Part 302, Abstract test suite: Associative draughting;
- Part 303, Abstract test suite: Configuration controlled design;
- Part 304, Abstract test suite: Mechanical design using boundary representation;
- Part 305, Abstract test suite: Mechanical design using surface representation;
- Part 307, Abstract test suite: Sheet metal die planning and design;
- Part 308, Abstract test suite: Life cycle management - Change process;
- Part 309, Abstract test suite: Composite and metallic structural analysis and related design;
- Part 310, Abstract test suite: Design of layered electronic products;
- Part 311, Abstract test suite: Electronics test diagnostics and remanufacture;
- Part 312, Abstract test suite: Electrotechnical design and installation;
- Part 313, Abstract test suite: Numerical control process plans for machined parts;
- Part 314, Abstract test suite: Core data for automotive mechanical design processes;
- Part 315, Abstract test suite: Ship arrangement;
- Part 316, Abstract test suite: Ship moulded forms;
- Part 317, Abstract test suite: Ship piping;
- Part 318, Abstract test suite: Ship structures;
- Part 320, Abstract test suite: Process planning, manufacture, and assembly of layered electronic products;
- Part 321, Abstract test suite: Functional data and their schematic representation for process plant;
- Part 322, Abstract test suite: Exchange of product data for composite structures;
- Part 323, Abstract test suite: Exchange of design and manufacturing product information for cast parts;
- Part 324, Abstract test suite: Mechanical product definition for process plans using mechanical features;
- Part 325, Abstract test suite: Building elements using explicit shape representation;
- Part 326, Abstract test suite: Ship mechanical systems;

- Part 327, Abstract test suite: Plant spatial configuration;
- Part 328, Abstract test suite: Building services: Heating, ventilation, and air conditioning;
- Part 329, Abstract test suite: Exchange of design and manufacturing product information for forged parts;
- Part 330, Abstract test suite: Building structural frame: Steelwork;
- Part 331, Abstract test suite: Process engineering data: Process design and process specification of major equipment;
- Part 501, Application interpreted construct: Edge-based wireframe;
- Part 502, Application interpreted construct: Shell-based wireframe;
- Part 503, Application interpreted construct: Geometrically bounded 2D wireframe;
- Part 504, Application interpreted construct: Draughting annotation;
- Part 505, Application interpreted construct: Drawing structure and administration;
- Part 506, Application interpreted construct: Draughting elements;
- Part 507, Application interpreted construct: Geometrically bounded surface;
- Part 508, Application interpreted construct: Non-manifold surface;
- Part 509, Application interpreted construct: Manifold surface;
- Part 510, Application interpreted construct: Geometrically bounded wireframe;
- Part 511, Application interpreted construct: Topologically bounded surface;
- Part 512, Application interpreted construct: Faceted boundary representation;
- Part 513, Application interpreted construct: Elementary boundary representation;
- Part 514, Application interpreted construct: Advanced boundary representation;
- Part 515, Application interpreted construct: Constructive solid geometry;
- Part 516, Application interpreted construct: Mechanical design context;
- Part 517, Application interpreted construct: Mechanical design geometric presentation;
- Part 518, Application interpreted construct: Mechanical design shaded representation.

The structure of this International Standard is described in ISO10303-1. The numbering of the parts of

the International Standard reflects its structure:

- Parts 11 to 13 specify the description methods,
- Parts 21 to 26 specify the implementation methods,
- Parts 31 to 35 specify the conformance testing methodology and framework,
- Parts 41 to 49 specify the integrated generic resources,
- Parts 101 to 106 specify the integrated application resources,
- Parts 201 to 231 specify the application protocols,
- Parts 301 to 331 specify the abstract test suites, and
- Parts 501 to 518 specify the application interpreted constructs.

Should further parts be published, they will follow the same numbering pattern.

Annexes A, B, C, D, and E form an integral part of this part of ISO 10303. Annexes, F, G, H, J, and K are for information only.

## Introduction

ISO 10303 is an International Standard for the computer-interpretable representation and exchange of product data. The objective is to provide a neutral mechanism capable of describing product data throughout the life cycle of a product, independent from any particular system. The nature of this description makes it suitable not only for neutral file exchange, but also as a basis for implementing and sharing product databases and archiving.

This International Standard is organised as a series of parts, each published separately. The parts of ISO 10303 fall into one of the following series: description methods, integrated resources, application interpreted constructs, application protocols, abstract test suites, implementation methods, and conformance testing. The series are described in ISO 10303-1. This part of ISO 10303 is a member of the application protocol series.

This part of ISO 10303 specifies an application protocol for the exchange of product data representing a ship's internal subdivision information between different organizations with a need for that data. Such organizations include ship owners, design agents, and fabricators.

This part of ISO 10303 is one of a series of shipping industry application protocols, that together aim to provide an integrated computer interpretable product model for ships.

The series of shipping industry application protocols assumes that the ship product model can be divided into separate ship systems that each cover a key element of the ship for its whole life cycle. These key elements are: ship moulded forms, ship arrangements, ship distribution systems, ship structures, ship mechanical systems, ship outfit and furnishings, and ship mission systems. Each separate system is described by one or more different application protocols. The full series of shipping application protocols is shown in Figure 1. Those aspects of the ship product model that are common to each shipping application protocol are described consistently and identically in each application protocol.

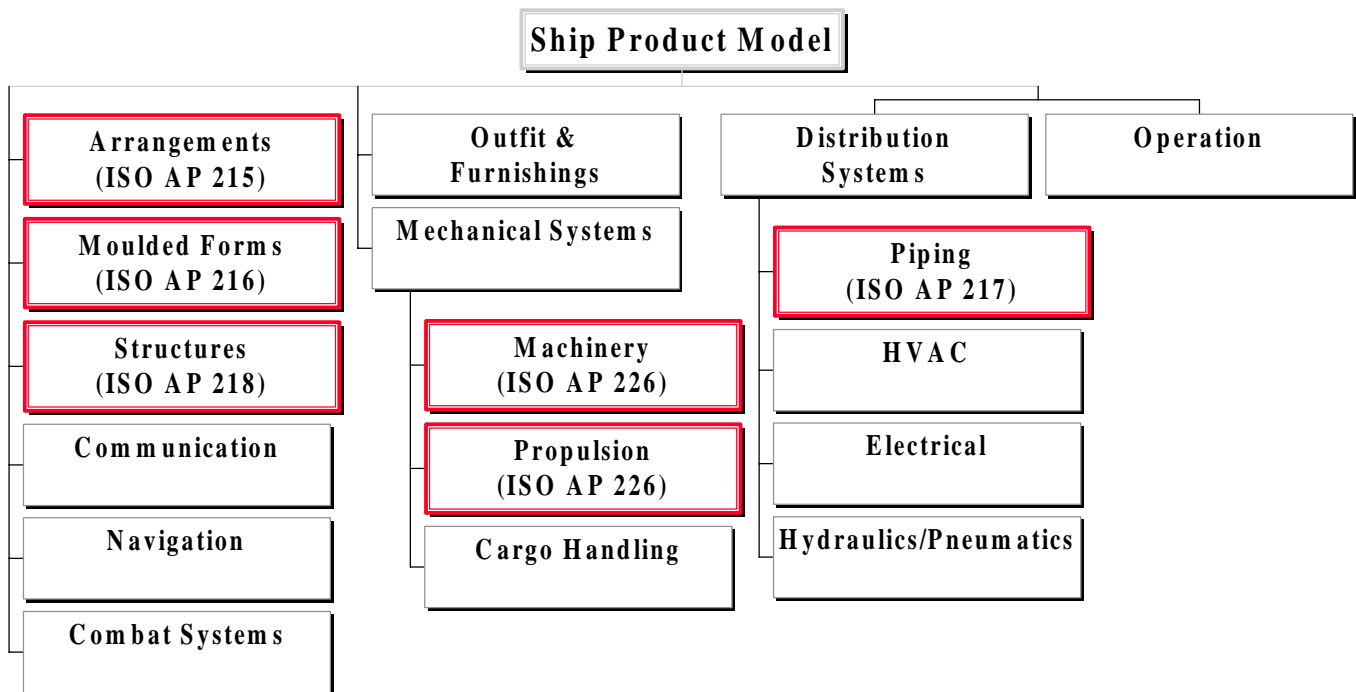
This AP has been developed to support the shipbuilding activities and computer applications associated with the Functional Design, Detail Design, and Production Engineering life cycle phases for commercial or military ships. The types of design activities and computer applications supported include structural analysis, naval architectural analyses (e.g., Longitudinal Strength, Intact and Damaged Stability, Floodable Length, Ship Motions, and Resistance and Propulsion), Weight Analysis, system penetration analysis, interference analysis, shock analysis, and material requirements definition. Figure 2 illustrates the major types of data supported by this AP. Annex L provides additional information pertaining to the industrial use of this AP.

This application protocol defines the context, scope, and information requirements for the exchange of ship arrangement definitions, geometric representations, and related properties and specifies the integrated resources necessary to satisfy these requirements.

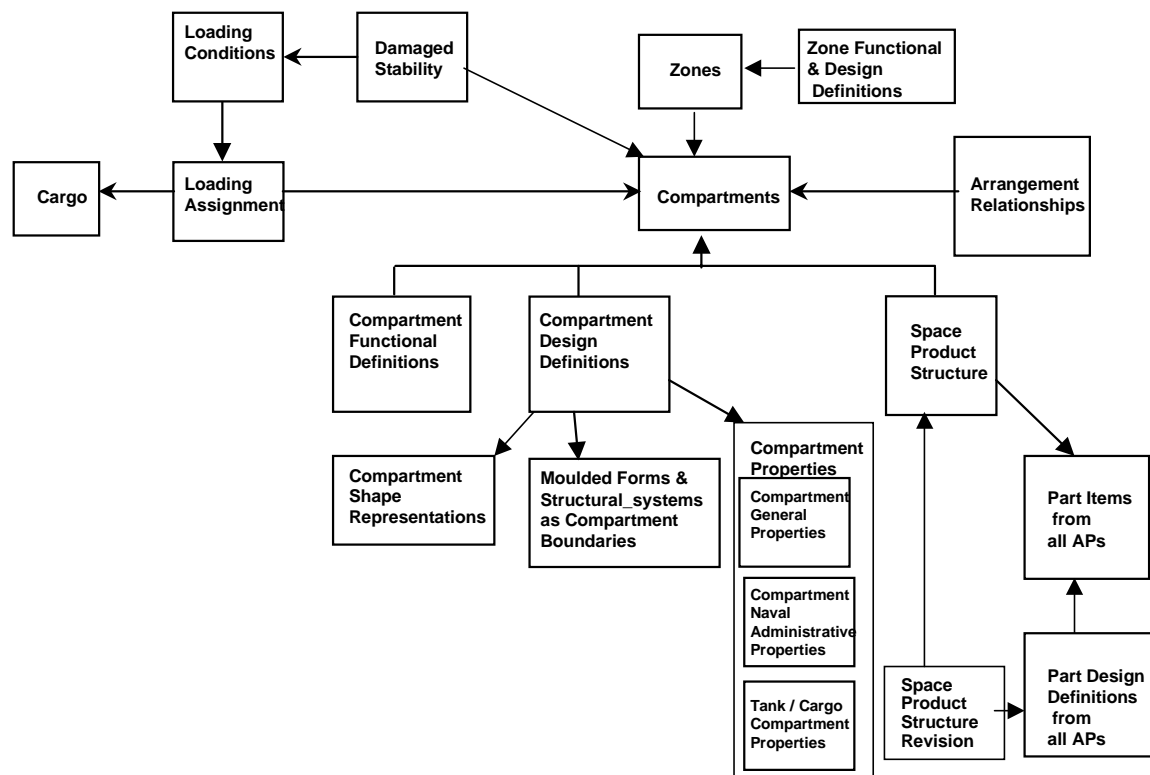
Application protocols provide the basis for developing implementations of ISO 10303 and abstract test suites for the conformance testing of AP implementations.

Clause 1 defines the scope of the application protocol and summarises the functionality and data covered by the AP. Clause 3 lists the words defined in this part of ISO 10303 and gives pointers towards defined elsewhere. An application activity model, that is the basis for the definition of the scope, is provided by annex F. The information requirements of the application are specified in clause 4 using terminology appropriate to the application. A graphical representation of the information requirements, referred to as the application reference model, is given in annex G.

Resource constructs are interpreted to meet the information requirements. This interpretation produces the application interpreted model (AIM). This interpretation, given in 5.1, shows the correspondence between the information requirements and the AIM. The short listing of the AIM specifies the interface to the integrated resources and is given in 5.2. Note that the definitions and EXPRESS provided in the integrated resources for constructs used in the AIM may include select list items and subtypes which are not imported into the AIM. The expanded listing given in annex A contains the complete EXPRESS for the AIM without annotation. A graphical representation of the AIM is given in annex H. Additional requirements for specific implementation methods are given in annex D.



**Figure 1 - The full series of shipping application protocols**



**Figure 2 - Data planning model**

# **Industrial automation systems and integration — Product data representation and exchange — Part 215: Application Protocol : Ship Arrangements**

## **1. Scope**

This part of ISO 10303 specifies the use of the integrated resources necessary for the scope and information requirements for the exchange of three-dimensional product definition data and its configuration status information for Naval and commercial ship arrangements. Configuration in this context pertains to data specific to revision tracking and change history of selected ship spatial entities within the Product model. The term exchange is used to narrow the scope to only those data which are transferred between enterprise systems. This is to distinguish it from a data model supporting distributed, multi-user database applications.

NOTE - The application activity model in annex F provides a graphical representation of the processes and information flows that are the basis for the definition of the scope of this part of ISO 10303.

The following are within the scope of this part of ISO 10303:

- data describing the general subdivision of a ship into spatially bounded regions;
- data identifying physical boundaries partitioning the ship into compartments suitable for the stowage of cargo, operation of machinery, and occupancy by crew and passengers;
- data identifying logical boundaries subdividing the ship into zones for the purpose of controlling access, designating design authority, or applying specific design requirements;
- data required for the determination of space adjacency;
- data required for recording the volumetric capacities of cargo compartments at various combinations of vessel heel, and vessel trim;
- data required for calculation of the magnitude and location of loads acting upon a ship's structural systems due to the weight of cargos contained in the cargo compartments;
- data identifying the accessibility between adjacent spaces;
- data required for the definition of spatial boundaries based on references to moulded form regions or geometric surfaces;
- data identifying spaces related by common functional purpose;
- data identifying spaces related by position;

EXAMPLE 2 - port and starboard wing tank pairs are spaces related by position.

- data identifying spaces enclosing other spaces;
- data identifying lineal measurement constraints on dimensional aspects of spaces;
- data identifying the product structuring of engineering parts and structural parts contained within a space;
- data required for the definition of design requirements placed on a space by systems within the ship.

The following are outside the scope of this part of ISO 10303:

- data defining the representation of moulded surfaces of non-structural bulkheads. These are referenced by external instance references to 10303-216;
- data identifying the product structuring of spaces within a hull or upon a deck.

## 2. Normative references

The following standards contain provision which, through reference in this text, constitute provisions of this part of ISO 10303. At the time of publication, the editions indicated were valid. All standards are subject to revision, and parties to agreements based on this part of ISO 10303 are encouraged to investigate the possibility of applying the most recent editions of the standards indicated below. Members of the IEC and ISO maintain registers of currently valid International Standards.

ISO 31:1994, *Quantities and Units*.

ISO 1000:1992, *SI units and recommendations for the use of their multiples and of certain other units*.

ISO 8501-1:1988, *Preparation of steel substrates before application of paints and related products — Visual assessment of surface cleanliness*.

ISO 8824-1:1994, *Information Technology — Open Systems Interconnection — Abstract Syntax Notation One (ASN.1) — Part 1: Specification of Basic notation*.

ISO 10303-1:1994, *Industrial automation systems and integration — Product data representation and exchange — Part 1: Overview and fundamental principles*.

ISO 10303-11:1994, *Industrial automation systems and integration — Product data representation and exchange — Part 11: Description methods: The EXPRESS language reference manual*.

ISO 10303-21:1994, *Industrial automation systems and integration — Product data representation and exchange — Part 21: Implementation methods: Clear text encoding of the exchange structure*.

ISO 10303-31:1994, *Industrial automation systems and integration — Product data representation and exchange — Part 31: Conformance testing methodology and framework*.



*General concepts.*

ISO 10303-42:1994, *Industrial automation systems and integration — Product data representation and exchange — Part 42: Integrated generic resources: Geometric and topological representation.*

ISO 10303-43:1994, *Industrial automation systems and integration — Product data representation and exchange — Part 43: Integrated generic resources: Representation structures.*

ISO 10303-44:1994, *Industrial automation systems and integration — Product data representation and exchange — Part 44: Integrated generic resources: Product structure configuration.*

ISO 10303-46:1994, *Industrial automation systems and integration — Product data representation and exchange — Part 46: Integrated generic resources: Visual presentation.*

ISO 10303-216: — <sup>1)</sup> *Industrial automation systems and integration — Product data representation and exchange — Part 216: Application Protocol: Ship moulded forms.*

ISO 10303-218: — <sup>1)</sup> *Industrial automation systems and integration — Product data representation and exchange — Part 216: Application Protocol: Ship structures.*

ISO 10303-508: — <sup>1)</sup> *Industrial automa<sup>1)</sup>tion systems and integration — Product data representation and exchange — Part 508: Application interpreted constructs: : Non-manifold surface representation.*

### **3. Definitions and abbreviations**

#### **3.1 Terms defined in ISO 10303-1**

This part of ISO 10303 makes use of the following terms defined in ISO 10303-1:

- application;
- application activity model (AAM);
- application context;
- application interpreted model (AIM);
- application object;
- application protocol (AP);
- application reference model (ARM);

---

<sup>1)</sup> To be published.

- computer aided design (CAD);
- computer aided manufacture (CAM);
- conformance class;
- conformance requirement;
- data;
- data exchange;
- implementation method;
- information;
- integrated resource;
- interpretation;
- PICS proforma;
- product;
- product data;
- unit of functionality (UoF).

### **3.2 Terms defined in ISO 10303-31**

This part of ISO 10303 makes use of the following terms defined in ISO 10303-31:

- conformance testing;
- postprocessor;
- preprocessor.

### **3.3 Terms defined in ISO 10303-42**

This part of ISO 10303 makes use of the following terms defined in ISO 10303-42:

- boundary;
- closed curve;
- connected;
- open curve;
- orientable.

### 3.4 Other definitions

For the purposes of this part of ISO 10303, the following definitions apply:

#### 3.4.1

##### **after perpendicular**

a vertical line located at the intersection of the summer load waterline and the after side of the rudder post or sternpost, or the centerline of the rudder stock if there is no rudder post or sternpost.

#### 3.4.2

##### **amidships**

a point located exactly mid-way between the Forward and After Perpendiculars. It is primarily used as a reference to locate or measure items longitudinally on a ship.

#### 3.4.3

##### **bulkhead**

the vertical partition walls which subdivide the interior of a ship into compartments or rooms. The various types of bulkheads are distinguished by their location, use, kind of material, or method of fabrication, such as forepeak, longitudinal, transverse, watertight, wire mesh, pilaster, etc. Bulkheads which contribute to the strength of a vessel are called strength bulkheads, those which are essential to the watertight subdivision are watertight or oiltight bulkheads, and gastight bulkheads serve to prevent the passage of gases or fumes.

#### 3.4.4

##### **centroid**

the center of an item, area or volume measured with respect to some defined location. Within shipbuilding, it is expressed as a vertical component measured above the baseline, a transverse component measured from the centerline, and a longitudinal component measured from either Amidships, or the Forward Perpendicular.

#### 3.4.5

##### **collective-protective system zone**

a region of a ship completely isolated from the outside environment for the purposes of protecting the crew from breathing toxic or germ infected air. This is accomplished by maintaining a positive air pressure with respect to non-protected regions.

#### 3.4.6

##### **compartment**

a subdivision of a ship corresponding to a room in a building.

#### 3.4.7

##### **deck**

a platform in a ship corresponding to a floor in a building. It is the plating, planking, or covering of any tier of beams either in the hull or superstructure of a ship.

#### 3.4.8

##### **design zone**

a subdivision of a ship product model that may or may not correspond to a compartment subdivision that is used for configuration management of the product modeling process during the design phase.

#### **3.4.9**

##### **fire zone**

an abstract boundary defining a region of the ship requiring special consideration with regard to its ability to contain and/or withstand a fire. There may be several fire zones on a ship, each with different characteristics.

#### **3.4.10**

##### **forward perpendicular**

a vertical line at the intersection of the foreside of the stem profile and the summer load (i.e. design) waterline. It is commonly used as a reference point for measuring or locating items longitudinally on a ship.

#### **3.4.11**

##### **frame**

a term used to designate one of the transverse members that make up the riblike part of the skeleton of a ship. The frames act as stiffeners, holding the outside plating in shape and maintaining the transverse form of the ship.

#### **3.4.12**

##### **hullform**

the collection of geometry that defines the shape of the watertight envelope of the ship. This typically includes the underwater shell, the uppermost watertight deck or decks, and the internal watertight transverse and longitudinal bulkheads.

#### **3.4.13**

##### **moulded form**

a classification of geometry representing a reference location, curve, or surface. Structural members are located relative to the moulded form geometry according to standard practices (e.g., the inside surface of flush shell plating is on the moulded surface).

#### **3.4.14**

##### **subdivision**

the internal, spatial partitioning of a ship into volumetric-based zones or compartments for the purposes of improving survivability in the event of damage or to segregate areas of the vessel for different purposes, such as the carriage of liquids, cargo, passengers, etc.

#### **3.4.15**

##### **subsafe zone**

an abstract boundary defining a region of a ship with special design or production requirements with regard to criteria for use on a submersible vessel.

#### **3.4.16**

##### **superstructure**

a decked-over structure above the upper deck, the outboard sides of which are formed by the shell plating as distinguished from a deckhouse that does not extend outboard to the ship's sides.

#### **3.4.17**

##### **vessel heel**

rotation of a ship about the longitudinal axis.

#### **3.4.18**

##### **vessel trim**

rotation of a ship about the transverse axis.

#### **3.4.19**

##### **zone**

an abstract boundary identifying a region of a ship with unique requirements or characteristics which must be specially treated in the design and/or manufacturing process. Typically, these zones carry such designations as Design Zone, Fire Zone, CPS Zone, Subsafe Zone, Ship Work Authorization Boundary Zone, etc.

### **3.5 Abbreviations**

For the purposes of this Part of ISO 10303, the following abbreviations apply:

AAM Application Activity Model

AIM Application Interpreted Model

AP Application Protocol

ARM Application Reference Model

CAD Computer Aided Design

CAM Computer Aided Manufacture

IMO International Maritime Organisation

PICS Protocol Implementation Conformance Statement

SI Système International

SOLAS Safety of Life at Sea

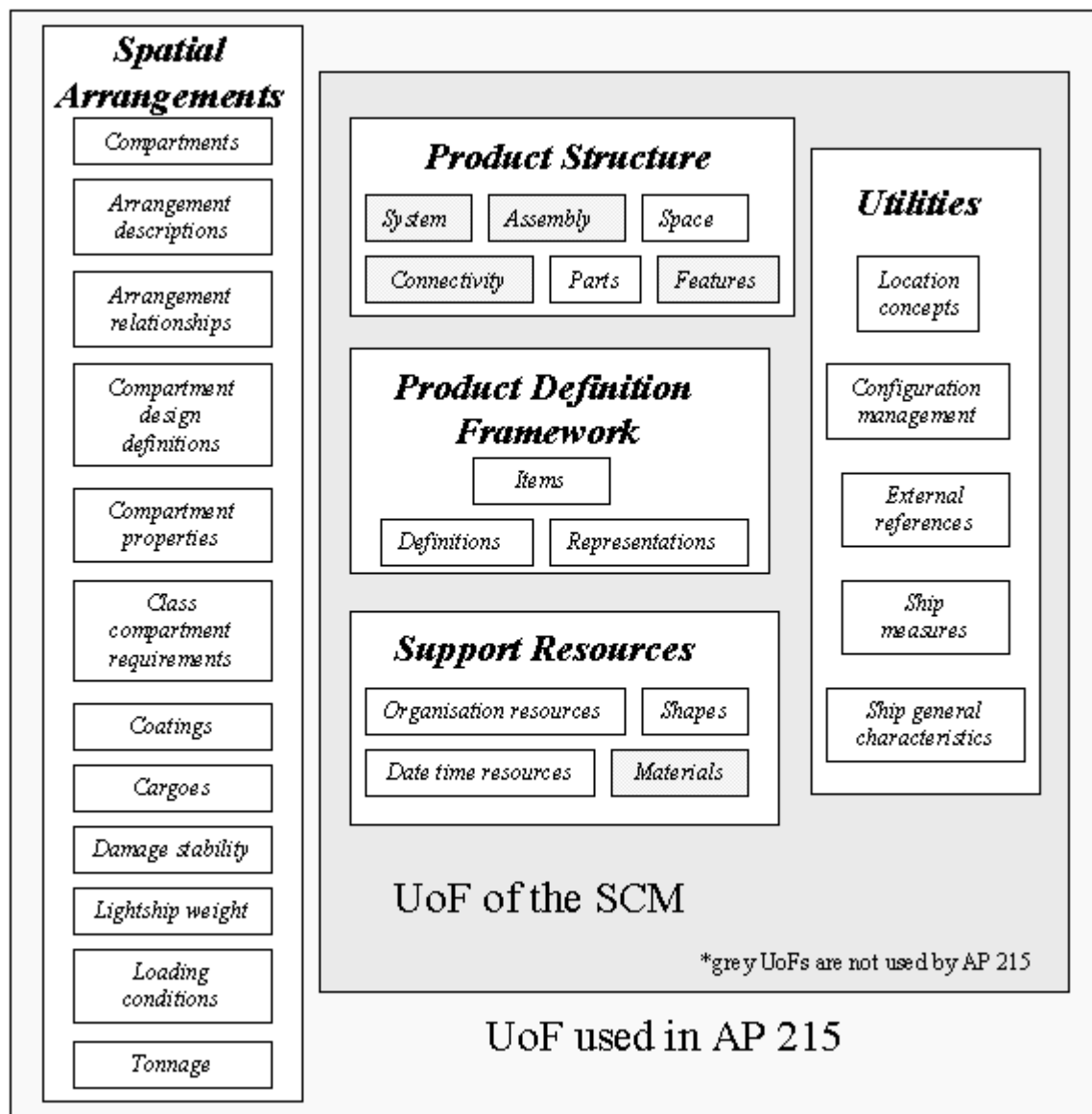
UoF Units of Functionality

## 4. Information Requirements

This clause specifies the information required for the exchange of ship compartmentation definitions, geometric representations and related design and operational properties.

The information requirements are specified as a set of units of functionality, application objects, and application assertions. These assertions pertain to individual application objects and to relationships between application objects. The information requirements are defined using the terminology of the subject area of this application protocol.

The units of functionality (UoF) specified within this application protocol are classified into two categories: Ship Common Model (SCM) and Spatial Arrangements as illustrated in Figure 3.



**Figure 3 - Units of Functionality used in AP 215**

Within Figure 3, the group of UoF's labelled "Product Definition Framework" provides the key part of the Ship Common Model and provides general concepts of how to relate things, how to define their properties and how to represent them within the suite of shipbuilding application protocols.

The group of UoF's labelled "Product Structure" provides different levels of structuring a product mainly by space, by assembly, or by system in a general manner.

The group of UoF's labelled "Support Resources" provides all ISO 10303 part 40 series resources used in within the shipbuilding AP's.

NOTE 1 - All elements in this group will not be documented in clause 4.2 as they are copies of the ISO 10303 part 40 series resources and are documented in the respective ISO 10303 part 40 series resources.

The group of UoF's labelled "Utilities" provides the information for configuration management, location concepts, external references, ship units of measure, and ship general characteristics that is used within all of the shipbuilding AP's.

The group of UoF's labelled "Spatial Arrangements" provides all the specific information that is required to define spatial arrangements on a ship.

NOTE 2 - A graphical representation of the information requirements is given in annex G. The information requirements correspond to those of the activities identified as being within the scope of this application protocol, in annex F. The mapping table specified in 5.1 shows how the integrated resources and application interpreted constructs are used to meet the information requirements of this application protocol.

## 4.1 Units of Functionality

This subclause specifies the units of functionality for the ship arrangements application protocol. This part of ISO 10303 specifies the following units of functionality:

- arrangement\_descriptions;
- arrangement\_relationships;
- cargoes;
- class\_compartment\_requirements;
- coatings;
- compartment\_design\_definitions;
- compartment\_properties;
- compartments;
- configuration\_management;
- damaged\_stability;

- date\_time\_resources;
- definitions;
- external\_references;
- items;
- lightship\_weight;
- loading\_conditions;
- location\_concepts;
- organisation\_resources;
- product\_structures;
- representations;
- shapes;
- ship\_general\_characteristics;
- ship\_measures;
- tonnage.

The units of functionality and a description of the functions that each UoF supports are given below. The application objects included in the UoFs are defined in 4.2.

#### **4.1.1 arrangement\_descriptions**

This UoF provides text descriptions of the intended compartments on a ship prior to the existence of a geometric product model.

The following application objects are used by the arrangement\_descriptions UoF:

- Arrangement\_description;
- Arrangement\_item\_description;
- Design\_requirement;
- Ship.

#### **4.1.2 arrangement\_relationships**

This UoF provides information relating to the relationships between compartments that can be used to automate the generation of a preliminary compartmentation arrangement or identify



relationships between compartments after they have been populated in the product model.

The following application objects are used by the arrangement\_relationships UoF:

- Adjacent\_space\_surface\_area;
- Compartment;
- External\_instance\_reference;
- Item\_relationship;
- Space;
- Space\_adjacency\_relationship;
- Space\_arrangement\_relationship;
- Space\_connection\_relationship;
- Space\_enclosing\_relationship;
- Space\_functional\_relationship;
- Space\_positional\_relationship;
- Zone.

### **4.1.3 cargoes**

This UoF provides the identification of cargoes that can be carried by the ship, applicable properties of those cargoes, and the assignment of those cargoes to compartments in the ship for the purpose of design or operational analysis.

The following application objects are used by the cargoes UoF:

- Absolute\_cargo\_position;
- Bay\_cell\_position;
- Bulk\_cargo;
- Bulk\_cargo\_assignment;
- Cargo;
- Cargo\_assignment;
- Cargo\_bay\_definition;
- Cargo\_footprint;

- Cargo\_material\_properties;
- Cargo\_position;
- Compartment;
- Compartment\_cargo\_assignment;
- Dangerous\_goods\_code;
- Deck\_cargo\_assignment;
- Document\_reference;
- Dry\_cargo;
- Gaseous\_cargo;
- Lane\_position;
- Liquid\_cargo;
- Liquid\_cargo\_assignment;
- Longitudinal\_position;
- Moment\_3d;
- Person\_group;
- Ship;
- Space;
- Spacing\_position;
- Transversal\_position;
- Unit\_cargo;
- Unit\_cargo\_assignment;
- Vertical\_position;
- Weight\_and\_centre\_of\_gravity.

#### **4.1.4 class\_compartment\_requirements**

This UoF provides the required parameters for which the ship compartmentation must be designed as specified by the applicable Classification Society.

The following application objects are used by the class\_compartment\_requirements UoF:

- Class\_bulk\_load\_requirement\_definition;
- Class\_compartment\_requirement\_definition;
- Class\_deck\_load\_requirement\_definition;
- Class\_tank\_requirement\_definition;
- Compartment;
- Design\_requirement;
- Vehicle\_load\_description.

#### **4.1.5 coatings**

This UoF provides the identification of the type of coating used to prevent corrosion of the ship or to protect the ship in the event of fire.

The following application objects are used by the coatings UoF:

- Coating;
- Coating\_certification;
- Corrosion\_control\_coating;
- Fire\_safe\_coating;
- Primer\_coating.

#### **4.1.6 compartment\_design\_definitions**

This UoF provides the design lifecycle stage requirements, as-designed definition, and representations for compartments and zones.

The following application objects are used by the compartment\_design\_definitions UoF:

- Cargo\_bay\_definition;
- Compartment;
- Compartment\_design\_definition;
- Compartment\_design\_requirement;
- Compartment\_property;
- Definable\_object;

- Definition;
- Design\_definition;
- Design\_requirement;
- Document;
- Document\_reference;
- Document\_usage\_constraint;
- External\_instance\_reference;
- External\_reference;
- Global\_id;
- Item;
- Longitudinal\_position;
- Non\_manifold\_surface\_shape\_representation;
- Ship;
- Space;
- Spacing\_position;
- Transversal\_position;
- Versionable\_object;
- Vertical\_position;
- Zone;
- Zone\_design\_definition.

#### **4.1.7 compartment\_properties**

This UoF provides the required, as-designed, as-built, and operational properties appropriate to a compartment.

The following application objects are used by the compartment\_properties UoF:

- Capacity\_properties;
- Cargo\_compartment\_property;

- Coating;
- Coating\_certification;
- Coating\_level;
- Compartment\_abbreviated\_name;
- Compartment\_acceleration;
- Compartment\_access\_authorization;
- Compartment\_air\_circulation\_rate;
- Compartment\_area\_property;
- Compartment\_coating;
- Compartment\_horizontal\_cross\_sectional\_area\_property;
- Compartment\_illumination;
- Compartment\_insulation;
- Compartment\_naval\_administrative\_property;
- Compartment\_noise\_category;
- Compartment\_nuclear\_classification;
- Compartment\_occupancy;
- Compartment\_property;
- Compartment\_safety\_class;
- Compartment\_security\_classification;
- Compartment\_stiffened\_surface\_area\_property;
- Compartment\_tightness;
- Compartment\_unstiffened\_surface\_area\_property;
- Compartment\_vertical\_longitudinal\_cross\_sectional\_area\_property;
- Compartment\_vertical\_transverse\_cross\_sectional\_area\_property;
- Compartment\_volume\_permeability\_property;
- Compartment\_volume\_property;

- Compartment\_ziplist\_number;
- Corrosion\_protection;
- General\_compartment\_property;
- Moments\_of\_inertia;
- Tank\_compartment\_property;
- Tank\_geometric\_parameters;
- Tank\_piping\_design\_properties.

#### **4.1.8 compartments**

This UoF provides the identification and functional information about the compartments that constitute the spatial partitioning of the interior volume of the ship. It supports both the physical subdivision of the space into compartments, and the logical subdivision of the space into zones.

The following application objects are used by the compartments UoF:

- Compartment;
- Compartment\_functional\_definition;
- Cargo\_compartment\_functional\_definition;
- Definable\_object;
- Definition;
- External\_reference;
- Functional\_definition;
- Global\_id;
- Habitable\_compartment\_functional\_definition;
- Item;
- Machinery\_compartment\_functional\_definition;
- Ship;
- Space;
- Tank\_compartment\_functional\_definition;
- Versionable\_object;

- Void\_compartment\_functional\_definition;
- Zone;
- Zone\_functional\_definition.

#### **4.1.9 configuration\_management**

This UoF specifies the information required to track the approval, versioning, and changes to compartment definitions. Approvals describe when, who and what has been approved and to what level of approval. Versions describe what definition is subject to versioning and how different versions are related to each other to provide a version history. Changes describes when and who changed what definition and describe the impact of the change in terms of whether or not other definitions are created, modified or deleted.

The following application objects are used by the configuration\_management UoF:

- Approval\_event;
- Approval\_history;
- Change;
- Change\_definition;
- Change\_impact;
- Change\_plan;
- Change\_realization;
- Change\_request;
- Check;
- Envisaged\_version\_creation;
- Event;
- Revision;
- Revision\_with\_context;
- Versionable\_object\_change\_event;
- Version\_creation;
- Version\_deletion;
- Version\_history;
- Version\_modification;

— Version\_relationship.

#### **4.1.10 damaged\_stability**

This UoF provides the constructs for predicting the stability of the ship after it has sustained damage to the hull and an identifiable portion of the compartments.

The following application objects are used by the damaged\_stability UoF:

- Cargo\_assignment;
- Compartment;
- Compartment\_design\_definition;
- Compartment\_property;
- Damage\_case;
- Damage\_position;
- Damage\_stability\_definition;
- Deadweight;
- External\_instance\_reference;
- Floating\_position;
- Loading\_condition\_definition;
- Stability\_definition;
- Stability\_properties\_for\_one\_floating\_position;
- Stability\_property;
- Stability\_table.

#### **4.1.11 date\_time\_resources**

This UoF provides concepts to specify a date and time. This UoF is common to all Shipbuilding related Application Protocols.

The following application objects are used by the date\_time\_resources UoF:

Note - The application objects defined in this UoF are identical to the objects defined in STEP part 41 date\_time\_schema and will not be documented in the 4.2 clause.

- Coordinated\_universal\_time\_offset;



- Date;
- Date\_and\_time;
- Local\_time.

#### **4.1.12 definitions**

This UoF provides the information for a general product definition based on product lifecycle or product structure and how definitions are related to each other.

The following application objects are used by the definitions UoF:

- Definition;
- Design\_definition;
- Functional\_definition;
- General\_characteristics\_definition.

#### **4.1.13 external\_references**

This UoF provides concepts for external references to something outside a given data exchange or data sharing context and provides information for the identification and reference of standards and documents defined outside ISO 10303. This UoF is common to all Shipbuilding related Application Protocols.

The following application objects are used by the external\_references UoF:

- Document;
- Document\_reference;
- Document\_referent;
- Document\_usage\_constraint;
- External\_instance\_reference;
- External\_reference;
- Universal\_resource\_locator.

#### **4.1.14 items**

This UoF provides the information required for the definition of a general lifecycle independent structure of the product and relationships between its components. This UoF is common to all Shipbuilding related Application Protocols.

The following application objects are used by the items UoF:

- Definable\_object;
- Global\_id;
- Item;
- Item\_relationship;
- Item\_structure;
- Ship;
- Versionable\_object.

#### **4.1.15 lightship\_weight**

This UoF defines the weight of the ship's hull structure, including the weight of any installed machinery and outfitting, but excluding the weight of the crew, any passengers and cargoes.

The following application objects are used by the lightship\_weight UoF:

- Lightship\_definition;
- Lightship\_weight\_item.

#### **4.1.16 loading\_conditions**

This UoF provides design and operational definitions the weight of the ship including assigned cargoes and occupants.

The following application objects are used by the loading\_conditions UoF:

- Cargo\_assignment;
- Deadweight;
- Floating\_position;
- Loading\_condition\_definition;
- Loading\_condition\_design\_definition;
- Loading\_condition\_operating\_definition;
- Ship.

#### 4.1.17 location\_concepts

This UoF provides different concepts of positioning for items of the ship. This includes the information required to define the ship's global co-ordinate system, local co-ordinate systems, and spacing tables. This UoF is common to all Shipbuilding related Application Protocols.

The following application objects are used by the location\_concepts UoF:

- Buttock\_table;
- Frame\_table;
- Global\_axis\_placement;
- Local\_co\_ordinate\_system;
- Local\_co\_ordinate\_system\_with\_position\_reference;
- Longitudinal\_position;
- Longitudinal\_table;
- Spacing\_position;
- Spacing\_position\_with\_offset;
- Spacing\_table;
- Station\_table;
- Transversal\_position;
- Transversal\_table;
- Vertical\_position;
- Vertical\_table;
- Waterline\_table.

#### 4.1.18 organisation\_resources

This UoF provides the information for representing data about persons, organisations and their addresses. This UoF is common to all Shipbuilding related Application Protocols.

The following application objects are used by the organisation\_resources UoF:

NOTE 1 - The application objects defined in this UoF are identical to the objects defined in STEP part 41 person\_organization\_schema and will not be documented in the 4.2 clause.

- Address;

- Organization;
- Person;
- Person\_and\_organization.

#### **4.1.19 product\_structures**

This UoF provides the constructs for identifying which structural, mechanical, or distributed system parts are contained within or form the boundary of a compartment or zone.

The following application objects are used by the product\_structures UoF:

- Definable\_object;
- Definition;
- Design\_definition;
- External\_instance\_reference;
- External\_reference;
- Global\_id;
- Item;
- Item\_relationship;
- Item\_structure;
- Part;
- Revision;
- Revision\_with\_context;
- Ship;
- Space;
- Space\_product\_structure;
- Space\_product\_structure\_revision;
- Versionable\_object.

#### 4.1.20 representations

This UoF provides the information required for generic representations associated with definitions. This UoF is common to all Shipbuilding related Application Protocols.

The following application objects are used by the representations UoF:

NOTE - The application objects defined in this UoF are identical to the objects defined in STEP part 41 representation\_schema and will not be documented in the 4.2 clause.

- Representation;
- Representation\_context;
- Representation\_item.

#### 4.1.21 shapes

This UoF provides the information required for the definition of the geometric representation of compartments and zones. This UoF is common to all Shipbuilding related Application Protocols.

The following application objects are used by the shapes UoF:

NOTE - The application objects defined in this UoF are identical to the objects defined in ISO 10303-508 and will not be documented in the 4.2 clause.

- Cartesian\_point;
- Geometric\_representation\_context;
- Geometric\_representation\_item;
- Non\_manifold\_surface\_shape\_representation;
- Point;
- Shape\_representation.

#### 4.1.22 ship\_general\_characteristics

This UoF provides ship identification information for ship owners, shipbuilders and classification societies. This UoF is common to all Shipbuilding related Application Protocols.

The following application objects are used by the ship\_general\_characteristics UoF:

- Class\_and\_statutory\_designation;
- Class\_notation;
- Owner\_designation;

- Regulation;
- Ship\_designation;
- Shipyard\_designation.

#### **4.1.23 ship\_measures**

This UoF provides the information for representing measures for physical quantities. The UoF is common to all Shipbuilding related Application Protocols.

The following application objects are used by the ship\_measures UoF:

NOTE - The application objects defined in this UoF are identical to the objects defined in STEP part 41 measures\_schema and will not be documented in the 4.2 clause.

- Area\_measure;
- Count\_measure;
- Density\_measure;
- Derived\_unit;
- Derived\_unit\_element;
- Dimensional\_exponents;
- Force\_measure;
- Inertia\_moment\_measure;
- Length\_measure;
- Luminous\_intensity\_measure;
- Mass\_measure,
- Moment\_measure;
- Named\_unit;
- Percentage;
- Plane\_angle\_measure;
- Positive\_length\_measure;
- Pressure\_measure;
- Ratio\_measure;

- Thermodynamic\_temperature\_measure;
- Unit;
- Volume\_measure.

#### **4.1.24 tonnage**

This UoF provides the estimated capacity of the ship using rules established by the international Classification Societies.

The following application objects are used by the tonnage UoF:

- Compartment;
- Compartment\_group;
- Compensated\_gross\_tonnage;
- Gross\_tonnage;
- Net\_tonnage;
- Tonnage\_definition;
- Tonnage\_measurement.

### **4.2 Application objects**

This subclause specifies the application objects for the ship arrangements application protocol. Each application object is an atomic element that embodies a unique application concept and contains attributes specifying the data elements of the object. The application objects and their definitions are given below.

#### **4.2.1 Absolute\_cargo\_position**

An Absolute\_cargo\_position is a type of Cargo\_position (see 4.2.18). It is the position of a unit of Cargo (see 4.2.12) in the global co-ordinate system of the Ship (see 4.2.122).

The data associated with an Absolute\_cargo\_position are the following:

- orientation;
- position.

##### **4.2.1.1 orientation**

The orientation specifies the orientation of the unit of cargo. It specifies the angle between the X-axis of the local co-ordinate system of the Unit\_cargo (see 4.2.149) and the X-axis of the global co-ordinate system of the ship, given that the Z-axes of the two co-ordinate systems are parallel.

The angle is positive if the rotation cargo X-axis of the unit of Cargo is in a counter-clockwise direction with respect to the global X-axis of the Ship.

#### **4.2.1.2 position**

The position specifies the location of the origin of the local co-ordinate system of the unit of Cargo within the global co-ordinate system of the Ship.

#### **4.2.2 Adjacent\_space\_surface\_area**

An Adjacent\_space\_surface\_area is the area of that portion of the boundary between adjacent Spaces (see 4.2.125) that is common to both Spaces.

EXAMPLE - Two compartments are divided by a longitudinal bulkhead 8.0 ft high. One compartment is 10.0 ft wide and the other is 6.0 ft wide. The adjacent\_space\_surface\_area would be 48.0 square feet (8.0 ft x 6.0 ft).

The data associated with an Adjacent\_space\_surface\_area are the following:

- surface\_area.

The surface\_area specifies the area measure of shared boundary between the adjacent Spaces.

#### **4.2.3 Approval\_event**

An Approval\_event is a type of Event (see 4.2.83) that records a change in the status of the organizational review and approval of some product data.

The data associated with an Approval\_event are the following:

- approval\_reference;
- result;
- user\_defined\_result.

##### **4.2.3.1 approval\_reference**

The approval\_reference specifies the Approval\_history (see 4.2.4) effected by the event. Every Approval\_event must refer to exactly one Approval\_history.

##### **4.2.3.2 result**

The result specifies that product data for a version of the design is to be reviewed, or has been reviewed by an authorized member of the organization and has been approved, rejected, or has some other project-specific status.

The value of result is one of the following:

- unapproved;



- approved;
- rejected;
- user\_defined.

NOTE - See 4.2.3.2.1 - 4.2.3.2.4 for the definition of each allowable value for result.

#### **4.2.3.2.1 unapproved**

unapproved: the product data has not yet been reviewed or is in the process of being reviewed for approval by the organization.

#### **4.2.3.2.2 approved**

approved: the product data has been reviewed by the appropriate organization and is approved for use in the ship.

#### **4.2.3.2.3 rejected**

rejected: the product data has been reviewed by the appropriate organization and is not approved for use in the ship. Other product data would normally be created to replace the rejected product data

#### **4.2.3.2.4 user\_defined**

user\_defined: project-specific approval status code to be determined by two or more exchanging organizations.

#### **4.2.3.3 user\_defined\_result**

The user\_defined\_result is optional and if present, specifies a user-defined approval status.

### **4.2.4 Approval\_history**

An Approval\_history is a collection of all Approval\_events (see 4.2.3) of a specific type defined for a portion of product data.

The data associated with an Approval\_history are the following:

- approvals;
- status;
- subject.

#### **4.2.4.1 approvals**

The approvals specifies the sequence of Approval\_events (see 4.2.3) having occurred up to this point in time. The history must consist of at least one Approval\_event. The sequence of Approval\_events is assumed to be in chronological order.

#### **4.2.4.2 status**

The status specifies the current approval status.

The value of status is one of the following:

- unapproved;
- approved;
- rejected;
- user\_defined.

NOTE - See 4.2.4.2.1 - 4.2.4.2.4 for the definition of each allowable value for status.

##### **4.2.4.2.1 unapproved**

unapproved: the product data has not yet been reviewed or is in the process of being reviewed for approval by the organization.

##### **4.2.4.2.2 approved**

approved: the product data has been reviewed by the appropriate organization and is approved for use in the ship.

##### **4.2.4.2.3 rejected**

rejected: the product data has been reviewed by the appropriate organization and is not approved for use in the ship. Other product data would normally be created to replace the rejected product data

##### **4.2.4.2.4 user\_defined**

user\_defined: project-specific approval status code to be determined by two or more exchanging organizations.

#### **4.2.4.3 subject**

The subject specifies the product data this approval is related to.

NOTE - A Definition may have zero, one, or many associated approvals. In case it has more than one associated approval, all of them shall be different.

## 4.2.5 Arrangement\_description

An Arrangement\_description is a type of Design\_requirement (see 4.2.77) that generally describes the Ship (see 4.2.122) arrangement.

The data associated with an Arrangement\_description are the following:

- defined\_for;
- item\_descriptions.

### 4.2.5.1 defined\_for

The defined\_for specifies the Ship for which an Arrangement\_description is valid.

### 4.2.5.2 item\_descriptions

The item\_descriptions specifies data sheets for each Compartment (see 4.2.35) or Zone (see 4.2.164) in a Ship.

## 4.2.6 Arrangement\_item\_description

An Arrangement\_item\_description is a type of Design\_requirement (see 4.2.77) that offers a preliminary identification and description of the principal geometric properties of an intended Zone (see 4.2.164) or Compartment (see 4.2.35) prior to the existence of geometric product data.

The data associated with an Arrangement\_item\_description are the following:

- area;
- breadth;
- height;
- identifier;
- length\_longitudinal;
- purpose;
- type\_of\_arrangement\_item;
- volume.

### 4.2.6.1 area

The area specifies the estimated horizontal cross-sectional area covered by the arrangement item.

#### **4.2.6.2 breadth**

The breadth specifies the expected breadth covered by the arrangement item perpendicular to the length\_longitudinal.

#### **4.2.6.3 height**

The height specifies the expected height covered by the arrangement item.

#### **4.2.6.4 identifier**

The identifier specifies the name for the Arrangement\_item\_description using an organization or project-specific naming convention, such as a Compartment classification system.

#### **4.2.6.5 length\_longitudinal**

The length\_longitudinal specifies the expected length in the longitudinal direction of the ship covered by the arrangement item.

#### **4.2.6.6 purpose**

The purpose specifies the description of the use of this item, describing intended function and special requirements to be considered during the design phase.

#### **4.2.6.7 type\_of\_arrangement\_item**

The type\_of\_arrangement\_item specifies a meaningful name for the Arrangement\_item\_description using shipbuilding terminology.

EXAMPLE - cargo room, engine room, fore peak, fresh water tank, pantry.

#### **4.2.6.8 volume**

The volume specifies the estimated volume of the room described.

### **4.2.7 Bay\_cell\_position**

A Bay\_cell\_position is a type of Cargo\_position (see 4.2.18) that is the position of a unit of Cargo (see 4.2.12) in terms of cargo bays in a Ship (see 4.2.122) Compartment (see 4.2.35) or on a deck.

The data associated with a Bay\_cell\_position are the following:

- bay\_number;
- relating\_to;
- row;
- tier.

#### **4.2.7.1 bay\_number**

The bay\_number specifies the transverse position of the bay within the bay definition.

#### **4.2.7.2 relating\_to**

The relating\_to specifies the definition of the bay structure of the Ship.

#### **4.2.7.3 row**

The row specifies the longitudinal position of the bay within the bay definition.

#### **4.2.7.4 tier**

The tier specifies the vertical position of the bay within the bay definition.

### **4.2.8 Bulk\_cargo**

A Bulk\_cargo is a type of Dry\_cargo (see 4.2.81). It is solid Cargo (see 4.2.12) that is not packed, but is carried loose such as grain or coal.

EXAMPLE - grain or coal are bulk cargo.

The data associated with a Bulk\_cargo are the following:

- natural\_angle\_of\_repose;
- type\_of.

#### **4.2.8.1 natural\_angle\_of\_repose**

The natural\_angle\_of\_repose specifies the angle naturally subtended with the horizontal by the upper surface of the conic pile, made by the Bulk\_cargo when loaded into a hold by a chute using gravity alone.

#### **4.2.8.2 type\_of**

The type\_of specifies the type of Bulk\_cargo that can be loaded into the Ship (see 4.2.122). A Bulk\_cargo is one that is not packed, but is loaded loose. The standard Oxford English Dictionary definitions for the Cargo types apply.

The value of type\_of is one of the following:

- grain;
- ore;
- coal;
- sugar;

- general;
- cement;
- fish;
- mud;
- timber;
- unspecified.

NOTE - See 4.2.8.2.1 - 4.2.8.2.10 for the definition of each allowable value for type\_of.

#### **4.2.8.2.1 grain**

grain: The Bulk\_cargo is grain.

#### **4.2.8.2.2 ore**

ore: The Bulk\_cargo is ore.

#### **4.2.8.2.3 coal**

coal: The Bulk\_cargo is coal.

#### **4.2.8.2.4 sugar**

sugar: The Bulk\_cargo is sugar.

#### **4.2.8.2.5 general**

general: The Bulk\_cargo is of a general, non-specified, type

#### **4.2.8.2.6 cement**

cement: The Bulk\_cargo is cement.

#### **4.2.8.2.7 fish**

fish: The Bulk\_cargo is fish.

#### **4.2.8.2.8 mud**

mud: The Bulk\_cargo is mud.

#### **4.2.8.2.9 timber**

timber: The Bulk\_cargo is timber.

#### 4.2.8.2.10 unspecified

unspecified: The Bulk\_cargo is of an unspecified type.

### 4.2.9 Bulk\_cargo\_assignment

A Bulk\_cargo\_assignment is a type of Compartment\_cargo\_assignment (see 4.2.41) that is Bulk\_cargo (see 4.2.8) that has been allocated and loaded into a Compartment (see 4.2.35).

The data associated with a Bulk\_cargo\_assignment are the following:

- actual\_angle\_of\_repose;
- trimmed.

#### 4.2.9.1 actual\_angle\_of\_repose

The actual\_angle\_of\_repose specifies the actual angle subtended with the horizontal by the upper surface of the conic pile, made by the Bulk\_cargo when loaded into a hold.

#### 4.2.9.2 trimmed

The trimmed specifies the natural pile of bulk cargo that has been flattened and spread out to fill the compartment.

### 4.2.10 Buttock\_table

A Buttock\_table is a spacing table whose positions are a reference for the location of buttocks and are located on the global Y axis.

### 4.2.11 Capacity\_properties

A Capacity\_properties is a measure of volumetric characteristics of a tank or cargo type of Compartment (see 4.2.35), computed at some specific combination of level, trim, and heel angle. The level represents the imaginary planar surface at the cargo and non-cargo interface and is relative to a capacity level origin established for the Compartment. The attitude of the plane is adjusted to co-incide with a vector having a magnitude equal to the level and a direction reflecting the vessel heel and trim. A Compartment may have any number of combinations of capacity values, each having a different value for capacity\_context.

The data associated with a Capacity\_properties are the following:

- capacity\_center;
- capacity\_context;
- capacity\_heel\_angle;
- capacity\_level;

- capacity\_level\_origin;
- capacity\_trim\_angle;
- capacity\_volume;
- user\_defined\_capacity\_context.

#### **4.2.11.1 capacity\_center**

The capacity\_center specifies the position of the volumetric center of the interior region of space formed by the Compartment boundaries and the imaginary plane representing the cargo and non-cargo interface.

#### **4.2.11.2 capacity\_context**

The capacity\_context specifies values representing the significant capacity states.

The value of capacity\_context is one of the following:

- pressed\_full;
- full\_95\_percent;
- full\_98\_percent;
- slack;
- user\_defined.

NOTE - See 4.2.11.2.1- 4.2.11.2.5 for the definition of each allowable value for capacity\_context.

##### **4.2.11.2.1 pressed\_full**

pressed\_full: the capacity properties are defined for a full tank or cargo Compartment in which no volume is left for expansion and the Cargo is hard against the tank top and into the vent pipe.

##### **4.2.11.2.2 full\_95\_percent**

full\_95\_percent: the capacity properties are defined for a 95 percent full tank or cargo Compartment.

##### **4.2.11.2.3 full\_98\_percent**

full\_98\_percent: the capacity properties are defined for a 98 percent full tank or cargo Compartment.



#### **4.2.11.2.4 slack**

slack: the capacity properties are defined for a value other than 95 percent, 98 percent, or pressed\_full.

#### **4.2.11.2.5 user\_defined**

user\_defined: the capacity properties are defined for a tank filled to a level specified in the user\_defined\_value attribute.

#### **4.2.11.3 capacity\_heel\_angle**

The capacity\_heel\_angle specifies the amount of rotation about the longitudinal axis of the Ship that has been factored into the capacity calculation for the plane representing the interface between the cargo and non-cargo regions of the Compartment.

#### **4.2.11.4 capacity\_level**

The capacity\_level specifies the distance between the bottom of the Compartment expressed as the capacity\_level\_origin and the top of an imaginary plane representing the cargo and non-cargo interface. It is measured along a vector offset from the vertical to reflect the capacity heel angle and the capacity trim angle.

#### **4.2.11.5 capacity\_level\_origin**

The capacity\_level\_origin specifies a cartesian point associated with a tank or cargo type of Compartment that represents the vertical reference for measuring the capacity depth levels corresponding to a set of Compartment capacities. It may be chosen to represent the bottom of the Compartment, the bottom of the sounding tube, or any other convenient location.

#### **4.2.11.6 capacity\_trim\_angle**

The capacity\_trim\_angle specifies amount of rotation about the transverse axis of the Ship that has been factored into the capacity calculation for the plane representing the interface between the cargo and non-cargo regions of the Compartment.

#### **4.2.11.7 capacity\_volume**

The capacity\_volume specifies the enclosed volumetric measurement of the interior region of space formed by the Compartment boundaries and the imaginary plane representing the cargo and non-cargo interface.

#### **4.2.11.8 user\_defined\_capacity\_context**

The user\_defined\_capacity\_context is optional and if present, specifies the capacity context of the user\_defined value.

## **4.2.12 Cargo**

A Cargo is any item of temporary nature loaded onboard a Ship (see 4.2.122) for the purpose of being consumed during the voyage, used by the crew or passengers, transferred to another Ship while underway, or offloaded at one of the destination ports. Cargo may be secured from shifting during the voyage, but is not permanently afixed to the Ship. Each Cargo is either a Liquid\_cargo (see 4.2.102), a Gaseous\_cargo (see 4.2.90), or a Dry\_cargo (see 4.2.81).

The data associated with a Cargo are the following:

- cargo\_hazard;
- description;
- flash\_point;
- material\_properties;
- pollution\_code;
- references;
- required\_carriage\_temperature;
- type\_code.

### **4.2.12.1 cargo\_hazard**

The cargo\_hazard is optional and if present, specifies the classification of the hazards associated with the Cargo.

### **4.2.12.2 description**

The description specifies a free text description of the Cargo.

### **4.2.12.3 flash\_point**

The flash\_point specifies the temperature at which the Cargo shall spontaneously combust.

### **4.2.12.4 material\_properties**

The material\_properties is optional and if present, specifies the physical properties of the material that makes up the Cargo on a ship.

### **4.2.12.5 pollution\_code**

The pollution\_code specifies the degree to which the Cargo will cause pollution of the sea if released. These are according to MARPOL 73 -78, Annex II.

The value of pollution\_code is one of the following:

- code\_A;
- code\_B;
- code\_C;
- code\_D.

NOTE - See 4.2.12.5.1- 4.2.12.5.4 for the definition of each allowable value for pollution\_code.

#### **4.2.12.5.1 code\_A**

code\_A: the cargo cannot be released into the sea.

#### **4.2.12.5.2 code\_B**

code\_B: 0.1 cubic metres per tank of Cargo can be released into the sea.

#### **4.2.12.5.3 code\_C**

code\_C: 0.3 cubic metres per tank of Cargo can be released into the sea.

#### **4.2.12.5.4 code\_D**

code\_D: the cargo can be released into the sea so long as it is diluted.

#### **4.2.12.6 references**

The references specifies the Document\_references (see 4.2.79) that may be of relevance to the carriage of the Cargo. These references may be material data sheets, technical specifications, or additional safety information.

#### **4.2.12.7 required\_carriage\_temperature**

The required\_carriage\_temperature specifies the required temperature of the Cargo while it is stowed.

#### **4.2.12.8 type\_code**

The type\_code specifies the type of the Cargo. This is the number relating to each product as shown in the recommendations proposed by the United Nations Committee of Experts on the Transport of Dangerous Goods, New York, 1977, ST SG AC.10 1 Rev. 1.0 and used by the MARPOL and BCH codes.

### **4.2.13 Cargo\_assignment**

A Cargo\_assignment is the allocation of a Cargo (see 4.2.12) to a Space (see 4.2.125) within a Ship (see 4.2.122). Each Cargo\_assignment is either a Compartment\_cargo\_assignment (see 4.2.41) or a Deck\_cargo\_assignment (see 4.2.73).

The data associated with a Cargo\_assignment are the following:

- allocated\_weight;
- assignment\_context.

#### **4.2.13.1 allocated\_weight**

The allocated\_weight specifies the actual mass of cargo that has been loaded.

#### **4.2.13.2 assignment\_context**

The assignment\_context specifies the context for the loading of cargo on the ship.

The value of assignment\_context is one of the following:

- cargo\_assnmnt;
- stores;
- accomodation;
- unspecified.

NOTE - See 4.2.13.2.1- 4.2.13.2.4 for the definition of each allowable value for assignment\_context.

##### **4.2.13.2.1 cargo\_assnmnt**

cargo\_assnmnt: the cargo assignment is a loading of cargo for shipping.

##### **4.2.13.2.2 stores**

stores: the cargo assignment is the loading of stores for the use of the passengers and crew on the journey.

##### **4.2.13.2.3 accomodation**

accomodation: the cargo assignment is the loading of furnishings for the accomodation areas of the ship.

##### **4.2.13.2.4 unspecified**

unspecified: the cargo assignment is of no specific type. This can be used for defining theoretical loads for analytical purposes.

#### **4.2.14 Cargo\_bay\_definition**

A Cargo\_bay\_definition is a type of Definition (see 4.2.75) that defines a grid of positions within a Compartment (see 4.2.35) that are used to specify the location of placement of Cargo (see 4.2.12) within that Compartment.

The data associated with a `Cargo_bay_definition` are the following:

- `defined_for`;
- `longitudinal_cargo_positions`;
- `transverse_cargo_positions`;
- `vertical_cargo_positions`.

#### **4.2.14.1 `defined_for`**

The `defined_for` specifies the `Compartment` that is referenced by the `Cargo_bay_definition`.

#### **4.2.14.2 `longitudinal_cargo_positions`**

The `longitudinal_cargo_positions` specifies longitudinal positions that locate the placement of Cargo.

#### **4.2.14.3 `transverse_cargo_positions`**

The `transverse_cargo_positions` specifies transverse positions that locate the placement of Cargo.

#### **4.2.14.4 `vertical_cargo_positions`**

The `vertical_cargo_positions` specifies vertical positions that locate the placement of Cargo.

### **4.2.15 `Cargo_compartment_property`**

A `Cargo_compartment_property` is a type of `Compartment_property` (see 4.2.54) that describes properties for Cargo (see 4.2.12) capacities and Cargo densities for which the cargo `Compartment` (see 4.2.35) is designed.

The data associated with a `Cargo_compartment_property` are the following:

- `bulk_cargo_capacity`;
- `design_stowage_density`.

#### **4.2.15.1 `bulk_cargo_capacity`**

The `bulk_cargo_capacity` is optional and if present, specifies volumetric characteristics of a cargo `Compartment`.

#### **4.2.15.2 `design_stowage_density`**

The `design_stowage_density` specifies the measure of the quantity per unit volume of the dry Bulk\_cargo (see 4.2.8) for which the cargo `Compartment` is designed.

#### **4.2.16 Cargo\_footprint**

A Cargo\_footprint is the size and position of the area of contact of a Cargo (see 4.2.12) with the deck or support.

The data associated with a Cargo\_footprint are the following:

- contact\_material;
- position;
- shape;
- transferred\_mass.

##### **4.2.16.1 contact\_material**

The contact\_material specifies the type of material that is in contact with the structure of the Ship (see 4.2.122).

The value of contact\_material is one of the following:

- rubber;
- pneumatic;
- metal;
- other.

NOTE - See 4.2.16.1.1 - 4.2.16.1.4 for the definition of each allowable value for contact\_material.

##### **4.2.16.1.1 rubber**

rubber: solid rubber is in contact with the ship.

##### **4.2.16.1.2 pneumatic**

pneumatic: air filled material is in contact with the ship.

##### **4.2.16.1.3 metal**

metal: metal is in contact with the ship.

##### **4.2.16.1.4 other**

other: the material in contact with the deck is not specified.

#### **4.2.16.2 position**

The position specifies the location of the centre of area of the footprint with respect to the local co-ordinate system of the Cargo.

#### **4.2.16.3 shape**

The shape specifies the definition of the shape of the footprint.

#### **4.2.16.4 transferred\_mass**

The transferred\_mass specifies the mass of the Cargo that is transferred to the deck via the footprint.

### **4.2.17 Cargo\_material\_properties**

A Cargo\_material\_properties is the physical properties associated with the Cargo (see 4.2.12).

The data associated with a Cargo\_material\_properties are the following:

- density;
- expansion\_coefficient;
- specific\_heat\_capacity;
- thermal\_conductivity;
- viscosity.

#### **4.2.17.1 density**

The density specifies the mass per unit volume of the Cargo.

#### **4.2.17.2 expansion\_coefficient**

The expansion\_coefficient specifies the coefficient of volumetric thermal expansion. It is used to define the relationship between expansion and temperature change of the Cargo material.

#### **4.2.17.3 specific\_heat\_capacity**

The specific\_heat\_capacity specifies the amount of energy required to raise the temperature of a kilogram of Cargo material by one degree Centigrade.

#### **4.2.17.4 thermal\_conductivity**

The thermal\_conductivity specifies the rate at which the Cargo will conduct heat.

#### **4.2.17.5 viscosity**

The viscosity specifies the kinematic viscosity of the `Liquid_cargo` (see 4.2.102). When multiplied by the Reynolds number, it gives the fluid velocity over a linear dimension.

#### **4.2.18 Cargo\_position**

A `cargo_position` is the position of a unit of `Cargo` (see 4.2.12) in terms of either the bays in a `Compartment` (see 4.2.35) or on the deck of a `Ship` (see 4.2.122) or by a `Ship` co-ordinate. Each `Cargo_position` may be one of the following: an `Absolute_cargo_position` (see 4.2.1), a `Bay_cell_position` (see 4.2.7), or a `Lane_position` (see 4.2.99).

#### **4.2.19 Change**

A `Change` is a type of `Item` (see 4.2.96) that represents the focus of all stages associated with a potential or actual change to the product model resulting from a customer or design organization change order. The change may or may not result in modifications to the product model data. Any planned or actual changes to the product model are documented in the associated `Change_definitions` (see 4.2.20).

The data associated with a `Change` are the following:

- `the_class`.

The `the_class` specifies the qualification of the organizational role of the change.

EXAMPLE - Headquarter Modification Request or Engineering Change Proposal.

#### **4.2.20 Change\_definition**

A `Change_definition` is a type of `Definition` (see 4.2.75) that is the generalization of the major discrete stages of a `Change` (see 4.2.19). Each `Change_definition` is either a `Change_request` (see 4.2.24), `Change_plan` (see 4.2.22), or a `Change_realization` (see 4.2.23).

The data associated with a `Change_definition` are the following:

- `author`;
- `date_time`;
- `defined_for`;
- `local_units`.

##### **4.2.20.1 author**

The `author` specifies the person or organization responsible for the change activities during the period lasting from the end of the previous, if it exists, up to the end of this `Change_definition`.



**4.2.20.2 date\_time**

The date\_time specifies the date and time when the state of the Change\_definition was reached.

**4.2.20.3 defined\_for**

The defined\_for specifies the Change to which the Change\_definition is applicable.

**4.2.20.4 local\_units**

The local\_units specifies that a Change\_definition shall not define local units.

**4.2.21 Change\_impact**

A Change\_impact is the effect a Change (see 4.2.21) shall cause or has caused.

The data associated with a Change\_impact are the following:

- impact.

The impact specifies the effect of a Change in terms of the creation, modification, or deletion of some Definitions (see 4.2.75), Item\_structures (see 4.2.98), or Item\_relationships (see 4.2.97).

**4.2.22 Change\_plan**

A Change\_plan is a type of Change\_definition (see 4.2.20) that defines the proposed solution for a Change (see 4.2.19). It is the basis for the activities, i.e., the Versionable\_object\_change\_events (see 4.2.159) necessary to implement the Change in the product model.

The data associated with a Change\_plan are the following:

- checks;
- chosen\_solution\_for;
- planned\_impact.

**4.2.22.1 checks**

The checks specifies the verifications planned for the Change.

**4.2.22.2 chosen\_solution\_for**

The chosen\_solution\_for specifies identification of the Change\_request (see 4.2.24) for which a Change\_plan is applicable.

#### **4.2.22.3 planned\_impact**

The `planned_impact` specifies the estimated or calculated effects of the Change. This impact is usually chosen from the set of solution alternatives of a `Change_request` (see 4.2.24).

#### **4.2.23 Change\_realization**

A `Change_realization` is a type of `Change_definition` (see 4.2.20) that defines the actual, observed effects of a Change (see 4.2.19).

The data associated with a `Change_realization` are the following:

- `checks`;
- `impact`;
- `realization_of`.

##### **4.2.23.1 checks**

The `checks` specifies organizational approval of the product model revisions made to implement the Change.

##### **4.2.23.2 impact**

The `impact` specifies identification of the revisions made to the product model.

##### **4.2.23.3 realization\_of**

The `realization_of` specifies the `Change_plan` (see 4.2.22) for which a product model change is being implemented.

#### **4.2.24 Change\_request**

A `Change_request` is a type of `Change_definition` (see 4.2.20) that defines the first phase of a Change, where the need for a Change (see 4.2.19) and possible solution alternatives are established.

The data associated with a `Change_request` are the following:

- `addressee`;
- `initiator`;
- `problem`;
- `solution_alternatives`;
- `solution_description`.

#### **4.2.24.1 addressee**

The addressee is optional and if present, specifies the person or organization the request is addressed to.

#### **4.2.24.2 initiator**

The initiator specifies the person or organization the request is coming from.

#### **4.2.24.3 problem**

The problem specifies a description of the problem having induced the request.

#### **4.2.24.4 solution\_alternatives**

The solution\_alternatives specifies alternative solutions proposed to solve the problem. A solution is described in terms of the effect on versionable objects.

#### **4.2.24.5 solution\_description**

The solution\_description is optional and if present, specifies a description of one or more possible solutions for the problem. This description should be present, if the solution\_alternatives are not yet established, or may enhance the information provided by the solution\_alternatives.

#### **4.2.25 Check**

A Check is a type of Event (see 4.2.83) that defines the details of a planned or fulfilled approval within an organization for a Change\_plan (see 4.2.22) or a Change\_realization (see 4.2.23).

#### **4.2.26 Class\_and\_statutory\_designation**

A Class\_and\_statutory\_designation is a type of General\_characteristics\_definition (see 4.2.91) that specifies the identification given to the Ship (see 4.2.122) by the classification society for the purpose of design, manufacture, and in-service approval.

The data associated with a Class\_and\_statutory\_designation are the following:

- class\_number;
- local\_units;
- the\_class;
- the\_statutory.

##### **4.2.26.1 class\_number**

The class\_number specifies a classification society specific identifier to a Ship.

#### **4.2.26.2 local\_units**

The local\_units specifies that a Class\_and\_statutory\_designation shall not define local units

#### **4.2.26.3 the\_class**

The the\_class specifies the applicable Class\_notation (see 4.2.30) with information about the Ship type and the Cargo (see 4.2.12).

#### **4.2.26.4 the\_statutory**

The the\_statutory specifies the set of national and international regulations and standards with which the Ship is intended to comply.

### **4.2.27 Class\_bulk\_load\_requirement\_definition**

A Class\_bulk\_load\_requirement\_definition is a type of Class\_compartment\_requirement\_definition (see 4.2.28) that describes properties for bulk load Compartments (see 4.2.35) that are specifically required for performing a hull design approval by rules.

The data associated with a Class\_bulk\_load\_requirement\_definition are the following:

- angle\_of\_repose;
- bulk\_cargo\_mass;
- permeability;
- top\_of\_hatch.

#### **4.2.27.1 angle\_of\_repose**

The angle\_of\_repose specifies the angle of repose for Bulk\_cargo (see 4.2.8).

#### **4.2.27.2 bulk\_cargo\_mass**

The bulk\_cargo\_mass specifies the mass of the Bulk\_cargo (see 4.2.8) that is supposed to be carried in the Compartment.

#### **4.2.27.3 permeability**

The permeability specifies the permeability of the Bulk\_cargo (see 4.2.8).

#### **4.2.27.4 top\_of\_hatch**

The top\_of\_hatch specifies the height from baseline to the highest point of the hold including the hatchway.

### 4.2.28 Class\_compartment\_requirement\_definition

A Class\_compartment\_requirement\_definition is a type of Design\_requirement (see 4.2.77) that describes properties of a Compartment (see 4.2.35) in general that are specifically required for performing hull design approval by rules. Each Class\_compartment\_requirement\_definition is either a Class\_bulk\_load\_requirement\_definition (see 4.2.27) or a Class\_tank\_requirement\_definition (see 4.2.31).

The data associated with a Class\_compartment\_requirement\_definition are the following:

- ambient\_temperature;
- cargo\_density;
- cargo\_height;
- coating;
- damage\_waterline;
- defined\_for;
- max\_pressure;
- max\_temperature;
- min\_pressure;
- min\_temperature.

#### 4.2.28.1 ambient\_temperature

The ambient\_temperature specifies the indication whether the cargo shall be transported without air conditioning.

#### 4.2.28.2 cargo\_density

The cargo\_density specifies the highest cargo density for ships with tanks for heavy liquid; otherwise, the stowage rate of bulk load, i.e., the total cargo capacity of the ship divided by the total hold volume.

#### 4.2.28.3 cargo\_height

The cargo\_height specifies the filling height in case of liquid load; otherwise, the height from the baseline to the top of the hatch in case of bulk load.

#### 4.2.28.4 coating

The coating specifies the indication whether the compartment is fully coated or not.

#### **4.2.28.5 damage\_waterline**

The `damage_waterline` specifies the height from the baseline to the waterline in a damaged condition of the compartment.

#### **4.2.28.6 defined\_for**

The `defined_for` specifies the Compartment (see 4.2.35) that the `Class_compartment_requirement_definition` shall be a definition for.

#### **4.2.28.7 max\_pressure**

The `max_pressure` specifies the maximum pressure inside the compartment.

#### **4.2.28.8 max\_temperature**

The `max_temperature` specifies the maximum temperature inside the compartment.

#### **4.2.28.9 min\_pressure**

The `min_pressure` specifies the minimum pressure inside the compartment.

#### **4.2.28.10 min\_temperature**

The `min_temperature` specifies the minimum temperature inside the compartment.

### **4.2.29 Class\_deck\_load\_requirement\_definition**

A `Class_deck_load_requirement_definition` is a type of `Design_requirement` (see 4.2.77) that describes properties for deck loads that are specifically required for performing a hull design approval by rules.

The data associated with a `Class_deck_load_requirement_definition` are the following:

- `grab_weight`;
- `stowage_height`;
- `stowage_rate`;
- `vehicle_load`.

#### **4.2.29.1 grab\_weight**

The `grab_weight` is optional and if present, specifies the maximum weight of grabs that shall be used for unloading of Cargo (see 4.2.12).

#### **4.2.29.2 stowage\_height**

The `stowage_height` is optional and if present, specifies the maximum height of Cargo (see 4.2.12) that may be stowed on the deck.

#### **4.2.29.3 stowage\_rate**

The `stowage_rate` is optional and if present, specifies the maximum density with which Cargo (see 4.2.12) may be stowed on the deck.

#### **4.2.29.4 vehicle\_load**

The `vehicle_load` is optional and if present, specifies the maximum load that may be imposed by a vehicle.

### **4.2.30 Class\_notation**

A `Class_notation` is the notations given to the hull and machinery of a Ship (see 4.2.122) by the classification society as a result of its approval activities during the design, manufacture, and in-service maintenance of the Ship.

The data associated with a `Class_notation` are the following:

- `approval_required_for_heavy_cargo`;
- `approval_required_for_oil_cargo`;
- `approval_required_loading_unloading_aground`;
- `approval_required_loading_unloading_grabs`;
- `class_notations_hull`;
- `class_notations_machinery`;
- `class_society`;
- `ice_class_notation`;
- `service_area`;
- `service_factor`.

#### **4.2.30.1 approval\_required\_for\_heavy\_cargo**

The `approval_required_for_heavy_cargo` is optional and if present, specifies a flag indicating whether or not approval for special strengthening for heavy Cargoes (see 4.2.12) is necessary. These notations are valid for bulk carriers to indicate the distribution of loads across the Cargo holds.

The value of `approval_required_for_heavy_cargo` is one of the following:

- HC;
- HC\_E;
- HC\_EA.

NOTE - See 4.2.30.1.1 - 4.2.30.1.3 for the definition of each allowable value for `approval_required_for_heavy_cargo`.

#### **4.2.30.1.1 HC**

HC: strengthened for heavy Cargo. Heavy Bulk\_cargo (see 4.2.8) may be unevenly distributed among the Cargo holds.

#### **4.2.30.1.2 HC\_E**

HC\_E: strengthened for heavy cargo. In addition to HC a non-homogeneous loading condition with empty holds on full draught is approved. The approved combination of empty holds is added to the notation

EXAMPLE - Holds 2.0, 3.0, and 5.0 are empty.

#### **4.2.30.1.3 HC\_EA**

HC\_EA: strengthened for heavy Cargo. Any Cargo hold may be empty at full draught. The approved combinations of empty holds are added to the notation.

EXAMPLE - Holds 2.0, 3.0, and 5.0 are empty.

#### **4.2.30.2 approval\_required\_for\_oil\_cargo**

The `approval_required_for_oil_cargo` specifies a flag indicating whether or not approval is required for the carriage of oil Cargoes.

#### **4.2.30.3 approval\_required\_loading\_unloading\_around**

The `approval_required_loading_unloading_around` specifies a flag indicating whether or not approval for loading and unloading around is necessary.

#### **4.2.30.4 approval\_required\_loading\_unloading\_grabs**

The `approval_required_loading_unloading_grabs` specifies a flag indicating whether or not approval for loading and unloading using grabs is necessary.



#### **4.2.30.5 class\_notations\_hull**

The `class_notations_hull` specifies the notation given to the hull of the Ship (see 4.2.122) by the classification society as a result of its approval activities done on the hull.

#### **4.2.30.6 class\_notations\_machinery**

The `class_notations_machinery` specifies the notation given to the ship society as a result of its approval activities done on the machinery.

#### **4.2.30.7 class\_society**

The `class_society` specifies the name and organizational details of the classification society whose rules and regulations are being used to assess the Ship (see 4.2.122).

#### **4.2.30.8 ice\_class\_notation**

The `ice_class_notation` is optional and if present, specifies the type of class notation given to the Ship (see 4.2.122) indicating the ice conditions in which the Ship has been approved to operate.

#### **4.2.30.9 service\_area**

The `service_area` specifies describes the area or route in which the Ship (see 4.2.122) operates. This may include information about waterway, wave, weather and wind conditions.

#### **4.2.30.10 service\_factor**

The `service_factor` is optional and if present, specifies the service area of the Ship (see 4.2.122) and the waves that occur in that area. The `service_factor` should be in the range of 0.5 to 1.0.

### **4.2.31 Class\_tank\_requirement\_definition**

A `Class_tank_requirement_definition` is a type of `Class_compartment_requirement_definition` (see 4.2.28) that describes properties for tanks that are specifically required for performing a hull design approval by rules.

The data associated with a `Class_tank_requirement_definition` are the following:

- `free_surface_parameters`;
- `overflow_height`;
- `partial_filling`;
- `pressure_relief_setting`.

#### **4.2.31.1 free\_surface\_parameters**

The `free_surface_parameters` is optional and if present, specifies the length and breadth of the free surface in the tank in this mentioned sequence, if there is any free surface.

#### **4.2.31.2 overflow\_height**

The `overflow_height` specifies the maximum filling height in a tank just before overflow; this is also referred to as the top of the air pipe.

#### **4.2.31.3 partial\_filling**

The `partial_filling` specifies the indication whether the compartment may be partially filled or not.

#### **4.2.31.4 pressure\_relief\_setting**

The `pressure_relief_setting` specifies the pressure under which the inert gas relief valve will open.

### **4.2.32 Coating**

A Coating is the definition of the protective coating applied to the Ship (see 4.2.122) structure to protect it from corrosion from water or liquid Cargoes (see 4.2.12). Each Coating is either a `Corrosion_control_coating` (see 4.2.66), a `Fire_safe_coating` (see 4.2.86), or a `Primer_coating` (see 4.2.118).

The data associated with a Coating are the following:

- `certification`;
- `description`;
- `dry_film_thickness`;
- `manufacturer`;
- `name`;
- `number_of_coats`;
- `surface_preparation`.

#### **4.2.32.1 certification**

The `certification` specifies whether the coating, and all the given attributes, has been certified for the specified use by an organization such as a classification society.

**4.2.32.2 description**

The description specifies a brief description of the coating.

**4.2.32.3 dry\_film\_thickness**

The dry\_film\_thickness specifies the thickness of the coating film.

**4.2.32.4 manufacturer**

The manufacturer specifies the company that makes the coating.

**4.2.32.5 name**

The name specifies the trade name of the coating.

**4.2.32.6 number\_of\_coats**

The number\_of\_coats specifies the number of coats that must be applied to the surface.

**4.2.32.7 surface\_preparation**

The surface\_preparation specifies the codes used for the grade of preparation required for steel surfaces prior to application of coating. These are defined in ISO 8501-1.

The value of surface\_preparation is one of the following:

- Sa1;
- Sa2;
- Sa2-1/2;
- Sa3;
- St2;
- St3;
- Fl.

NOTE - See 4.2.32.7.1- 4.2.32.7.7 for the definition of each allowable value for surface\_preparation.

**4.2.32.7.1 Sa1**

Sa1: Light blast-cleaning.

**4.2.32.7.2 Sa2**

Sa2: Thorough blast-cleaning.

#### **4.2.32.7.3 Sa2-1/2**

Sa2-1/2: Very thorough blast-cleaning.

#### **4.2.32.7.4 Sa3**

Sa3: Blast-cleaning to visually clean steel.

#### **4.2.32.7.5 St2**

St2: Thorough hand and power tool cleaning.

#### **4.2.32.7.6 St3**

St3: Very thorough hand and power tool cleaning.

#### **4.2.32.7.7 Fl**

Fl: Flame cleaning.

### **4.2.33 Coating\_certification**

A Coating\_certification is an identification of the organization and time limit on the certification of a Coating (see 4.2.32) for usage.

The data associated with a Coating\_certification are the following:

- certifying\_organisation;
- expiry\_date.

#### **4.2.33.1 certifying\_organisation**

The certifying\_organisation specifies the organization that certified the Coating for use.

#### **4.2.33.2 expiry\_date**

The expiry\_date specifies the time limit on the approval.

### **4.2.34 Coating\_level**

A Coating level is used for expressing the extent of Coating in a Compartment (see 4.2.35).

The data associated with a Coating\_level are the following:

- lower\_extent;
- upper\_extent.

#### **4.2.34.1 lower\_extent**

The lower\_extent specifies the percentage of the height from the base of the Compartment to the lowest level of the Coating.

#### **4.2.34.2 upper\_extent**

The upper\_extent specifies the percentage of the height from the base of the Compartment to the highest level of the Coating.

### **4.2.35 Compartment**

A Compartment is a type of Space (see 4.2.125) that is a physical subdivision of space on a ship, designed to hold dry or liquid cargo, fuel, water, passengers, crew, machinery, equipment, etc. Each Compartment may have one or more functional definitions to specify the intended function(s) of the Compartment as well as one or more design definitions, which specify the compartment geometric properties. Each Compartment may also have one or more Compartment\_product structure\_definitions, which reference the items bounding a compartment, such as structural panels, or enclosed by a compartment, such as structural parts, outfitting and equipment objects.

### **4.2.36 Compartment\_abbreviated\_name**

A Compartment\_abbreviated\_name is a type of Compartment\_naval\_administrative\_property (see 4.2.50) that specifies a short, compact, efficient reference to a particular Compartment (see 4.2.35) on a Ship (see 4.2.122).

The data associated with a Compartment\_abbreviated\_name are the following:

— name.

The name specifies a short, compact, efficient means of referring to a particular Compartment on a Ship. The abbreviated name may or may not have an embedded meaning.

NOTE - In Naval vessels, abbreviated names are commonly used and are encoded such that they indicate the type of cargo, and the vertical, transverse, and longitudinal position.

EXAMPLE - The abbreviation of 6-55-1-F for the freshwater tank above the sixth deck, beginning at frame 55, and located on the starboard side.

### **4.2.37 Compartment\_acceleration**

A Compartment\_acceleration is a type of Compartment\_naval\_administrative\_property (see 4.2.50) that is the acceleration of gravity of the Compartment while the ship is underway.

The data associated with a Compartment\_acceleration are the following:

— acceleration\_g\_force.

The `acceleration_g_force` specifies a measure of the allowable acceleration force, expressed as a ratio compared to the acceleration of gravity, allowed for a compartment. This force is represented as a single value and governs the accelerations in all three principal directions (e.g., vertical, longitudinal, and transverse).

EXAMPLE - A value of 1.5 would represent one-and-a-half times the force of gravity (32.2 ft/sec<sup>2</sup>), or 48.3 ft per sec per sec.

### **4.2.38 Compartment\_access\_authorization**

A `Compartment_access_authorization` is a type of `Compartment_naval_administrative_property` (see 4.2.50) that is an indication of a limit on allowed accessibility to a compartment based on naval rank.

The data associated with a `Compartment_access_authorization` are the following:

- `authorization_classification`;
- `user_defined_value`.

#### **4.2.38.1 authorization\_classification**

The `authorization_classification` specifies a type of crew restriction placed on the use of the Compartment (see 4.2.35).

The value of `authorization_classification` is one of the following:

- `officers_only`;
- `crew_only`;
- `restricted`;
- `unrestricted`;
- `user_defined`.

NOTE - See 4.2.38.1.1- 4.2.38.1.5 for the definition of each allowable value for authorization classification.

##### **4.2.38.1.1 officers\_only**

`officers_only`: the Compartment is designated for use by officers.

##### **4.2.38.1.2 crew\_only**

`crew_only`: the Compartment is designated for use by crew.

##### **4.2.38.1.3 restricted**

`restricted`: the Compartment is designated as a restricted area.

#### **4.2.38.1.4 unrestricted**

unrestricted: the Compartment access is not limited to any particular group.

#### **4.2.38.1.5 user\_defined**

user\_defined: the use of the Compartment is defined by the user\_defined\_value attribute.

#### **4.2.38.2 user\_defined\_value**

The user\_defined\_value is optional and if present, specifies classification for the case of authorization\_classification specified as USER\_DEFINED.

### **4.2.39 Compartment\_air\_circulation\_rate**

A Compartment\_air\_circulation\_rate is a type of General\_compartment\_property (see 4.2.92) that defines the volume of air changes for the Compartment (see 4.2.35) per unit of time.

The data associated with a Compartment\_air\_circulation\_rate are the following:

- air\_circulation\_rate.

The air\_circulation\_rate specifies measure of the volume of air changes for the Compartment per unit of time.

NOTE - This value is used by applications performing HVAC load analyses.

### **4.2.40 Compartment\_area\_property**

A Compartment\_area\_property is a type of General\_compartment\_property (see 4.2.92) that defines different types of area properties for a Compartment (see 4.2.35). Each Compartment\_area\_property is either a Compartment\_horizontal\_cross\_sectional\_area\_property (see 4.2.47), Compartment\_stiffened\_surface\_area\_property (see 4.2.57), Compartment\_unstiffened\_surface\_area\_property (see 4.2.59), Compartment\_vertical\_longitudinal\_cross\_sectional\_area\_property (see 4.2.60), or a Compartment\_vertical\_transverse\_cross\_sectional\_area\_property (see 4.2.61).

### **4.2.41 Compartment\_cargo\_assignment**

A Compartment\_cargo\_assignment is a type of Cargo\_assignment (see 4.2.13). It is the allocation of a Cargo (see 4.2.12) to a Compartment (see 4.2.35) or Space (see 4.2.125) within a Ship (see 4.2.122). Each Compartment\_cargo\_assignment may be one of the following: a Bulk\_cargo\_assignment (see 4.2.9), a Liquid\_cargo\_assignment (see 4.2.103), or a Unit\_cargo\_assignment (see 4.2.150).

The data associated with a Compartment\_cargo\_assignment are the following:

- cargo;
- compartment.

#### **4.2.41.1 cargo**

The cargo specifies the type of Cargo that has been loaded.

#### **4.2.41.2 compartment**

The compartment specifies the Compartment into which the Cargo has been loaded.

#### **4.2.42 Compartment\_coating**

A Compartment\_coating is a type of General\_compartment\_property (see 4.2.92) that specifies the type of painting or Coating (see 4.2.32) required for a Compartment (see 4.2.35).

The data associated with a Compartment\_coating are the following:

- corrosion\_protection.

The corrosion\_protection specifies a reference to the collection of properties for protecting Compartment internals and boundaries from corrosion.

#### **4.2.43 Compartment\_design\_definition**

A Compartment\_design\_definition is a type of Design\_definition (see 4.2.76) that defines a version of a Compartment (see 4.2.35) from a design perspective.

The data associated with a Compartment\_design\_definition are the following:

- boundaries;
- defined\_for;
- properties;
- representations.

##### **4.2.43.1 boundaries**

The boundaries specifies External\_instance\_references (see 4.2.84) to the AP216 Moulded\_form Items or AP218 Structural\_system Items that bound the Compartment.

##### **4.2.43.2 defined\_for**

The defined\_for specifies that a Compartment\_design\_definition is only valid for a Compartment.

##### **4.2.43.3 properties**

The properties specifies a collection of properties applicable to or derived from the design of a Compartment.



#### **4.2.43.4 representations**

The `representations` specifies that a `Compartment_design_definition` shall only have `Compartment_shape_representations`.

#### **4.2.44 Compartment\_design\_requirement**

A `Compartment_design_requirement` is a type of a `Design_requirement` (see 4.2.77) that defines a type of specification that represents a constraint placed on a design.

NOTE - These requirements could be in the form of a reference to a set of rules or formula, such as Design Specifications, Classification Society Rules, Welding Society Rules, etc. Or, it may be an explicit requirement, such as an electrical requirement for 110 volt power, an HVAC requirement for operating temperatures in the range of 50 degrees to 90 degrees Fahrenheit, etc.

The data associated with a `Compartment_design_requirement` are the following:

- `defined_for`;
- `requirement_description`;
- `requirement_type`.

##### **4.2.44.1 defined\_for**

The `defined_for` specifies that a `Compartment_design_requirement` is only valid for a `Space` (see 4.2.125) or one of its subtypes, i.e., a `Compartment` (see 4.2.35) or `Zone` (see 4.2.164).

##### **4.2.44.2 requirement\_description**

The `requirement_description` specifies a description of the requirement that is to be met.

##### **4.2.44.3 requirement\_type**

The `requirement_type` specifies an indicator used to denote the source placing the design requirement on the `Space`. The source identifies the discipline or design function that governs some aspect of the design or operation of the `Space`.

The value of `requirement_type` is one of the following:

- `naval_architecture`;
- `structural`;
- `piping`;
- `hvac`;
- `electrical`;
- `electronic`;

- combat\_system;
- outfit\_furnishing;
- painting\_coating;
- user\_defined.

NOTE - See 4.2.44.3.1 - 4.2.44.3.10 for the definition of each allowable value for requirement\_type.

#### **4.2.44.3.1 naval\_architecture**

naval\_architecture: the Compartment\_design\_requirement originates from the naval architecture discipline.

#### **4.2.44.3.2 structural**

structural: the Compartment\_design\_requirement originates from the structural discipline.

#### **4.2.44.3.3 piping**

piping: the Compartment\_design\_requirement originates from the piping discipline.

#### **4.2.44.3.4 hvac**

hvac: the Compartment\_design\_requirement originates from the hvac discipline.

#### **4.2.44.3.5 electrical**

electrical: the Compartment\_design\_requirement originates from the electrical discipline.

#### **4.2.44.3.6 electronic**

electronic: the Compartment\_design\_requirement originates from the electronic discipline.

#### **4.2.44.3.7 combat\_system**

combat\_system: the Compartment\_design\_requirement originates from the combat system discipline.

#### **4.2.44.3.8 outfit\_furnishing**

outfit\_furnishing: the Compartment\_design\_requirement originates from the outfitting and furnishings discipline.

#### **4.2.44.3.9 painting\_coating**

painting\_coating: the Compartment\_design\_requirement originates from the painting or coating discipline.

#### **4.2.44.3.10 user\_defined**

`user_defined`: the `Compartment_design_requirement` originates from some other source than one of the specified design disciplines.

### **4.2.45 Compartment\_functional\_definition**

A `Compartment_functional_definition` is a type of `Functional_definition` (see 4.2.89) that defines the functional role of a `Compartment` (see 4.2.35); the role may be a pre-defined one that corresponds to the intended use of the `Compartment` or may be a user-defined one.

The data associated with a `Compartment_functional_definition` are the following:

- `defined_for`;
- `used_for`.

#### **4.2.45.1 defined\_for**

The `defined_for` specifies that a `Compartment_functional_definition` is only valid for a `Compartment`.

#### **4.2.45.2 used\_for**

The `used_for` specifies the intended use of a `Compartment`. The pre-defined functions correspond to either a general compartment use, such as a `cargo_compartment`, or a specialised function such as `dry_unit_cargo`. The `user_defined` value allows identification of a type not specified by one of the pre-defined values.

The value of `used_for` is one of the following:

- `cargo_compartment`;
- `dry_bulk_cargo_compartment`;
- `dry_unit_cargo_compartment`;
- `liquid_cargo_compartment`;
- `gaseous_cargo_compartment`;
- `habitable_compartment`;
- `berthing_compartment`;
- `cabin`;
- `control`;
- `passageway`;

- medical;
- lounge;
- access\_trunk;
- machinery\_compartment;
- main\_engine\_room;
- auxiliary\_engine\_room;
- bow\_thruster\_room;
- equipment\_room;
- tank;
- ballast\_water\_tank;
- oil\_fuel\_tank;
- potable\_water\_tank;
- waste\_tank;
- jet\_fuel\_tank;
- void;
- cofferdam;
- trunk;
- shaft\_alley;
- user\_defined.

NOTE - See 4.2.45.2.1 - 4.2.45.2.29 for the definition of each allowable value for used\_for.

#### **4.2.45.2.1 cargo\_compartment**

cargo\_compartment: the Compartment is designed to carry liquid, bulk, or containerized goods. These goods may be consumed during the voyage, as in the case of food or fuel, or they may be temporarily stored for transport between ports.

NOTE - a tank\_compartment may also be used for the storage or transportation of liquid cargo.

#### **4.2.45.2.2 dry\_bulk\_cargo\_compartment**

dry\_bulk\_cargo\_compartment: the Compartment is designed to carry dry bulk cargo.

#### **4.2.45.2.3 dry\_unit\_cargo\_compartment**

dry\_unit\_cargo\_compartment: the Compartment is designed to carry dry unit cargo.

#### **4.2.45.2.4 liquid\_cargo\_compartment**

liquid\_cargo\_compartment: the Compartment is designed to carry liquid cargo.

#### **4.2.45.2.5 gaseous\_cargo\_compartment**

gaseous\_cargo\_compartment: the Compartment is designed to carry gaseous cargo.

#### **4.2.45.2.6 habitable\_compartment**

habitable\_compartment: the Compartment is designed as a habitable space, which is primarily designated as suitable for occupancy by humans. Passenger safety and comfort are subject to international, national, class\_society, or other regulations usually covered by product specifications and applicable class and register notations.

#### **4.2.45.2.7 berthing\_compartment**

berthing\_compartment: the Compartment is designed to be used as berthing space.

#### **4.2.45.2.8 cabin**

cabin: the Compartment is designed to be used as cabin space.

#### **4.2.45.2.9 control**

control: the Compartment is designed to be used for ship command and control functions.

#### **4.2.45.2.10 passageway**

passageway: the Compartment is designed to be used as a passageway.

#### **4.2.45.2.11 medical**

medical: the Compartment is designed to be used as a medical space.

#### **4.2.45.2.12 lounge**

lounge: the Compartment is designed to be used as a lounge space.

#### **4.2.45.2.13 access\_trunk**

access\_trunk: the Compartment is designed to be used as an access trunk.

#### **4.2.45.2.14 machinery\_compartment**

machinery\_compartment: the Compartment is designed to contain machinery for the operation of the ship or in support of the vessel mission.

EXAMPLE - the Engine room and bow thruster room are types of machinery\_compartment.

#### **4.2.45.2.15 main\_engine\_room**

main\_engine\_room: the Compartment is designed to be used as the main engine room.

#### **4.2.45.2.16 auxiliary\_engine\_room**

auxiliary\_engine\_room: the Compartment is designed to be used as an auxiliary engine room space.

#### **4.2.45.2.17 bow\_thruster\_room**

bow\_thruster\_room: the Compartment is designed to be used as the bow thruster room.

#### **4.2.45.2.18 equipment\_room**

equipment\_room: the Compartment is designed to be used as a general equipment room.

#### **4.2.45.2.19 tank**

tank: the Compartment is designed to carry liquids used in the mission of the ship, or for the storage of liquid cargoes transported by the ship.

EXAMPLE - Fuels for propulsion of the ship, potable water for the passengers and crew, waste products, petroleum product cargo, and fuel for aircraft supported by the ship are carried in tank\_compartments.

#### **4.2.45.2.20 ballast\_water\_tank**

ballast\_water\_tank: the Compartment is designed to carry ballast water.

#### **4.2.45.2.21 oil\_fuel\_tank**

oil\_fuel\_tank: the Compartment is designed to carry oil or fuel.

#### **4.2.45.2.22 potable\_water\_tank**

potable\_water\_tank: the Compartment is designed to carry potable water.

#### **4.2.45.2.23 waste\_tank**

waste\_tank: the Compartment is designed to carry waste.

**4.2.45.2.24 jet\_fuel\_tank**

jet\_fuel\_tank: the Compartment is designed to carry jet fuel.

**4.2.45.2.25 void**

void: the Compartment is designed as an inaccessible, closed space that is never used to carry cargo or to be occupied by humans or to install any machinery or equipment in it. The main purpose of a void compartment is segregating the cargo and or fluids, which are necessary to operate the ship, and to create space for emergency access to other spaces.

**4.2.45.2.26 cofferdam**

cofferdam: the Compartment is designed to be used as a cofferdam.

**4.2.45.2.27 trunk**

trunk: the Compartment is designed to be used as a trunk.

**4.2.45.2.28 shaft\_alley**

shaft\_alley: the Compartment is designed to be used as a shaft alley.

**4.2.45.2.29 user\_defined**

user\_defined: the Compartment function is other than one of the pre-defined values and is specified by the user\_def\_function attribute.

**4.2.46 Compartment\_group**

A Compartment\_group is a definition of the Compartment (see 4.2.35) and its associated volume that has been used in Tonnage\_measurement (see 4.2.146) calculations.

The data associated with a Compartment\_group are the following:

- compartment;
- tonnage\_volume.

**4.2.46.1 Compartment**

The compartment specifies the group of Compartments that were used in the Tonnage\_measurement calculation.

**4.2.46.2 tonnage\_volume**

The tonnage\_volume specifies the volume of the Compartment that was used for the Tonnage\_measurement calculation.

#### **4.2.47 Compartment\_horizontal\_cross\_sectional\_area\_property**

A `Compartment_horizontal_cross_sectional_area_property` is a type of `Compartment_area_property` (see 4.2.40) that represents a two dimensional cross-sectional area for a `Compartment` (see 4.2.35), required to accomodate design requirements on the `Compartment`, such as placement of equipment.

The data associated with a `Compartment_horizontal_cross_sectional_area_property` are the following:

- `horizontal_cross_sectional_area`.

The `horizontal_cross_sectional_area` specifies an area measurement on a plane parallel to the baseline plane.

NOTE - Typically, the area is used to reserve space early in the design process, such as the area needed for placement of a propulsion system footprint (i.e., main engine, reduction gear, etc.).

#### **4.2.48 Compartment\_illumination**

A `Compartment_illumination` is a type of `General_compartment_property` (see 4.2.92) that defines the lighting requirements for a `Compartment` (see 4.2.35).

The data associated with a `Compartment_illumination` are the following:

- `illumination_value`.

The `illumination_value` specifies amount of lighting required for a `Compartment`.

NOTE - this value is used by applications in performing lighting analysis.

#### **4.2.49 Compartment\_insulation**

A `Compartment_insulation` is a type of `Compartment_naval_administrative_property` (see 4.2.50) that identifies the type of thermal insulation required for a `Compartment` (see 4.2.35).

The data associated with a `Compartment_insulation` are the following:

- `insulation_category`;

- `user_defined_value`.

##### **4.2.49.1 insulation\_category**

The `insulation_category` specifies an indicator used to denote what type of thermal insulation is to be applied to compartment boundaries to reduce the rate of heat transfer to or from heated, ventilated, and air-conditioned spaces; to reduce condensation; and to retard excessive temperature rise in the event of fire in adjacent spaces. Thermal insulation may be installed in conjunction with antisweat treatments to reduce condensation, and to serve as a vapor barrier to



prevent the insulation from absorbing condensation. The value of `insulation_category` is one of the following:

- A;
- B;
- C;
- D;
- E;
- F;
- G;
- H;
- I;
- J;
- K;
- L;
- M;
- N;
- O;
- P;
- Q;
- R;
- `user_defined`.

NOTE - See 4.2.49.1.1 - 4.2.49.1.19 for the definition of each allowable value for `insulation_category`.

#### **4.2.49.1.1 A**

A: Fibrous-glass faced thermal insulation board,

NOTE: Fibrous-glass faced thermal insulation board in accordance with MIL-I-742 [8], Type I.

#### **4.2.49.1.2 B**

B: Fibrous-glass unfaced thermal felt.

NOTE: Fibrous-glass unfaced thermal felt in accordance with MIL-I-22023 [7], Type I, Class 6.

#### **4.2.49.1.3 C**

C: Fibrous-glass faced thermal and sound absorbing felt.

NOTE: Fibrous-glass faced thermal and sound absorbing felt in accordance with MIL-I-22023 [7], Type III.

#### **4.2.49.1.4 D**

D: Sheathing, consisting of perforated aluminum.

NOTE: Sheathing, consisting of perforated aluminum in accordance with MIL-S-12875 [10], Type II, Class B.

#### **4.2.49.1.5 E**

E: Fibrous-glass tape.

NOTE: Fibrous-glass tape in accordance with MIL-C-20079 [6], Type II, Class I.

#### **4.2.49.1.6 F**

F: Latex adhesive.

NOTE: Latex adhesive in accordance with MIL-A-3316 [5], Class I, Grade A.

#### **4.2.49.1.7 G**

G: Epoxy adhesive.

NOTE: Epoxy adhesive in accordance with MIL-A-24456 [4].

#### **4.2.49.1.8 H**

H: Aluminum alloy stud.

NOTE: Aluminum alloy stud in accordance with MIL-S-24149/2 [11], Type III, Class 3, with compatible aluminum press-fit cap as shown on NAVSEA drawing 804-5773931[12].

#### **4.2.49.1.9 I**

I: Carbon steel stud.

NOTE: Carbon steel stud in accordance with MIL-S-24149/1 [11], Type VI, Class 3, with compatible carbon steel press-fit cap.

#### **4.2.49.1.10 J**

J: Aluminum alloy or steel spacers.

#### **4.2.49.1.11 K**

K: Adhesive-attached studs.

NOTE: Adhesive-attached studs, in general accordance with MIL-S-24149 [11], except that the studs are welded to a perforated metal baseplate, at least two inches square, of the same metal as the stud.

#### **4.2.49.1.12 L**

L: Elastomeric foam.

NOTE: Elastomeric foam in accordance with MIL-P-15280 [9], Form S.

#### **4.2.49.1.13 M**

M: Adhesive for securing polyimide foam thermal insulation panels.

NOTE: Adhesive in accordance with MIL-A-24179 [3].

#### **4.2.49.1.14 N**

N: Polyimide foam faced thermal insulation panel.

NOTE: Polyimide foam faced thermal insulation panel in accordance with DOD-I-24688 [1], Type II, Class 1.

#### **4.2.49.1.15 O**

O: Closed cell foam.

NOTE: Closed cell foam meeting the requirements of SEAWOLF Class Project Peculiar Document No. 802-6335737 [13], such as closed cell polyimide foam.

#### **4.2.49.1.16 P**

P: Polyimide foam.

NOTE: Polyimide foam, type CC306-KCF, manufactured by Reilly Benton Co., (a material known to meet the requirements of material O above), or equal.

#### **4.2.49.1.17 Q**

Q: Fibrous-glass.

NOTE: Fibrous-glass, type HIMS, manufactured by Manville Corp., (a material known to meet the requirements of material O above), or equal.

#### **4.2.49.1.18 R**

R: Acrylic tape.

NOTE: Acrylic tape, 3M Y9485, or equal.

#### **4.2.49.1.19 user\_defined**

user\_defined: the insulation\_category of the Compartment is defined by a user specified value.

#### **4.2.49.2 user\_defined\_value**

The user\_defined\_value is optional and if present, specifies the description for the USER\_DEFINED insulation\_category.

### **4.2.50 Compartment\_naval\_administrative\_property**

A Compartment\_naval\_administrative\_property is a type of Compartment\_property (see 4.2.54) that represents a collection of identification and Compartment (see 4.2.35) design parameters that are applicable only to the design of Naval vessels. Each Compartment\_naval\_administrative\_property may be one of the following: a Compartment\_abbreviated\_name (see 4.2.36), a Compartment\_acceleration (see 4.2.37), a Compartment\_access\_authorization (see 4.2.38), a Compartment\_insulation (see 4.2.49), a Compartment\_noise\_category (see 4.2.51), a Compartment\_nuclear\_classification (see 4.2.52), a Compartment\_safety\_class (see 4.2.55), a Compartment\_security\_classification (see 4.2.52), or a Compartment\_ziplist\_number (see 4.2.64).

### **4.2.51 Compartment\_noise\_category**

A Compartment\_noise\_category is a type of Compartment\_naval\_administrative\_property (see 4.2.50) that defines the design requirements for the internal level of sound of a Compartment (see 4.2.35).

The data associated with a Compartment\_noise\_category are the following:

- noise\_category;
- user\_defined\_value.

#### **4.2.51.1 noise\_category**

The noise\_category specifies a single alphabetical character key used to denote whether special consideration is to be given to the Compartment with respect to the internal level of sound.

The value of noise\_category is one of the following:

- A;
- B;
- C;
- D;

- E;
- F;
- user\_defined.

NOTE - See 4.2.51.1.1 - 4.2.51.1.7 for the definition of each allowable value for noise\_category.

#### **4.2.51.1.1 A**

A: the Compartment shall be designed for intelligible speech-low noise.

#### **4.2.51.1.2 B**

B: the Compartment shall be designed for comfort.

#### **4.2.51.1.3 C**

C: the Compartment shall be designed for quiet.

#### **4.2.51.1.4 D**

D: the Compartment shall be designed for deafness avoidance.

#### **4.2.51.1.5 E**

E: the Compartment shall be designed for intelligible speech-high noise.

#### **4.2.51.1.6 F**

F: the Compartment shall be designed for intelligible speech-topside.

#### **4.2.51.1.7 user\_defined**

user\_defined: the noise\_category of the Compartment is defined by a user specified value.

#### **4.2.51.2 user\_defined\_value**

The user\_defined\_value is optional and if present, specifies the description for the USER\_DEFINED noise\_category.

### **4.2.52 Compartment\_nuclear\_classification**

A Compartment\_nuclear\_classification is a type of Compartment\_naval\_administrative\_property (see 4.2.50) that specifies whether a Compartment (see 4.2.35) is designated as containing nuclear reactors or is used for storage or repair of nuclear weapons; otherwise the Compartment is classified as non-nuclear.

The data associated with a Compartment\_nuclear\_classification are the following:

— `nuclear_classification`.

The `nuclear_classification` specifies an indicator used to denote whether the Compartment is designated a nuclear or non-nuclear space. This designation applies to spaces specifically designed to contain such things as nuclear reactors as well as spaces used for the storage or repair of nuclear weapons.

The value of `nuclear_classification` is one of the following:

- `nuclear`;
- `non_nuclear`.

NOTE - See 4.2.52.1.1 - 4.2.52.1.2 for the definition of each allowable value for `nuclear_classification`.

#### **4.2.52.1.1 `nuclear`**

`nuclear`: the Compartment contains nuclear propulsion systems or is used for storage or repair of nuclear weapons.

#### **4.2.52.1.2 `non_nuclear`**

`non_nuclear`: the Compartment does not contain nuclear propulsion systems nor is it used for storage or repair of nuclear weapons.

### **4.2.53 `Compartment_occupancy`**

A `Compartment_occupancy` is a type of `General_compartment_property` (see 4.2.92) that specifies the design requirements for the number of people that are permitted to occupy a Compartment (see 4.2.35).

The data associated with a `Compartment_occupancy` are the following:

- `occupancy`.

The occupancy specifies the number of humans that are permitted to occupy a Compartment simultaneously.

### **4.2.54 `Compartment_property`**

A `Compartment_property` is a collection of properties for a Compartment (see 4.2.35). A property is a measure of some significant characteristic of a Compartment associated with a specific context. The contexts may be either maximum, minimum, estimated, calculated, or measured. Each `Compartment_property` is either a `Cargo_compartment_property` (see 4.2.15), a `Compartment_naval_administrative_property` (see 4.2.50), a `General_compartment_property` (see 4.2.92), or a `Tank_compartment_property` (see 4.2.142).

The data associated with a `Compartment_property` are the following:

- `ctxt`.

The `ctxt` specifies an indicator used to associate a design meaning with a compartment property. The maximum and minimum contexts serve to define the design limits for the property, while the estimated, calculated, and measured contexts associate a degree of accuracy for the property value.

The value of `ctxt` is one of the following:

- maximum;
- minimum;
- estimated;
- calculated;
- measured.

NOTE - See 4.2.54.1.1 - 4.2.54.1.5 for the definition of each allowable value for `ctxt`.

#### **4.2.54.1.1 maximum**

maximum: the `Compartment_property` specifies the maximum design values for the property.

#### **4.2.54.1.2 minimum**

minimum: the `Compartment_property` specifies the minimum design values for the property.

#### **4.2.54.1.3 estimated**

estimated: the `Compartment_property` specifies the estimated design value for the property.

#### **4.2.54.1.4 calculated**

calculated: the `Compartment_property` specifies the calculated design value for the property.

#### **4.2.54.1.5 measured**

measured: the `Compartment_property` specifies the measures as-built value for the property.

### **4.2.55 Compartment\_safety\_class**

A `Compartment_safety_class` is a type of `Compartment_naval_administrative_property` (see 4.2.50) that specifies the safety classification of a `Compartment` (see 4.2.35) with regards to a hazardous working environment for humans.

The data associated with a `Compartment_safety_class` are the following:

- `safety_category`;
- `user_defined_value`.

#### **4.2.55.1 safety\_category**

The `safety_category` specifies an indicator used to denote special consideration for the compartment with regard to a hazardous working environment for humans.

The value of `safety_category` is one of the following:

- A;
- B;
- C;
- `user_defined`.

NOTE - See 4.2.55.1.1 - 4.2.55.1.4 for the definition of each allowable value for `safety_category`.

##### **4.2.55.1.1 A**

A: the Compartment is designated as safety class A.

##### **4.2.55.1.2 B**

B: the Compartment is designated as safety class B.

##### **4.2.55.1.3 C**

C: the Compartment is designated as safety class C.

##### **4.2.55.1.4 user\_defined**

`user_defined`: the safety class is defined by a user-specified value.

#### **4.2.55.2 user\_defined\_value**

The `user_defined_value` is optional and if present, specifies the description for the `USER_DEFINED` `safety_category`.

#### **4.2.56 Compartment\_security\_classification**

A `Compartment_security_classification` is a type of `Compartment_naval_administrative_property` (see 4.2.50) that specifies the security requirements of a Compartment (see 4.2.35) with regards to personnel accessibility and security clearances.

The data associated with a `Compartment_security_classification` are the following:

- `security_classification`;
- `user_defined_value`.



### **4.2.56.1 security\_classification**

The security\_classification specifies an indicator used to denote special considerations for the Compartment with respect to accessibility and security clearances.

The value of security\_classification is one of the following:

- unclassified;
- classified;
- secret;
- user\_defined.

NOTE - See 4.2.56.1.1 - 4.2.56.1.4 for the definition of each allowable value for security\_classification.

#### **4.2.56.1.1 unclassified**

unclassified: the Compartment is designated for unclassified access.

#### **4.2.56.1.2 classified**

classified: the Compartment is designated for access only by persons with classified-level security clearance.

#### **4.2.56.1.3 secret**

secret: the Compartment is designated for access only by persons with secret-level security clearance.

#### **4.2.56.1.4 user\_defined**

user\_defined: the security classification is defined by a user-specified value.

### **4.2.56.2 user\_defined\_value**

The user\_defined\_value is optional and if present, specifies the description for the USER\_DEFINED security\_classification.

## **4.2.57 Compartment\_stiffened\_surface\_area\_property**

A Compartment\_stiffened\_surface\_area\_property is a type of Compartment\_area\_property (see 4.2.40) that specifies a measure of the amount of surface area for the compartment including the surface area of any interior stiffeners on the bulkheads, decks, hull shell, etc.

NOTE - the stiffened\_surface\_area is used to estimate amount of coating materials to be applied to the compartment surfaces and the attached stiffeners, such as primer or paint.

The data associated with a Compartment\_stiffened\_surface\_area\_property are the following:

- stiffened\_surface\_area.

The stiffened\_surface\_area specifies the value of the stiffened surface area.

## **4.2.58 Compartment\_tightness**

A Compartment\_tightness is a type of General\_compartment\_property (see 4.2.92) that is an indicator as to the degree of tightness (i.e., the ability to prevent the passage of air and/or liquid) required of all bulkheads forming the boundary of the Compartment (see 4.2.35).

The data associated with a Compartment\_tightness are the following:

- required\_bulkhead\_tightness;
- user\_defined\_value.

### **4.2.58.1 required\_bulkhead\_tightness**

The required\_bulkhead\_tightness specifies an indicator of the ability to prevent the passage of air and or liquid for all bulkheads forming the Compartment

The value of required\_bulkhead\_tightness is one of the following:

- air\_tight;
- fume\_tight;
- water\_tight;
- oil\_tight;
- non\_tight;
- expanded\_metal;
- user\_defined.

NOTE - See 4.2.58.1.1 - 4.2.58.1.7 for the definition of each allowable value for required\_bulkhead\_tightness.

#### **4.2.58.1.1 air\_tight**

air\_tight: the Compartment boundaries shall be designed to prevent the passage of air.

#### **4.2.58.1.2 fume\_tight**

fume\_tight: the Compartment boundaries shall be designed to prevent the passage of fumes.

#### **4.2.58.1.3 water\_tight**

water\_tight: the Compartment boundaries shall be designed to prevent the passage of water.

**4.2.58.1.4 oil\_tight**

oil\_tight: the Compartment boundaries shall be designed to prevent the passage of oil.

**4.2.58.1.5 non\_tight**

non\_tight: the Compartment boundaries shall not be closed to prevent the passage of air, oil, water, or fumes.

**4.2.58.1.6 expanded\_metal**

expanded\_metal: the Compartment boundaries may consist of expanded metal mesh and therefore will not be closed to prevent the passage of air, oil, water, or fumes.

**4.2.58.1.7 user\_defined**

user\_defined: the required\_bulkhead\_tightness is defined by a user-specified value.

**4.2.58.2 user\_defined\_value**

The user\_defined\_value is optional and if present, specifies the description for the USER\_DEFINED required\_bulkhead\_tightness.

**4.2.59 Compartment\_unstiffened\_surface\_area\_property**

A Compartment\_unstiffened\_surface\_area\_property is a type of Compartment\_area\_property (see 4.2.40) that specifies a measure of the amount of surface area for the Compartment (see 4.2.35) excluding the surface area of any interior stiffeners on the bulkheads, decks, hull shell, etc.

NOTE - the unstiffened\_surface\_area is used to estimate amount of coating materials to be applied to compartment surfaces but not the attached stiffeners, such as insulation.

The data associated with a Compartment\_unstiffened\_surface\_area\_property are the following:

— unstiffened\_surface\_area.

The unstiffened\_surface\_area specifies the value of the unstiffened surface area.

**4.2.60 Compartment\_vertical\_longitudinal\_cross\_sectional\_area\_property**

A Compartment\_vertical\_longitudinal\_cross\_sectional\_area\_property is a type of Compartment\_area\_property (see 4.2.40) that specifies a two dimensional cross-sectional area for a Compartment (see 4.2.35), required to accomodate design requirements on the Compartment, such as placement of equipment.

The data associated with a Compartment\_vertical\_longitudinal\_cross\_sectional\_area\_property are the following:

— vertical\_longitudinal\_cross\_sectional\_area.

The vertical\_longitudinal\_cross\_sectional\_area specifies an area measurement corresponding to a plane defined by the vertical and longitudinal axes.

NOTE - typically, this area is used to reserve space early in the design process, such as the area needed for placement of a large piece of equipment.

#### **4.2.61 Compartment\_vertical\_transverse\_cross\_sectional\_area\_property**

A Compartment\_vertical\_transverse\_cross\_sectional\_area\_property is a type of Compartment\_area\_property (see 4.2.40) that specifies a two dimensional cross-sectional area for a Compartment, required to accomodate design requirements on the Compartment (see 4.2.35).

The data associated with a Compartment\_vertical\_transverse\_cross\_sectional\_area\_property are the following:

— vertical\_transverse\_cross\_sectional\_area.

The vertical\_transverse\_cross\_sectional\_area specifies an area measurement corresponding to a plane defined by the vertical and transverse axes.

NOTE - typically, this area is used to reserve space early in the design process, such as the area needed for placement of a large piece of equipment.

#### **4.2.62 Compartment\_volume\_permeability\_property**

A Compartment\_volume\_permeability\_property is a type of General\_compartment\_property (see 4.2.92). It specifies a measure, expressed as a percentage, of the volume of the Compartment (see 4.2.35) representing open space (i.e., not occupied by equipment, structure, machinery, etc.) that would flood in the event the space watertight integrity was damaged. This is a key parameter for the damage stability calculations for a ship.

The data associated with a Compartment\_volume\_permeability\_property are the following:

— permeability.

The permeability specifies the percentage of the total volume of a Compartment that is not occupied by the ship structure, systems, or permanently attached outfitting and furnishing objects.

#### **4.2.63 Compartment\_volume\_property**

A Compartment\_volume is a type of General\_compartment\_property (see 4.2.92) that describes the volumetric properties of a Compartment (see 4.2.35).

The data associated with a Compartment\_volume\_property are the following:

- centre\_of\_volume;
- volume.

#### **4.2.63.1 centre\_of\_volume**

The centre\_of\_volume specifies the centre of volume of a Compartment in relation to the global co-ordinate system of the ship.

#### **4.2.63.2 volume**

The volume specifies the enclosed volume of a Compartment.

### **4.2.64 Compartment\_ziplist\_number**

A Compartment\_ziplist\_number is a type of Compartment\_naval\_administrative\_property (see 4.2.50) that specifies an organization-specific identifier used for departmental or divisional control over a Compartment (see 4.2.35) during an overhaul or repair availability.

The data associated with a Compartment\_ziplist\_number are the following:

- department\_ziplist\_number;
- division\_ziplist\_number.

#### **4.2.64.1 department\_ziplist\_number**

The division\_ziplist\_number specifies an organization-specific identifier used for departmental control over the compartment during an overhaul or repair availability.

#### **4.2.64.2 division\_ziplist\_number**

The division\_ziplist\_number specifies an organization-specific identifier used for divisional control over the compartment during an overhaul or repair availability.

### **4.2.65 Compensated\_gross\_tonnage**

A Compensated\_gross\_tonnage is a value for Gross\_tonnage (see 4.2.95), which reflects the complexity of the work involved in the construction of the Ship (see 4.2.122).

The data associated with a Compensated\_gross\_tonnage are the following:

- compensation\_factor;
- gross\_tonnage\_measurement;
- tonnage\_value.

#### **4.2.65.1 compensation\_factor**

The `compensation_factor` specifies the multiplication factor applied to the `Gross_tonnage` value in order to obtain the `Compensated_gross_tonnage`. The `compensation_factor` is derived by the Association of West European Shipyards and the Shipbuilding Association of Japan. It varies according to the type of Ship, deadweight (for cargo ships), and `Gross_tonnage` (for passenger ships). For any particular Ship type, the compensation factor decreases with increasing Ship size.

EXAMPLE - the larger the ship, the smaller the man-hour-requirement per gross tonnage.

#### **4.2.65.2 gross\_tonnage\_measurement**

The `gross_tonnage_measurement` specifies the `Gross_tonnage` measurement that the compensated figure is based on.

#### **4.2.65.3 tonnage\_value**

The `tonnage_value` specifies the value of the compensated gross tonnage resulting from the multiplication of the gross tonnage measurement by the compensation factor.

### **4.2.66 Corrosion\_control\_coating**

A `Corrosion_control_coating` is a type of `Coating` (see 4.2.32) that specifies the coatings to be applied to a `Compartment` (see 4.2.35) to prevent corrosion of the metal due to contact with the environmental elements or with a `Cargo` (see 4.2.12).

The data associated with a `Corrosion_control_coating` are the following:

- applicability;
- primer;
- type\_of.

#### **4.2.66.1 applicability**

The `applicability` specifies the circumstances where the coating is to be used.

The value of `applicability` is one of the following:

- C;
- RS;
- B;
- V.

NOTE - See 4.2.66.1.1 - 4.2.66.1.4 for the definition of each allowable value for `applicability`.

#### **4.2.66.1.1 C**

C: Suitable for crude oil.

#### **4.2.66.1.2 RS**

RS: Suitable for refined spirits.

#### **4.2.66.1.3 B**

B: Suitable for ballast water.

#### **4.2.66.1.4 V**

V: Suitable for void spaces.

### **4.2.66.2 primer**

The primer specifies the Primer\_coating (see 4.2.118) that is required by the Corrosion\_control\_coating.

### **4.2.66.3 type\_of**

The type\_of specifies the chemical compound used to coat the hull structure.

The value of type\_of is one of the following:

- aluminium;
- bituminous;
- chlorinated\_rubber;
- coal\_tar;
- epoxy;
- glassflake;
- isocynate;
- micaceous\_iron\_oxide;
- non\_oxidising;
- phenolic;
- pitch;
- polyester;

- polyurethane;
- tar;
- vinyl;
- water\_based;
- zinc\_rich;
- zinc\_silicate.

NOTE - See 4.2.66.3.1 - 4.2.66.3.18 for the definition of each allowable value for type\_of.

#### **4.2.66.3.1 aluminium**

aluminium: the Coating is aluminium.

#### **4.2.66.3.2 bituminous**

bituminous: the Coating is bituminous.

#### **4.2.66.3.3 chlorinated\_rubber**

chlorinated\_rubber: the Coating is chlorinated rubber.

#### **4.2.66.3.4 coal\_tar**

coal\_tar: the Coating is coal tar.

#### **4.2.66.3.5 epoxy**

epoxy: the Coating is epoxy.

#### **4.2.66.3.6 glassflake**

glassflake: the Coating is glassflake.

#### **4.2.66.3.7 isocynate**

isocynate: the Coating is isocynate.

#### **4.2.66.3.8 micaceous\_iron\_oxide**

micaceous\_iron\_oxide: the Coating is micaceous iron oxide.

#### **4.2.66.3.9 non\_oxidising**

non\_oxidising: the Coating is of a non-oxidising type.



**4.2.66.3.10 phenolic**

phenolic: the Coating is phenolic.

**4.2.66.3.11 pitch**

pitch: the Coating is pitch.

**4.2.66.3.12 polyester**

polyester: the Coating is polyester.

**4.2.66.3.13 polyurethane**

polyurethane: the Coating is polyurethane.

**4.2.66.3.14 tar**

tar: the Coating is tar.

**4.2.66.3.15 vinyl**

vinyl: the Coating is vinyl.

**4.2.66.3.16 water\_based**

water\_based: the Coating is water-based.

**4.2.66.3.17 zinc\_rich**

zinc\_rich: the Coating is zinc rich.

**4.2.66.3.18 zinc\_silicate**

zinc\_silicate: the Coating is zinc silicate.

**4.2.67 Corrosion\_protection**

A Corrosion\_protection is a description of properties for protecting Compartment (see 4.2.35) internals and boundaries from corrosion.

The data associated with a Corrosion\_protection are the following:

- cathodic\_protection;
- coating\_height;
- coating\_material.

#### **4.2.67.1 cathodic\_protection**

The `cathodic_protection` specifies flags whether cathodic corrosion protection is applicable or not.

#### **4.2.67.2 coating\_height**

The `coating_height` specifies the range of the Coating (see 4.2.32) thicknesses of the Compartment.

EXAMPLE - a tank would be coated from 80 to 90.

#### **4.2.67.3 coating\_material**

The `coating_material` specifies the material that is to be used to coat the metal making up the Compartment boundaries.

### **4.2.68 Damage\_case**

A `Damage_case` is a representation of the state of the Ship (see 4.2.122) when it has sustained damage. The state is defined by the `Loading_condition_definitions` (see 4.2.104) of the Ship before damage occurred, the `Compartments` (see 4.2.35) that have been damaged, and the associated `Stability_property` (see 4.2.139).

The data associated with a `Damage_case` are the following:

- `damage_cause`;
- `damaged_compartments`;
- `original_loads`;
- `position_of_damage`;
- `relative_damage_position`;
- `user_defined`.

#### **4.2.68.1 damage\_cause**

The `damage_cause` specifies the type of incident that has caused the damage to the associated `Compartments`.

The value of `damage_cause` is one of the following:

- `collision`;
- `grounding`;
- `explosion`;

— user\_defined.

NOTE - See 4.2.68.1.1 - 4.2.68.1.4 for the definition of each allowable value for damage\_cause.

#### **4.2.68.1.1 collision**

collision: an impact of the hull of the Ship with some other object.

#### **4.2.68.1.2 grounding**

grounding: an impact of the hull of the Ship with the sea bed.

#### **4.2.68.1.3 explosion**

explosion: a violent combustion of material resulting in a force impacting upon the hull of the Ship or internal Compartments.

#### **4.2.68.1.4 user\_defined**

user\_defined: a cause of damage to the hull of the Ship, not covered by the other options.

### **4.2.68.2 damaged\_compartments**

The damaged\_compartments specifies a definition of the damaged Compartments. Each definition provides the properties and related specification data for permeability, volume, capacity, etc. for the Compartment.

### **4.2.68.3 original\_loads**

The original\_loads specifies a definition describing the relationship between the Compartments, the Cargo (see 4.2.12), and the original Floating\_position (see 4.2.87) of the Ship for a given Deadweight (see 4.2.72). The condition can be either for the design or the operation of the Ship.

### **4.2.68.4 position\_of\_damage**

The position\_of\_damage specifies a reference point within the Ship of where the centre of the damage is believed to be. The data associated with this information is a qualifier to state whether this is an estimate or known fact.

### **4.2.68.5 relative\_damage\_position**

The relative\_damage\_position specifies a simple indication of whether the damage sustained is above the waterline, below the waterline, or on the waterline. This provides an early indication of whether the Compartments affected are likely to become filled with water or not. If the damage is below the waterline, then it can be assumed that the Compartment will become flooded to the maximum extent possible.

The value of relative\_damage\_position is one of the following:

- above\_waterline;
- on\_waterline;
- below\_waterline.

NOTE - See 4.2.68.5.1 - 4.2.68.5.3 for the definition of each allowable value for relative\_damage\_position.

#### **4.2.68.5.1 above\_waterline**

above\_waterline: the damage is centred above the current waterline.

#### **4.2.68.5.2 on\_waterline**

on\_waterline: the damage is centred on the current waterline.

#### **4.2.68.5.3 below\_waterline**

below\_waterline: the damage is centred below the current waterline.

#### **4.2.68.6 user\_defined**

The user\_defined is optional and if present, specifies a text string to identify causes of damage not enumerated by the Damage\_type.

### **4.2.69 Damage\_position**

A Damage\_position is a reference point within the Ship (see 4.2.69) of where the centre of the damage is believed to be. The data associated with this information is a qualifier to state whether this is an estimate or known fact.

The data associated with a Damage\_position are the following:

- centre\_of\_damage;
- position\_accuracy.

#### **4.2.69.1 centre\_of\_damage**

The centre\_of\_damage specifies a reference for the centre of the damage.

#### **4.2.69.2 position\_accuracy**

The position\_accuracy specifies a qualifier to state whether this is an estimate or an actual known fact.

The value of position\_accuracy is one of the following:

- estimate;

— actual.

NOTE - See 4.2.69.2.1 - 4.2.69.2.2 for the definition of each allowable value for position\_accuracy.

#### **4.2.69.2.1 estimate**

estimate: an estimated guess for the position

#### **4.2.69.2.2 actual**

actual: the actual known position

### **4.2.70 Damage\_stability\_definition**

A Damage\_stability\_definition is a type of Stability\_definition (see 4.2.136) that defines the stability properties for a given Ship (see 4.2.122) having been damaged. The results are defined in a tabular form for a given set of loading and damaged conditions, the associated Floating\_positions (see 4.2.87), and represents the righting arms and the centre of buoyancy for the heel angles attained through the damage inflicted on the Ship.

The data associated with a Damage\_stability\_definition are the following:

- defined\_for;
- extent\_of\_damage;
- representations.

#### **4.2.70.1 defined\_for**

The defined\_for specifies the Ship for which the Damage\_stability\_definition is defined.

#### **4.2.70.2 extent\_of\_damage**

The extent\_of\_damage specifies a representation of the Ship in a damaged state. This information includes the Loading\_condition\_definitions (see 4.2.104) of the Ship before damage occurred, those Compartments (see 4.2.35) that have been damaged, and the associated Stability\_property (see 4.2.139).

#### **4.2.70.3 representations**

The representations specifies the Stability\_table (see 4.2.140) that represents the Ship in the damaged state.

### **4.2.71 Dangerous\_goods\_code**

The Dangerous\_goods\_code identifies the nature of the danger associated with a specific Cargo (see 4.2.12).

The data associated with a Dangerous\_goods\_code are the following:

- class;
- subsidiary\_risks.

#### **4.2.71.1 class**

The class specifies the primary hazard class of the Cargo. The classes are those as specified by the International Maritime Dangerous Goods code and the International Convention for the Safety of Life at Sea, 1974 Chapter VII, Part A.

The value of class is one of the following:

- class\_1;
- class\_21;
- class\_22;
- class\_23;
- class\_3;
- class\_41;
- class\_42;
- class\_43;
- class\_51;
- class\_52;
- class\_61;
- class\_62;
- class\_71;
- class\_72;
- class\_73;
- class\_8;
- class\_9.

NOTE - See 4.2.71.1.1 - 4.2.71.1.17 for the definition of each allowable value for class.

##### **4.2.71.1.1 class\_1**

class\_1: A class\_1 rating indicates that the Cargo is explosive.

**4.2.71.1.2 class\_21**

class\_21: A class\_21 rating indicates that the Cargo is a flammable gas.

**4.2.71.1.3 class\_22**

class\_22: A class\_22 rating indicates that the Cargo is a non-flammable gas

**4.2.71.1.4 class\_23**

class\_23: A class\_23 rating indicates that the Cargo is a poisonous gas.

**4.2.71.1.5 class\_3**

class\_3: A class\_3 rating indicates that the Cargo is a flammable liquid.

**4.2.71.1.6 class\_41**

class\_41: A class\_41 rating indicates that the Cargo is a flammable solid.

**4.2.71.1.7 class\_42**

class\_42: A class\_42 rating indicates that the Cargo is a substance likely to spontaneously combust.

**4.2.71.1.8 class\_43**

class\_43: A class\_43 rating indicates that the Cargo will emit flammable gas when in contact with water.

**4.2.71.1.9 class\_51**

class\_51: A class\_51 rating indicates that the Cargo is an oxidizing agent.

**4.2.71.1.10 class\_52**

class\_52: A class\_52 rating indicates that the Cargo is an organic peroxide.

**4.2.71.1.11 class\_61**

class\_61: A class\_61 rating indicates that the Cargo is toxic.

**4.2.71.1.12 class\_62**

class\_62: A class\_ rating indicates that the Cargo is an infectious substance

**4.2.71.1.13 class\_71**

class\_71: A class\_71 rating indicates that the Cargo is a Category I radioactive substance.

#### **4.2.71.1.14 class\_72**

class\_72: A class\_72 rating indicates that the Cargo is a Category II radioactive substance.

#### **4.2.71.1.15 class\_73**

class\_73: A class\_73 rating indicates that the Cargo is a Category III radioactive substance.

#### **4.2.71.1.16 class\_8**

class\_8: A class\_8 rating indicates that the Cargo is corrosive.

#### **4.2.71.1.17 class\_9**

class\_9: A class\_9 rating indicates that the Cargo is a miscellaneous, dangerous substance, that it is any other substance which experience has shown, or may show, to be of such a dangerous character that the provisions of Chapter VII, Part A of SOLAS 1974 shall apply.

### **4.2.71.2 subsidiary\_risks**

The subsidiary\_risks specifies additional risks associated with the Cargo. The classes are those as specified by the International Maritime Dangerous Goods code and the International Convention for the Safety of Life at Sea, 1974 Chapter VII, Part A.

The value of subsidiary\_risks is one of the following:

- class\_1;
- class\_21;
- class\_22;
- class\_23;
- class\_3;
- class\_41;
- class\_42;
- class\_43;
- class\_51;
- class\_52;
- class\_61;
- class\_62;
- class\_71;



- class\_72;
- class\_73;
- class\_8;
- class\_9.

NOTE - See 4.2.71.2.1 - 4.2.71.2.17 for the definition of each allowable value for subsidiary\_risks.

#### **4.2.71.2.1 class\_1**

class\_1: A class\_1 rating indicates that the Cargo is explosive.

#### **4.2.71.2.2 class\_21**

class\_21: A class\_21 rating indicates that the Cargo is a flammable gas.

#### **4.2.71.2.3 class\_22**

class\_22: A class\_22 rating indicates that the Cargo is a non-flammable gas

#### **4.2.71.2.4 class\_23**

class\_23: A class\_23 rating indicates that the Cargo is a poisonous gas.

#### **4.2.71.2.5 class\_3**

class\_3: A class\_3 rating indicates that the Cargo is a flammable liquid.

#### **4.2.71.2.6 class\_41**

class\_41: A class\_41 rating indicates that the Cargo is a flammable solid.

#### **4.2.71.2.7 class\_42**

class\_42: A class\_42 rating indicates that the Cargo is a substance likely to spontaneously combust.

#### **4.2.71.2.8 class\_43**

class\_43: A class\_43 rating indicates that the Cargo will emit flammable gas when in contact with water.

#### **4.2.71.2.9 class\_51**

class\_51: A class\_51 rating indicates that the Cargo is an oxidizing agent.

#### **4.2.71.2.10 class\_52**

class\_52: A class\_52 rating indicates that the Cargo is an organic peroxide.

#### **4.2.71.2.11 class\_61**

class\_61: A class\_61 rating indicates that the Cargo is toxic.

#### **4.2.71.2.12 class\_62**

class\_62: A class\_ rating indicates that the cargo is an infectious substance

#### **4.2.71.2.13 class\_71**

class\_71: A class\_71 rating indicates that the cargo is a Category I radioactive substance.

#### **4.2.71.2.14 class\_72**

class\_72: A class\_72 rating indicates that the cargo is a Catagory II radioactive substance.

#### **4.2.71.2.15 class\_73**

class\_73: A class\_73 rating indicates that the cargo is a Category III radioactive substance.

#### **4.2.71.2.16 class\_8**

class\_8: A class\_8 rating indicates that the Cargo is corrosive.

#### **4.2.71.2.17 class\_9**

class\_9: A class\_9 rating indicates that the cargo is a miscellaneous, dangerous substance, that it is any other substance which experience has shown, or may show, to be of such a dangerous character that the provisions of Chapter VII, Part A of SOLAS 1974 shall apply to it.

### **4.2.72 Deadweight**

A Deadweight is the weight of the passengers, crew, cargo, stores, ballast, fresh water, fuel oil, and other consumables being carried by a Ship (see 4.2.122).

The data associated with a Deadweight are the following:

- deadweight\_items;
- deadweight\_value.

#### **4.2.72.1 deadweight\_items**

The deadweight\_items specifies the items on the Ship that constitute the Deadweight measurement.

#### **4.2.72.2 deadweight\_value**

The `deadweight_value` specifies the value of the Deadweight.

#### **4.2.73 Deck\_cargo\_assignment**

A `Deck_cargo_assignment` is a type of `Cargo_assignment` (see 4.2.13) that is the allocation of `Unit_cargo` (see 4.2.149) to `Spaces` (see 4.2.125) on the deck of a `Ship` (see 4.2.122).

The data associated with a `Deck_cargo_assignment` are the following:

- `cargo`;
- `position`.

##### **4.2.73.1 cargo**

The `cargo` specifies the type of `Unit_cargo` that has been loaded on to the deck.

##### **4.2.73.2 position**

The `position` specifies the location on the deck where the `Unit_cargo` has been loaded.

#### **4.2.74 Definable\_object**

A `Definable_object` is any type of business object that can be defined, i.e., that can be pointed to by `Definition` (see 4.2.75).

The data associated with a `Definable_object` are the following:

- `definitions`;
- `id`.

##### **4.2.74.1 definitions**

The `definitions` specifies the `Definitions` pointing to the `Definable_object`.

##### **4.2.74.2 id**

The `id` specifies the global unique identifier for the `Definable_object`.

#### **4.2.75 Definition**

A `Definition` is a type of `Versionable_object` (see 4.2.158) that is the basis for all types of `Definable_object` (see 4.2.74) definitions. Definitions support the following concepts in shipbuilding: design, function, manufacturing, general `Ship` (see 4.2.122) characteristics, design requirements, and parametric and library descriptions of objects.

The data associated with a `Definition` are the following:

- `defined_for`;
- `id`;
- `local_units`.

#### **4.2.75.1 `defined_for`**

The `defined_for` specifies the `Definable_objects` that are defined by the `Definition`.

#### **4.2.75.2 `id`**

The `id` specifies the global unique identifier for the `Definition`.

#### **4.2.75.3 `local_units`**

The `local_units` specifies the units that the `Definition` makes use of if they differ from the units globally defined for the `Ship` (see 4.2.122).

### **4.2.76 `Design_definition`**

The `Design_definition` is a type of `Definition` (see 4.2.75) that is the basis for all types of design definitions. The ability to reference representations differentiates a `Design_definition` from a `Definition`.

The data associated with a `Design_definition` are the following:

- `representations`.

The `representations` specifies the `Representations` of the design definition. It is possible for a `Design_definition` to have multiple `Representations`.

EXAMPLE - a `Design_definition` may have multiple shape representations defined: wireframe, surface, and solid.

### **4.2.77 `Design_requirement`**

A `Design_requirement` is a type of `Definition` (see 4.2.75) that represents a constraint placed on a design. These constraints identify the set of rules to which the design must adhere.

The data associated with a `Design_requirement` are the following:

- `specification`.

The `specification` specifies a set of `Document_references` that define a design requirement or rule.

## 4.2.78 Document

A Document is a type of Versionable\_object (see 4.2.158) that references an unambiguous identification of some human readable information defined outside ISO 10303. A document has an author and may be versioned.

The data associated with a Document are the following:

- has\_author;
- has\_title;
- source\_type;
- summary.

### 4.2.78.1 has\_author

The has\_author specifies the person and/or organization that authored the Document.

### 4.2.78.2 has\_title

The has\_title specifies a description of the subject matter within the Document.

### 4.2.78.3 source\_type

The source\_type specifies the format of the document.

EXAMPLE - the Document may be in a printed copy of a book or in a file format.

### 4.2.78.4 summary

The summary is optional and if present, specifies a summary or abstract that describes the content of a document.

## 4.2.79 Document\_reference

A Document\_reference is the qualification of a Document or sections of a Document (see 4.2.78) in terms of its source or location.

EXAMPLE - if the Document\_reference source is a book, the pointer could be a section label or a page number.

The data associated with a Document\_reference are the following:

- assigned\_document.

The assigned\_document specifies the Document (or portion of a Document) that is to be associated with the product data.

#### **4.2.80 Document\_usage\_constraint**

A Document\_usage\_constraint is a constraint on the applicability of a Document (see 4.2.78). Applicability may be defined in terms of selecting a specific subset of a Document and/or interpreting the content of that specific Document section.

The data associated with a Document\_usage\_constraint are the following:

- element\_name;
- line\_number;
- page;
- paragraph;
- section;
- source.

##### **4.2.80.1 element\_name**

The element\_name specifies the name for this subset of the document.

##### **4.2.80.2 line\_number**

The line\_number is optional and if present, specifies a reference to a line number within the Document.

##### **4.2.80.3 page**

The page is optional and if present, specifies a reference to a page number. This may be represented as a single page number, a Roman number, or a combination of chapter and page number.

##### **4.2.80.4 paragraph**

The paragraph is optional and if present, specifies a reference to a paragraph identifier.

##### **4.2.80.5 section**

The section is optional and if present, specifies a reference to a section label.

##### **4.2.80.6 source**

The source specifies the Document that the associated specification of sections, pages, line\_numbers, element\_names, and paragraphs is related.

### 4.2.81 Dry\_cargo

A Dry\_cargo is a type of Cargo (see 4.2.12) that is not in liquid or gaseous form. Each Dry\_cargo may be one of the following: a Bulk\_cargo (see 4.2.8) or a Unit\_cargo (see 4.2.149).

The data associated with a Dry\_cargo are the following:

- permeability;
- stowage\_factor.

#### 4.2.81.1 permeability

The permeability specifies the amount by which the cargo takes up water.

#### 4.2.81.2 stowage\_factor

The stowage\_factor specifies the amount of space that a weight of cargo occupies for the purpose of stowage in a Compartment (see 4.2.35). (Units are cubic metre per tonne).

### 4.2.82 Envisaged\_version\_creation

An Envisaged\_version\_creation is a type of Versionable\_object\_change\_event (see 4.2.159) that is the Event (see 4.2.83) leading to a new Versionable\_object (see 4.2.158). The event is an envisaged Event and has not yet happened. The Definition (see 4.2.75), Item\_structure (see 4.2.98), or Item\_relationship (see 4.2.97) as the subject of the Event does not yet exist and is described in terms of descriptive, non-formal properties.

The data associated with an Envisaged\_version\_creation are the following:

- base;
- category.

#### 4.2.82.1 base

The base specifies the Versionable\_objects the envisaged new version is derived from.

#### 4.2.82.2 category

The category specifies the category the envisaged versionable object belongs to.

### 4.2.83 Event

An Event is identification that something has happened at a certain time, activated by a certain person for a certain reason. Each Event is either an Approval\_event (see 4.2.3), a Check (see 4.2.25), or a Versionable\_object\_change\_event (see 4.2.159).

The data associated with an Event are the following:

- `caused_by`;
- `caused_when`;
- `description`.

#### **4.2.83.1 `caused_by`**

The `caused_by` specifies the person and organization creating the Event.

#### **4.2.83.2 `caused_when`**

The `caused_when` specifies the date and time that the Event occurred.

#### **4.2.83.3 `description`**

The `description` specifies a description for the reason of the Event.

### **4.2.84 `External_instance_reference`**

An `External_instance_reference` is an instance of an entity that does not exist in the same scope.

NOTE - the entity that is referenced must be a type of either `Definable_object` or `Definition` in order to be referable via a global unique identifier.

The data associated with an `External_instance_reference` are the following:

- `entity_type`;
- `schema_name`;
- `target_GUID`.

#### **4.2.84.1 `entity_type`**

The `entity_type` specifies the name of the type of the externally referenced instance.

#### **4.2.84.2 `schema_name`**

The `schema_name` specifies the schema in which the externally referenced instance is defined.

#### **4.2.84.3 `target_GUID`**

The `target_GUID` specifies the global unique identifier of the externally referenced instance

### **4.2.85 `External_reference`**

An `External_reference` is the abstract notion of a data source external to the data set where an instance of this entity exists.



EXAMPLE - a Universal\_resource\_locator denotes such a data source.

The data associated with an External\_reference are the following:

- description;
- location.

#### **4.2.85.1 description**

The description specifies some additional information regarding the External\_reference.

#### **4.2.85.2 location**

The location specifies the location of an external reference. In the case of a Universal\_resource\_locator, the location is computer accessible by a specified transmission protocol.

### **4.2.86 Fire\_safe\_coating**

A Fire\_safe\_coating is a type of Coating (see 4.2.32) that is used on structure to retard the spread of fire.

The data associated with a Fire\_safe\_coating are the following:

- low\_flame\_spread;
- nitro\_cellulose\_based;
- primer.

#### **4.2.86.1 low\_flame\_spread**

The low\_flame\_spread specifies whether the coating has low flame spread characteristics, as specified by BS476 Part7 or other equivalent standards.

#### **4.2.86.2 nitro\_cellulose\_based**

The nitro\_cellulose\_based specifies whether the coating has a nitro-cellulose or other highly inflammable base.

#### **4.2.86.3 primer**

The primer specifies the Primer\_coating (see 4.2.118) which is required by the Fire\_safe\_coating.

### **4.2.87 Floating\_position**

A Floating\_position is the draught and attitude of the Ship (see 4.2.122) when immersed and the resulting displacement volume.

The data associated with a Floating\_position are the following:

- angle\_of\_heel;
- angle\_of\_trim;
- breadth\_of\_waterline;
- draught\_at\_amidships;
- length\_of\_waterline;
- moulded\_form\_displacement.

#### **4.2.87.1 angle\_of\_heel**

The angle\_of\_heel specifies the angle of rotation around the X-axis of the Ship measured in radians and measured on a line parallel to the global Y-axis and the waterplane. The angle\_of\_heel is equal to zero when the centreplane is perpendicular to the waterplane. The angle\_of\_heel has positive values if the starboard side of the Ship moves down.

#### **4.2.87.2 angle\_of\_trim**

The angle\_of\_trim specifies the angle of rotation around the Y-axis of the Ship measured in radians and measured on a line parallel to the global X-axis and the waterplane. The angle\_of\_trim is equal to zero when the transverse cross-section is perpendicular to the waterplane. The angle\_of\_trim has positive values if the bow of the Ship moves up.

#### **4.2.87.3 breadth\_of\_waterline**

The breadth\_of\_waterline specifies the breadth of the current waterline.

#### **4.2.87.4 draught\_at\_amidships**

The draught\_at\_amidships specifies the distance from the operating waterplane to the moulded bottom of the Ship measured perpendicular at the centreline on the transverse cross-section amidships.

#### **4.2.87.5 length\_of\_waterline**

The length\_of\_waterline specifies the length of the current waterline.

#### **4.2.87.6 moulded\_form\_displacement**

The moulded\_form\_displacement specifies the wetted displacement of the Ship.

### **4.2.88 Frame\_table**

A Frame\_table is a spacing table whose positions are a reference for the location of frames and are located on the global X-axis.

NOTE - Frames are used for the internal structure of the ship and they are structural elements. A ship can have more than 100 frames. The intersection curve between a frame and the hull moulded form is a curve of transversal section through the ship hull.

### **4.2.89 Functional\_definition**

The Functional\_definition is a type of Definition (see 4.2.89) that specifies a role or purpose for a Definition.

The data associated with a Functional\_definition are the following:

- local\_units;
- user\_def\_function.

#### **4.2.89.1 local\_units**

The local\_units specifies that a Functional\_definition shall not define local units.

#### **4.2.89.2 user\_def\_function**

The user\_def\_function is optional and if present, specifies a user-defined role or purpose of the Functional\_definition.

### **4.2.90 Gaseous\_cargo**

A Gaseous\_cargo is a type of Cargo (see 4.2.12) that is any Cargo whose natural condition is a non-solid, non-liquid gaseous state.

The data associated with a Gaseous\_cargo are the following:

- cargo\_type;
- required\_carriage\_pressure.

#### **4.2.90.1 cargo\_type**

The cargo\_type is optional and if present, specifies the type of gaseous Cargo that can be loaded into the Ship (see 4.2.122).

The value of cargo\_type is one of the following:

- acetaldehyde;
- anhydrous\_ammonia;
- avcat;
- butane;
- butadiene;

- butylene;
- diethyl\_ether;
- dimethylamine;
- ethylene;
- ethyl\_chlorine;
- ethylene\_oxide;
- isoprene;
- isopropylamine;
- methane;
- methyl\_chloride;
- monoethylamine;
- naptha;
- propane;
- propane\_butane\_mix;
- propylene\_oxide;
- propylene;
- vinyl\_ethyl\_ether;
- vinyl\_chloride\_monomer.

NOTE - See 4.2.90.1.1 - 4.2.90.1.23 for the definition of each allowable value for cargo\_type.

#### **4.2.90.1.1    acetaldehyde**

acetaldehyde: The cargo is acetaldehyde.

#### **4.2.90.1.2    anhydrous\_ammonia**

anhydrous\_ammonia: The cargo is anhydrous ammonia.

#### **4.2.90.1.3    avcat**

avcat: The cargo is avcat.

#### **4.2.90.1.4 butane**

butane: The cargo is butane.

#### **4.2.90.1.5 butadiene**

butadiene: The cargo is butadiene.

#### **4.2.90.1.6 butylene**

butylene: The cargo is butylene.

#### **4.2.90.1.7 diethyl\_ether**

diethyl\_ether: The cargo is diethyl ether.

#### **4.2.90.1.8 dimethylamine**

dimethylamine: The cargo is dimethylamine.

#### **4.2.90.1.9 ethylene**

ethylene: The cargo is ethylene.

#### **4.2.90.1.10 ethyl\_chlorine**

ethyl\_chlorine: The cargo is ethyl chlorine.

#### **4.2.90.1.11 ethylene\_oxide**

ethylene\_oxide: The cargo is ethylene oxide.

#### **4.2.90.1.12 isoprene**

isoprene: The cargo is isoprene.

#### **4.2.90.1.13 isopropylamine**

isopropylamine: The cargo is isopropylamine.

#### **4.2.90.1.14 methane**

methane: The cargo is methane.

#### **4.2.90.1.15 methyl\_chloride**

methyl\_chloride: The cargo is methyl chloride.

#### **4.2.90.1.16 monoethylamine**

monoethylamine: The cargo is monoethylamine.

#### **4.2.90.1.17 naptha**

naptha: The cargo is naptha.

#### **4.2.90.1.18 propane**

propane: The cargo is propane.

#### **4.2.90.1.19 propane\_butane\_mix**

propane\_butane\_mix: The cargo is a mix of propane and butane.

#### **4.2.90.1.20 propylene\_oxide**

propylene\_oxide: The cargo is propylene oxide.

#### **4.2.90.1.21 propylene**

propylene: The cargo is propylene.

#### **4.2.90.1.22 vinyl\_ethyl\_ether**

vinyl\_ethyl\_ether: The cargo is vinyl ethyl ether.

#### **4.2.90.1.23 vinyl\_chloride\_monomer**

vinyl\_chloride\_monomer: The cargo is vinyl chloride monomer.

### **4.2.90.2 required\_carriage\_pressure**

The required\_carriage\_pressure specifies the required pressure of the Compartment (see 4.2.35) in which the Cargo is to be carried.

### **4.2.91 General\_characteristics\_definition**

A General\_characteristics\_definition is a type of Definition (see 4.2.75) that provides a major part of the documentation of a Ship (see 4.2.122). It includes primary dimensions and capacities due to the contract of the product (Ship).

The data associated with a General\_characteristics\_definition are the following:

— defined\_for.

The defined\_for specifies a Ship or set of Ships for which the General\_characteristics\_definition applies.

### 4.2.92 General\_compartment\_property

A General\_compartment\_property is a type of Compartment\_property (see 4.2.54) that defines generic properties that are applicable to all types of compartments. The types of properties that may be specified include information regarding the area, volume, volume permeability, coating, tightness, occupancy, air circulation rate, and illumination data for a Compartment (see 4.2.35).

### 4.2.93 Global\_axis\_placement

A Global\_axis\_placement is a type of General\_characteristics\_definition (see 4.2.91) that defines a fixed system of right handed orthogonal axes to which geometric data are referred. A Global\_axis\_placement shall have a positive Z-axis in an upward direction starting from the base of the Ship and a positive X-axis running along the Ship on the intersection of the centreline with the base. In one case it is directed from the after part of the Ship to the forward part of the Ship, in the other it is directed from the forward part of the Ship to the aft part of the Ship. The origin of the global axis placement can be any point on the X-axis. The distance of the after perpendicular from the origin and the orientation of the X-axis shall be specified. If any other system of axes is used, local or global, then the transformation relations between it and the Global\_axis\_placement shall be specified.

The data associated with a Global\_axis\_placement are the following:

- after\_perpendicular\_offset;
- orientation.

#### 4.2.93.1 after\_perpendicular\_offset

The after\_perpendicular\_offset specifies the distance from the origin of the Global\_axis\_placement to the after perpendicular.

#### 4.2.93.2 orientation

The orientation specifies the direction of the X-axis.

The value of orientation is one of the following:

- aft\_pointing;
- forward\_pointing.

NOTE - See 4.2.93.1 - 4.2.93.2.2 for the definition of each allowable value for orientation.

##### 4.2.93.2.1 aft\_pointing

aft\_pointing: an orientation of a right handed Ship co-ordinate system that has the positive X-axis from the forward part of the ship directed to the aft part of the ship.

#### **4.2.93.2.2 forward\_pointing**

**forward\_pointing:** an orientation of a right handed Ship co-ordinate system that has the positive X-axis from the aft part of the ship directed to the forward part of the ship.

#### **4.2.94 Global\_id**

A persistent, global identifier that uniquely identifies the definition.

The data associated with a **Global\_id** are the following:

- **id.**

#### **4.2.94.1 id**

The **id** specifies a unique, persistent identifier consisting of a concatenation of a company identifier and a local **id** generated by the company.

#### **4.2.95 Gross\_tonnage**

A **Gross\_tonnage** is a type of **Tonnage\_measurement** (see 4.2.146) that is the result of a calculation representing the total volume of a ship. It is the sum total of the overdeck and underdeck tonnages.

The data associated with a **Gross\_tonnage** are the following:

- **overdeck\_tonnage;**
- **underdeck\_tonnage.**

#### **4.2.95.1 overdeck\_tonnage**

The **overdeck\_tonnage** specifies the volume to the inside of the frames and deck plating of the 'tween decks, poop, bridge, forecastle, deckhouses, and erections above the tonnage deck less the exempted Spaces (see 4.2.125). Spaces exempted include **Dry\_cargo** (see 4.2.81) **Space** (unless in a break in the deck) and certain closed-in Spaces associated with machinery, safety equipment, navigation, galleys, washrooms, water ballast, and workshops.

#### **4.2.95.2 underdeck\_tonnage**

The **underdeck\_tonnage** specifies the total volume of the Ship below the tonnage deck to the inside of the frames, underside of the deck plating, and above the inner bottom.

#### **4.2.96 Item**

An **Item** is a type of **Definable\_object** (see 4.2.74) that is a discrete, identifiable object used in one or more production activities. An **Item** is something (to be) created by a physical or mental activity or (automatically) derived from one or more other **Items**. An **Item** needs not to represent a physically realizable thing. It may also represent some abstract concept like activity, task, etc.



An Item provides the functionality to have relationships to other Items and to be a member in an Item\_structure (see 4.2.98.1).

The data associated with an Item are the following:

- description;
- documentation;
- name;
- ship\_context.

#### **4.2.96.1 description**

The description is optional and if present, specifies the description for an Item.

#### **4.2.96.2 documentation**

The documentation specifies documentation available for an Item.

#### **4.2.96.3 name**

The name specifies the human readable name of the concept that is represented by an Item.

#### **4.2.96.4 ship\_context**

The ship\_context is optional and if present, specifies the context of an Item in terms of its applicability to a Ship (see 4.2.122).

### **4.2.97 Item\_relationship**

An Item\_relationship is a type of Definable\_object (see 4.2.74) and Versionable\_object (see 4.2.158) that defines the association of two Items (see 4.2.96). The related Items may share a common function or activity, or are dependent on each other.

The data associated with an Item\_relationship are the following:

- context;
- external\_item\_1;
- external\_item\_2;
- item\_1;
- item\_2.

#### **4.2.97.1    ctxtxt**

The ctxtxt is optional and if present, specifies the significant features regarding the Items in their relationship in order to identify the impact of changes to an Item.

#### **4.2.97.2    external\_item\_1**

The external\_item\_1 is optional and if present, specifies the relating item of the relationship in the case where it is an externally referenced instance of an Item.

#### **4.2.97.3    external\_item\_2**

The external\_item\_2 is optional and if present, specifies the related item of the relationship in the case where it is an externally referenced instance of an Item.

#### **4.2.97.4    item\_1**

The item\_1 is optional and if present, specifies the relating item of the relationship in the case where it is in the same instance model as the Item.

NOTE - the items related by ITEM may be either local instances or external instances; WHERE rules ensure that either the local XOR the external instances exist

#### **4.2.97.5    item\_2**

The item\_2 is optional and if present, specifies the related item of the relationship in the case where it is in the same instance model as the Item.

### **4.2.98    Item\_structure**

An Item\_structure is a type of Definable\_object (see 4.2.74) and Versionable\_object (see 4.2.158) that is a collection of Items (see 4.2.96) possibly related by Item\_relationships (see 4.2.97). An Item\_structure forms a graph without any restriction regarding the number of entries, the connectivity, nor the cyclicity.

The data associated with an Item\_structure are the following:

- external\_items;
- external\_relationships;
- items;
- relationships.

#### **4.2.98.1    external\_items**

The external\_items specifies the Items belonging externally to an Item\_structure.

### **4.2.98.2 external\_relationships**

The `external_relationships` specifies the relationships (external) between the Items belonging to an `Item_structure`.

### **4.2.98.3 items**

The `items` specifies the Items belonging locally to an `Item_structure`.

### **4.2.98.4 relationships**

The `relationships` specifies the relationships (local) between the Items belonging to an `Item_structure`.

## **4.2.99 Lane\_position**

A `Lane_position` is a type of `Cargo_position` (see 4.2.18) that identifies the position of a `Unit_cargo` (see 4.2.149) using a definition of the lanes on a deck. This will usually apply to Ships (see 4.2.122) used for vehicle stowage.

The data associated with a `Lane_position` are the following:

- `deck_number`;
- `frame_number`;
- `lane_number`;
- `relating_to`.

### **4.2.99.1 deck\_number**

The `deck_number` specifies the deck onto which the Cargo has been loaded.

### **4.2.99.2 frame\_number**

The `frame_number` specifies the longitudinal position of the Cargo on the deck.

### **4.2.99.3 lane\_number**

The `lane_number` specifies the transverse position of the `Unit_cargo` on the deck.

### **4.2.99.4 relating\_to**

The `relating_to` specifies the definition of the lanes to which the position refers.

#### **4.2.100 Lightship\_definition**

A Lightship\_definition is a type of Definition (see 4.2.75) that specifies the weight of the hull structure of the Ship (see 4.2.122), including the weight of any installed machinery and outfitting, but excluding the weight of the crew, any passengers, and cargoes.

The data associated with a Lightship\_definition are the following:

- defined\_for;
- lightship\_centre\_of\_gravity;
- lightship\_items;
- lightship\_weight.

##### **4.2.100.1 defined\_for**

The defined\_for specifies that a Lightship\_definition is only valid for types of Ships.

##### **4.2.100.2 lightship\_centre\_of\_gravity**

The lightship\_centre\_of\_gravity specifies the centre of gravity of the lightweight in the global co-ordinate system of the Ship (see 4.2.122).

##### **4.2.100.3 lightship\_items**

The lightship\_items specifies the components that make up the lightweight definition.

##### **4.2.100.4 lightship\_weight**

The lightship\_weight specifies the lightweight of the ship expressed in units of mass.

#### **4.2.101 Lightship\_weight\_item**

The Lightship\_weight\_item is a type of Weight\_and\_centre\_of\_gravity (see 4.2.163) that identifies the component that is a part of the total lightship weight. It may include the hull structure of the Ship, machinery, or outfitting, but does not include cargo, crew, or passengers.

The data associated with a Lightship\_weight\_item are the following:

- aft\_weight\_extent;
- fwd\_weight\_extent;
- lightship\_item\_description.

#### **4.2.101.1 aft\_weight\_extent**

The `aft_weight_extent` specifies the length ordinate in the local co-ordinate system of the `Lightship_weight_item` identifying the aft extent.

#### **4.2.101.2 fwd\_weight\_extent**

The `fwd_weight_extent` specifies the length ordinate in the local co-ordinate system of the `Lightship_weight_item` identifying the forward extent.

#### **4.2.101.3 lightship\_item\_description**

The `lightship_item_description` specifies a descriptive label of the `Lightship_weight_item`.

### **4.2.102 Liquid\_cargo**

A `Liquid_cargo` is a type of `Cargo` (see 4.2.12) that is any `Cargo` whose natural condition is a non-solid, non-gaseous liquid state.

The data associated with a `Liquid_cargo` are the following:

- `cargo_type`;
- `required_carriage_pressure`.

#### **4.2.102.1 cargo\_type**

The `cargo_type` is optional and if present, specifies the type of `Liquid_cargo` that can be loaded into the `Ship` (see 4.2.122).

The value of `cargo_type` is one of the following:

- `aviation_oil`;
- `cement`;
- `chemical`;
- `crude_oil`;
- `edible_oil`;
- `fuel_oil`;
- `fresh_water`;
- `liquified_petroleum_gas`;
- `lubricating_oil`;
- `product_oil`;

- salt\_water;
- sullage;
- vegetable\_oil;
- water\_ballast.

NOTE - See 4.2.102.1.1 - 4.2.102.1.14 for the definition of each allowable value for cargo\_type.

#### **4.2.102.1.1 aviation\_oil**

aviation\_oil: The Cargo is aviation oil.

#### **4.2.102.1.2 cement**

cement: The Cargo is cement.

#### **4.2.102.1.3 chemical**

chemical: The Cargo is chemical.

#### **4.2.102.1.4 crude\_oil**

crude\_oil: The Cargo is crude oil.

#### **4.2.102.1.5 edible\_oil**

edible\_oil: The Cargo is edible oil.

#### **4.2.102.1.6 fuel\_oil**

fuel\_oil: The Cargo is fuel oil.

#### **4.2.102.1.7 fresh\_water**

fresh\_water: The Cargo is fresh water.

#### **4.2.102.1.8 liquified\_petroleum\_gas**

liquified\_petroleum\_gas: The Cargo is liquified petroleum gas.

#### **4.2.102.1.9 lubricating\_oil**

lubricating\_oil: The Cargo is lubricating oil.

#### **4.2.102.1.10 product\_oil**

product\_oil: The Cargo is product oil.

**4.2.102.1.11 salt\_water**

salt\_water: The Cargo is salt water.

**4.2.102.1.12 sullage**

sullage: The Cargo is sullage.

**4.2.102.1.13 vegetable\_oil**

vegetable\_oil: The Cargo is vegetable oil.

**4.2.102.1.14 water\_ballast**

water\_ballast: The Cargo is water for ballast.

**4.2.102.2 required\_carriage\_pressure**

The required\_carriage\_pressure specifies the required pressure of the Compartment (see 4.2.35) in which the Cargo is to be carried.

**4.2.103 Liquid\_cargo\_assignment**

A Liquid\_cargo\_assignment is a type of Compartment\_cargo\_assignment (see 4.2.41) that is a consignment of Liquid\_cargo (see 4.2.102) or Gaseous\_cargo (see 4.2.90) that has been allocated and loaded into a tank on the Ship.

**4.2.104 Loading\_condition\_definition**

A Loading\_condition is a type of Definition (see 4.2.75) that is the description of the loading of the Ship (see 4.2.122). The loading includes Cargo (see 4.2.12) loads that have been allocated and loaded into Compartments (see 4.2.35) or on decks, the associated Deadweight (see 4.2.72.1), and Floating\_position (see 4.2.87).

The data associated with a Loading\_condition\_definition are the following:

- cargo\_loads;
- deadweight;
- description;
- floating\_position.

**4.2.104.1 cargo\_loads**

The cargo\_loads specifies the description of the Cargo items that have been loaded onto the Ship.

#### **4.2.104.2 deadweight**

The deadweight specifies the definition of the Deadweight value and its derivation.

#### **4.2.104.3 description**

The description is optional and if present, specifies the free text description of the loading condition.

#### **4.2.104.4 floating\_position**

The floating\_position specifies the attitude of the Ship in the water in its present loading condition.

### **4.2.105 Loading\_condition\_design\_definition**

A loading\_condition\_design\_definition is a type of Loading\_condition\_definition (see 4.2.104) that is the description of the loading of the Ship (see 4.2.122). The loading includes Cargo (see 4.2.12) loads that have been allocated and loaded onto a Ship, the associated Deadweight (see 4.2.72), and Floating\_position (see 4.2.87) necessary for analysis.

The data associated with a Loading\_condition\_design\_definition are the following:

- type\_of.

The type\_of specifies the qualification on the loading conditions used during design.

The value of type\_of is one of the following:

- maximum;
- minimum;
- actual;
- expected;
- other.

NOTE - See 4.2.105.1.1 - 4.2.105.1.5 for the definition of each allowable value for type\_of.

#### **4.2.105.1.1 maximum**

maximum: the maximum design loading condition.

#### **4.2.105.1.2 minimum**

minimum: the minimum design loading condition.



**4.2.105.1.3 actual**

actual: the normal design loading condition.

**4.2.105.1.4 expected**

expected: the loading condition used to perform analyses.

**4.2.105.1.5 other**

other: a loading condition not covered by the other enumerated types.

**4.2.106 Loading\_condition\_operating\_definition**

A `loading_condition_operating_definition` is a type of `Loading_conditions_definition` (see 4.2.106) that is the description of the loading of the Ship (see 4.2.122). The loading includes Cargo (see 4.2.12) loads that have been allocated and loaded onto a Ship, the associated Deadweight (see 4.2.72), and the place and date of loading.

The data associated with a `Loading_condition_operating_definition` are the following:

- `date_of_loading`;
- `place_of_loading`;
- `type_of`.

**4.2.106.1 date\_of\_loading**

The `date_of_loading` is optional and if present, specifies the date and time when the Ship was loaded to its present condition.

**4.2.106.2 place\_of\_loading**

The `place_of_loading` is optional and if present, specifies the port at which the Ship was last loaded.

**4.2.106.3 type\_of**

The `type_of` specifies the qualification on the loading conditions used during operation of the Ship.

The value of `type_of` is one of the following:

- arrival;
- departure;
- actual;

— other.

NOTE - See 4.2.106.3.1 - 4.2.106.3.4 for the definition of each allowable value for type\_of.

#### **4.2.106.3.1 arrival**

arrival: the loading condition when the Ship docked at port.

#### **4.2.106.3.2 departure**

departure: the loading condition when the Ship embarked from port.

#### **4.2.106.3.3 actual**

actual: the loading condition when the Ship is in normal service.

#### **4.2.106.3.4 other**

other: a loading condition not covered by the other enumerated types.

### **4.2.107 Local\_co\_ordinate\_system**

A Local\_co\_ordinate\_system is used to locate something in space. A Local\_co\_ordinate\_system is always defined with respect to another Co\_ordinate\_system, this might be the Global\_axis\_placement or another Local\_co\_ordinate\_system.

NOTE - Local axes and origin are handled in the same way as for axis2\_placement\_3d. A local\_co\_ordinate system shall form always a right handed system.

The data associated with a Local\_co\_ordinate\_system are the following:

— parent.

The parent specifies the underlying coordinate system which serves as definition space for the current coordinate system.

### **4.2.108 Local\_co\_ordinate\_system\_with\_position\_reference**

A Local\_co\_ordinate\_system\_with\_position\_reference is a special Local\_co\_ordinate system which directly refers to the unique Global\_axis\_placement as its parent. Its location is defined by references to longitudinal, vertical or transversal frames, possibly using an additional offset value (a distance). Alternatively absolute coordinates may be specified. Also, combinations of coordinates and references are valid. A Local\_co\_ordinate\_system\_with\_position\_reference shall not specify rotations as transformation to the global system, i.e. its axes are required to be parallel to the axes of the Global\_axis\_placement.

The data associated with a Local\_co\_ordinate\_system\_with\_position\_reference are the following:

- longitudinal\_ref;
- transversal\_ref;
- vertical\_ref;
- location.

#### **4.2.108.1 longitudinal\_ref**

The longitudinal\_ref is optional and if present, specifies refers to a Longitudinal\_position, possibly with an offset value or an absolute coordinate value along the longitudinal axis of the global co-ordinate system.

#### **4.2.108.2 transversal\_ref**

The transversal\_ref is optional and if present, specifies refers to a Transversal\_position, possibly with an offset value or an absolute coordinate value along the transversal axis of the global co-ordinate system.

#### **4.2.108.3 vertical\_ref**

The vertical\_ref is optional and if present, specifies refers to a Vertical\_position, possibly with an offset value or an absolute coordinate value along the vertical axis of the global co-ordinate system.

#### **4.2.108.4 location**

The location specifies origin of the local co\_system, defined in the parent Co\_ordinate\_system. derived from local or possibly global definition.

### **4.2.109 Longitudinal\_position**

A Longitudinal\_position is a type of Spacing\_position (see 0) that is located on the global X-axis.

### **4.2.110 Longitudinal\_table**

A Longitudinal\_table is a spacing table whose positions lie on the longitudinal axis of the global co-ordinate system which is the global x axis.

The data associated with a Longitudinal\_table are the following:

- spacing\_table\_representations.

The spacing\_table\_representations specifies the longitudinal positions which make up the longitudinal table.

#### **4.2.111 Moment\_3d**

A Moment\_3d is a collection of moment components at three major co-ordinate system axes, vertical, transversal, and longitudinal.

The data associated with a Moment\_3d are the following:

- longitudinal\_moment;
- origin;
- transverse\_moment;
- vertical\_moment.

##### **4.2.111.1 longitudinal\_moment**

The longitudinal\_moment specifies the moment component along the longitudinal axis.

##### **4.2.111.2 origin**

The origin specifies the point in the local co-ordinate system about which the moment component is defined.

##### **4.2.111.3 transverse\_moment**

The transverse\_moment specifies the moment component along the transversal axis.

##### **4.2.111.4 vertical\_moment**

The vertical\_moment specifies the moment component along the vertical axis.

#### **4.2.112 Moments\_of\_inertia**

A Moments\_of\_inertia is the values of the area moments of the boundary formed by the intersection of the Compartment (see 4.2.35) and a plane representing the Cargo (see 4.2.12) and non-Cargo interface.

The data associated with a Moments\_of\_inertia are the following:

- long\_moment\_of\_inertia;
- trans\_moment\_of\_inertia.

##### **4.2.112.1 long\_moment\_of\_inertia**

The long\_moment\_of\_inertia specifies the value of the second moment of the boundary formed by the intersection of the Compartment and a plane representing the Cargo interface (i.e., liquid cargo static waterline). The lever of the moment is parallel to the longitudinal axis of the Ship (see 4.2.122).

#### **4.2.112.2 trans\_moment\_of\_inertia**

The `trans_moment_of_inertia` specifies the `trans_moment_of_inertia` represents the value of 2.0 nd moment of the boundary formed by the intersection of the `Compartment` and a plane representing the `Cargo` interface (i.e., liquid cargo static waterline). The lever of the moment is parallel to the transverse axis of the `Ship` (see 4.2.122).

#### **4.2.113 Net\_tonnage**

A `Net_tonnage` is a type of `Tonnage_measurement` (see 4.2.146) that is a calculation of the `Cargo` (see 4.2.12) carrying `Space` (see 4.2.125) within the `Ship` (see 4.2.122). It is the `Gross_tonnage` (see 4.2.95) with deductions for crew spaces, engine room, water ballast, and any `Space` not used for passengers or `Cargo`.

#### **4.2.114 Non\_manifold\_surface\_shape\_representation**

A `Non_manifold_surface_shape_representation` is a type of `Shape_representation` that defines the shape for `Spaces` (see 4.2.125). It is the only type of `Shape_representation` defined for this Part of ISO 10303 and is specified by 10303-508.

#### **4.2.115 Owner\_designation**

An `Owner_designation` is a type of `General_characteristics_definition` (see 4.2.91) that specifies the organizations that order, own, and manage the `Ship` (see 4.2.122).

The data associated with an `Owner_designation` are the following:

- `local_units`;
- `managing_company`;
- `ordering_company`;
- `owning_company`.

##### **4.2.115.1 local\_units**

The `local_units` specifies that an `Owner_designation` shall not define local units

##### **4.2.115.2 managing\_company**

The `managing_company` specifies the `Organization` that is responsible for managing and operating the `Ship`

##### **4.2.115.3 ordering\_company**

The `ordering_company` specifies the `Organization` that ordered the `Ship` at a shipyard.

#### **4.2.115.4 owning\_company**

The owning\_company specifies the Organization that legally owns the Ship.

#### **4.2.116 Part**

A Part is a type of Item (see 4.2.96) that is the atomic element within a product structure representing a System, an Assembly, or a Space. It is an Item created by a physical activity and made of a material.

#### **4.2.117 Person\_group**

A Person\_group is either of type passenger or a member of the crew. The data associated with Person\_group consists of the type of person, the number of people, the area, and overall weight and volume taken up by the group on the Ship (see 4.2.122).

The data associated with a Person\_group are the following:

- footprints;
- number\_of\_people;
- person\_type;
- volume;
- weight\_and\_centre\_of\_gravity.

##### **4.2.117.1 footprints**

The footprints specifies the area of space taken up by the group.

##### **4.2.117.2 number\_of\_people**

The number\_of\_people specifies the number of people in the group.

##### **4.2.117.3 person\_type**

The person\_type specifies the role of the people in the group.

The value of person\_type is one of the following:

- passengers;
- crew;
- officers;
- enlisted.

NOTE - See 4.2.117.3.1 - 4.2.117.5 for the definition of each allowable value for person\_type.

#### **4.2.117.3.1 passengers**

passengers: The role of the Person is as a passenger.

#### **4.2.117.3.2 crew**

crew: The role of the Person is as a member of the crew.

#### **4.2.117.3.3 officers**

officers: The role of the Person is as an officer.

#### **4.2.117.3.4 enlisted**

enlisted: The role of the Person is as enlisted personnel.

#### **4.2.117.4 volume**

The volume specifies the volume of space taken up by the group.

#### **4.2.117.5 weight\_and\_centre\_of\_gravity**

The weight\_and\_centre\_of\_gravity specifies the weight of all the people in the group.

### **4.2.118 Primer\_coating**

A Primer\_coating is a type of Coating used to coat metal after surface preparation and prior to fabrication, such that it has no significant deleterious effect on subsequent welding work.

### **4.2.119 Regulation**

A Regulation is a specification of the set of all international and national regulations as well as standards that apply to the Ship (see 4.2.122).

The data associated with a Regulation are the following:

- international\_regulations;
- national\_regulations;
- standards.

#### **4.2.119.1 international\_regulations**

The international\_regulations specifies all relevant international regulations that apply to the Ship.

### **4.2.119.2 national\_regulations**

The national\_regulations specifies all relevant national regulations that apply to the Ship.

### **4.2.119.3 standards**

The standards specifies all relevant standards that apply to the Ship.

## **4.2.120 Revision**

A Revision is a type of Versionable\_object (see 4.2.158) that serves as the link between the object of interest, and the Definitions (see 4.2.75) of its constituents, and the associated members. A revision is not created automatically, but has to be created explicitly each time it is needed.

EXAMPLE - the object of interest can be a hull cross section whose members are plate definitions, but only those plate definitions that belong to the same version.

The data associated with a Revision are the following:

- members;
- name;
- reason.

### **4.2.120.1 members**

The members specifies the Versionable\_objects within the Revision.

### **4.2.120.2 name**

The name specifies a label that identifies a particular Revision.

### **4.2.120.3 reason**

The reason specifies a description of what caused the creation of a new Revision

## **4.2.121 Revision\_with\_context**

A Revision\_with\_context is a type of Revision (see 4.2.120) that serves as the link between the object of interest, the context, and the Definitions (see 4.2.75) of its constituents and the associated members.

The data associated with a Revision\_with\_context are the following:

- context\_of\_revision.

The context\_of\_revision specifies the link to a higher level object of interest. This may not be known explicitly.



## 4.2.122 Ship

A Ship is a type of Item (see 4.2.96) that is the primary product supported by the suite of Shipbuilding Application Protocols. All data defining the product shall be related to a Ship. Product model definition data related to the Ship object is supported for many stages of the life cycle of a Ship, including new project, early and detailed design, production engineering, manufacturing, and operations.

NOTE - the name of the Ship is specified as a Definition in Ship\_designation, where it may be versioned.

The data associated with a Ship are the following:

- units.

### 4.2.122.1.1 units

The units specifies a reference to a set of pre-defined units for all types of measures that may appear in the Ship model.

## 4.2.123 Ship\_designation

A Ship\_designation is a type of General\_characteristics\_definition (see 4.2.91) that specifies the identification given to the Ship (see 4.2.122) so that it can be categorized by any shipping related organization.

The data associated with a Ship\_designation are the following:

- call\_sign;
- flag\_state;
- local\_units;
- port\_of\_registration;
- ship\_identification;
- ship\_name;
- ship\_type\_description.

### 4.2.123.1 call\_sign

The call\_sign specifies a unique lifecycle identifier assigned to the Ship by the flag\_state for radio communication.

### 4.2.123.2 flag\_state

The flag\_state specifies the national authority with which the Ship is registered.

### **4.2.123.3 local\_units**

The local\_units specifies that a Ship\_designation shall not define local units.

### **4.2.123.4 port\_of\_registration**

The port\_of\_registration specifies the national homeport of the Ship. The port\_of\_registration lies within the jurisdiction of the flag\_state.

### **4.2.123.5 ship\_identification**

The ship\_identification specifies a general identifier unique to the Ship assigned during the classification process.

### **4.2.123.6 ship\_name**

The ship\_name specifies the name of the Ship assigned by the owner.

### **4.2.123.7 ship\_type\_description**

The ship\_type\_description specifies more details about the function of the Ship and additional information about the Cargo (see 4.2.12) carried. If the ship\_type is user\_defined, then the ship\_type\_description delivers the information for the type of the Ship.

## **4.2.124 Shipyard\_designation**

A Shipyard\_designation is a type of General\_characteristics\_definition (see 4.2.91) that specifies the identification given to the Ship (see 4.2.122) by the shipbuilder.

The data associated with a Shipyard\_designation are the following:

- local\_units;
- role;
- shipyard;
- shipyard\_new\_building\_id;
- shipyard\_project\_name.

### **4.2.124.1 local\_units**

The local\_units specifies that a Shipyard\_designation shall not define local units.

### **4.2.124.2 role**

The role specifies the contractual obligation that the shipyard has in relation to the Ship.

The value of role is one of the following:

- prime\_design;
- prime\_build;
- prime\_repair;
- prime;
- subcontractor.

NOTE - See 4.2.124.2.1 - 4.2.124.2.5 for the definition of each allowable value for role.

#### **4.2.124.2.1 prime\_design**

prime\_design: the prime contractor with contract responsibility for the design of the Ship

#### **4.2.124.2.2 prime\_build**

prime\_build: the prime contractor with contract responsibilities for manufacture of the Ship

#### **4.2.124.2.3 prime\_repair**

prime\_repair: the prime contractor with contract responsibilities for repair of the Ship.

#### **4.2.124.2.4 prime**

prime: the prime contractor for the Ship.

#### **4.2.124.2.5 subcontractor**

subcontractor: a subcontractor for the Ship.

### **4.2.124.3 shipyard**

The shipyard specifies the name and organizational details of the facility building or repairing the Ship.

#### **4.2.124.4 shipyard\_new\_building\_id**

The shipyard\_new\_building\_id is optional and if present, specifies an identifier for the Ship that is assigned by the shipyard after an order has been confirmed.

#### **4.2.124.5 shipyard\_project\_name**

The shipyard\_project\_name specifies an identifier for the Ship that is assigned by the shipyard on receipt of an order, or tender, for a new ship.

### **4.2.125 Space**

A Space is a type of Item (see 4.2.96) that defines the volume on board a Ship (see 4.2.122). A Space is either a Compartment (see 4.2.35) or a Zone (see 4.2.164). A Space may have Functional\_definitions (see 4.2.89), Design\_definitions (see 4.2.76), manufacturing definitions, and product structure definitions relating applicable properties to the Space.

### **4.2.126 Space\_adjacency\_relationship**

A Space\_adjacency\_relationship is a type of Space\_arrangement\_relationship (see 4.2.127) that identifies Spaces (see 4.2.125) that share a common boundary. These Spaces may be arranged relative to one another and the relationship may exhibit certain properties or characteristics. Properties specified by this AP are accessibility, partial or complete adjacency, orientation, and shared surface areas. A collection of adjacency relationships define an arrangement and are valid only in the context of a specific Space.

The data associated with a Space\_adjacency\_relationship are the following:

- adjacency\_access;
- adjacency\_orientation;
- adjacency\_type;
- adjacent\_space\_surface\_area.

#### **4.2.126.1 adjacency\_access**

The adjacency\_access specifies that it is or is not intended that a means be provided to allow passage of a person between the two adjacent spaces. A value of YES specifies the design intent of accessibility.

#### **4.2.126.2 adjacency\_orientation**

The adjacency\_orientation specifies the positional context between two adjacent spaces.

The value of adjacency\_orientation is one of the following:

- above;
- below;
- port;
- starboard;
- forward;
- aft.

NOTE - See 4.2.126.2.1 - 4.2.126.2.6 for the definition of each allowable value for adjacency\_orientation.

#### **4.2.126.2.1 above**

above: a Space is above, or on top of, another Space.

#### **4.2.126.2.2 below**

below: a Space is below, or beneath, another Space.

#### **4.2.126.2.3 port**

port: a Space is to the port side of another Space.

#### **4.2.126.2.4 starboard**

starboard: a Space is to the starboard side of another Space.

#### **4.2.126.2.5 forward**

forward: a Space is forward, or in front of, another Space.

#### **4.2.126.2.6 aft**

aft: a Space is aft of, or behind, another Space.

### **4.2.126.3 adjacency\_type**

The adjacency\_type specifies whether the two adjacent Spaces are completely or partially adjacent.

The value of adjacency\_type is one of the following:

- partial;
- complete.

NOTE - See 4.2.126.3.1 - 4.2.126.3.2 for the definition of each allowable value for adjacency\_type.

#### **4.2.126.3.1 partial**

partial: the boundaries are not identical.

#### **4.2.126.3.2 complete**

complete: the two Spaces have identical boundaries with respect to a specific orientation (e.g., both share a common forward longitudinal extent, or a common port transverse extent).

#### **4.2.126.4 adjacent\_space\_surface\_area**

The `adjacent_space_surface_area` specifies the area of that portion of the boundary between adjacent Spaces that is common to both Spaces.

#### **4.2.127 Space\_arrangement\_relationship**

A `Space_arrangement_relationship` is a type of `Item_relationship` (see 4.2.97) that represents an association between two Spaces (see 4.2.125). A `Space_arrangement_relationship` is either a `Space_adjacency_relationship` (see 4.2.126), a `Space_functional_relationship` (see 0), a `Space_connection_relationship` (see 4.2.128), a `Space_positional_relationship` (see 4.2.131), or a `Space_enclosing_relationship` (see 4.2.129). The collection of the set of any particular category of relationships defines a network of inter-related Spaces.

The data associated with a `Space_arrangement_relationship` are the following:

- `item_1`;
- `item_2`;
- `remark`.

##### **4.2.127.1 item\_1**

The `item_1` specifies redeclaration of the first Items (see 4.2.96) attribute inherited from `Item_relationship` in order to constrain it to be a type of Space.

##### **4.2.127.2 item\_2**

The `item_2` specifies redeclaration of the second Item (see 4.2.96) attribute inherited from `Item_relationship` in order to constrain it to be of type Space.

##### **4.2.127.3 remark**

The `remark` specifies textual information used to further define the relationship between two related Spaces.

#### **4.2.128 Space\_connection\_relationship**

A `Space_connection_relationship` is a type of `Space_arrangement_relationship` (see 4.2.127) that identifies Spaces (see 4.2.125) that are intended to be interconnected in some way.

EXAMPLE - two tanks may be interconnected by a piping system to allow the transfer of ballast water between the tanks.

The data associated with a `Space_connection_relationship` are the following:

- `connecting_system`.

The `connecting_system` specifies the identification of the system that connects the two Spaces.

### 4.2.129 Space\_enclosing\_relationship

A Space\_enclosing\_relationship is a type of Space\_arrangement\_relationship (see 4.2.127) that identifies Spaces (see 4.2.125) that are completely contained within other Spaces. An enclosed Space is one that does not share a common boundary with another Space.

EXAMPLE - a lube oil storage tank mounted on a foundation within the main engine room.

### 4.2.130 Space\_functional\_relationship

A Space\_functional\_relationship is a type of Space\_arrangement\_relationship (see 4.2.127) that identifies Spaces (see 4.2.125) that are associated with other Spaces because of some common functionality.

EXAMPLE - port and starboard pairs of anti-roll tanks, or an ammunition storage space, cargo weapons elevator, and gun turret are related by function.

### 4.2.131 Space\_positional\_relationship

A Space\_positional\_relationship is a type of Space\_arrangement\_relationship (see 4.2.127) that identifies Spaces (see 4.2.125) whose position is dependent upon another Space. A variety of positional relationship types are supported that serve to define the significant aspects of the relationship.

The data associated with a Space\_positional\_relationship are the following:

- relationship\_type.

The relationship\_type specifies an indicator as to the kind of space positional relationship expressed. The relationship is defined in terms of topological aspects of the two related spaces.

The value of relationship\_type is one of the following:

- forward\_longitudinal\_extent;
- aft\_longitudinal\_extent;
- port\_transverse\_extent;
- starboard\_transverse\_extent;
- forward\_starboard\_corner;
- forward\_port\_corner;
- aft\_starboard\_corner;
- aft\_port\_corner;
- centered\_transverse;

- centered\_longitudinal;
- matched\_transverse;
- matched\_longitudinal;
- matched\_transverse\_and\_longitudinal;
- relative.

NOTE - See 4.2.131.1.1 - 4.2.131.1.14 for the definition of each allowable value for relationship\_type.

#### **4.2.131.1.1 forward\_longitudinal\_extent**

forward\_longitudinal\_extent: a Space is positioned longitudinally forward relative to another Space.

#### **4.2.131.1.2 aft\_longitudinal\_extent**

aft\_longitudinal\_extent: a Space is positioned longitudinally aft relative to another Space.

#### **4.2.131.1.3 port\_transverse\_extent**

port\_transverse\_extent: a Space is positioned transversely and to the port side relative to another Space.

#### **4.2.131.1.4 starboard\_transverse\_extent**

starboard\_transverse\_extent: a Space is positioned transversely and to the starboard side relative to another Space.

#### **4.2.131.1.5 forward\_starboard\_corner**

forward\_starboard\_corner: a Space is positioned forward and to the starboard side relative to another Space.

#### **4.2.131.1.6 forward\_port\_corner**

forward\_port\_corner: a Space is positioned forward and to the port side relative to another Space.

#### **4.2.131.1.7 aft\_starboard\_corner**

aft\_starboard\_corner: a Space is positioned aft and to the starboard side relative to another Space.

#### **4.2.131.1.8 aft\_port\_corner**

aft\_port\_corner: a Space is positioned aft and to the port side relative to another Space.



**4.2.131.1.9 centered\_transverse**

centered\_transverse: a Space is centred transversely relative to another Space.

**4.2.131.1.10 centered\_longitudinal**

centered\_longitudinal: a Space is centred longitudinally relative to another Space.

**4.2.131.1.11 matched\_transverse**

matched\_transverse: a Space transversely matches another Space.

**4.2.131.1.12 matched\_longitudinal**

matched\_longitudinal: a Space longitudinally matches another Space.

**4.2.131.1.13 matched\_transverse\_and\_longitudinal**

matched\_transverse\_and\_longitudinal: a Space transversely and longitudinally matches another Space.

**4.2.131.1.14 relative**

relative: the locations of the two spaces are fixed relative to one another.

**4.2.132 Space\_product\_structure**

A Space\_product\_structure is a type of Item\_structure (see 4.2.98) that serves as a collection of Parts (see 4.2.116) that are contained within a Compartment (see 4.2.35) or Zone (see 4.2.164). A Space\_product\_structure may be independent of any discipline. It may be defined to consist of Parts of any one or more disciplines.

The data associated with a Space\_product\_structure are the following:

- contained\_in;
- items.

**4.2.132.1 contained\_in**

The contained\_in specifies the Compartment or Zone that all items are contained within.

**4.2.132.2 items**

The items specifies the Items (see 4.2.96) that constitute the Space\_product\_structure.

NOTE - constraints on Item\_structure imply that the External\_items also are Parts.

### **4.2.133 Space\_product\_structure\_revision**

A Space\_product\_structure\_revision is a type of Revision\_with\_context (see 4.2.121) that relates the versions of Items (see 4.2.96) in a Space\_product\_structure (see 4.2.132) to a particular version of the Space\_product\_structure.

NOTE - the versions of Items is related through a particular Design\_definition for each Item in the Item\_structure.items.

The data associated with a Space\_product\_structure\_revision are the following:

- context\_of\_revision;
- members.

#### **4.2.133.1 context\_of\_revision**

The context\_of\_revision specifies a description detailing the reason for the Revision (see 4.2.120).

#### **4.2.133.2 members**

The members specifies the Design\_definitions (see 4.2.76) that are related to the Space\_product\_structure\_revision.

### **4.2.134 Spacing\_position**

A Spacing\_position is a position on one of the global co-ordinate axes of the Ship (see 4.2.122) that is used as a reference point for any geometrical or structural item during the design and manufacture of the Ship. Each Spacing\_position is either a Longitudinal\_position (see 0), Transversal\_position (see 4.2.147), or a Vertical\_position (see 4.2.160), and/or a Spacing\_position\_with\_offset (see 4.2.135).

EXAMPLE - typically spacing positions are specified by LFR 123, TFR 10, 100, 100, A. In addition the distance to the global origin is defined, for instance by 154.5 metres.

The data associated with a Spacing\_position are the following:

- name;
- position;
- position\_number.

#### **4.2.134.1 name**

The name is optional and if present, specifies a label that is used to name the reference point.

#### **4.2.134.2 position**

The position specifies the distance to the origin of the global co-ordinate system of the Ship. The axis on which the distance is measured depends on the type of Spacing\_position.

#### **4.2.134.3 position\_number**

The position\_number specifies the numerical identification that is given to the Spacing\_position.

#### **4.2.135 Spacing\_position\_with\_offset**

A Spacing\_position\_with\_offset is a type of Spacing\_position (see 4.2.134) that is a position defined by an offset to an existing Spacing\_position on one of the global co-ordinate axes of the Ship (see 4.2.122). It is used as a reference point for any geometrical or structural item during the design and manufacture of the Ship.

The data associated with a Spacing\_position are the following:

- offset;
- relating\_spacing\_position.

##### **4.2.135.1 offset**

The offset specifies the distance to the relating Spacing\_position. The axis on which the distance is measured depends on the type of the relating Spacing\_position.

##### **4.2.135.2 relating\_spacing\_position**

The relating\_spacing\_position specifies the Spacing\_position from where the offset is taken to identify the Spacing\_position\_with\_offset.

#### **4.2.136 Spacing\_table**

A Spacing\_table is a collection of Spacing\_positions that defines a list of reference points along one of the co-ordinate axes of the Ship. There are several specific types of the Spacing\_table which can be chosen.

EXAMPLE 1 - A frame table is a type of Spacing\_table where the frame positions would be longitudinal positions.

The data associated with a Spacing\_table are the following:

- spacing\_table\_representations;
- description;
- name.

#### **4.2.136.1 spacing\_table\_representations**

The `spacing_table_representations` specifies the positions which make up the table on the co-ordinate axis that are of interest.

#### **4.2.136.2 description**

The description is optional and if present, specifies the textual account of the reason why the `Spacing_table` was created and any additional text that is required to describe the purpose of the `Spacing_table`.

#### **4.2.136.3 name**

The name is optional and if present, specifies the context specific identification for the `Spacing_table`.

### **4.2.137 Stability\_definition**

A `Stability_definition` is a type of `Design_definition` (see 4.2.76) that defines the stability properties for a given intact Ship (see 4.2.122). The results are defined in a tabular form for different loading conditions and represent the righting arms and the centre of buoyancy for different heel angles.

NOTE - damage stability will be defined in a special type of `Stability_definition`.

The data associated with a `Stability_definition` are the following:

- `defined_for`;
- `representations`.

#### **4.2.137.1 defined\_for**

The `defined_for` specifies the Ship for which the `Stability_definition` is defined.

#### **4.2.137.2 representations**

The `representations` specifies the `Stability_table` (see 4.2.140) which the `Stability_definition` represents.

### **4.2.138 Stability\_properties\_for\_one\_floating\_position**

A `Stability_properties_for_one_floating_position` is a type of `Representation_item` (see **Error! Reference source not found.**) that specifies the collection of values that represent the data specific to stability calculations for a particular `Floating_position` (see 4.2.87) for a moulded form of a Ship (see 4.2.122).

The data associated with a `Stability_properties_for_one_floating_position` are the following:

- `centre_of_gravity_above_keel`;

- `definition_of_starting_floating_position`;
- `related_stability_table`;
- `stability_properties_for_different_angles_of_heel`.

#### **4.2.138.1 centre\_of\_gravity\_above\_keel**

The `centre_of_gravity_above_keel` specifies the location for the centre of gravity of the Ship. It will be presumed that the location for the centre of gravity of the Ship will not change for different heel angles. The X-co-ordinate is measured from the aft perpendicular, the Y-co-ordinate is measured from the centreline and the Z-co-ordinate is measured from the baseline.

#### **4.2.138.2 definition\_of\_starting\_floating\_position**

The `definition_of_starting_floating_position` specifies the `Floating_position` of the Ship for specific loading conditions, which is used as the starting point for the calculations of the `Stability_property` (see 4.2.139). The `Floating_position` covers the draught, trim, heel, and corresponding volume of displacement for the Ship.

#### **4.2.138.3 related\_stability\_table**

The `related_stability_table` specifies the `Stability_tables` with which the `Stability_properties_for_one_floating_position` is associated.

#### **4.2.138.4 stability\_properties\_for\_different\_angles\_of\_heel**

The `stability_properties_for_different_angles_of_heel` specifies all the stability properties that are valid for the particular `definition_of_starting_floating_position`.

### **4.2.139 Stability\_property**

A `Stability_property` is a definition of all the necessary properties for the stability calculations for a moulded form of a Ship (see 4.2.122) with specific loading conditions.

The data associated with a `Stability_property` are the following:

- `angle_of_heel`;
- `centre_of_buoyancy`;
- `righting_arm`.

#### **4.2.139.1 angle\_of\_heel**

The `angle_of_heel` specifies the angle of rotation of the Ship around the X-axis. The `angle_of_heel` has positive values if the starboard side of the Ship moves down.

#### **4.2.139.2 centre\_of\_buoyancy**

The `centre_of_buoyancy` specifies the location of the volumetric centre of the submerged moulded form volume. The X-co-ordinate is measured from the aft perpendicular, the Y-co-ordinate is measured from the centreline, and the Z-co-ordinate is measured from the baseline.

#### **4.2.139.3 righting\_arm**

The `righting_arm` specifies the distance between a perpendicular line through the `centre_of_gravity_above_keel` and a perpendicular line through the `centre_of_buoyancy`. Both lines are taken orthogonal to the heeled waterline.

#### **4.2.140 Stability\_table**

A `Stability_table` is a type of representation that defines the stability properties for a given intact or damaged Ship (see 4.2.122), depending on the `Stability_definition` (see 4.2.136). The results are defined in a tabular form and represent the righting arms and the centre of buoyancy for different heel angles for one starting `Floating_position` (see 4.2.87).

The data associated with a `Stability_table` are the following:

- `items`;
- `mean_shell_thickness`.

##### **4.2.140.1 items**

The `items` specifies the stability properties, which are the righting arms and the centre of buoyancy for different heel angles for one starting `Floating_position`.

##### **4.2.140.2 mean\_shell\_thickness**

The `mean_shell_thickness` specifies the real value for the average thickness of the shell plating, which may be used to define the related extreme form for the stability properties for the ship including the thickness.

#### **4.2.141 Station\_table**

A `Station_table` is a type of transversal table whose positions are a reference for the location of stations and are located on the global X axis.

NOTE - Stations are used in the design process of a ship and the station curves are curves of transversal sections through the ship hull. There are usually 20.0 stations, but the number can differ from shipyard to shipyard.

### **4.2.142 Tank\_compartment\_property**

A Tank\_compartment\_property is a type of Compartment\_property (see 4.2.54) that specifies properties for Compartments (see 4.2.35) designated for carrying fluid Cargo (see 4.2.12) such as oil or fuel.

The data associated with a Tank\_compartment\_property are the following:

- design\_properties;
- design\_stowage\_density;
- geometric\_parameters;
- liquid\_capacity;
- moments\_of\_inertia.

#### **4.2.142.1 design\_properties**

The design\_properties is optional and if present, specifies the properties of the tank required for the design of piping systems supplying the tank.

#### **4.2.142.2 design\_stowage\_density**

The design\_stowage\_density specifies the measure of the quantity per unit volume of the liquid Cargo for which the tank compartment is designed.

#### **4.2.142.3 geometric\_parameters**

The geometric\_parameters is optional and if present, specifies geometric properties of the tank compartment used for analysis of fluid Cargo sloshing.

#### **4.2.142.4 liquid\_capacity**

The liquid\_capacity specifies a volumetric characteristic of a tank compartment.

#### **4.2.142.5 moments\_of\_inertia**

The moments\_of\_inertia specifies the inertial resistance to motion of a fluid Cargo in the tank.

### **4.2.143 Tank\_geometric\_parameters**

A Tank\_geometric\_parameters is the geometric properties of the tank Compartment (see 4.2.35) used for analysis of fluid Cargo (see 4.2.12) sloshing.

The data associated with a Tank\_geometric\_parameters are the following:

- breadth\_wash;

— `length_wash`.

#### **4.2.143.1 `breadth_wash`**

The `breadth_wash` is optional and if present, specifies the breadth between effective wash bulkheads at the height of the load point.

#### **4.2.143.2 `length_wash`**

The `length_wash` is optional and if present, specifies the length between effective wash bulkheads at the height of the load point.

### **4.2.144 `Tank_piping_design_properties`**

A `Tank_piping_design_properties` is the collection of properties specific to piping that occurs within, or is attached to, a tank Compartment (see 4.2.35).

The data associated with a `Tank_piping_design_properties` are the following:

- `airpipe_height`;
- `filling_height`;
- `relief_valve_pressure_setting`;
- `sounding_pipe_height`.

#### **4.2.144.1 `airpipe_height`**

The `airpipe_height` is optional and if present, specifies the height from the base line to the top of the air pipe, if any.

#### **4.2.144.2 `filling_height`**

The `filling_height` is optional and if present, specifies the maximum height for filling of the tank Compartment.

#### **4.2.144.3 `relief_valve_pressure_setting`**

The `relief_valve_pressure_setting` is optional and if present, specifies the opening pressure of the relief valve.

#### **4.2.144.4 `sounding_pipe_height`**

The `sounding_pipe_height` is optional and if present, specifies the height of a sounding pipe.



## **4.2.145 Tonnage\_definition**

A Tonnage\_definition is a type of Definition (see 4.2.75) that defines a method of volume calculation applied to Ships (see 4.2.122). It is used for determining charges for facilities such as berthing, docking, and passage through canals and locks.

The data associated with a Tonnage\_definition are the following:

- certificate;
- compensated\_gross\_tonnage;
- gross\_tonnage;
- net\_tonnage;
- spaces\_excluded;
- tonnage\_regulation.

### **4.2.145.1 certificate**

The certificate specifies the document that is issued to the Ship owner by the authority that carried out the tonnage calculations.

### **4.2.145.2 compensated\_gross\_tonnage**

The compensated\_gross\_tonnage specifies the Gross\_tonnage (see 4.2.95) value compensated for the type and complexity of the vessel.

### **4.2.145.3 gross\_tonnage**

The gross\_tonnage specifies the value and derivation of the Gross\_tonnage (see 4.2.95) calculation.

### **4.2.145.4 net\_tonnage**

The net\_tonnage specifies the value and derivation of the Net\_tonnage (see 4.2.113) calculation.

### **4.2.145.5 spaces\_excluded**

The spaces\_excluded specifies the Spaces (see 4.2.125) that were excluded from the tonnage calculations.

### **4.2.145.6 tonnage\_regulation**

The tonnage\_regulation specifies the regulations that were used to produce the tonnage calculations.

The value of tonnage\_regulation is one of the following:

- `suez`;
- `panama`;
- `convention1969`.

NOTE - See 4.2.145.6.1 - 4.2.145.6.3 for the definition of each allowable value for `tonnage_regulation`.

#### **4.2.145.6.1 `suez`**

`suez`: a `tonnage_regulation` valid for the Suez canal region.

#### **4.2.145.6.2 `panama`**

`panama`: a `tonnage_regulation` valid for the Panama canal region.

#### **4.2.145.6.3 `convention1969`**

`convention1969`: a `tonnage_regulation` based on the Convention of 1969.

### **4.2.146 `Tonnage_measurement`**

A `Tonnage_measurement` is the calculation of `tonnage` and the `Spaces` (see 4.2.125) that were included to obtain that calculation. Each `Tonnage_measurement` may be one of the following: a `Net_tonnage` (see 4.2.113) or a `Gross_tonnage` (see 4.2.95).

The data associated with a `Tonnage_measurement` are the following:

- `date_of_measurement`;
- `spaces_included`;
- `tonnage_value`.

#### **4.2.146.1 `date_of_measurement`**

The `date_of_measurement` specifies the date and time that the `tonnage` calculations were performed.

#### **4.2.146.2 `spaces_included`**

The `spaces_included` specifies the `Compartment_group` (see 4.2.46) that were included in the `tonnage` calculations.

#### **4.2.146.3 `tonnage_value`**

The `tonnage_value` specifies the numerical value resulting from the `tonnage` calculation.

### **4.2.147 Transversal\_position**

A Transversal\_position is a type of Spacing\_position (see 4.2.134) that is located on the global Y-axis.

### **4.2.148 Transversal\_table**

A Transversal\_table is a spacing table whose positions lie on the transverse axis of the global co-ordinate system which is the global Y-axis.

The data associated with a Transversal\_table are the following:

- spacing\_table\_representations.

The spacing\_table\_representations specifies the transversal positions which make up the transversal table.

### **4.2.149 Unit\_cargo**

A Unit\_cargo is a type of Dry\_cargo (see 4.2.81) that is Cargo (see 4.2.12) that is packed or comprises discrete units that can be loaded and stored individually on the Ship (see 4.2.122).

The data associated with a Unit\_cargo are the following:

- bounding\_space;
- cargo\_type;
- footprints;
- lashing\_points;
- shape\_description;
- stack\_limit;
- volume;
- weight\_and\_centre\_of\_gravity.

#### **4.2.149.1 bounding\_space**

The bounding\_space specifies the description of the total space needed for stowage of the Unit\_cargo. This may be identical to the shape\_description but may also include the surrounding space required for inspection and maintenance.

#### **4.2.149.2 cargo\_type**

The cargo\_type is optional and if present, specifies the type of Unit\_cargo that can be loaded into the Ship.

The value of cargo\_type is one of the following:

- vehicle;
- boat;
- trailer;
- container;
- undefined;
- cable;
- livestock;
- aircraft;
- drums;
- pallet.

NOTE - See 4.2.149.2.1 - 4.2.149.2.10 for the definition of each allowable value for cargo\_type.

#### **4.2.149.2.1 vehicle**

vehicle: the Unit\_cargo is a vehicle.

#### **4.2.149.2.2 boat**

boat: The Unit\_cargo is a boat.

#### **4.2.149.2.3 trailer**

trailer: The Unit\_cargo is trailer.

#### **4.2.149.2.4 container**

container: The Unit\_cargo is a container.

#### **4.2.149.2.5 undefined**

undefined: The Unit\_cargo is unspecified.

#### **4.2.149.2.6 cable**

cable: The Unit\_cargo is cable.

**4.2.149.2.7 livestock**

livestock: The Unit\_cargo is livestock.

**4.2.149.2.8 aircraft**

aircraft: The Unit\_cargo is an aircraft.

**4.2.149.2.9 drums**

drums: The Unit\_cargo is contained in drums.

**4.2.149.2.10 pallet**

pallet: The Unit\_cargo is palletized.

**4.2.149.3 footprints**

The footprints specifies the description of the areas of the Unit\_cargo which are in contact with the Ship deck or hanging point.

**4.2.149.4 lashing\_points**

The lashing\_points specifies the points at which lashings are secured to the Unit\_cargo. These points are specified in the local co-ordinate system of the Unit\_cargo.

**4.2.149.5 shape\_description**

The shape\_description specifies the definition of the true shape of the Unit\_cargo.

**4.2.149.6 stack\_limit**

The stack\_limit is optional and if present, specifies the maximum number of this type of Unit\_cargo that can be stacked on top of each other.

**4.2.149.7 volume**

The volume specifies the unit of volume of the Unit\_cargo.

**4.2.149.8 weight\_and\_centre\_of\_gravity**

The weight\_and\_centre\_of\_gravity specifies the definition of the Unit\_cargo weight and centre of gravity with respect to that local co-ordinate system, whose origin is at the base of the centre of plane area of the Cargo.

### **4.2.150 Unit\_cargo\_assignment**

A Unit\_cargo\_assignment is a type of Compartment\_cargo\_assignment (see 4.2.41) that is a consignment of Unit\_cargo (see 4.2.149) that has been allocated and loaded into a Compartment (see 4.2.35).

The data associated with a Unit\_cargo\_assignment are the following:

- position;
- unit\_cargo\_identifier.

#### **4.2.150.1 position**

The position specifies the position of the Unit\_cargo within the Compartment where it has been loaded.

#### **4.2.150.2 unit\_cargo\_identifier**

The Unit\_cargo\_identifier specifies the label used to identify each Unit\_cargo instance.

### **4.2.151 Universal\_resource\_locator**

A Universal\_resource\_locator is the address of an electronic data source (i.e., an Internet address). This is an alternative to the common mail address as provided by ISO 10303-41.

The data associated with a Universal\_resource\_locator are the following:

- location;
- machine\_adress;
- other\_protocol\_type;
- port;
- protocol.

#### **4.2.151.1 location**

The location specifies the path on the target machine where the document is located.

#### **4.2.151.2 machine\_adress**

The machine\_adress specifies the name of the target machine that provides the service (i.e., the ftp server name or an Internet address).

### **4.2.151.3 other\_protocol\_type**

The other\_protocol\_type is optional and if present, specifies a transmission protocol apart from the ones specified in protocol.

### **4.2.151.4 port**

The port is optional and if present, specifies the port for the protocol.

### **4.2.151.5 protocol**

The protocol specifies the type of the transmission protocol (i.e., ftp, http...). Because there is a permanent development on this field it is not possible to cover all available protocol types with the enumeration. Because of this a protocol type USER\_DEFINED is included and the optional other\_protocol\_type attribute is used to hold the protocol type in this case. A constraint assures that in the case of a USER\_DEFINED, the other\_protocol\_type attribute is used.

The value of protocol is one of the following:

- http;
- ftp;
- user\_defined.

NOTE - See 4.2.151.5.1 - 4.2.151.5.3 for the definition of each allowable value for protocol.

#### **4.2.151.5.1 http**

http: hyper text transfer protocol.

#### **4.2.151.5.2 ftp**

ftp: file transfer protocol.

#### **4.2.151.5.3 user\_defined**

user\_defined: user defined transfer protocol

### **4.2.152 Vehicle\_load\_description**

A Vehicle\_load\_description is a definition of all the properties that are required to estimate the impact of a vehicle on a structural system.

The data associated with a Vehicle\_load\_description are the following:

- load\_handling;
- load\_per\_wheel;

- max\_tyre\_pressure;
- number\_of\_wheels;
- print\_area;
- type\_of\_vehicle.

#### **4.2.152.1 load\_handling**

The load\_handling specifies an indication whether the vehicle is for load handling only or will stay onboard when at sea.

#### **4.2.152.2 load\_per\_wheel**

The load\_per\_wheel specifies the maximum permitted load per wheel.

#### **4.2.152.3 max\_tyre\_pressure**

The max\_tyre\_pressure is optional and if present, specifies the maximum tyre pressure; only required if print\_area is not known.

#### **4.2.152.4 number\_of\_wheels**

The number\_of\_wheels specifies the minimum number of wheels per vehicle.

#### **4.2.152.5 print\_area**

The print\_area is optional and if present, specifies the minimum area of a wheel that touches the deck.

#### **4.2.152.6 type\_of\_vehicle**

The type\_of\_vehicle specifies the name of the type of vehicle.

### **4.2.153 Version\_creation**

A Version\_creation is a type of Versionable\_object\_change\_event (see 4.2.159) that identifies the Event (see 4.2.83) leading to a new Definition (see 4.2.75), Item\_structure (see 4.2.98), or Item\_relationship (see 4.2.97). The base attribute shall be populated if the subject Versionable\_object (see 4.2.158) is based upon an existing Versionable\_object. The base Versionable\_object need not be the immediately preceding version of the subject Versionable\_object. The base Versionable\_object may refer to any previous version in the Version\_history (see 4.2.155) of the same Item (see 4.2.96), or to any Versionable\_object of another Item that contributes to the creation of the subject Versionable\_object.

The data associated with a Version\_creation are the following:

- base;



— subject.

#### **4.2.153.1 base**

The base specifies the Versionable\_objects the subject is derived from.

#### **4.2.153.2 subject**

The subject specifies the Versionable\_object created by the Change (see 4.2.19) Event.

### **4.2.154 Version\_deletion**

A Version\_deletion is a type of Versionable\_object\_change\_event (see 4.2.159) that identifies the Event (see 4.2.83) leading to the deletion of a Definition (see 4.2.75), an Item\_structure (see 4.2.98), or an Item\_relationship (see 4.2.97).

The data associated with a Version\_deletion are the following:

— subject.

The subject specifies the Versionable\_object (see 4.2.158) deleted or to be deleted by the Change (see 4.2.19) Event.

### **4.2.155 Version\_history**

A Version\_history is an identification of Versionable\_objects (see 4.2.158) and their Version\_relationships (see 4.2.157) in terms of their role as predecessors and successors with respect to each other.

NOTE - The Version\_history shall be a directed acyclic graph. Consequently the Version\_history may contain Versionable\_objects considered alternatives with respect to each other (i.e., a Versionable\_object having more than one successor), and merged Versionable\_objects (a Versionable\_object having more than one predecessor).

The data associated with a Version\_history are the following:

— current\_version;

— relationships;

— versions.

#### **4.2.155.1 current\_version**

The current\_version specifies the Versionable\_object that plays the role of the current version in this Version\_history.

#### **4.2.155.2 relationships**

The relationships specifies the Version\_relationships within the Version\_history.

### **4.2.155.3 versions**

The versions specifies the Versionable\_objects within the Version\_history.

### **4.2.156 Version\_modification**

A Versionable\_object\_change\_event is a type of Versionable\_object\_change\_event (see 4.2.159) that identifies the Event (see 4.2.83) leading to a change of a Versionable\_object (see 4.2.158), i.e., the creation of a new version for an existing object. The base Versionable\_object need not be the immediately preceding version of the subject Versionable\_object, but may refer to any previous version in the Version\_history (see 4.2.155) of the same Item (see 4.2.96).

The data associated with a Version\_modification are the following:

- base;
- subject.

#### **4.2.156.1 base**

The base specifies the Versionable\_objects from which the subject is derived.

#### **4.2.156.2 subject**

The subject specifies the Versionable\_object modified or to be modified by the Change (see 4.2.19) Event.

### **4.2.157 Version\_relationship**

A Version\_relationship defines the relationship of two Versionable\_objects (see 4.2.158) of the same type in terms of a Version\_history (see 4.2.155).

The data associated with a Version\_relationship are the following:

- predecessor;
- reason;
- successor.

#### **4.2.157.1 predecessor**

The predecessor specifies the Version from which the successor is derived.

#### **4.2.157.2 reason**

The reason specifies the reason for a new version, created by a certain person at a certain time.

### 4.2.157.3 successor

The successor specifies the Version that the predecessor is the preceding version of.

### 4.2.158 Versionable\_object

A Versionable\_object is any object that may be versioned. Each Versionable\_object is either a Definition (see 4.2.75), Item\_relationship (see 4.2.97), or Item\_structure (see 4.2.98).

The data associated with a Versionable\_object are the following:

— version\_id.

The version\_id specifies the identification of the version.

### 4.2.159 Versionable\_object\_change\_event

A Versionable\_object\_change\_event is a type of Event (see 4.2.83) that is a generalization of the events effectively changing a Definition (see 4.2.75), Item\_structure (see 4.2.98), or Item\_relationship (see 4.2.97).

### 4.2.160 Vertical\_position

A Vertical\_position is a type of Spacing\_position (see 4.2.134) that is located on the global Z-axis.

### 4.2.161 Vertical\_table

A Vertical\_table is a spacing table whose positions lie on the vertical axis of the global co-ordinate system which is the global Z-axis.

The data associated with a Vertical\_table are the following:

— spacing\_table\_representations.

The spacing\_table\_representations specifies the vertical positions which make up the vertical table.

### 4.2.162 Waterline\_table

A Waterline\_table is a type of vertical table whose positions are a reference for the location of waterlines and are located on the global Z-axis.

### 4.2.163 Weight\_and\_centre\_of\_gravity

A Weight\_and\_centre\_of\_gravity specifies the mass and possibly the centre of gravity of a Ship (see 4.2.122) Part (see 4.2.116). The moment components will be derived if the moment origin exists.

The data associated with a Weight\_and\_centre\_of\_gravity are the following:

- centre\_of\_gravity;
- mass;
- moment.

#### **4.2.163.1 centre\_of\_gravity**

The centre\_of\_gravity specifies the centre of gravity of a Ship Part.

#### **4.2.163.2 mass**

The mass specifies the weight of a Ship Part.

#### **4.2.163.3 moment**

The moment specifies the moment based on centre\_of\_gravity and weight.

### **4.2.164 Zone**

A Zone is a type of Space (see 4.2.125) that represents an abstract bounded volume identifying a region of a Ship (see 4.2.122) with unique requirements or characteristics that must be specially treated in the design and/or manufacturing process.

### **4.2.165 Zone\_design\_definition**

A Zone\_design\_definition is a type of Design\_definition (see 4.2.76) that is the abstract definition of a version of a Zone (see 4.2.164) from a design perspective.

The data associated with a Zone\_design\_definition are the following:

- boundaries;
- constituent\_compartments;
- defined\_for;
- properties;
- representations.

#### **4.2.165.1 boundaries**

The boundaries specifies External\_instance\_references (see 4.2.84) to the moulded forms or structural system Items (see 4.2.96) that bound the Zone.

#### **4.2.165.2 constituent\_compartments**

The constituent\_compartments specifies the Compartments (see 4.2.35) that are contained within the Zone.

### **4.2.165.3 defined\_for**

The `defined_for` specifies that a `Zone_design_definition` is only valid for a `Zone`.

### **4.2.165.4 properties**

The `properties` specifies a collection of properties applicable to or derived from the design of a `Zone`.

### **4.2.165.5 representations**

The `representations` specifies that a `Zone_design_definition` shall only have `Non_manifold_surface_shape_representations` (see 4.2.114).

## **4.2.166 Zone\_functional\_definition**

A `Zone_functional_definition` is a type of `Functional_definition` (see 4.2.89) that defines the functional role of a `Zone` (see 4.2.164); the role may be a pre-defined one or it may be user-defined.

The data associated with a `Zone_functional_definition` are the following:

- `defined_for`;
- `used_for`.

### **4.2.166.1 defined\_for**

The `defined_for` specifies that a `Zone_functional_definition` is only valid for a `Zone`.

### **4.2.166.2 used\_for**

The `used_for` specifies the name of a function that a specific `Zone` may have in a `Ship` (see 4.2.122).

The value of `used_for` is one of the following:

- `subsafe_zone`;
- `pressure_zone`;
- `fire_zone`;
- `design_zone`;
- `damage_control_zone`;
- `arrangement_zone`;

— user\_defined.

NOTE - See 4.2.166.2.1 - 4.2.166.2.7 for the definition of each allowable value for used\_for.

#### **4.2.166.2.1 subsafe\_zone**

subsafe\_zone: the Zone is defined to be a subsafe zone.

#### **4.2.166.2.2 pressure\_zone**

pressure\_zone: the Zone is defined to be a pressure zone.

#### **4.2.166.2.3 fire\_zone**

fire\_zone: the Zone is defined to be a fire zone.

#### **4.2.166.2.4 design\_zone**

design\_zone: the Zone is defined to be a design zone.

#### **4.2.166.2.5 damage\_control\_zone**

damage\_control\_zone: the Zone is defined to be a damage control zone.

#### **4.2.166.2.6 arrangement\_zone**

arrangement\_zone: the Zone is defined to be an arrangement zone.

#### **4.2.166.2.7 user\_defined**

user\_defined: the Zone function is defined by the user\_def\_function attribute.

### **4.3 Application assertions**

This subclause specifies the application assertions for the ship arrangements application protocol. Application assertions specify the relationships between application objects, the cardinality of the relationships, and the rules required for the integrity and validity of the application objects and UoFs. The application assertions and their definitions are given below.

#### **4.3.1 Approval\_event to Approval\_history**

Each Approval\_event has approval\_reference defined by exactly one Approval\_history. An Approval\_history defines the approval\_reference for an Approval\_event.

### **4.3.2 Approval\_history to Definition**

Each Approval\_history has subject defined by exactly one Definition. A Definition defines the subject for an Approval\_history.

### **4.3.3 Arrangement\_description to Arrangement\_item\_description**

Each Arrangement\_description has item\_descriptions defined by one up to many Arrangement\_item\_description. A set of Arrangement\_item\_description objects defines the item\_descriptions for an Arrangement\_description.

### **4.3.4 Arrangement\_description to Ship**

Each Arrangement\_description has defined\_for defined by one up to many Ship. A set of Ship objects defines the defined\_for for an Arrangement\_description.

### **4.3.5 Bay\_cell\_position to Cargo\_bay\_definition**

Each Bay\_cell\_position has relating\_to defined by exactly one Cargo\_bay\_definition. A Cargo\_bay\_definition defines the relating\_to for a Bay\_cell\_position.

### **4.3.6 Cargo to Cargo\_material\_properties**

Each Cargo has Material\_properties defined by zero or one Cargo\_material\_properties. A Cargo\_material\_properties defines the Material\_properties for a Cargo.

### **4.3.7 Cargo to Dangerous\_goods\_code**

Each Cargo has cargo\_hazard defined by zero or one Dangerous\_goods\_code. A Dangerous\_goods\_code defines the cargo\_hazard for a Cargo.

### **4.3.8 Cargo to Document\_reference**

Each Cargo has references defined by zero up to many Document\_reference. A set of Document\_reference objects defines the references for a Cargo.

### **4.3.9 Cargo\_bay\_definition to Compartment**

Each Cargo\_bay\_definition has defined\_for defined by one up to many Compartment. A set of Compartment objects defines the defined\_for for a Cargo\_bay\_definition.

### **4.3.10 Cargo\_bay\_definition to Longitudinal\_position**

Each Cargo\_bay\_definition has longitudinal\_cargo\_positions defined by zero up to many Longitudinal\_position. A set of Longitudinal\_position objects defines the longitudinal\_cargo\_positions for a Cargo\_bay\_definition.

#### **4.3.11 Cargo\_bay\_definition to Transversal\_position**

Each Cargo\_bay\_definition has transversal\_cargo\_positions defined by zero up to many Transversal\_position. A set of Transversal\_position objects defines the transversal\_cargo\_positions for a Cargo\_bay\_definition.

#### **4.3.12 Cargo\_bay\_definition to Vertical\_position**

Each Cargo\_bay\_definition has vertical\_cargo\_positions defined by zero up to many Vertical\_position. A set of Vertical\_position objects defines the vertical\_cargo\_positions for a Cargo\_bay\_definition.

#### **4.3.13 Cargo\_compartment\_property to Capacity\_properties**

Each Cargo\_compartment\_property has bulk\_cargo\_capacity defined by zero or one Capacity\_properties. A Capacity\_properties defines the bulk\_cargo\_capacity for a Cargo\_compartment\_property.

#### **4.3.14 Change\_definition to Change**

Each Change\_definition has defined\_for defined by one up to many Change. A set of Change objects defines the defined\_for for a Change\_definition.

#### **4.3.15 Change\_impact to Versionable\_object\_change\_event**

Each Change\_impact has impact defined by one up to many Versionable\_object\_change\_event. A set of Versionable\_object\_change\_event objects defines the impact for a Change\_impact.

#### **4.3.16 Change\_plan to Change\_impact**

Each Change\_plan has planned\_impact defined by exactly one Change\_impact. A Change\_impact defines the planned\_impact for a Change\_plan.

#### **4.3.17 Change\_plan to Change\_request**

Each Change\_plan has chosen\_solution\_for defined by exactly one Change\_request. A Change\_request defines the chosen\_solution\_for for a Change\_plan.

#### **4.3.18 Change\_plan to Check**

Each Change\_plan has checks defined by zero up to many Check. A set of Check objects defines the checks for a Change\_plan.

#### **4.3.19 Change\_realization to Change\_impact**

Each Change\_realization has impact defined by exactly one Change\_impact. A Change\_impact defines the impact for a Change\_realization.



#### **4.3.20 Change\_realization to Change\_plan**

Each Change\_realization has realization\_of defined by exactly one Change\_plan. A Change\_plan defines the realization\_of for a Change\_realization.

#### **4.3.21 Change\_realization to Check**

Each Change\_realization has checks defined by zero up to many Check. A set of Check objects defines the checks for a Change\_realization.

#### **4.3.22 Change\_request to Change\_impact**

Each Change\_request has solution\_alternatives defined by zero up to many Change\_impact. A set of Change\_impact objects defines the solution\_alternatives for a Change\_request.

#### **4.3.23 Class\_and\_statutory\_designation to Class\_notation**

Each Class\_and\_statutory\_designation has the\_class defined by exactly one Class\_notation. A Class\_notation defines the the\_class for a Class\_and\_statutory\_designation.

#### **4.3.24 Class\_and\_statutory\_designation to Regulation**

Each Class\_and\_statutory\_designation has the\_statutory defined by exactly one Regulation. A Regulation defines the the\_statutory for a Class\_and\_statutory\_designation.

#### **4.3.25 Class\_compartment\_requirement\_definition to Compartment**

Each Class\_compartment\_requirement\_definition has defined\_for defined by one up to many Compartment. A set of Compartment objects defines the defined\_for for a Class\_compartment\_requirement\_definition.

#### **4.3.26 Class\_deck\_load\_requirement\_definition to Vehicle\_load\_description**

Each Class\_deck\_load\_requirement\_definition has vehicle\_load defined by zero or one Vehicle\_load\_description. A Vehicle\_load\_description defines the vehicle\_load for a Class\_deck\_load\_requirement\_definition.

#### **4.3.27 Coating to Coating\_certification**

Each Coating has certification defined by zero up to many Coating\_certification. A set of Coating\_certification objects defines the certification for a Coating.

#### **4.3.28 Compartment\_cargo\_assignment to Compartment**

Each Compartment\_cargo\_assignment has compartment defined by exactly one Compartment. A Compartment defines the compartment for a Compartment\_cargo\_assignment.

#### **4.3.29 Compartment\_coating to Corrosion\_protection**

Each Compartment\_coating has corrosion\_protection defined by exactly one Corrosion\_protection. A Corrosion\_protection defines the corrosion\_protection for a Compartment\_coating.

#### **4.3.30 Compartment\_design\_definition to Compartment**

Each Compartment\_design\_definition has defined\_for defined by one up to many Compartment. A set of Compartment objects defines the defined\_for for a Compartment\_design\_definition.

#### **4.3.31 Compartment\_design\_definition to Compartment\_property**

Each Compartment\_design\_definition has properties defined by zero up to many Compartment\_property. A set of Compartment\_property objects defines the properties for a Compartment\_design\_definition.

#### **4.3.32 Compartment\_design\_requirement to Space**

Each Compartment\_design\_requirement has defined\_for defined by one up to many Space. A set of Space objects defines the defined\_for for a Compartment\_design\_requirement.

#### **4.3.33 Compartment\_functional\_definition to Compartment**

Each Compartment\_functional\_definition has defined\_for defined by one up to many Compartment. A set of Compartment objects defines the defined\_for for a Compartment\_functional\_definition.

#### **4.3.34 Compartment\_group to Compartment**

Each Compartment\_group has compartment defined by zero up to many Compartment. A set of Compartment objects defines the compartment for a Compartment\_group.

#### **4.3.35 Compensated\_gross\_tonnage to Gross\_tonnage**

Each Compensated\_gross\_tonnage has gross\_tonnage\_measurement defined by exactly one Gross\_tonnage. A Gross\_tonnage defines the gross\_tonnage\_measurement for a Compensated\_gross\_tonnage.

#### **4.3.36 Corrosion\_control\_coating to Primer\_coating**

Each Corrosion\_control\_coating has primer defined by exactly one Primer\_coating. A Primer\_coating defines the primer for a Corrosion\_control\_coating.

#### **4.3.37 Corrosion\_protection to Coating**

Each Corrosion\_protection has coating\_material defined by exactly one Coating. A Coating defines the coating\_material for a Corrosion\_protection.

#### **4.3.38 Corrosion\_protection to Coating\_level**

Each Corrosion\_protection has coating\_height defined by exactly one Coating\_level. A Coating\_level defines the coating\_height for a Corrosion\_protection.

#### **4.3.39 Damage\_case to Compartment\_design\_definition**

Each Damage\_case has damaged\_compartments defined by one up to many Compartment\_design\_definition. A set of Compartment\_design\_definition objects defines the damaged\_compartments for a Damage\_case.

#### **4.3.40 Damage\_case to Damage\_position**

Each Damage\_case has position\_of\_damage defined by exactly one Damage\_position. A Damage\_position defines the position\_of\_damage for a Damage\_case.

#### **4.3.41 Damage\_case to Loading\_condition\_definition**

Each Damage\_case has original\_loads defined by exactly one Loading\_condition\_definition. A Loading\_condition\_definition defines the original\_loads for a Damage\_case.

#### **4.3.42 Damage\_stability\_definition to Damage\_case**

Each Damage\_stability\_definition has extent\_of\_damage defined by one up to many Damage\_case. A set of Damage\_case objects defines the extent\_of\_damage for a Damage\_stability\_definition.

#### **4.3.43 Damage\_stability\_definition to Ship**

Each Damage\_stability\_definition has defined\_for defined by one up to many Ship. A set of Ship objects defines the defined\_for for a Damage\_stability\_definition.

#### **4.3.44 Damage\_stability\_definition to Stability\_table**

Each Damage\_stability\_definition has representations defined by one up to many Stability\_table. A set of Stability\_table objects defines the representations for a Damage\_stability\_definition.

#### **4.3.45 Deadweight to Cargo\_assignment**

Each Deadweight has deadweight\_items defined by one up to many Cargo\_assignment. A set of Cargo\_assignment objects defines the deadweight\_items for a Deadweight.

#### **4.3.46 Deck\_cargo\_assignment to Cargo\_position**

Each Deck\_cargo\_assignment has position defined by exactly one Cargo\_position. A Cargo\_position defines the position for a Deck\_cargo\_assignment.

#### **4.3.47 Deck\_cargo\_assignment to Unit\_cargo**

Each Deck\_cargo\_assignment has cargo defined by exactly one Unit\_cargo. An Unit\_cargo defines the cargo for a Deck\_cargo\_assignment.

#### **4.3.48 Definable\_object to Definition**

Each Definable\_object has definitions defined by zero up to many Definition. A set of Definition objects defines the definitions for a Definable\_object.

#### **4.3.49 Definable\_object to Global\_id**

Each Definable\_object has id defined by exactly one Global\_id. A Global\_id defines the id for a Definable\_object.

#### **4.3.50 Definition to Definable\_object**

Each Definition has defined\_for defined by one up to many Definable\_object. A set of Definable\_object objects defines the defined\_for for a Definition.

#### **4.3.51 Definition to Global\_id**

Each Definition has id defined by exactly one Global\_id. A Global\_id defines the id for a Definition.

#### **4.3.52 Derived\_Unit to Derived\_Unit\_Element**

Each Derived\_Unit has elements defined by one up to many Derived\_Unit\_Element. A set of Derived\_Unit\_Element objects defines the elements for a Derived\_Unit.

#### **4.3.53 Derived\_Unit\_Element to Named\_Unit**

Each Derived\_Unit\_Element has unit defined by exactly one Named\_Unit. A Named\_Unit defines the unit for a Derived\_Unit\_Element.

#### **4.3.54 Design\_requirement to Document\_reference**

Each Design\_requirement has specification defined by zero up to many Document\_reference. A set of Document\_reference objects defines the specification for a Design\_requirement.

#### **4.3.55 Document to Document\_usage\_constraint**

Each Document has document\_subset defined by one up to many Document\_usage\_constraint. A set of Document\_usage\_constraint objects defines the document\_subset for a Document.

#### **4.3.56 Document\_usage\_constraint to Document**

Each Document\_usage\_constraint has source defined by exactly one Document. A Document defines the source for a Document\_usage\_constraint.

#### **4.3.57 Envisaged\_version\_creation to Versionable\_object**

Each Envisaged\_version\_creation has base defined by zero up to many Versionable\_object. A set of Versionable\_object objects defines the base for an Envisaged\_version\_creation.

#### **4.3.58 External\_instance\_reference to Global\_id**

Each External\_instance\_reference has target\_GUID defined by exactly one Global\_id. A Global\_id defines the target\_GUID for an External\_instance\_reference.

#### **4.3.59 Fire\_safe\_coating to Primer\_coating**

Each Fire\_safe\_coating has primer defined by exactly one Primer\_coating. A Primer\_coating defines the primer for a Fire\_safe\_coating.

#### **4.3.60 General\_characteristics\_definition to Ship**

Each General\_characteristics\_definition has defined\_for defined by one up to many Ship. A set of Ship objects defines the defined\_for for a General\_characteristics\_definition.

#### **4.3.61 Item to External\_reference**

Each Item has documentation defined by zero up to many External\_reference. A set of External\_reference objects defines the documentation for an Item.

#### **4.3.62 Item to Ship**

Each Item has ship\_context defined by zero or one Ship. A Ship defines the ship\_context for an Item.

#### **4.3.63 Item\_relationship to External\_instance\_reference**

Each Item\_relationship has external\_item\_1 defined by zero or one External\_instance\_reference. An External\_instance\_reference defines the external\_item\_1 for an Item\_relationship.

#### **4.3.64 Item\_relationship to External\_instance\_reference**

Each Item\_relationship has external\_item\_2 defined by zero or one External\_instance\_reference. An External\_instance\_reference defines the external\_item\_2 for an Item\_relationship.

#### **4.3.65 Item\_relationship to Item**

Each Item\_relationship has item\_1 defined by zero or one Item. An Item defines the item\_1 for an Item\_relationship.

#### **4.3.66 Item\_relationship to Item**

Each Item\_relationship has item\_2 defined by zero or one Item. An Item defines the item\_2 for an Item\_relationship.

#### **4.3.67 Item\_structure to External\_instance\_reference**

Each Item\_structure has external\_items defined by zero up to many External\_instance\_reference. A set of External\_instance\_reference objects defines the external\_items for an Item\_structure.

#### **4.3.68 Item\_structure to External\_instance\_reference**

Each Item\_structure has external\_relationships defined by zero up to many External\_instance\_reference. A set of External\_instance\_reference objects defines the external\_relationships for an Item\_structure.

#### **4.3.69 Item\_structure to Item**

Each Item\_structure has items defined by zero up to many Item. A set of Item objects defines the items for an Item\_structure.

#### **4.3.70 Item\_structure to Item\_relationship**

Each Item\_structure has relationships defined by zero up to many Item\_relationship. A set of Item\_relationship objects defines the relationships for an Item\_structure.

#### **4.3.71 Lane\_position to Cargo\_bay\_definition**

Each Lane\_position has relating\_to defined by exactly one Cargo\_bay\_definition. A Cargo\_bay\_definition defines the relating\_to for a Lane\_position.

#### **4.3.72 Lightship\_definition to Lightship\_weight\_item**

Each Lightship\_definition has lightship\_items defined by zero up to many Lightship\_weight\_item. A set of Lightship\_weight\_item objects defines the lightship\_items for a Lightship\_definition.

#### **4.3.73 Lightship\_definition to Ship**

Each Lightship\_definition has defined\_for defined by one up to many Ship. A set of Ship objects defines the defined\_for for a Lightship\_definition.

#### **4.3.74 Loading\_condition\_definition to Cargo\_assignment**

Each Loading\_condition\_definition has cargo\_loads defined by one up to many Cargo\_assignment. A set of Cargo\_assignment objects defines the cargo\_loads for a Loading\_condition\_definition.

#### **4.3.75 Loading\_condition\_definition to Deadweight**

Each Loading\_condition\_definition has deadweight defined by exactly one Deadweight. A Deadweight defines the deadweight for a Loading\_condition\_definition.

#### **4.3.76 Loading\_condition\_definition to Floating\_position**

Each Loading\_condition\_definition has floating\_position defined by exactly one Floating\_position. A Floating\_position defines the floating\_position for a Loading\_condition\_definition.

#### **4.3.77 Longitudinal\_table to Longitudinal\_position**

Each Longitudinal\_table has spacing\_table\_representations defined by zero up to many Longitudinal\_position. A list of Longitudinal\_position objects defines the spacing\_table\_representations for a Longitudinal\_table.

#### **4.3.78 Person\_group to Cargo\_footprint**

Each Person\_group has footprints defined by exactly one Cargo\_footprint. A Cargo\_footprint defines the footprints for a Person\_group.

#### **4.3.79 Person\_group to Weight\_and\_centre\_of\_gravity**

Each Person\_group has weight\_and\_centre\_of\_gravity defined by exactly one Weight\_and\_centre\_of\_gravity. A Weight\_and\_centre\_of\_gravity defines the weight\_and\_centre\_of\_gravity for a Person\_group.

#### **4.3.80 Regulation to Document\_reference**

Each Regulation has international\_regulations defined by zero up to many Document\_reference. A set of Document\_reference objects defines the international\_regulations for a Regulation.

#### **4.3.81 Regulation to Document\_reference**

Each Regulation has national\_regulations defined by zero up to many Document\_reference. A set of Document\_reference objects defines the national\_regulations for a Regulation.

#### **4.3.82 Regulation to Document\_reference**

Each Regulation has standards defined by zero up to many Document\_reference. A set of Document\_reference objects defines the standards for a Regulation.

#### **4.3.83 Revision to Versionable\_object**

Each Revision has members defined by one up to many Versionable\_object. A set of Versionable\_object objects defines the members for a Revision.

#### **4.3.84 Revision\_with\_context to Definable\_object**

Each Revision\_with\_context has context\_of\_revision defined by exactly one Definable\_object. A Definable\_object defines the context\_of\_revision for a Revision\_with\_context.

#### **4.3.85 Ship to Item**

Each Ship has ship\_items defined by zero up to many Item. A set of Item objects defines the ship\_items for a Ship.

#### **4.3.86 Space\_adjacency\_relationship to Adjacent\_space\_surface\_area**

Each Space\_adjacency\_relationship has adjacent\_space\_surface\_area defined by exactly one Adjacent\_space\_surface\_area. An Adjacent\_space\_surface\_area defines the adjacent\_space\_surface\_area for a Space\_adjacency\_relationship.

#### **4.3.87 Space\_arrangement\_relationship to Space**

Each Space\_arrangement\_relationship has item\_1 defined by exactly one Space. A Space defines the item\_1 for a Space\_arrangement\_relationship.

#### **4.3.88 Space\_arrangement\_relationship to Space**

Each Space\_arrangement\_relationship has item\_2 defined by exactly one Space. A Space defines the item\_2 for a Space\_arrangement\_relationship.

#### **4.3.89 Space\_product\_structure to Part**

Each Space\_product\_structure has items defined by one up to many Part. A set of Part objects defines the items for a Space\_product\_structure.

#### **4.3.90 Space\_product\_structure to Space**

Each Space\_product\_structure has contained\_in defined by exactly one Space. A Space defines the contained\_in for a Space\_product\_structure.

#### **4.3.91 Space\_product\_structure\_revision to Design\_definition**

Each Space\_product\_structure\_revision has members defined by one up to many Design\_definition. A set of Design\_definition objects defines the members for a Space\_product\_structure\_revision.

#### **4.3.92 Space\_product\_structure\_revision to Space\_product\_structure**

Each Space\_product\_structure\_revision has context\_of\_revision defined by exactly one Space\_product\_structure. A Space\_product\_structure defines the context\_of\_revision for a Space\_product\_structure\_revision.

#### **4.3.93 Spacing\_position\_with\_offset to Spacing\_position**

Each Spacing\_position\_with\_offset has relating\_spacing\_position defined by exactly one Spacing\_position. A Spacing\_position defines the relating\_spacing\_position for a Spacing\_position\_with\_offset.



#### **4.3.94 Spacing\_table to Spacing\_position**

Each Spacing\_table has spacing\_table\_representations defined by zero up to many Spacing\_position. A list of Spacing\_position objects defines the spacing\_table\_representations for a Spacing\_table.

#### **4.3.95 Stability\_definition to Ship**

Each Stability\_definition has defined\_for defined by one up to many Ship. A set of Ship objects defines the defined\_for for a Stability\_definition.

#### **4.3.96 Stability\_definition to Stability\_table**

Each Stability\_definition has representations defined by one up to many Stability\_table. A set of Stability\_table objects defines the representations for a Stability\_definition.

#### **4.3.97 Stability\_properties\_for\_one\_floating\_position to Floating\_position**

Each Stability\_properties\_for\_one\_floating\_position has definition\_of\_starting\_floating\_position defined by exactly one Floating\_position. A Floating\_position defines the definition\_of\_starting\_floating\_position for a Stability\_properties\_for\_one\_floating\_position.

#### **4.3.98 Stability\_properties\_for\_one\_floating\_position to Stability\_property**

Each Stability\_properties\_for\_one\_floating\_position has stability\_properties\_for\_different\_angles\_of\_heel defined by one up to many Stability\_property. A list of Stability\_property objects defines the stability\_properties\_for\_different\_angles\_of\_heel for a Stability\_properties\_for\_one\_floating\_position.

#### **4.3.99 Stability\_properties\_for\_one\_floating\_position to Stability\_table**

Each Stability\_properties\_for\_one\_floating\_position has related\_stability\_table defined by one up to many Stability\_table. A set of Stability\_table objects defines the related\_stability\_table for a Stability\_properties\_for\_one\_floating\_position.

#### **4.3.100 Stability\_table to Stability\_properties\_for\_one\_floating\_position**

Each Stability\_table has items defined by one up to many Stability\_properties\_for\_one\_floating\_position. A set of Stability\_properties\_for\_one\_floating\_position objects defines the items for a Stability\_table.

#### **4.3.101 Tank\_compartment\_property to Capacity\_properties**

Each Tank\_compartment\_property has liquid\_capacity defined by zero up to many Capacity\_properties. A set of Capacity\_properties objects defines the liquid\_capacity for a Tank\_compartment\_property.

#### **4.3.102 Tank\_compartment\_property to Moments\_of\_inertia**

Each Tank\_compartment\_property has moments\_of\_inertia defined by exactly one Moments\_of\_inertia. A Moments\_of\_inertia defines the moments\_of\_inertia for a Tank\_compartment\_property.

#### **4.3.103 Tank\_compartment\_property to Tank\_geometric\_parameters**

Each Tank\_compartment\_property has geometric\_parameters defined by zero or one Tank\_geometric\_parameters. A Tank\_geometric\_parameters defines the geometric\_parameters for a Tank\_compartment\_property.

#### **4.3.104 Tank\_compartment\_property to Tank\_piping\_design\_properties**

Each Tank\_compartment\_property has design\_properties defined by zero or one Tank\_piping\_design\_properties. A Tank\_piping\_design\_properties defines the design\_properties for a Tank\_compartment\_property.

#### **4.3.105 Tonnage\_definition to Compartment**

Each Tonnage\_definition has spaces\_excluded defined by zero up to many Compartment. A set of Compartment objects defines the spaces\_excluded for a Tonnage\_definition.

#### **4.3.106 Tonnage\_definition to Compensated\_gross\_tonnage**

Each Tonnage\_definition has compensated\_gross\_tonnage defined by exactly one Compensated\_gross\_tonnage. A Compensated\_gross\_tonnage defines the compensated\_gross\_tonnage for a Tonnage\_definition.

#### **4.3.107 Tonnage\_definition to Document**

Each Tonnage\_definition has certificate defined by exactly one Document. A Document defines the certificate for a Tonnage\_definition.

#### **4.3.108 Tonnage\_definition to Gross\_tonnage**

Each Tonnage\_definition has gross\_tonnage defined by exactly one Gross\_tonnage. A Gross\_tonnage defines the gross\_tonnage for a Tonnage\_definition.

#### **4.3.109 Tonnage\_definition to Net\_tonnage**

Each Tonnage\_definition has net\_tonnage defined by exactly one Net\_tonnage. A Net\_tonnage defines the net\_tonnage for a Tonnage\_definition.

#### **4.3.110 Tonnage\_measurement to Compartment\_group**

Each Tonnage\_measurement has spaces\_included defined by zero up to many Compartment\_group. A set of Compartment\_group objects defines the spaces\_included for a Tonnage\_measurement.

#### **4.3.111 Transversal\_table to Transversal\_position**

Each Transversal\_table has spacing\_table\_representations defined by zero up to many Transversal\_position. A list of Transversal\_position objects defines the spacing\_table\_representations for a Transversal\_table.

#### **4.3.112 Unit\_cargo to Cargo\_footprint**

Each Unit\_cargo has footprints defined by exactly one Cargo\_footprint. A Cargo\_footprint defines the footprints for an Unit\_cargo.

#### **4.3.113 Unit\_cargo to Weight\_and\_centre\_of\_gravity**

Each Unit\_cargo has weight\_and\_centre\_of\_gravity defined by exactly one Weight\_and\_centre\_of\_gravity. A Weight\_and\_centre\_of\_gravity defines the weight\_and\_centre\_of\_gravity for an Unit\_cargo.

#### **4.3.114 Unit\_cargo\_assignment to Cargo\_position**

Each Unit\_cargo\_assignment has position defined by exactly one Cargo\_position. A Cargo\_position defines the position for an Unit\_cargo\_assignment.

#### **4.3.115 Version\_creation to Versionable\_object**

Each Version\_creation has base defined by zero up to many Versionable\_object. A set of Versionable\_object objects defines the base for a Version\_creation.

#### **4.3.116 Version\_creation to Versionable\_object**

Each Version\_creation has subject defined by exactly one Versionable\_object. A Versionable\_object defines the subject for a Version\_creation.

#### **4.3.117 Version\_deletion to Versionable\_object**

Each Version\_deletion has subject defined by exactly one Versionable\_object. A Versionable\_object defines the subject for a Version\_deletion.

#### **4.3.118 Version\_history to Version\_relationship**

Each Version\_history has relationships defined by zero up to many Version\_relationship. A set of Version\_relationship objects defines the relationships for a Version\_history.

#### **4.3.119 Version\_history to Versionable\_object**

Each Version\_history has versions defined by one up to many Versionable\_object. A set of Versionable\_object objects defines the versions for a Version\_history.

#### **4.3.120 Version\_history to Versionable\_object**

Each Version\_history has current\_version defined by exactly one Versionable\_object. A Versionable\_object defines the current\_version for a Version\_history.

#### **4.3.121 Version\_modification to Versionable\_object**

Each Version\_modification has base defined by one up to many Versionable\_object. A set of Versionable\_object objects defines the base for a Version\_modification.

#### **4.3.122 Version\_modification to Versionable\_object**

Each Version\_modification has subject defined by exactly one Versionable\_object. A Versionable\_object defines the subject for a Version\_modification.

#### **4.3.123 Version\_relationship to Versionable\_object**

Each Version\_relationship has predecessor defined by exactly one Versionable\_object. A Versionable\_object defines the predecessor for a Version\_relationship.

#### **4.3.124 Version\_relationship to Versionable\_object**

Each Version\_relationship has successor defined by exactly one Versionable\_object. A Versionable\_object defines the successor for a Version\_relationship.

#### **4.3.125 Vertical\_table to Vertical\_position**

Each Vertical\_table has spacing\_table\_representations defined by zero up to many Vertical\_position. A list of Vertical\_position objects defines the spacing\_table\_representations for a Vertical\_table.

#### **4.3.126 Weight\_and\_centre\_of\_gravity to Moment\_3d**

Each Weight\_and\_centre\_of\_gravity has moment defined by exactly one Moment\_3d. A Moment\_3d defines the moment for a Weight\_and\_centre\_of\_gravity.

**4.3.127 Zone\_design\_definition to Compartment\_property**

Each Zone\_design\_definition has properties defined by zero up to many Compartment\_property. A set of Compartment\_property objects defines the properties for a Zone\_design\_definition.

**4.3.128 Zone\_design\_definition to Zone**

Each Zone\_design\_definition has defined\_for defined by one up to many Zone. A set of Zone objects defines the defined\_for for a Zone\_design\_definition.

**4.3.129 Zone\_functional\_definition to Zone**

Each Zone\_functional\_definition has defined\_for defined by one up to many Zone. A set of Zone objects defines the defined\_for for a Zone\_functional\_definition.

## **5. Application Interpreted Model**

### **5.1 ARM to AIM Mapping**

This section to be developed in CD version of the AP.

### **5.2 AIM EXPRESS Short Form**

This section to be developed in CD version of the AP.

## 6. Conformance Requirements

Conformance to this part of ISO 10303 includes satisfying the requirements stated in this part, the requirements of the implementation method(s) supported, and the relevant requirements of the normative references.

An implementation shall support at least one of the following implementation methods:

- ISO 10303-21;
- ISO 10303-22.

Requirements with respect to implementation methods-specific requirements are specified in annex C.

The Protocol Implementation Conformance Statement (PICS) proforma lists the options or the combinations of options that may be included in the implementation. The PICS proforma is provided in annex D.

This part of ISO 10303 provides for a number of options that may be supported by an implementation. These options have been grouped into the following conformance classes:

- Class 1 is a conformance class to exchange early design data regarding ship arrangements;
- Class 2 is a conformance class to exchange detail design data regarding ship arrangements;
- Class 3 is a conformance class to exchange operational data regarding ship arrangements;
- Class 4 is a conformance class to exchange analysis data regarding ship arrangements.

Support for a particular conformance class requires support of all the options specified in that class.

Conformance to a particular class requires that all AIM elements defined as part of that class be supported. Table 1 defines the classes to which each AIM element belongs.

NOTE - ISO 10303-315 defines the abstract test suite to be used in the assessment of conformance. ISO 10303-32 describes the conformance assessment process.

Unit of Functionality	Conformance class			
	Class 1	Class 2	Class 3	Class 4
arrangement_descriptions	X			
arrangement_relationships		X		
cargoes			X	X
class_compartment_requirements		X		
coatings		X	X	
compartment_design_definitions		X	X	X
compartment_properties		X	X	X
compartments		X	X	X
configuration_management		X		
damaged_stability				X
date_time_resources		X		
definitions		X		
external_references		X		
items		X		
lightship_weight				X
loading_conditions				X
location_concepts		X		
organisation_resources		X		
product_structures		X	X	
representations		X		
shapes		X		X
ship_general_characteristics		X	X	X
ship_measures		X		
tonnage				X

**Table 1 - Conformance classes**



**Annex A**  
(normative)

**AIM EXPRESS expanded listing**

This annex will be developed for the CD version of this document

.

**Annex B**  
(normative)

**AIM short names**

This annex will be developed for the CD version of this document.

## **Annex C**

(normative)

### **Implementation method specific requirements**

The implementation method defines what types of exchange behaviour are required with respect to this part of ISO 10303. Conformance to this part of ISO 10303 shall be realized in an exchange structure. The file format shall be encoded according to the syntax and EXPRESS language mapping defined in ISO 10303-21 and in the AIM defined in annex A of this part of ISO 10303. The header of the exchange structure shall identify use of this part of ISO 10303 by the schema name 'Ship\_arrangements'.

**Annex D**  
(normative)

**Protocol Implementation Conformance Statement (PICS) proforma**

This clause lists the optional elements of this part of ISO 10303. An implementation may choose to support any combination of these optional elements. However, certain combinations of options are likely to be implemented together. These combinations are called conformance classes and are described in the subclauses of this annex.

This annex is in the form of a questionnaire. This questionnaire is intended to be filled out by the implementor and may be used in preparation for conformance testing by a testing laboratory. The completed PICS proforma is referred to as a PICS. This annex will be developed for the CD version of this document.

**Annex E**  
(normative)

**Information object registration**

This annex will be developed for the CD version of this document.

## **Annex F** **(informative)**

### **Application activity model**

The application activity model (AAM) is provided to aid in understanding the scope and information requirements defined in this application protocol. The model is presented as a set of figures that contain the activity diagrams and a set of definitions of the activities and their data. The application activity model is given in Figures F.1 through F.15. Activities and data flows that are out of scope are marked with an asterisk.

The viewpoint of the application activity model is of an observer of the global ship development process. This activity model identifies the life cycle activities across all shipbuilding APs with extensions and emphasis appropriate to the Ship Arrangements. Activities relevant to the shipbuilding lifecycle that are not expanded in this activity model but are detailed in other shipbuilding application protocols.

#### **F.1 Application activity model definitions**

The following terms are used in the application activity model. Terms marked with an asterisk are outside the scope of this application protocol.

The definitions in this annex do not supersede the definitions given in the main body of the text.

**F.1.1 approve general arrangements :** This is the top level activity for the approval of the general arrangements. It is the entry activity for both the Design Approval Preview and checking against rules and regulations. NB The ship is not certified by this activity alone.

**F.1.2 approved design :** The approved design is the final design to be submitted as an offer.

**F.1.3 arrangements :** The arrangements of the ship are the ship's compartments and spaces. Any description of arrangements will include associated definitions of purpose for the compartment or space.

**F.1.4 availability, reliability and maintainability information \* :** The information about the components that is required to install them in the ship and is required for planned maintenance.

**F.1.5 basic hull parameters :** Estimated principal dimensions based on historical data or preliminary design development.

**F.1.6 calculate capacities :** This activity includes the calculation of capacities of compartments and holds such as underdeck space, bunker space, tanks, machinery room and double bottom peak.

**F.1.7 calculate capacities, holds, bunker space :** Calculation of all separate capacities (see F.1.7). This could be done with the help of integral calculus or approximate formulae. For instance the hold capacity could be calculated from sectional areas and the integration over space's length.

**F.1.8 calculate cost of ship \* :** This activity describes creation of negotiating documents based on technical product data and their estimated manufacturing cost. The results of this activity may contain sale price documents, financing support plan and documents describing funding and possible loans.

**F.1.9 calculate lightship weight :** This activity is necessary to summarise all relevant weight components. Together with the deadweight it is relevant for estimating the displacement.

**F.1.10 calculate stability and trim :** This activity deals with stability calculations (intact and damage stability), trim calculations, and calculations of centres of gravity in consideration of loading conditions.

**F.1.11 calculate tonnage, freeboard :** This activity deals with the calculation of tonnage and freeboard. As a result of the freeboard calculation a portion of ship volumes will be defined as reserve volumes.

**F.1.12 calculate trim :** This task involves the calculation of trim due to the weight of the ship and the weight and distribution of cargo.

**F.1.13 calculate underdeck space :** The calculation of all internal volumes.

**F.1.14 cargo weights :** The cargo weights used in defining loading conditions.

**F.1.15 certificates \* :** The certificates issued by the Classification Society on completing the ship.

**F.1.16 check arrangements for dangerous cargo :** This activity checks for compliance with rule requirements with respect to arrangements for dangerous cargo (fire protection, detection, extinction, extinguisher).

**F.1.17 check cofferdams and tank content :** This activity checks the necessity for separating tanks from each other by cofferdams based on tank contents.

**F.1.18 check design against rules and regulations :** This is the top level activity for the approval of the primary design as part of the approval and certification process. The content of this activity is the same for all ships when it comes to conformance with Main Class Rules, but varies when it comes to additional class rules (type of vessel) and register notations. The activities performed are tailored to the rule requirements for general arrangement and global strength. This part of the approval is necessary before the yard can start ordering steel.

**F.1.19 check internal doors and hatches for WT integrity :** This activity checks for compliance with rule requirements with respect to doors and hatches and watertight

integrity.

**F.1.20 check position bulkheads :** The checking of watertight integrity arrangements and stability conditions (intact and damage stability) to meet the relevant regulations given by Load Line conventions and the SOLAS convention.

**F.1.21 check stability (intact, damage) :** This activity includes the calculation of intact stability and damage stability. For the damage stability it is necessary to prove the buoyancy in damage conditions with the help of flooding curves (floodable and permissible length). The study of stability with calculation of different load conditions and damage conditions is necessary (i.e. lightship displacement and operation displacement).

**F.1.22 Classification Society :** An organisation that enhances the safety of life and property at sea by providing rules, regulations and personnel for assessing and classifying ships during their lifecycle.

**F.1.23 cog and lightship weight :** Summarise all centres of gravity and all weight components relevant for lightship weight.

**F.1.24 complete and approve design of machinery \* :** The selection, arrangement and approval of the power plant in terms of the main engine, associated propulsion system and its auxiliary machinery.

**F.1.25 complete and approve design of outfitting and distribution systems \* :** The selection and approval of the necessary outfitting equipment. The selection is based mainly on former designs and in accordance with the requirements. It also contains the layout of the different types of distribution systems such as piping and HVAC.

**F.1.26 complete and approve design of ship structure \* :** The completion and approval of the ship structural design.

**F.1.27 complete and approve ship design :** The production and approval of ship design product data, documents and the classification drawings using the preliminary design from the bid preparation, as well as the required rules and regulations. The result of this activity is the approved design and the production and delivery schedule.

**F.1.28 consultants :** Organisations that provide specific services to shipyards, ship owners and classification societies during the ship lifecycle.

**F.1.29 contract :** The contract is the output from the activity which involves placing the order for the ship. The contract is used as a constraint in subsequent activities such as final design and approval and production.

**F.1.30 cost \* :** The calculated cost of the ship based on the cost of material and labour.

**F.1.31 create preliminary design :** All design activities relevant in a very preliminary stage of ship design in consideration of classification rules, national/international demands,



shipyard constraints and owner requirements. The aim of this task is to make a shipyard offer.

**F.1.32 create preliminary general arrangements :** The activity that produces the preliminary compartmentation plans from the preliminary hull form definition.

**F.1.33 create preliminary hull form :** The activity that is the first step of designing a ship. Using parent ships main dimensions and form parameters one or more preliminary hull forms will be generated.

**F.1.34 create preliminary machinery design \* :** The activity that produces the preliminary designs for the ship machinery; including the prime mover, shaft system, fuel system, power systems and cargo handling equipment.

**F.1.35 create preliminary outfitting design \* :** The activity that produces the preliminary design for the ship's outfitting, including distributed systems, such as piping and electrical systems.

**F.1.36 create preliminary structure design \* :** The activity that produces the preliminary steel structure design, including the arrangement of the primary structural members.

**F.1.37 Critical Design Areas :** The areas requiring thorough investigation and conformity checking identified by the Design Approval Preview.

**F.1.38 decide post-sales & maintenance support \* :** The activity that puts together the maintenance package for the ship. This is part of the tender document and includes the post sales support.

**F.1.39 decommission and disassemble \* :** All activities relating to the last stage of the ship's lifecycle. It consists of the decommissioning and dismantling of the ship.

**F.1.40 define compartments :** This activity deals with a preliminary establishment of main parameters. Main particulars are length between perpendiculars, breadth, depth, draught, Deadweight, Displacement and block coefficient. Also form parameters will be established like prismatic coefficient, waterline coefficient, midship section coefficient and angle of entrance of waterline.

**F.1.41 define loading conditions :** This activity deals with the loading conditions and is necessary to ascertain the payload as a function of the available capacities.

**F.1.42 design modifications :** Comments and recommendations on the design (red-marking). This might be comments related to primary design or detail design solutions, safety arrangements, etc.

**F.1.43 design schedule :** Data that controls the time from the design phase to production.

**F.1.44 distribution and outfitting design \* :** The design of the distribution systems ( electrical and piping ) and the outfitting.

**F.1.45 estimate hydrodynamics and powering \*** : The activity that approximates hydrodynamic properties data calculations such as resistance, propulsion, seakeeping and manoeuvrability for the preliminary hull form.

**F.1.46 estimate weight** : This task is necessary for calculating the lightship weight and consists of the calculation of the hull steel weights, machinery weights and weights of outfitting and accommodation.

**F.1.47 evaluate hull steel weights** : This activity defines the estimated steel weight with the help of empirical values in a very preliminary stage of the design.

**F.1.48 evaluate machinery weights** : This activity defines all separate weights belonging to the machinery plant, including auxiliary equipment.

**F.1.49 evaluate request & schedule bid \*** : This describes the activities of the shipyard when evaluating the inquiry of the ship owner for a new ship.

**F.1.50 evaluate weights of outfitting and accommodation** : This activity defines all separate weights belonging to the outfitting and accommodation.

**F.1.51 feedback** : The outputs from activities which then feed back and modify previous activities in the lifecycle on the current or subsequent ships.

**F.1.52 final compartment design:**

**F.1.53 finalise and approve general arrangements** : The activity that details the general arrangement after having created a draft layout. The ship's systems are described by a compartment and access drawing showing the location, the access, and the size of the different compartments.

**F.1.54 finalise and approve hull form** : The activity in which the hull form is finalised from the preliminary design. The result is a final and approved hull form design.

**F.1.55 finalise and approve hydrodynamics and powering \*** : This includes all relevant hydrodynamic calculations such as resistance, propulsion, seakeeping and manoeuvrability.

**F.1.56 finalise capacities calculations** : The activity which produces the final volumes and centres results for the final calculation of stability and trim.

**F.1.57 finalise compartment definition** : The activity which gives the definition of the ship's compartments.

**F.1.58 finalise general arrangements** : The activity in which the general arrangements are finalised from the preliminary design.

**F.1.59 finalise production planning \*** : This produces outputs relating to the final construction sequence, the material supply and the management of time and people.

**F.1.60 finalise stability and trim calculation** : This activity produces a finalised trim and stability parameter.

**F.1.61 finalise weight estimation** : Produces the final weights and centres of gravity for the calculation of the final stability and trim.

**F.1.62 floodable curves** : Used in the activities which define compartments to establish the main bulkhead positions.

**F.1.63 freeboard** : The freeboard is the distance from the waterline to the upper surface of the freeboard deck at side.

**F.1.64 fuel consumption** : A fuel consumption calculation is used to estimate the needs of capacities for fuel.

**F.1.65 general arrangements** : The space arrangement plan from the preliminary design stage.

**F.1.66 historical data from previous designs** : Data held by the shipyard or model basin on previous ship designs and used to estimate the hydrodynamics, powering requirements and sea-keeping.

**F.1.67 hull form sections** : The design of the hull moulded form at planar sections taken along the longitudinal axis of the ship.

**F.1.68 hull moulded form** : The definition of the shape of the hull of the ship, resulting from the addition of the aft-body, mid-body and fore-body definitions, which does not take into account the thickness of the material from which the hull is made.

**F.1.69 hull steel weights** : These outputs are the results of several calculation and design activities which result in an estimated weight of the steel structure making up the hull.

**F.1.70 hydrodynamics & powering results \*** : The results of calculations and model basin tests. They contain resistance, propulsion, propeller performance, brake power, service speed, sea keeping and manoeuvrability data.

**F.1.71 hydrostatics \***: Hydrostatic properties are used in checking of ship's stability.

**F.1.72 knowledge and experience** : The previous experience and knowledge of companies involved throughout the ship lifecycle.

**F.1.73 laws, rules and regulations** : National laws, statutory regulations and classification society rules that are used to control the design, manufacture, operation,

maintenance and scrapping of the ship.

**F.1.74 list of required certificates \*** : The result of placing an order, this is the list supplied by the owner for certificate requirements.

**F.1.75 machinery design \*** : The design drawings and electronic models of the ship mechanical systems. An output from the final design process.

**F.1.76 machinery weights** : These outputs are the results of several calculation and design activities which result in an estimated weight for all machinery.

**F.1.77 manufacturing restrictions** : A constraint on the ship construction and design processes governed by available technology and shipyard facilities.

**F.1.78 material list \*** : The list of raw materials needed to manufacture the ship. A result of the final design process.

**F.1.79 material allocation/ordering** : The data describing the necessary material supply for production.

**F.1.80 modifications from machinery** : Modifications to the hydrodynamics and powering due to feedback from the preliminary machinery design.

**F.1.81 modifications to hull form** : Modifications to the hull shape due to feedback from hydrodynamics and powering results and the final design process.

**F.1.82 offer** : The result of the preliminary design process. It will contain the shipyard's data for producing the requested ship.

**F.1.83 offer guidelines** : The offer guidelines include the data necessary to make an unconditional offer to the ship owner

**F.1.84 operate and maintain a ship \*** : The activity that describes the running and maintenance of the ship during its service lifetime.

**F.1.85 operational information** : Accumulated information during the operation phase of the ship used for maintenance and in the final scrapping stage.

**F.1.86 outfitting weights** : These outputs are the result of several calculation and design activities which result in an estimated weight for all outfitting systems and furnishings.

**F.1.87 owner** : The organisation which requests, orders and takes delivery of the ship.

**F.1.88 owner request, requirements** : The requirements document that is submitted to the shipyard by the owner upon the invitation to tender.

**F.1.89 payload** : This output calculates the payload as a function of the available

capacities.

**F.1.90 perform DAP (Design Approval Preview) :** This is the top level activity for the approval preview of ship design. This activity is a feasibility study conducted by a Classification Society, in which the design is checked very roughly to detect critical areas for thorough investigation and conformity checking both as a design comment and to draw attention to specific areas during design approval. The content of this activity may vary with contract specifications and type of ship.

**F.1.91 perform ship lifecycle :** All of the lifecycle activities associated with a ship.

**F.1.92 place order \* :** The owner places an order for a ship from the bids that have been submitted. From this a contract is awarded.

**F.1.93 planned maintenance system :** Data created during the final design process and used during the operation and maintenance of the ship.

**F.1.94 position of collision BHD :** The position of collision bulkhead for passenger ships is usually constrained by the SOLAS convention for passenger ships and other rule constraints for other types of vessels.

**F.1.95 pre layout :** The very initial layout of the ship which is produced during the bid evaluation stage and is the basis for the preliminary design.

**F.1.96 preliminary design :** The preliminary design is that which is completed in the phases leading up to the submission of the tender.

**F.1.97 preliminary hull form :** The definition of the hull form, as a result of the preliminary design process. Used in the offer documents and for preliminary compartment design, hydrodynamics and powering calculations.

**F.1.98 preliminary machinery design \* :** The definition of the ship mechanical systems. Used early to estimate the noise, speed and vibration and to estimate the machinery weights.

**F.1.99 preliminary machinery, structure and outfitting design :** Feedback consisting of the preliminary designs for machinery, structure and outfitting and furnishing. This allows the creation of preliminary general arrangements.

**F.1.100 preliminary outfitting design :** The definition of the ship's outfitting and accommodation, resulting from the preliminary design process.

**F.1.101 preliminary structure design :** The definition of the preliminary ship structure during the preliminary design process.

**F.1.102 prepare bid :** This activity includes all activities of the yard regarding preparation and submission of the offer to the ship owner for the ship to be built.

**F.1.103 present offer \*** : The activity concerned with presentation of the offer to build the ship to the prospective ship owner.

**F.1.104 produce and inspect a ship** : This activity includes high-level activities such as produce, monitor and inspect ship production. Inspect, means the controlling of all activities throughout the whole production life cycle of a ship.

**F.1.105 product component information \*** : The technical data about the components that will be incorporated into the ship. These are taken into consideration when the preliminary designs are being made.

**F.1.106 propeller design \*** : The design of the propeller or propulsor as a result of the hydrodynamics and powering calculations. The design controls some of the machinery design activity.

**F.1.107 refined design** : The final compartment definitions.

**F.1.108 request a ship \*** : The first activities of a ship owner when intending to order a ship. Having definite ideas regarding appearance and functionality of the ship, the owner expresses these ideas in an inquiry to the shipyard.

**F.1.109 request for production changes** : Changes that are requested to the ship design as a result of production experience or difficulties with the realisation of the ship design.

**F.1.110 resistance and shaft power** : The result of the activity to estimate hydrodynamics and powering. Resistance and shaft power is a constraint on the creation of the preliminary hull form.

**F.1.111 resources** : The shipyard, classification society, and outside consultants.

**F.1.112 resources allocation** : A result of production planning.

**F.1.113 schedule** : The schedule is formed as a part of the final design process. It governs the timing of the production phases.

**F.1.114 scrapping plan \*** : The document used to schedule the time and resources required to dismantle the ship.

**F.1.115 ship product model data** : The product data of the accumulated throughout its lifecycle. Because scrapping is part of the lifecycle the ship is not an output, only the documented information and knowledge about the ship survives.

**F.1.116 ship weight modifications** : Modifications to ship weight due to the preliminary structure design. This is fed back to modify the preliminary hull form and revise the preliminary general arrangements.

**F.1.117 shipyard :** An organisation that designs, builds, maintains, and repairs ships.

**F.1.118 specify ship :** All activities associated with the production of a detailed specification of the ship prior to a contract being placed.

**F.1.119 stability parameter :** Parameters including several results of stability calculations.

**F.1.120 structural design \* :** The design of the hull structure including hull, bulkheads, decks and stiffeners.

**F.1.121 technical requirements :** The owner's specifications that must be realised by the completed ship.

**F.1.122 technical documentation :** In case of maintenance the technical documentation of a system means part of the product description required to perform preventative maintenance, repair and failure analysis of that system. Technical information is an output which includes more detail information about material parts needed for producing the ship/system.

**F.1.123 transportation need :** A constraint which determines the specification for the ship construction.

**F.1.124 tonnage :** Tonnage is a method of volume calculation applied to ships.

**F.1.125 trim :** The expected floating position of the ship resulting from calculation of the weights and their distribution throughout the ship.

**F.1.126 volumes and centres :** Volumes and centres of holds, bunkers, tanks and compartments.

**F.1.127 weights and centres of gravity :** Weights and centres of gravity necessary for further calculations.

**F.1.128 weight distribution \* :** The details of the weight distribution taking into account steel weight, machinery weights, outfitting weights and cargo.

**F.1.129 workload \* :** The total effort required to build the chosen ship design as estimated by the shipyard and assisting consultants.

## **F.2 Application activity model diagrams**

The application activity model diagrams are given in Figures F.1 through F.15. The graphical form of the application activity model is presented in the IDEF0 [2] activity modelling format. Activities and data flows that are out of scope are marked with asterisks.

USED AT:	AUTHOR: John Kendall	DATE: 21/05/96	x	WORKING	READER	DATE	CONTEXT:  Top
	PROJECT: AP215: Ship Arrangements AAM	REV: 2.0		DRAFT			
				RECOMMENDED			
				PUBLICATION			
NOTES: 1 2 3 4 5 6 7 8 9 10							

transportation  
need

laws,rules  
and  
regulations

manufacturing  
restrictions

perform  
ship life cycle

A0

knowledge and experience

historical data from  
previous designs

resources  
(shipyard,classification society,  
consultants)

feedback

ship product  
model data

Figure F.1 - Ship arrangements AAM



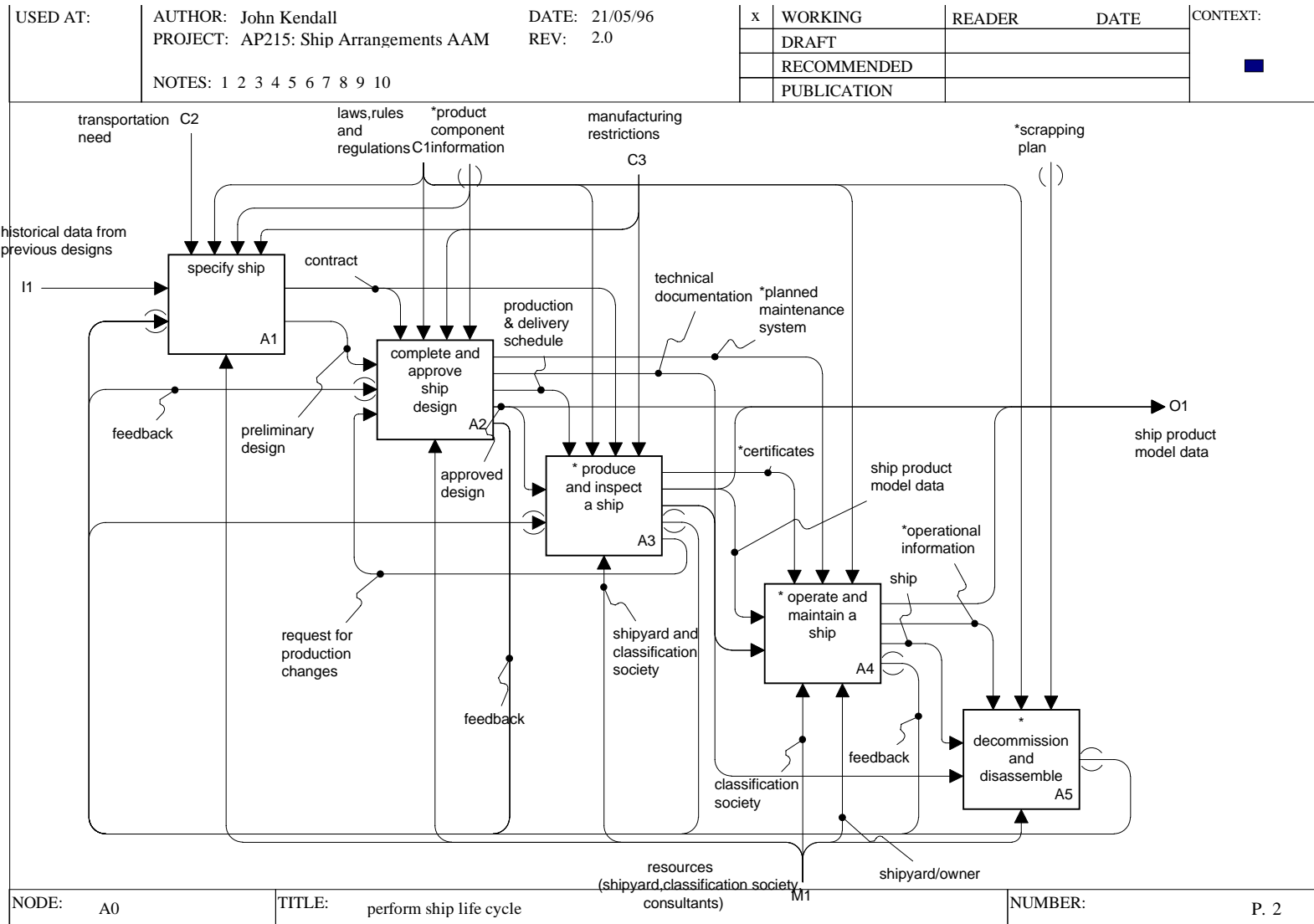
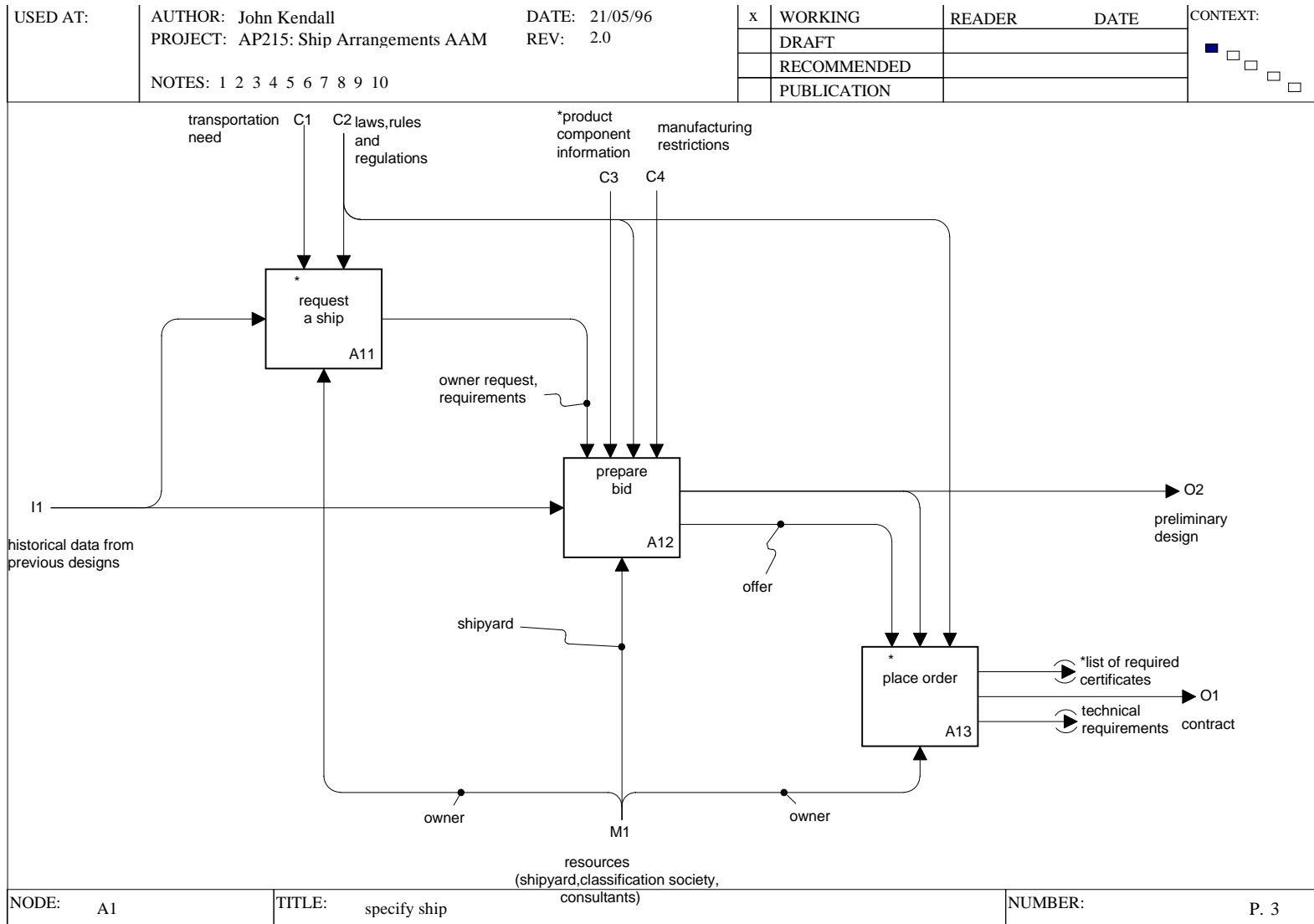


Figure F.2 - Perform ship life cycle

**Figure F.3 - Specify ship**

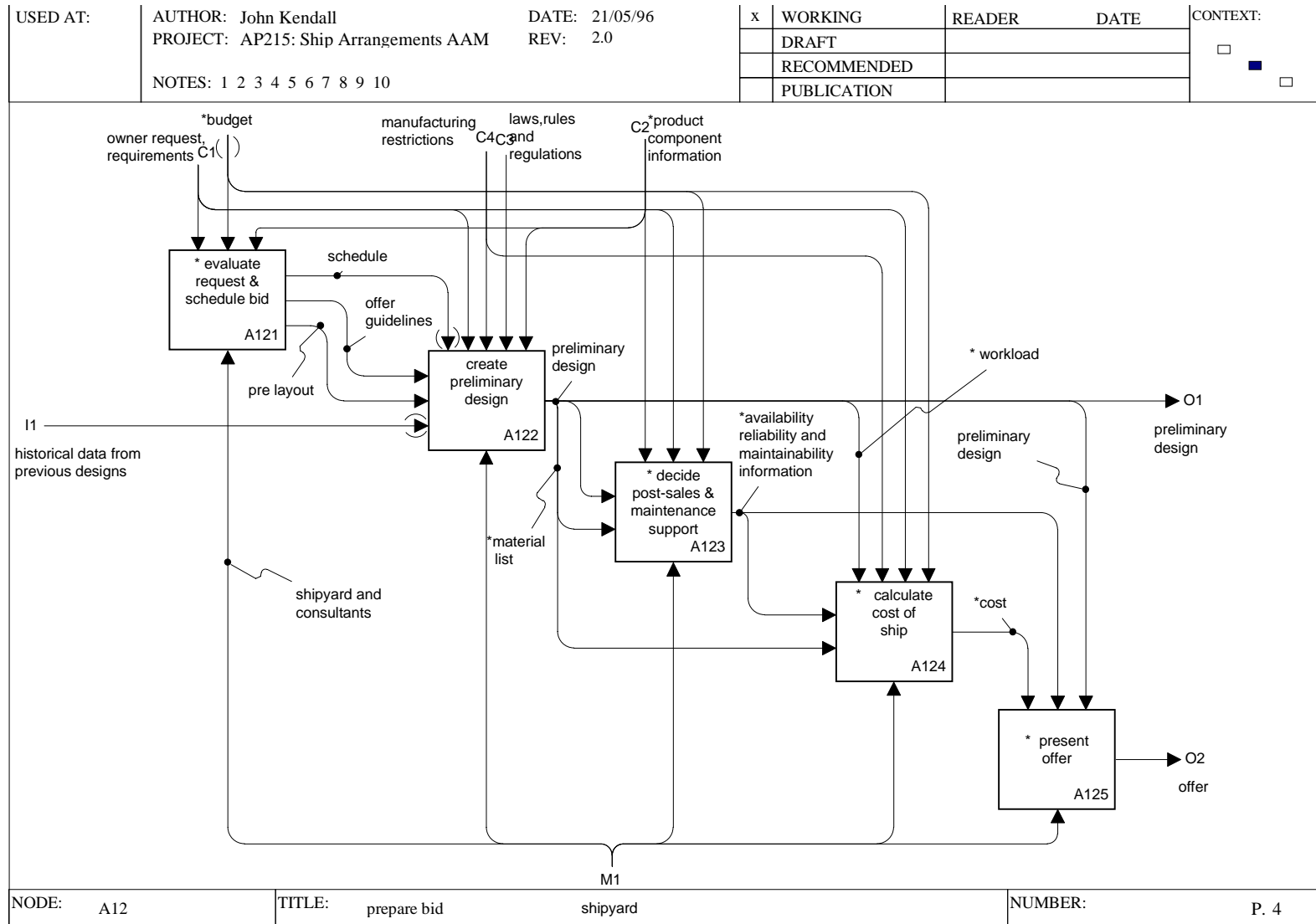


Figure F.4 - Prepare bid

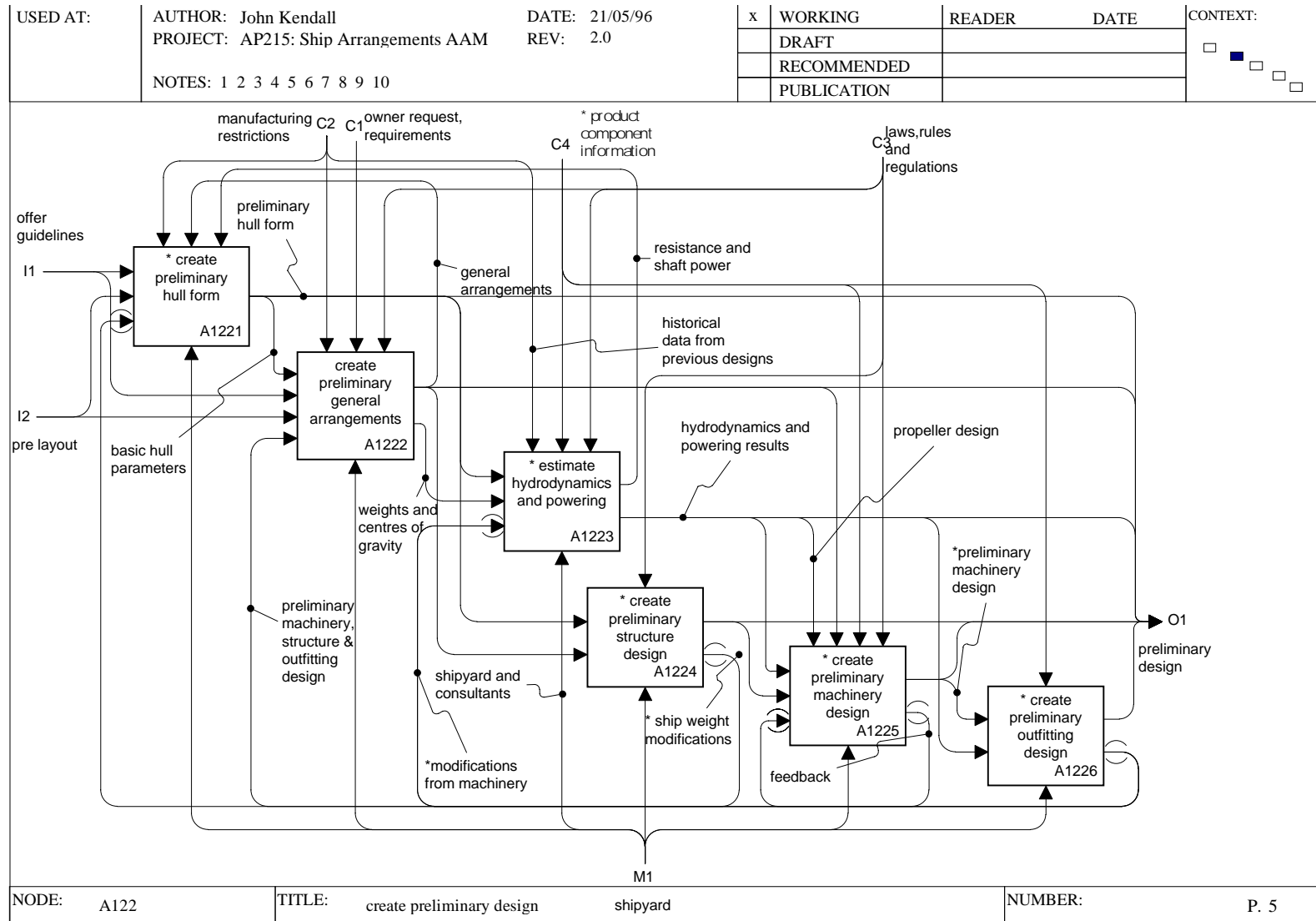


Figure F.5 - Create preliminary design

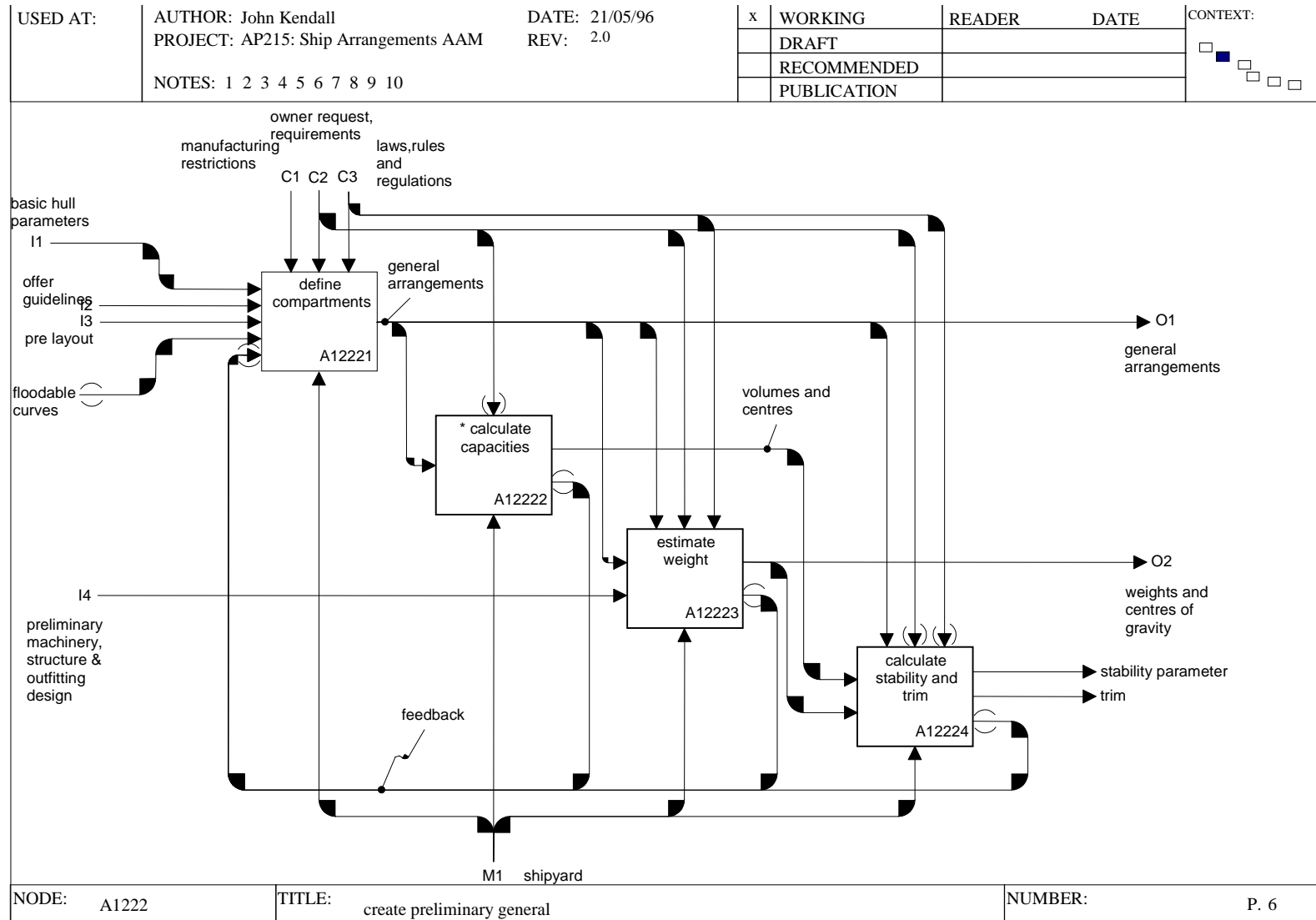
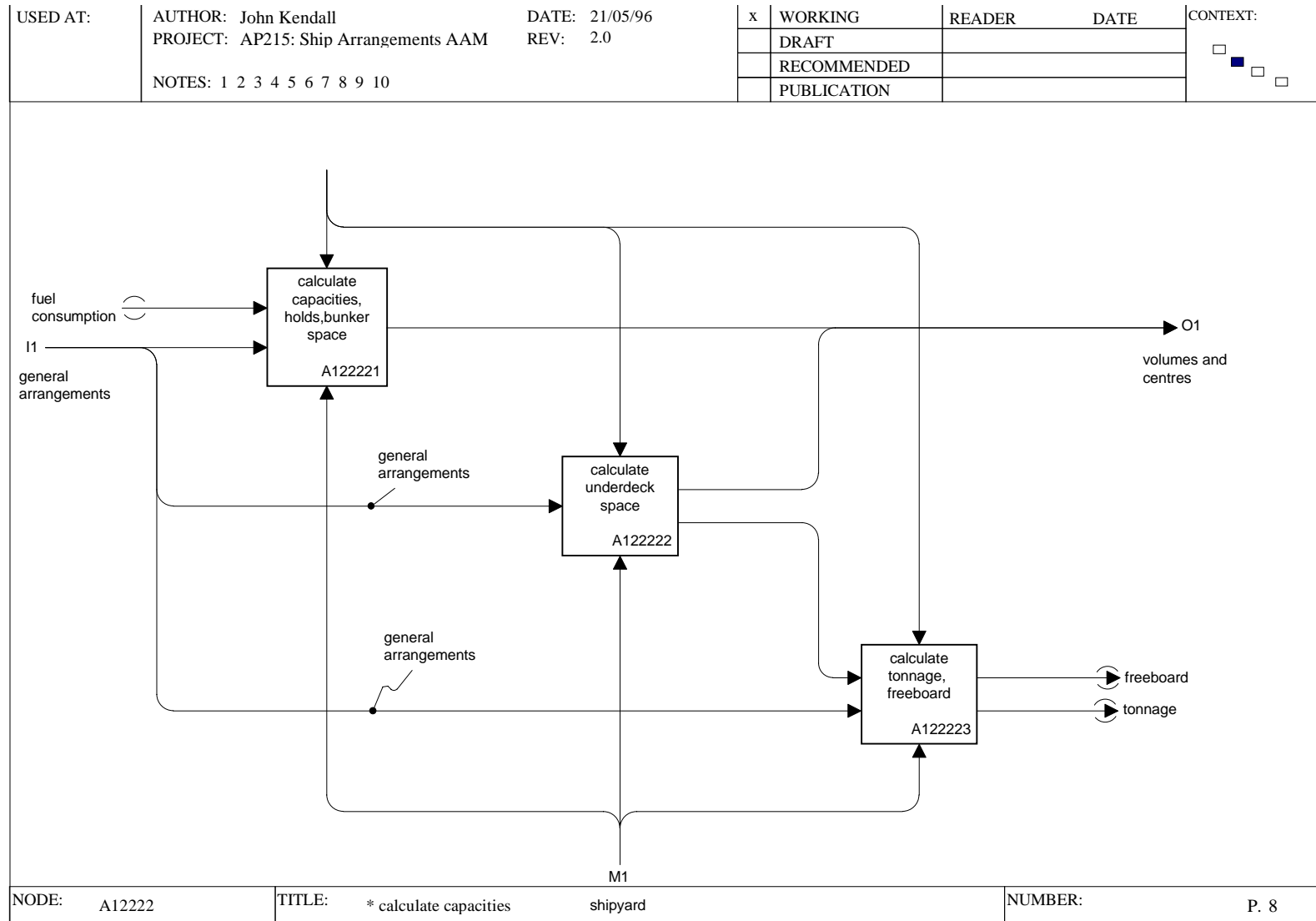


Figure F.6 - Ship general arrangements

USED AT:	AUTHOR: John Kendall	DATE: 21/05/96	x	WORKING	READER	DATE	CONTEXT: <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	PROJECT: AP215: Ship Arrangements AAM	REV: 2.0		DRAFT			
				RECOMMENDED			
				PUBLICATION			
NOTES: 1 2 3 4 5 6 7 8 9 10							
<div> <div> <div>basic hull parameters</div> <div>I1</div> </div> <div> <div>offer guidelines</div> <div>I2</div> </div> <div> <div>pre layout</div> <div>I3</div> </div> <div> <div>floodable curves</div> <div>I4</div> </div> </div> <div> <div>manufacturing restrictions</div> <div>C1</div> </div> <div> <div>owner request, requirements</div> <div>C2</div> </div> <div> <div>laws, rules and regulations</div> <div>C3</div> </div> <div> <div>general arrangements</div> <div>O1</div> </div> <div> <div>M1</div> <div>shipyard</div> </div>							
NODE: A12221	TITLE: define compartments					NUMBER: P. 7	

**Figure F.7 - Define compartments**

**Figure F.8 - Calculate capacities**

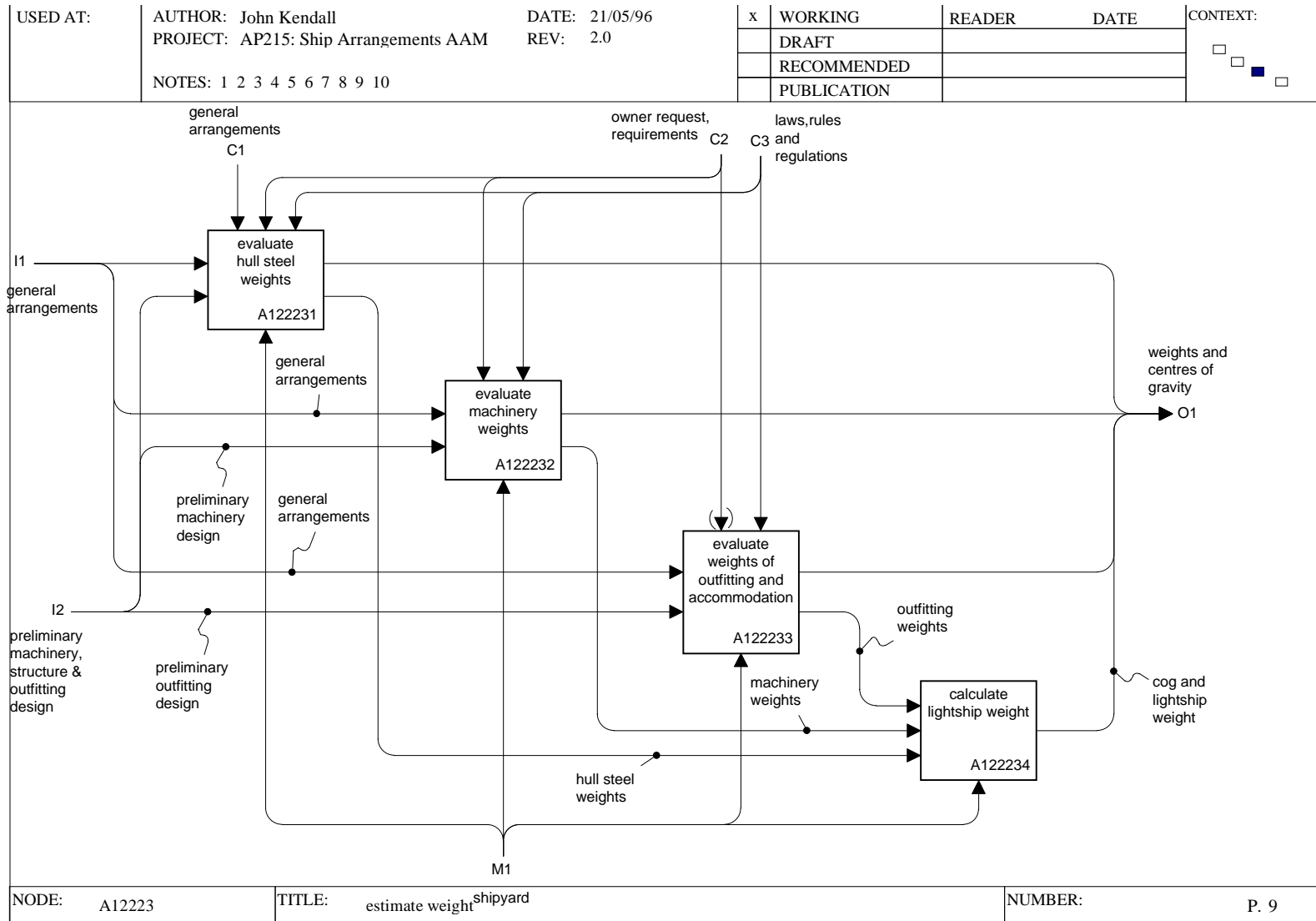
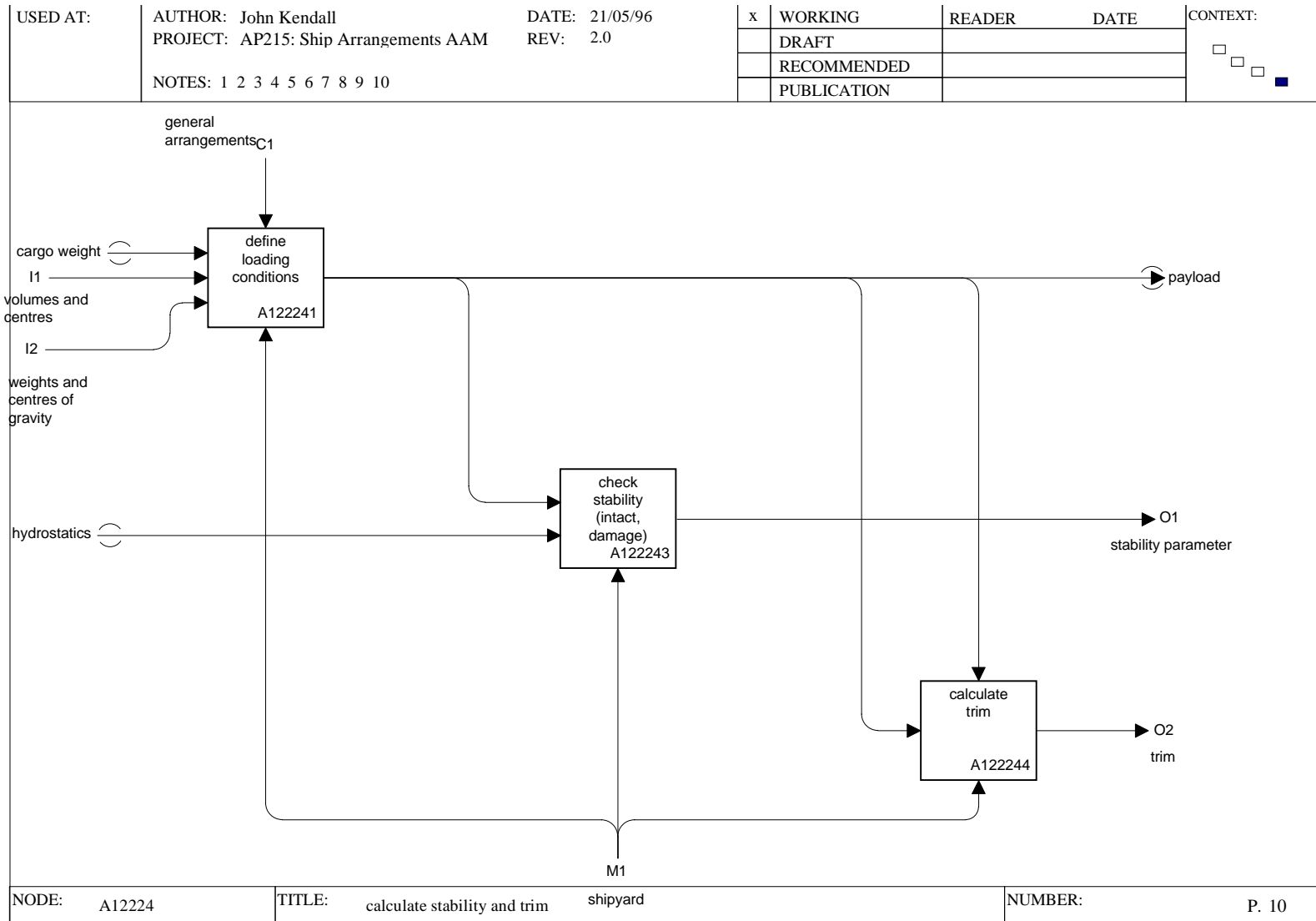


Figure F.9 - Estimate weight



**Figure F.10 - Calculate stability and trim**

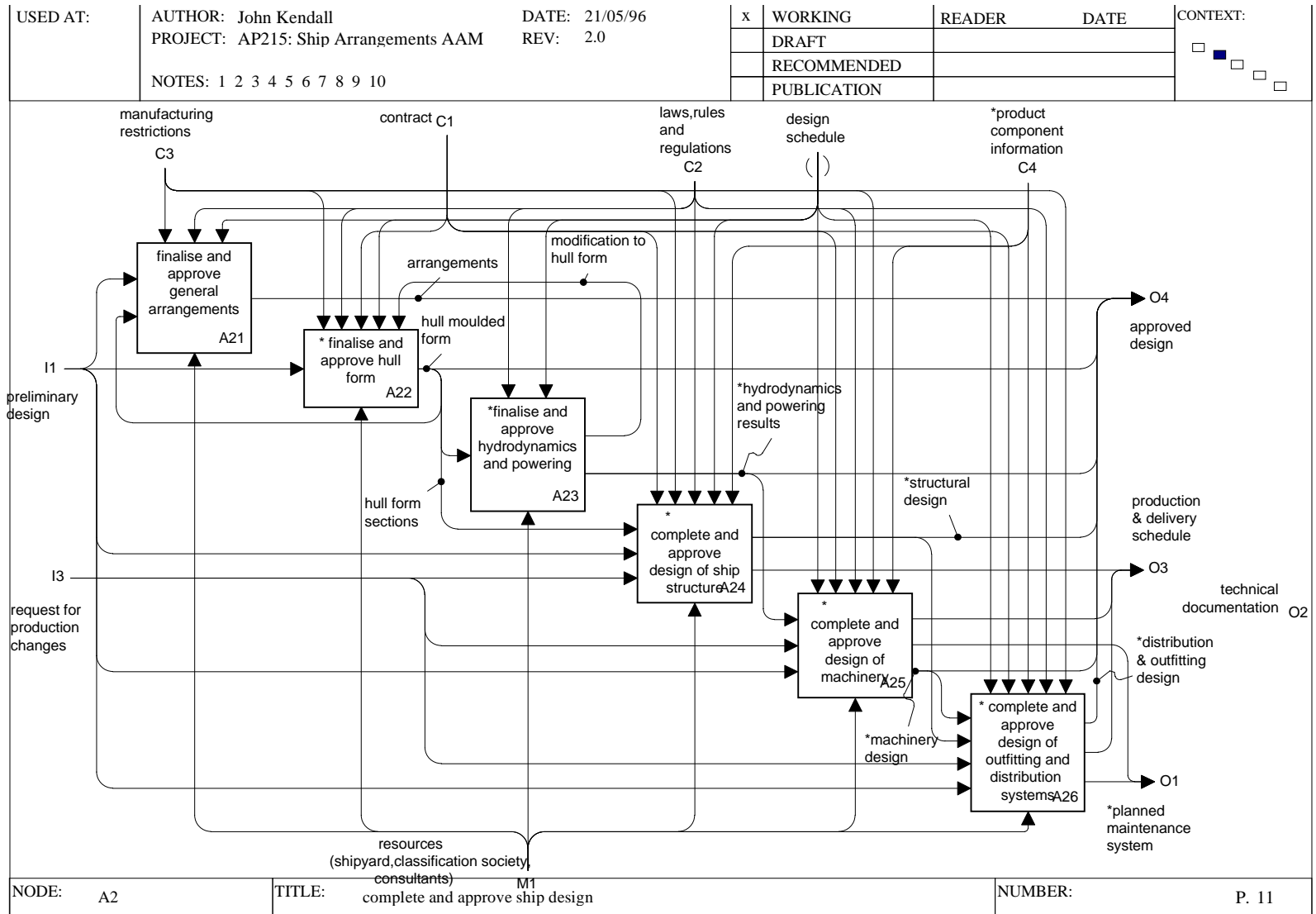
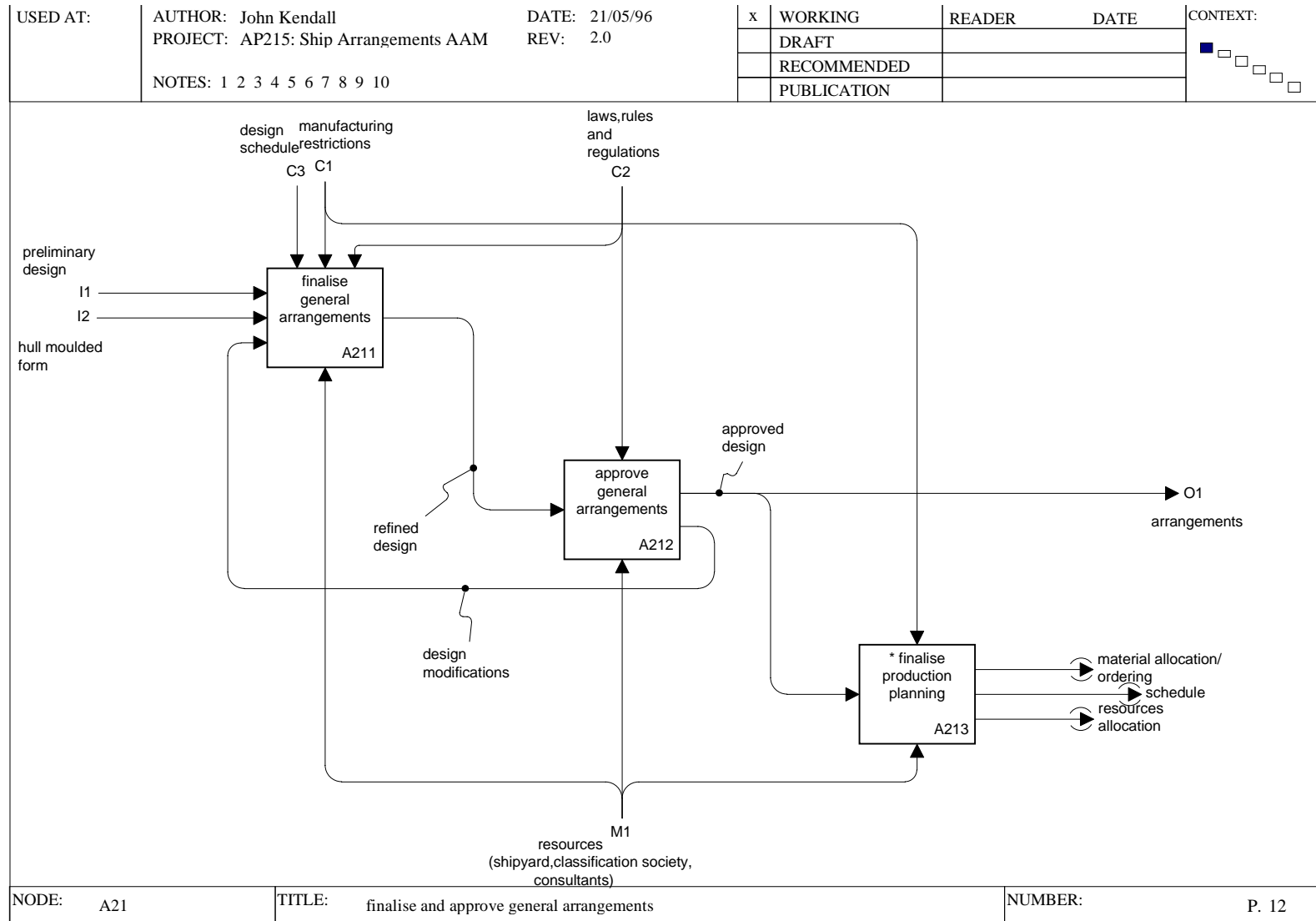


Figure F.11 - Complete and approve ship design



**Figure F.12 - Finalise and approve general arrangements**

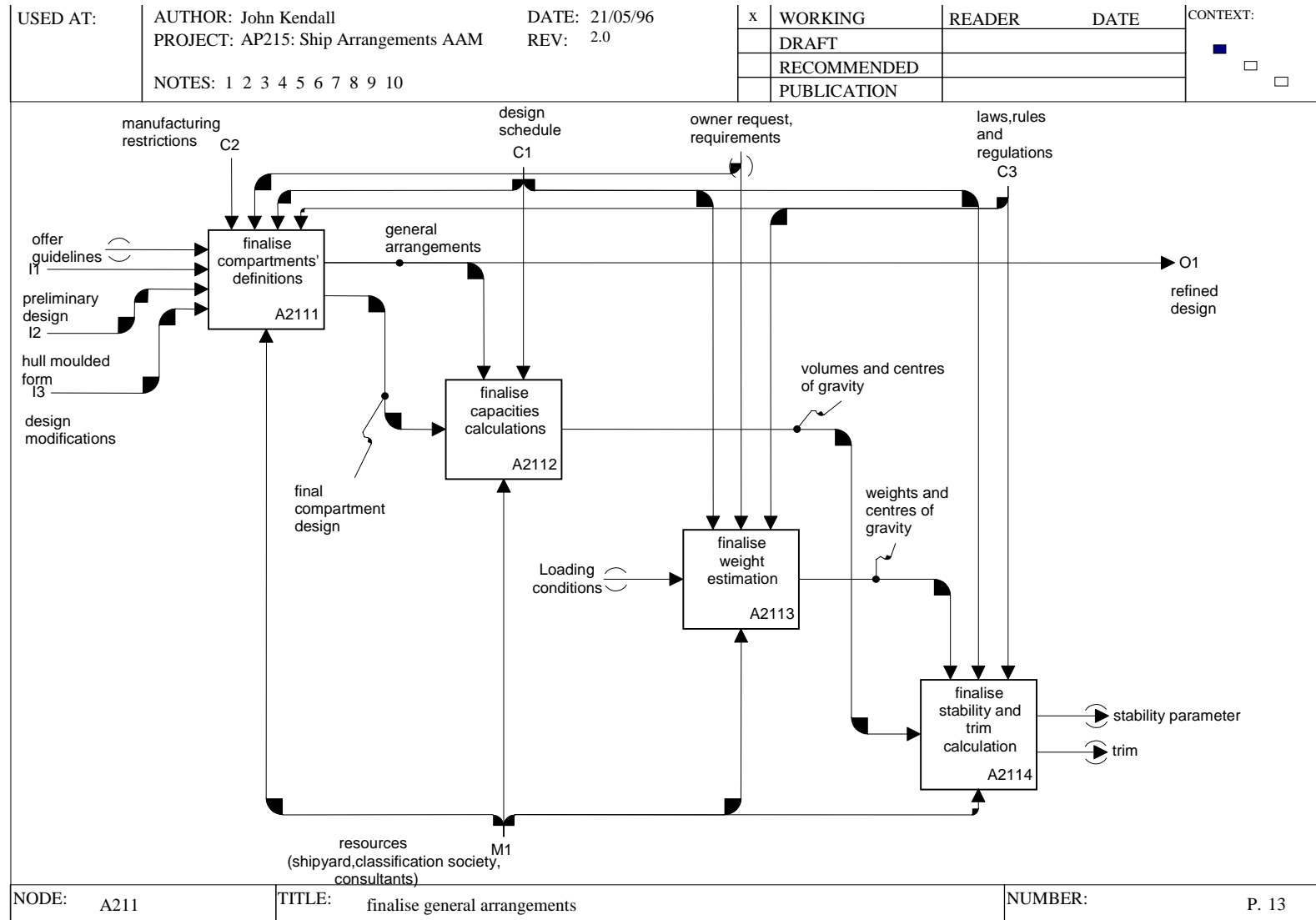
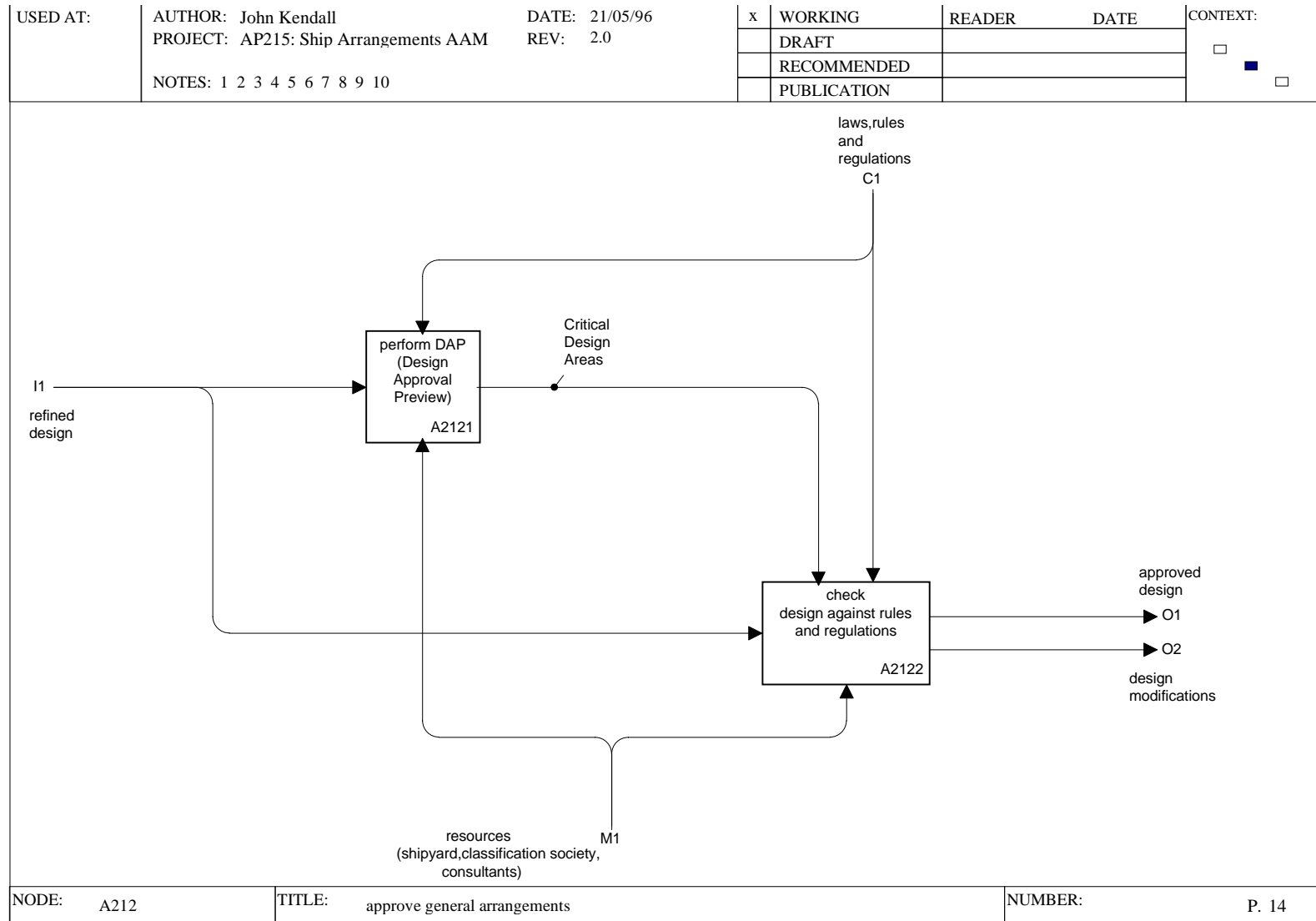
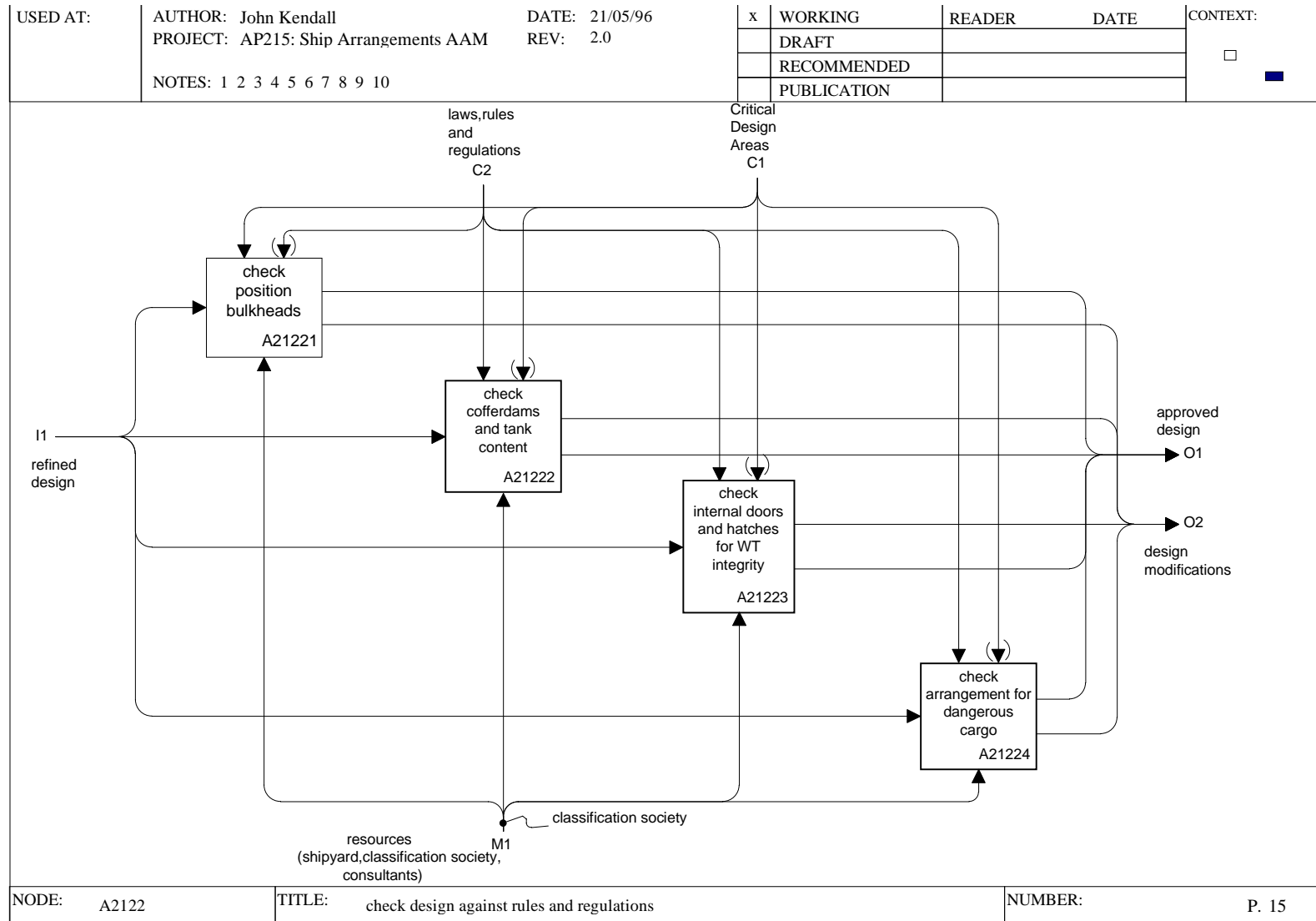


Figure F.13 - Finalise general arrangements

**Figure F.14 - Approve general arrangements**



**Figure F.15 - Check design against rules and regulations**

## **Annex G** (informative)

### **Application Reference Model**

This annex provides the application reference model for this part of ISO 10303. The application reference model is a graphical representation of the structure and constraints of the application objects specified in clause 4. The graphical form of the application reference model is presented in EXPRESS-G. The application reference model is independent from any implementation method. EXPRESS-G is defined in annex D of ISO 10303-11.

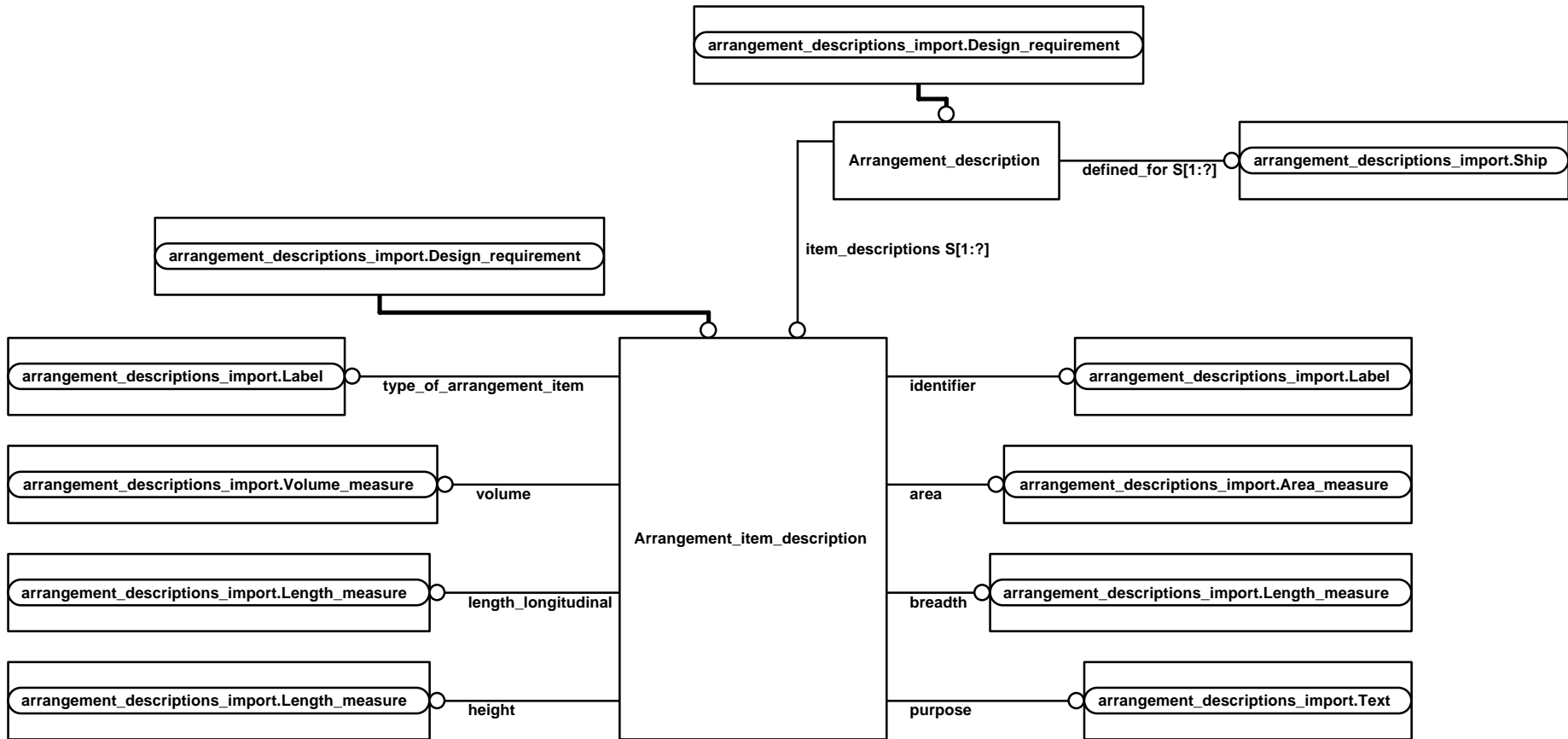
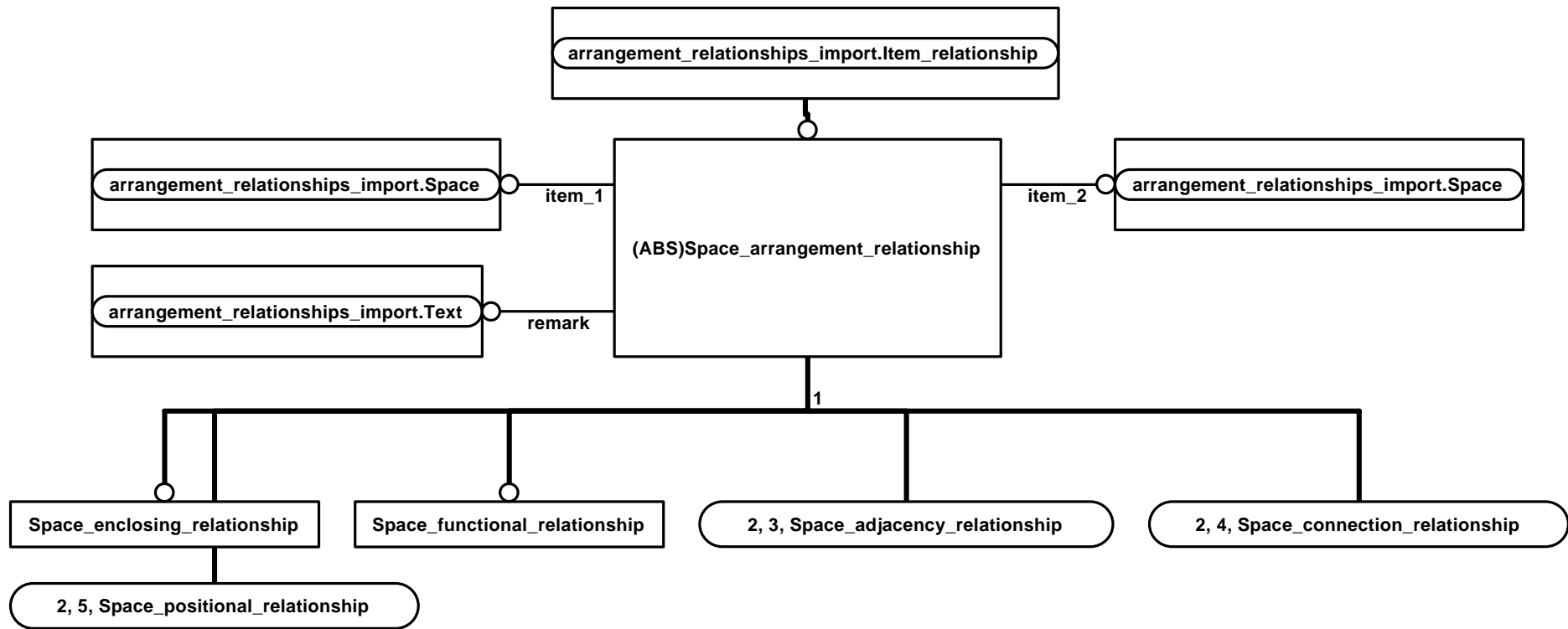
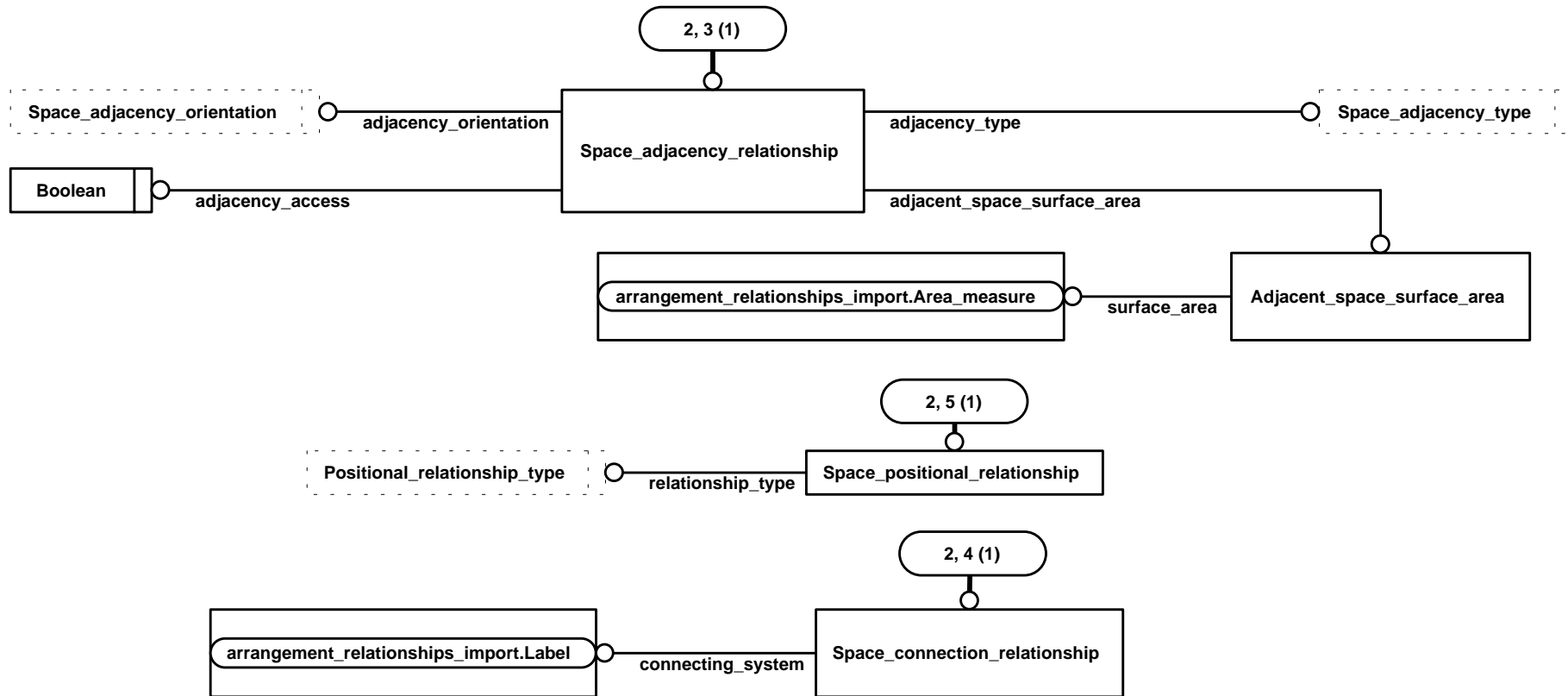


Figure G.1 - ARM diagram - arrangement\_descriptions UoF (figure 1 of 1)





**Figure G.2 - ARM diagram - arrangement\_relationships UoF (figure 1 of 2)**



**Figure G.3 - ARM diagram - arrangement\_relationships UoF (figure 2 of 2)**

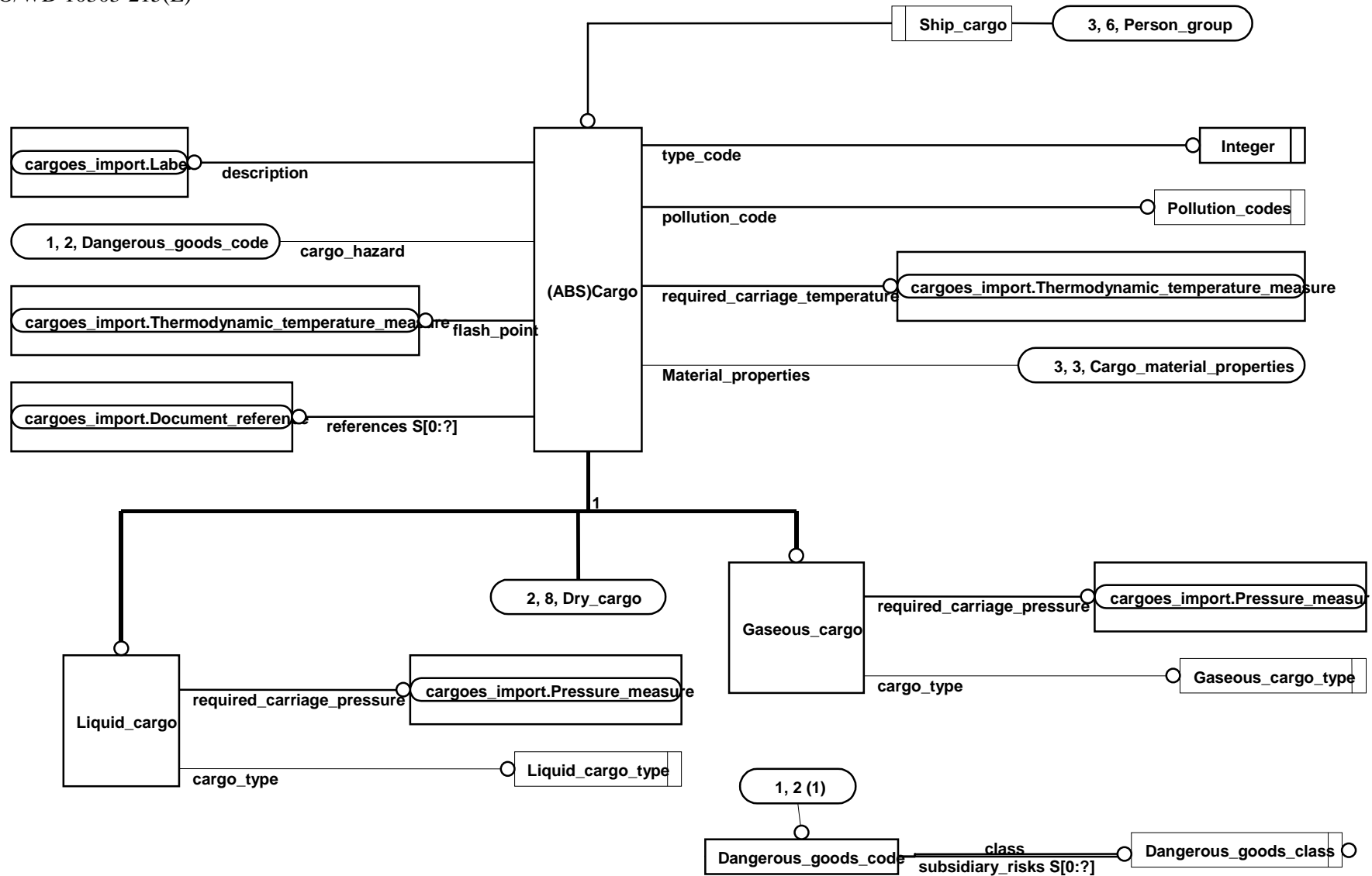


Figure G.4 - ARM diagram - cargoes UoF (figure 1 of 5)

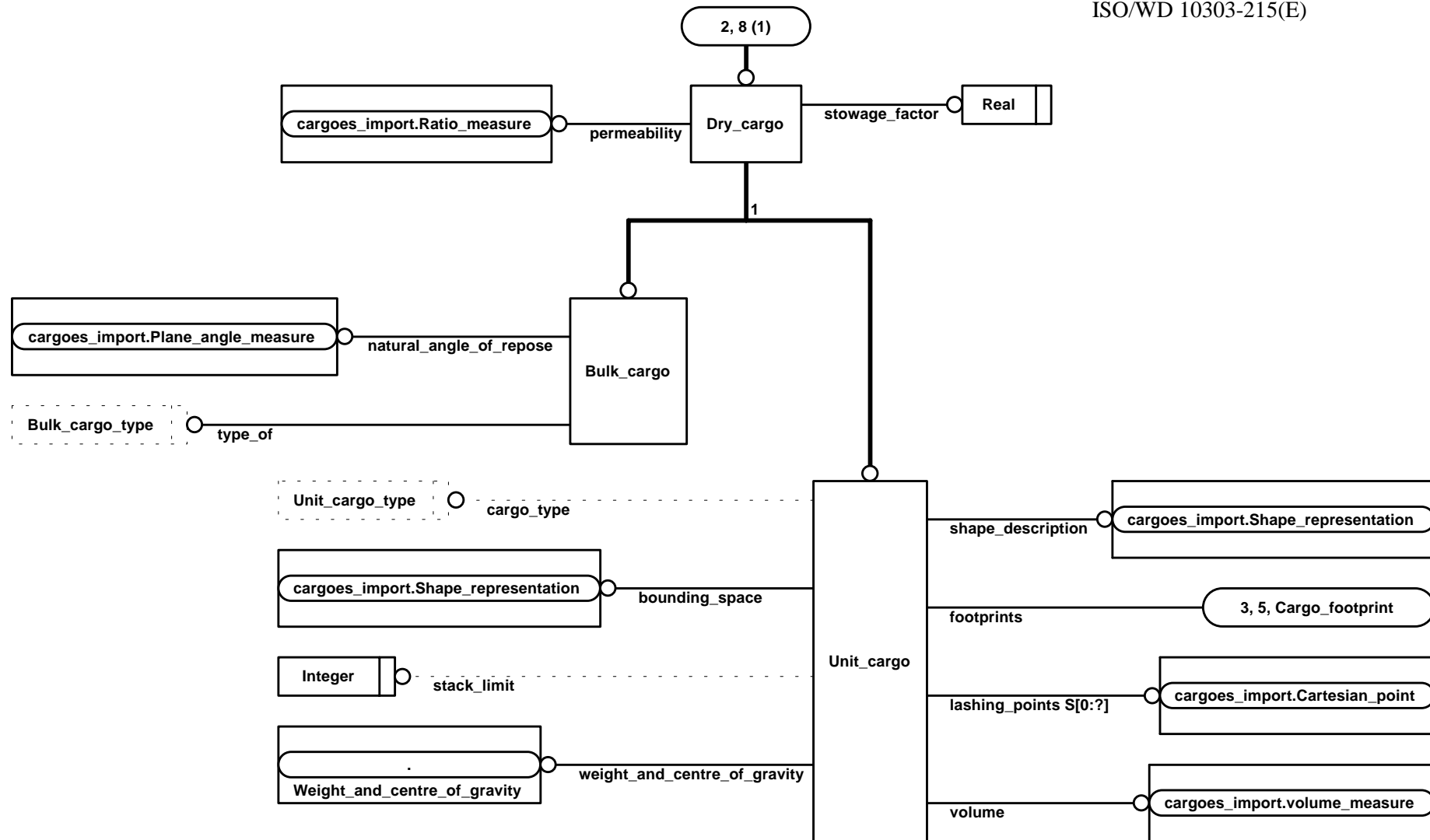


Figure G.5 - ARM diagram - cargoes UoF (figure 2 of 5)

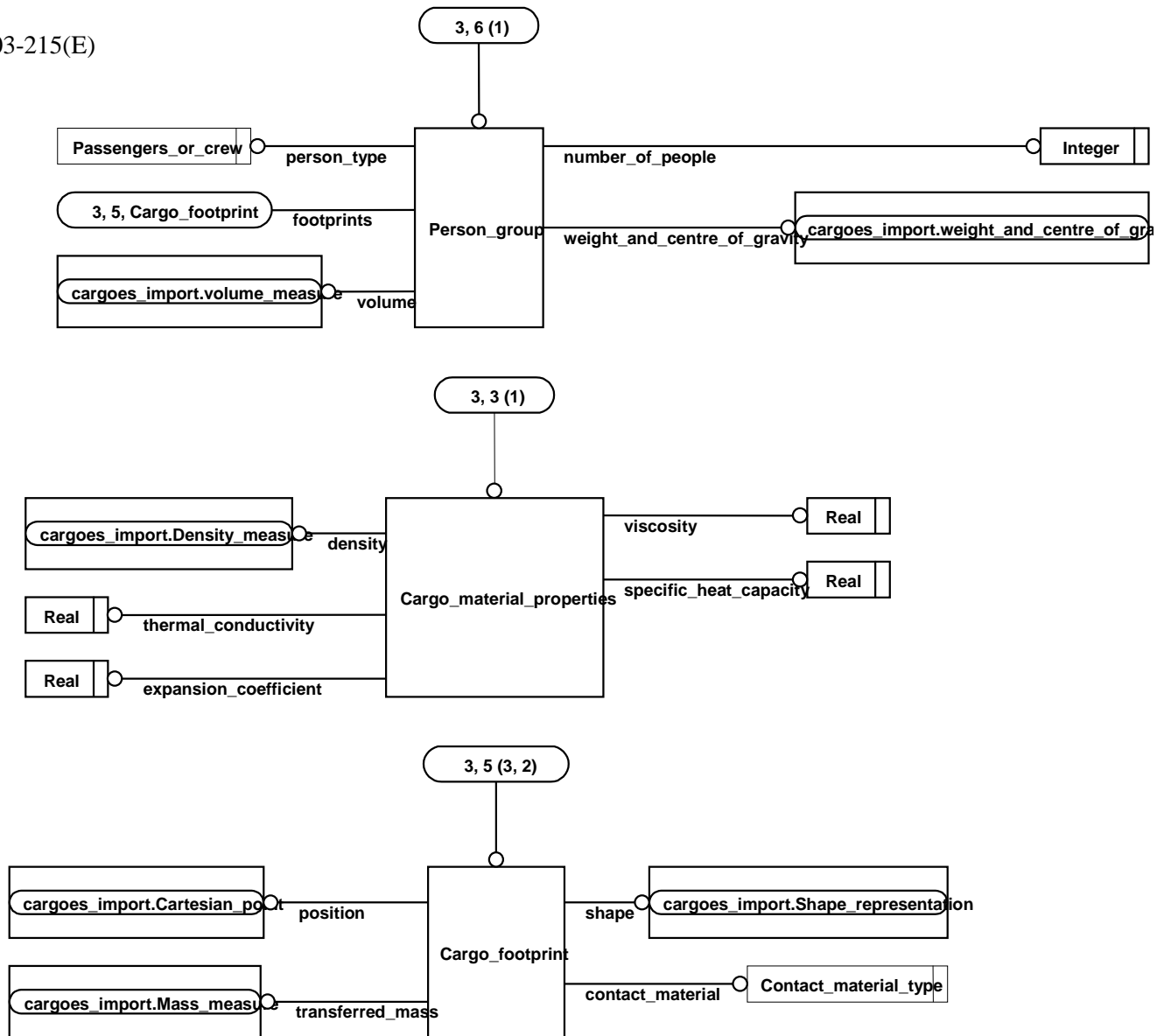


Figure G.6 - ARM diagram - cargoes UoF (figure 3 of 5)

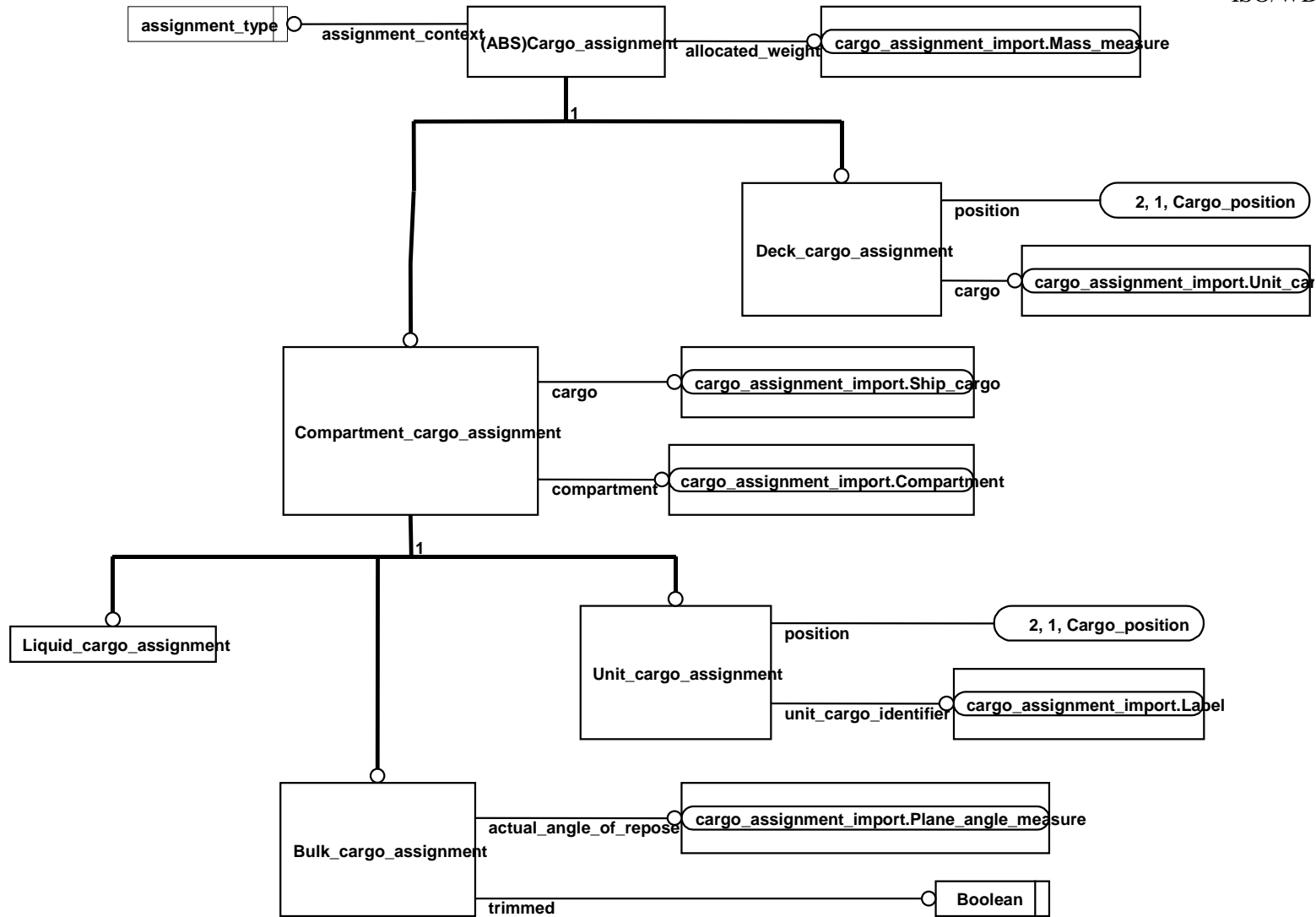
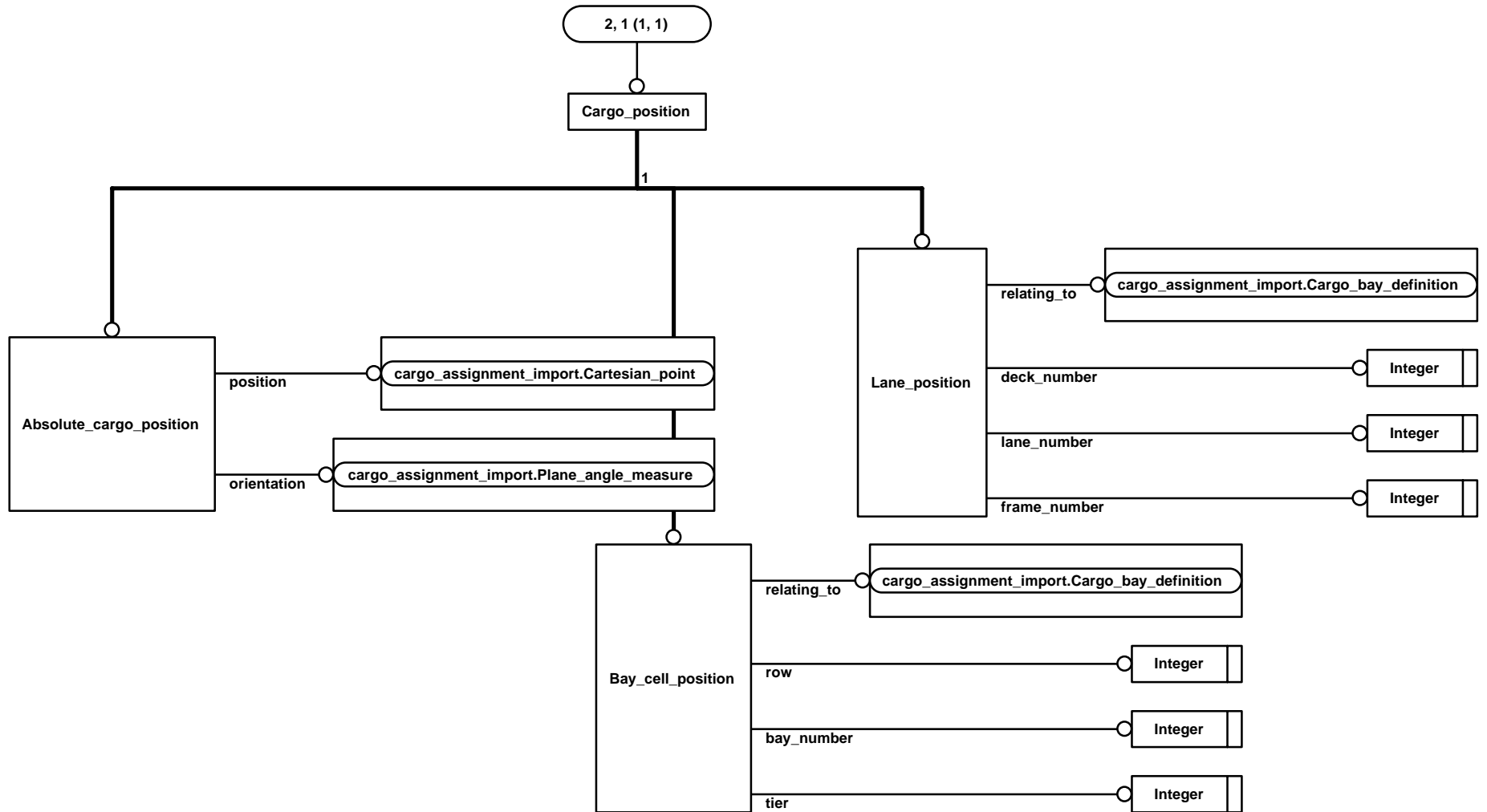
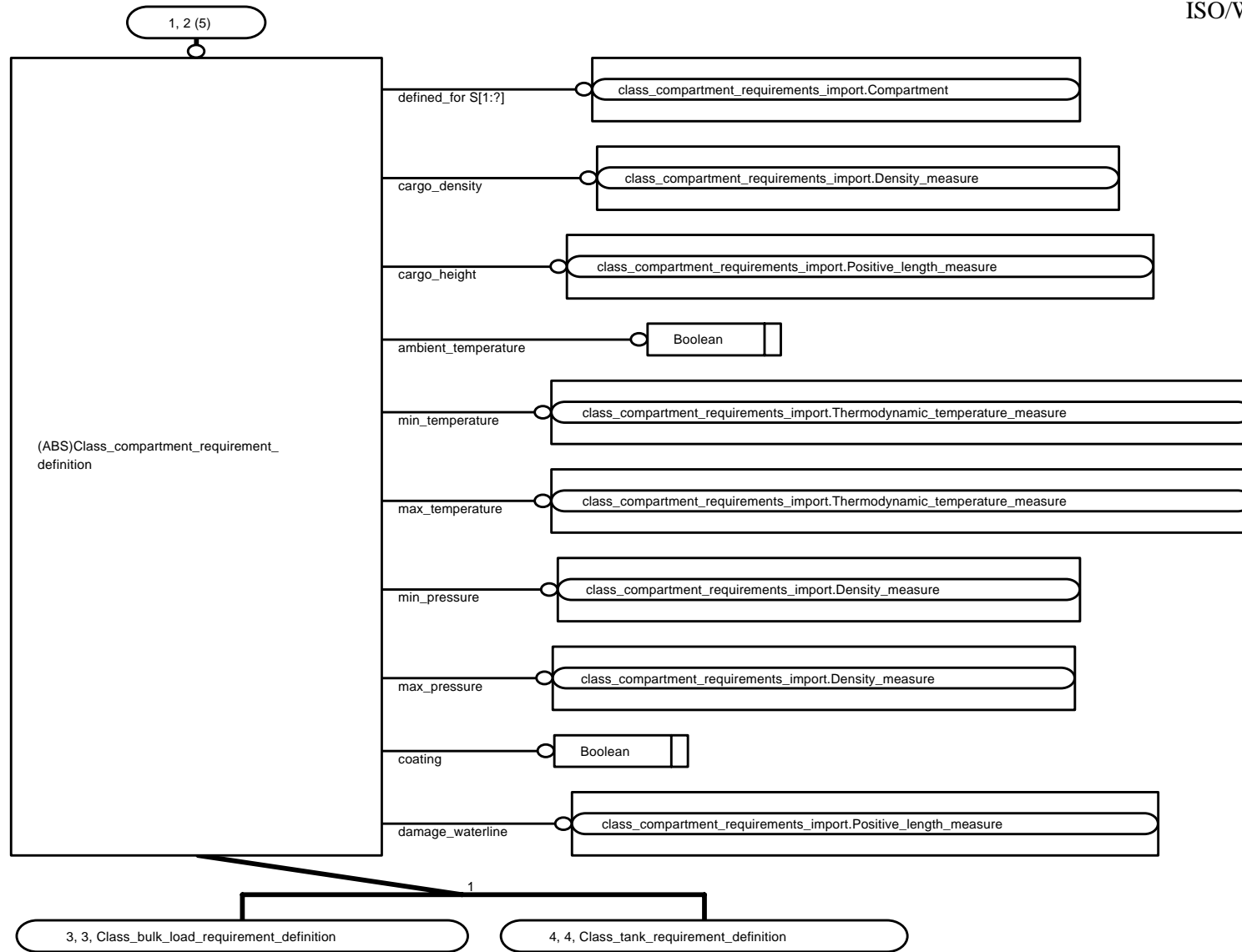


Figure G.7 - ARM diagram - cargoes UoF (figure 4 of 5)

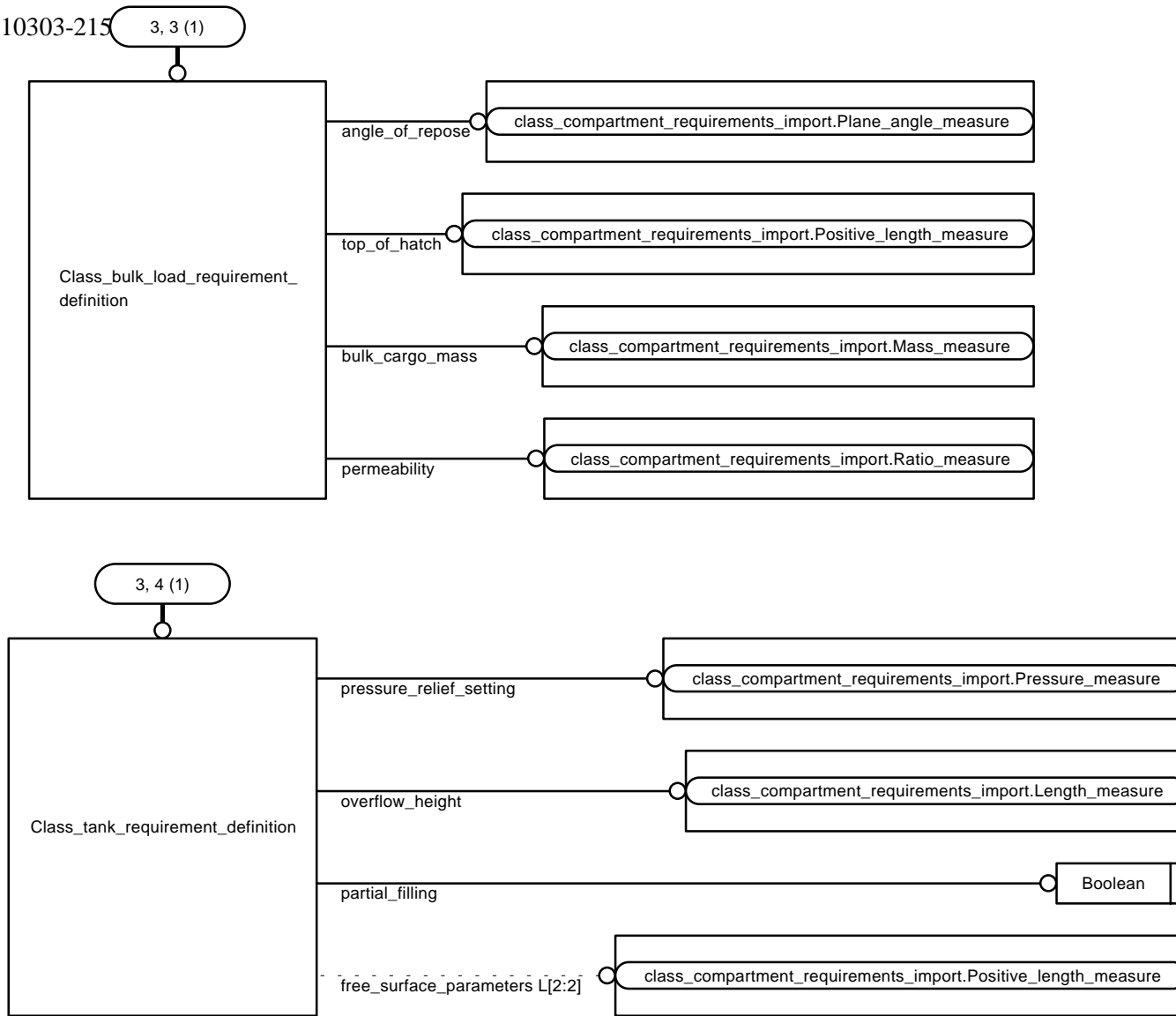


**Figure G.8 - ARM diagram - cargoes UoF (figure 5 of 5)**

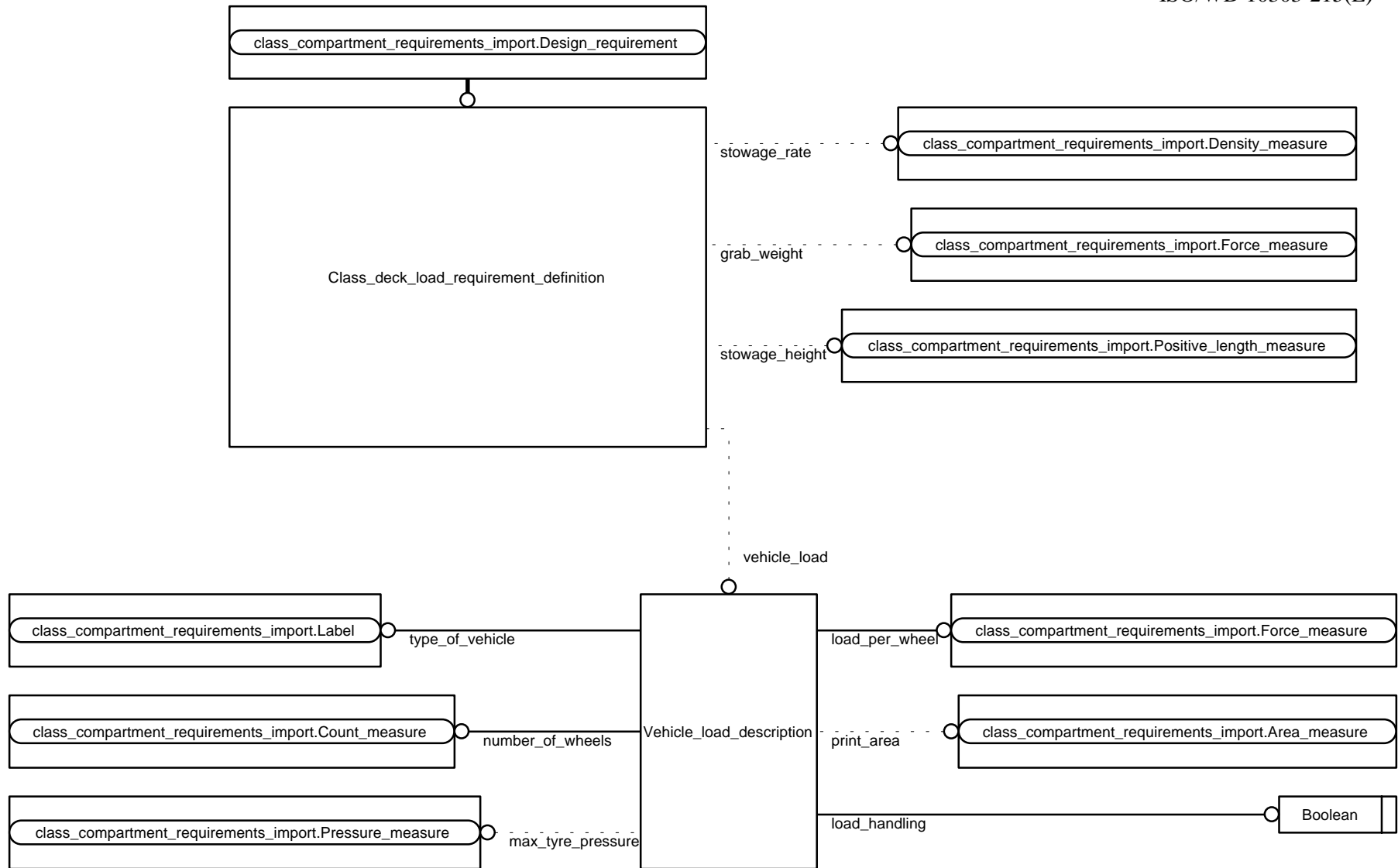


**Figure G.9 - ARM diagram - class\_compartment\_requirements UoF (figure 1 of 3)**





**Figure G.10 - ARM diagram - class\_compartment\_requirements UoF (figure 2 of 3)**



**Figure G.11 - ARM diagram - class\_compartment\_requirements UoF (figure 3 of 3)**

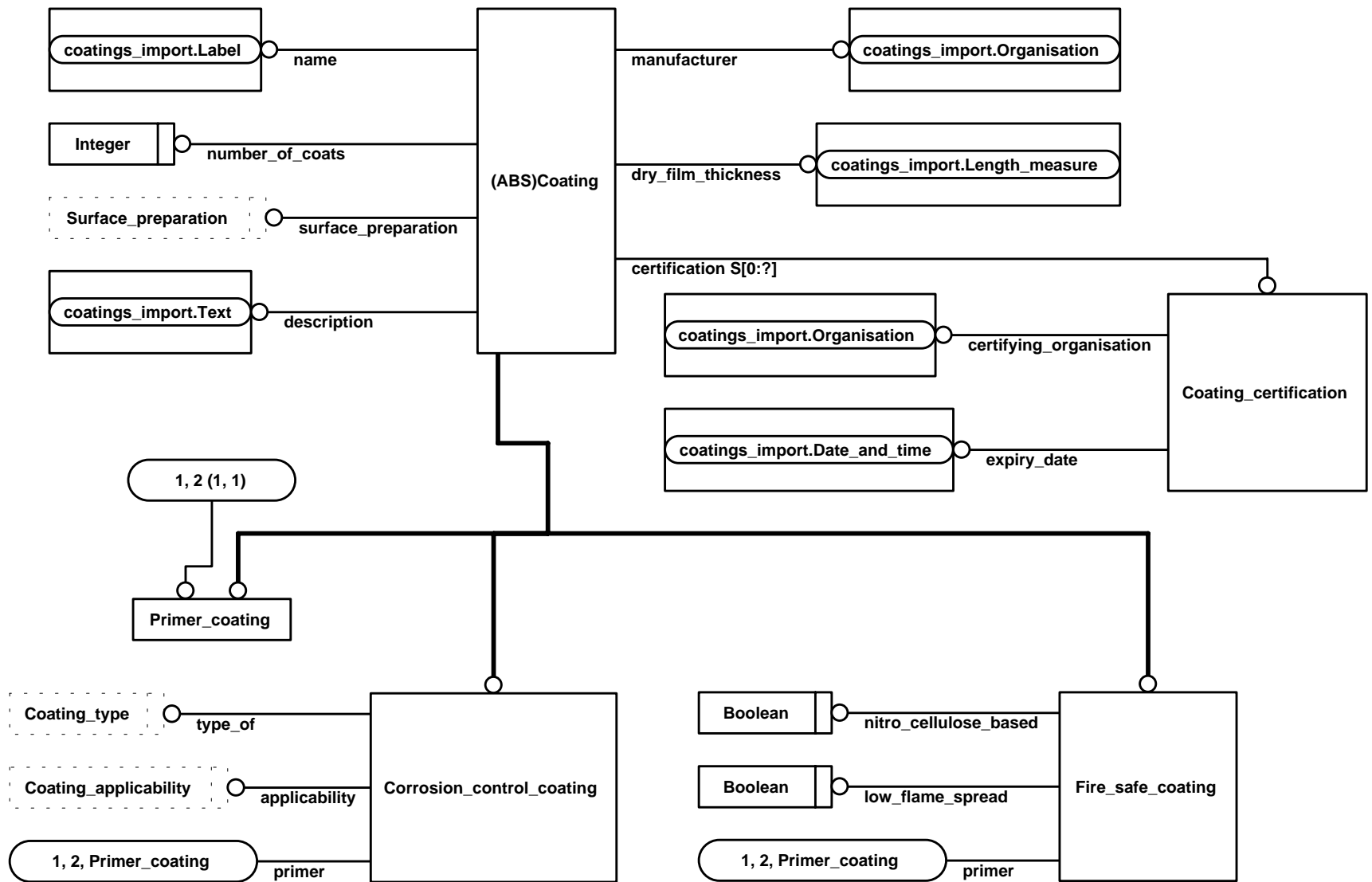
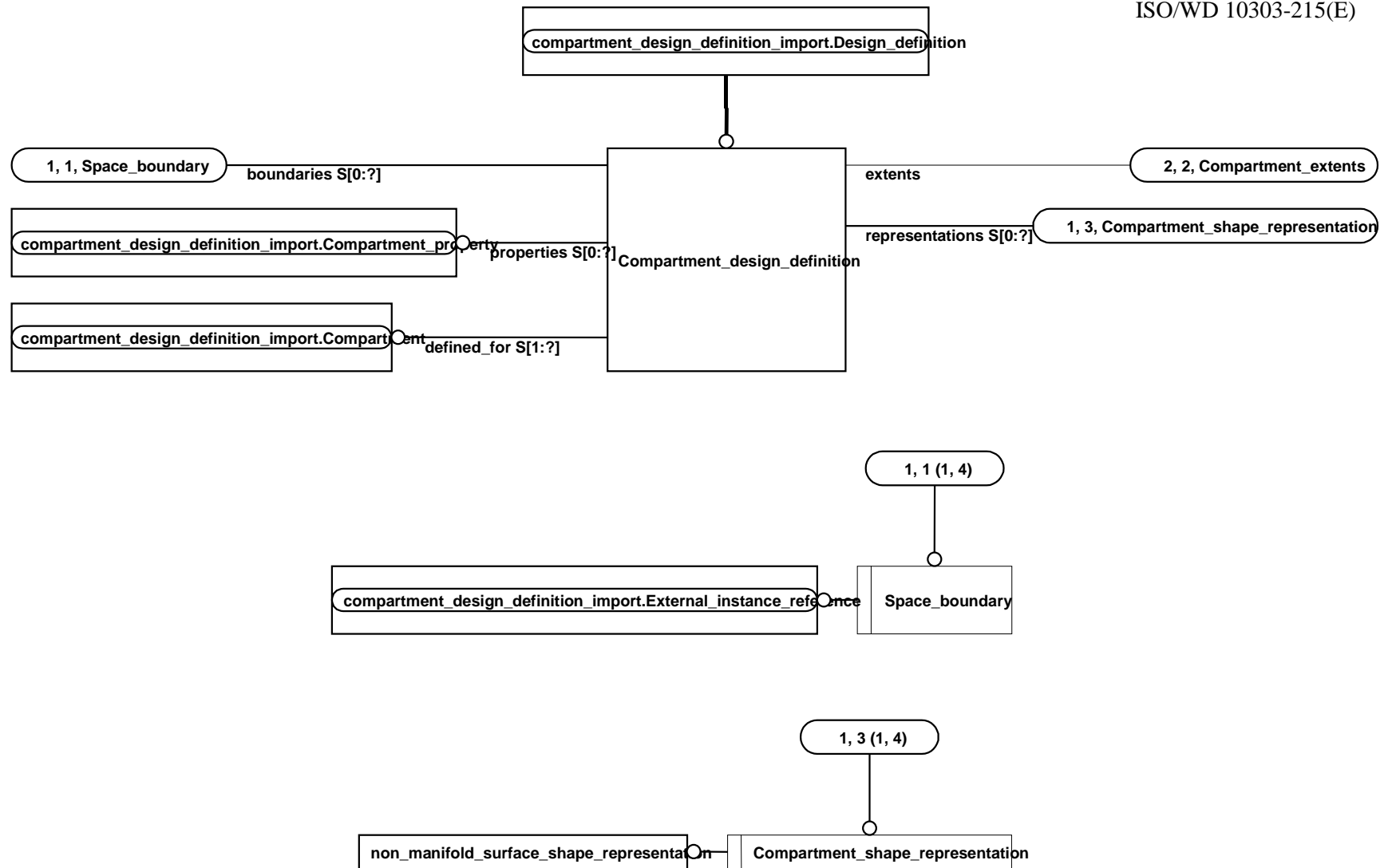
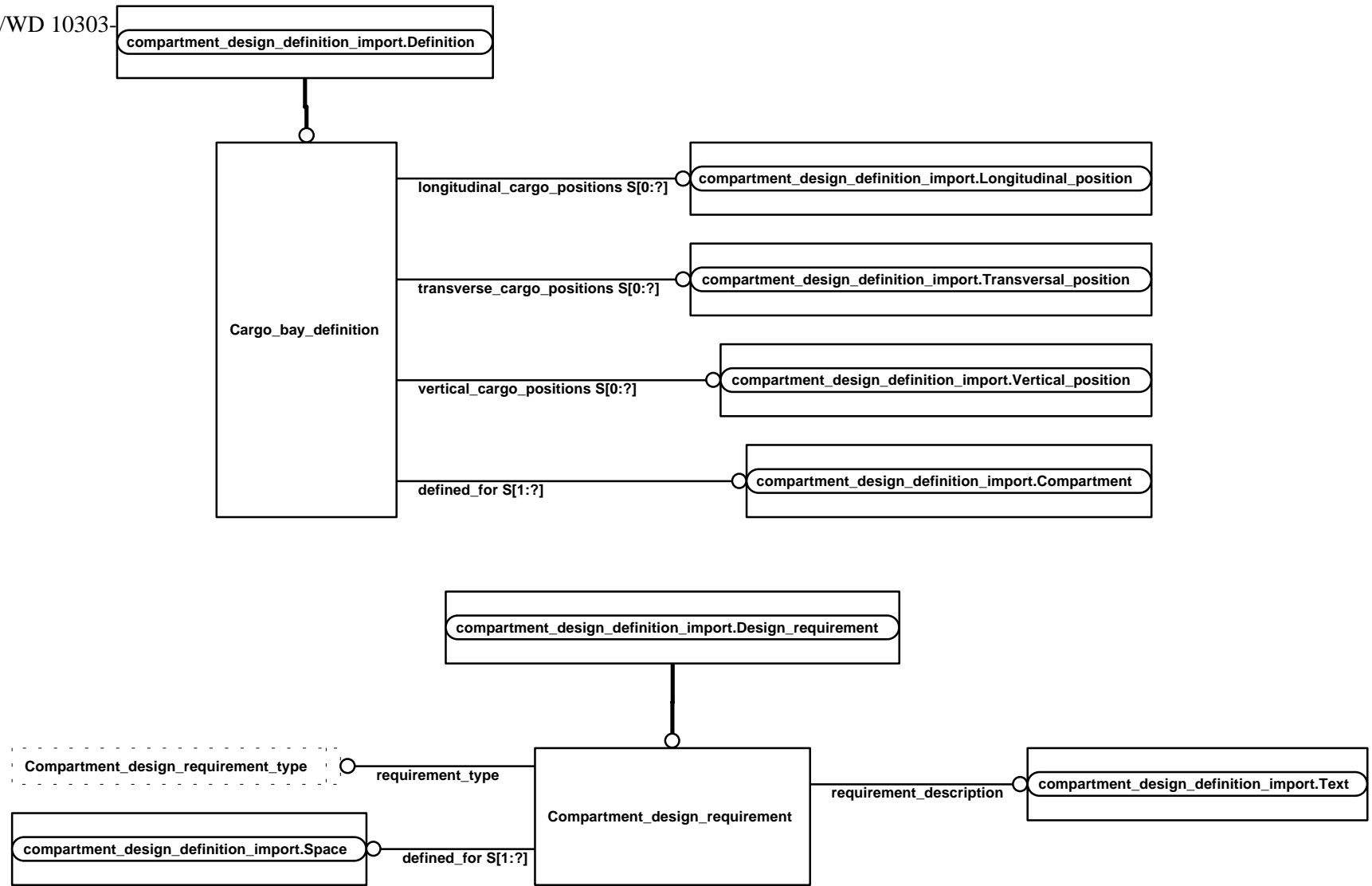


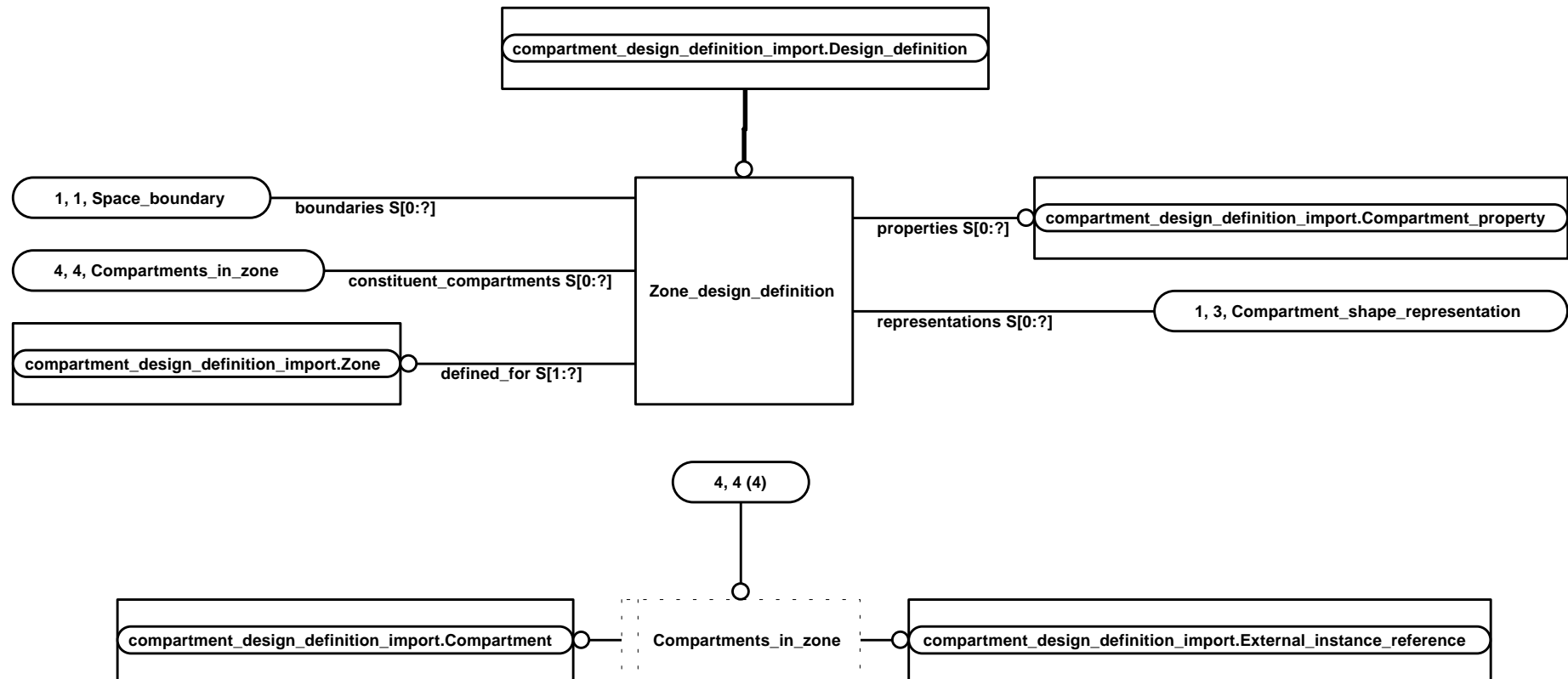
Figure G.12 - ARM diagram - coatings UoF (figure 1 of 1)



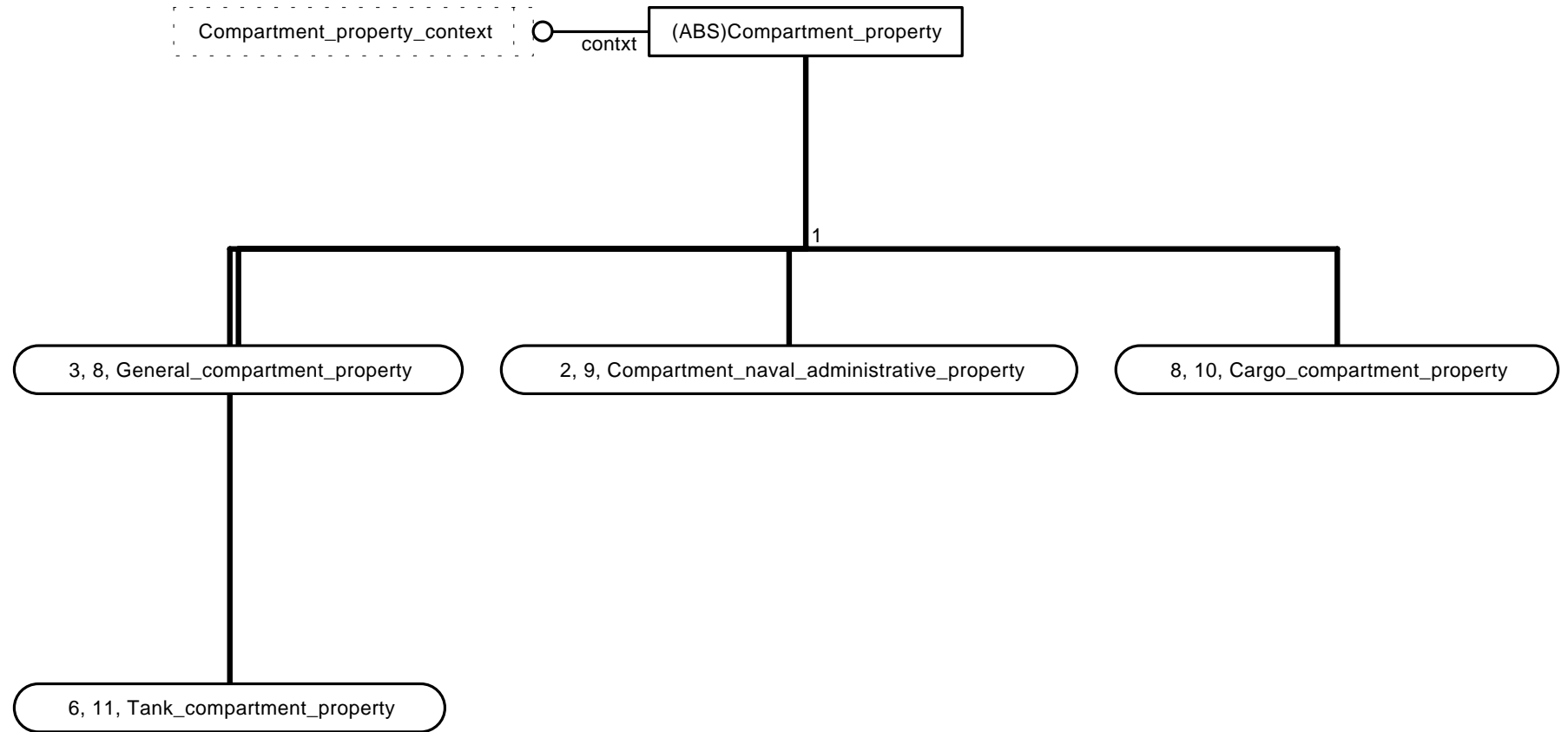
**Figure G.13 - ARM diagram - compartment\_design\_definitions UoF (figure 1 of 3)**



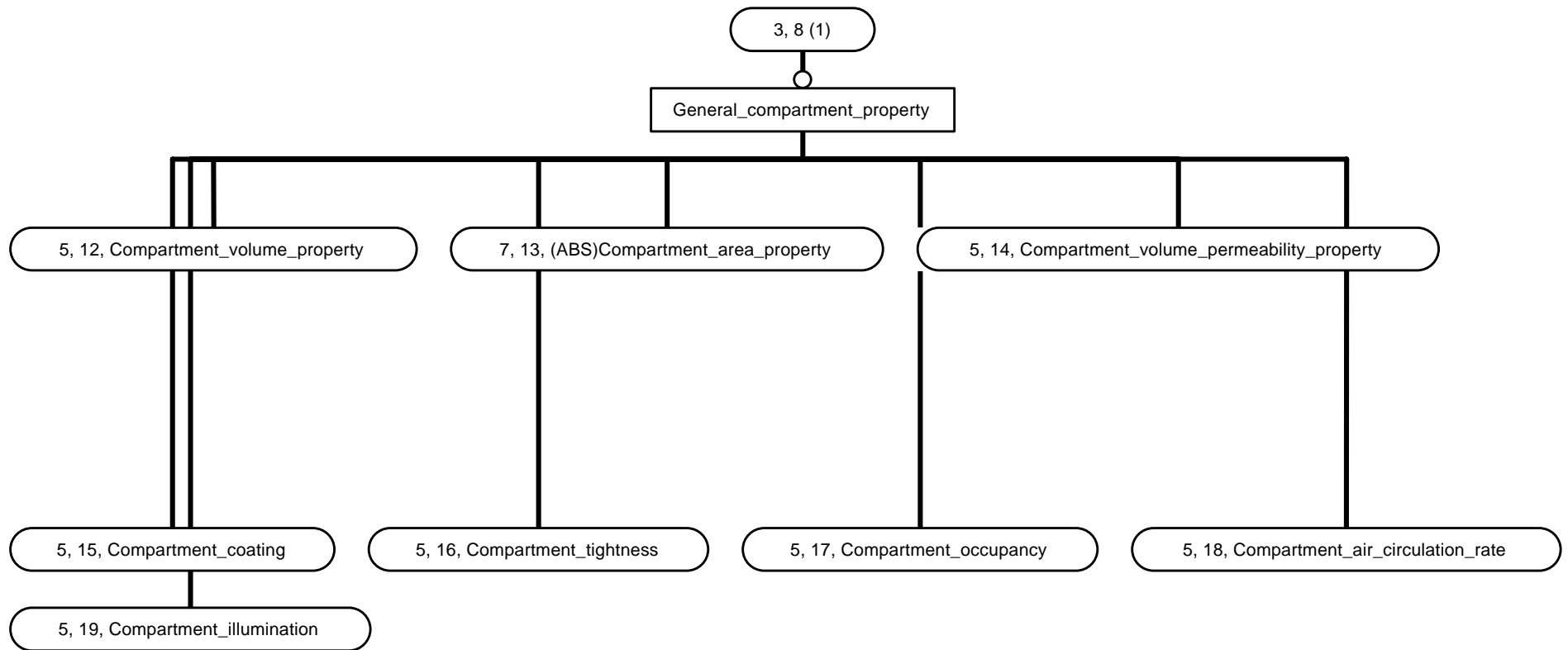
**Figure G.14 - ARM diagram - compartment\_design\_definitions UoF (figure 2 of 3)**



**Figure G.15 - ARM diagram - compartment\_design\_definitions UoF (figure 3 of 3)**

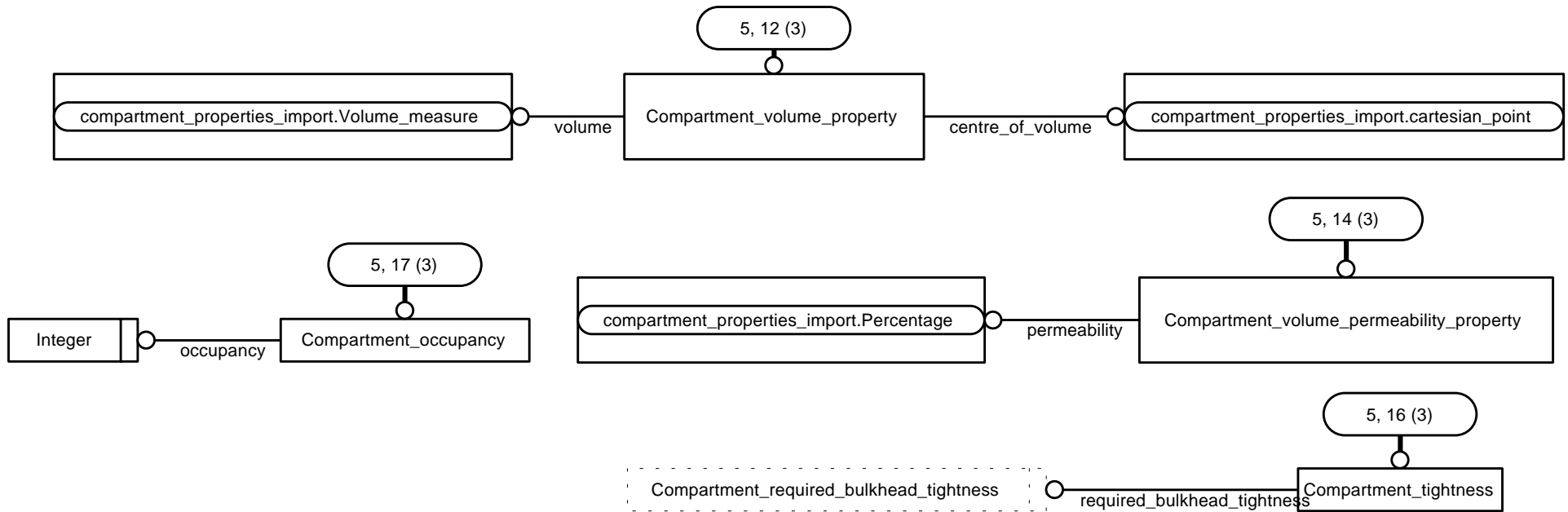


**Figure G.16 - ARM diagram - compartment\_properties UoF (figure 1 of 11)**

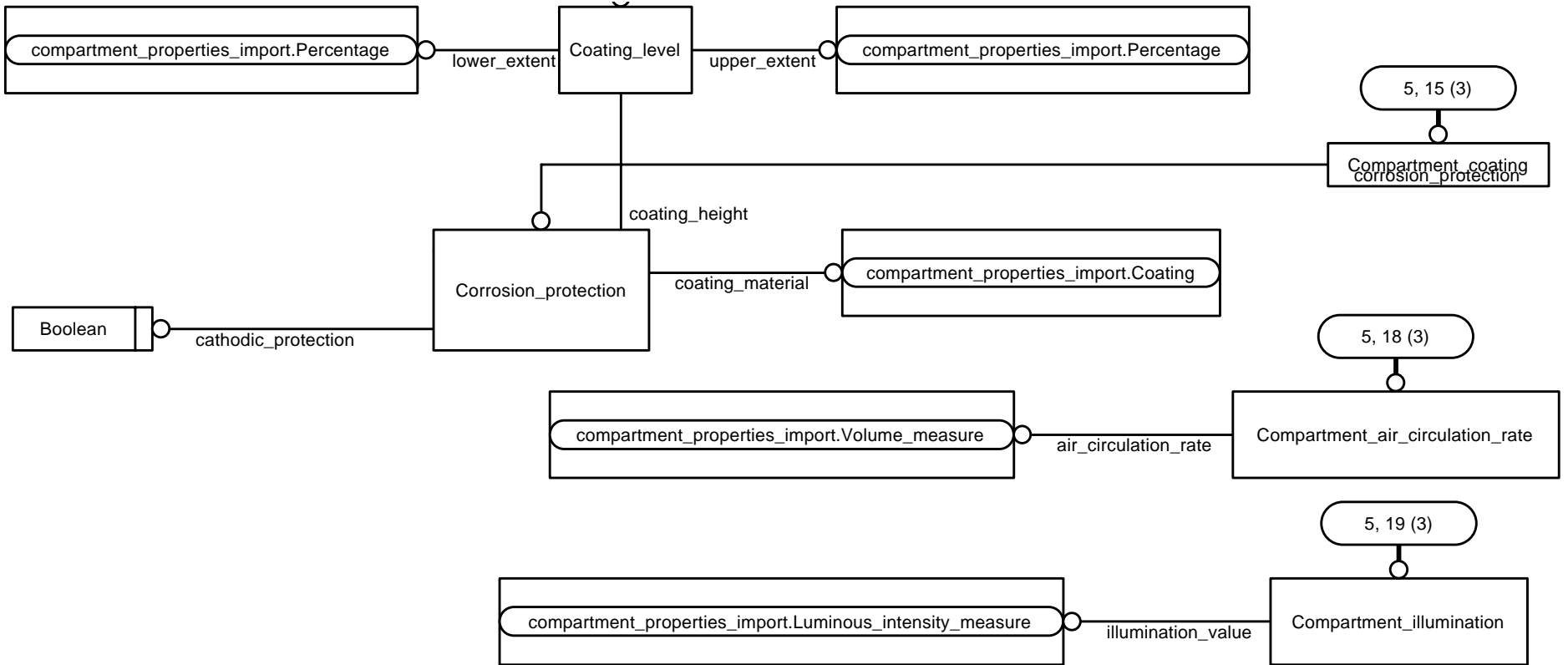


**Figure G.17 - ARM diagram - compartment\_properties UoF (figure 2 of 11)**

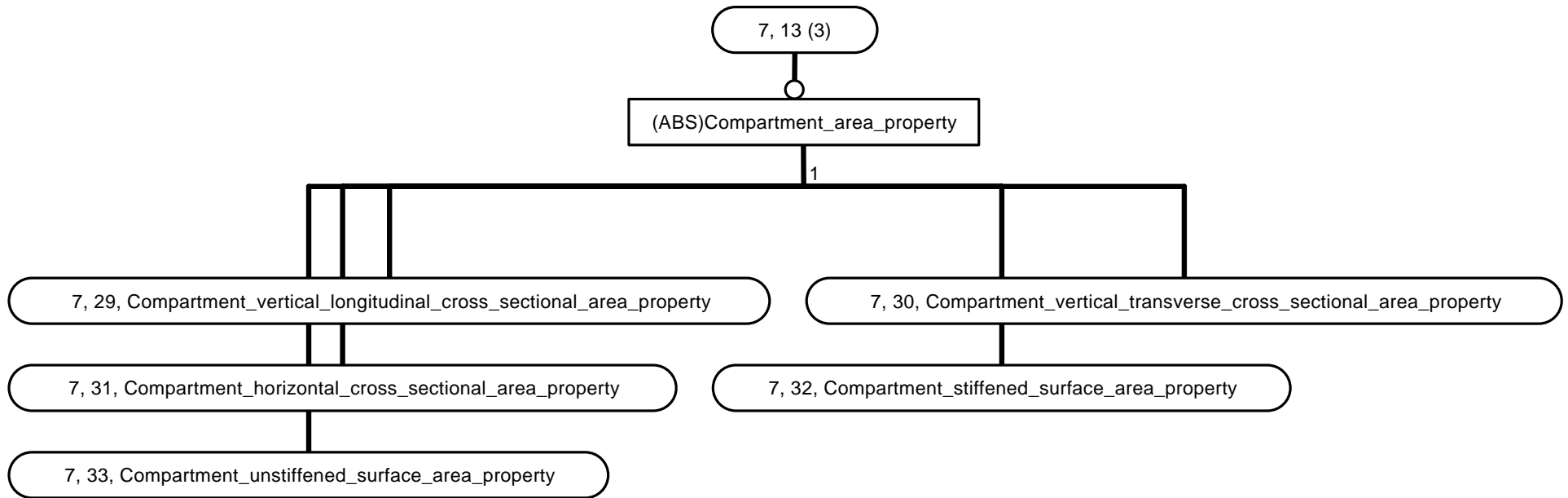




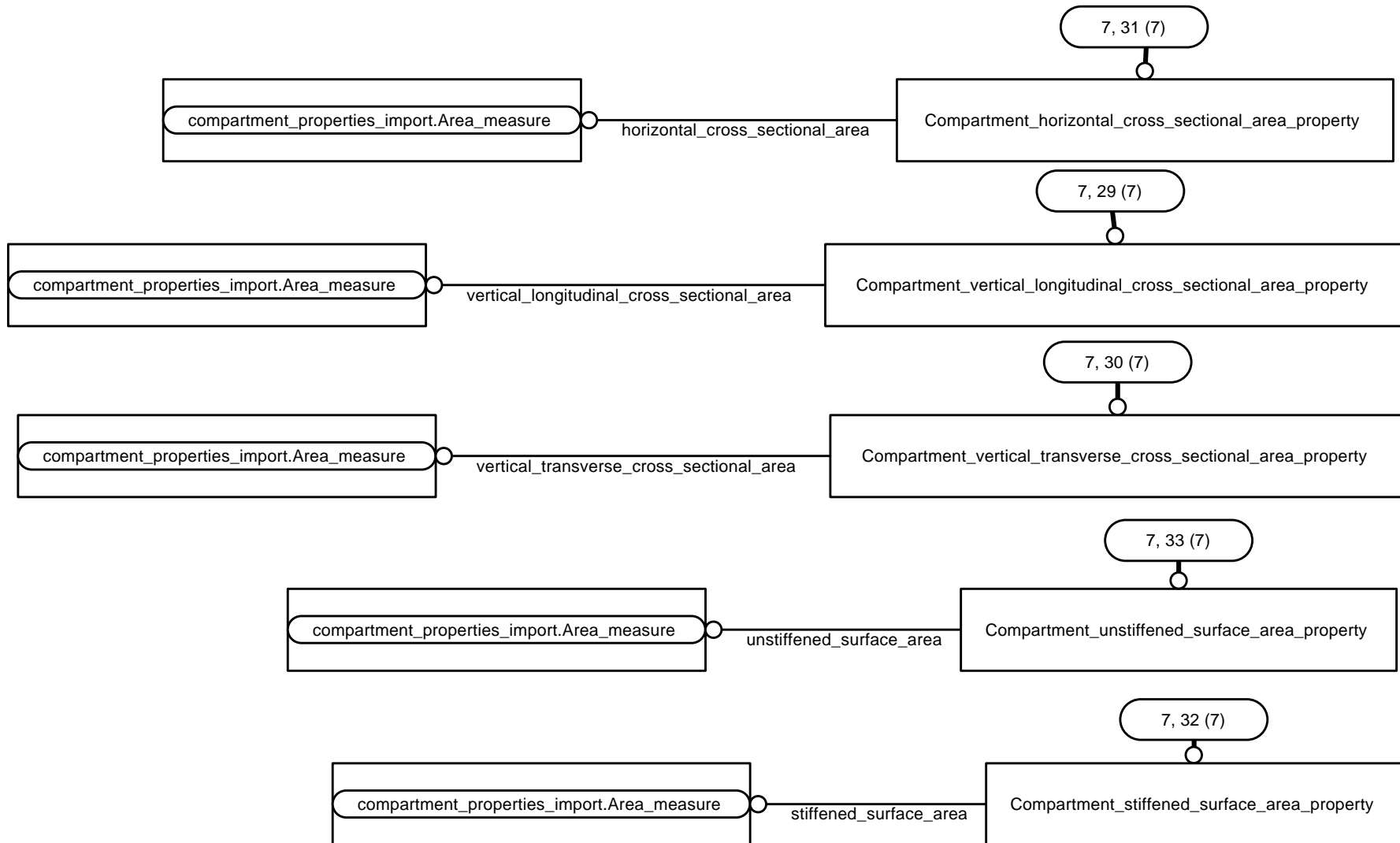
**Figure G.18 - ARM diagram- compartment\_properties UoF (figure 3 of 11)**



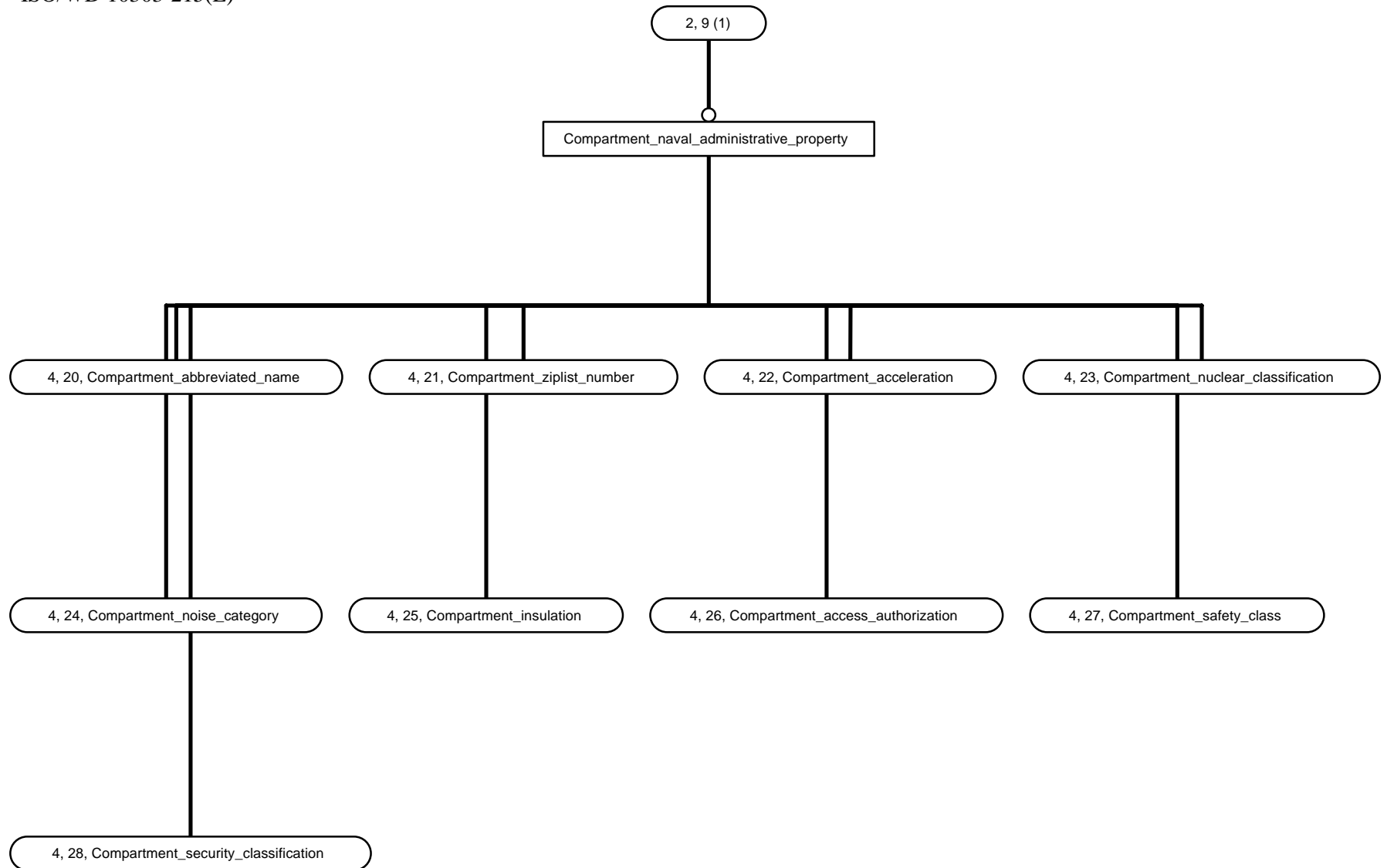
**Figure G.19 - ARM diagram - compartment\_properties UoF (figure 4 of 11)**



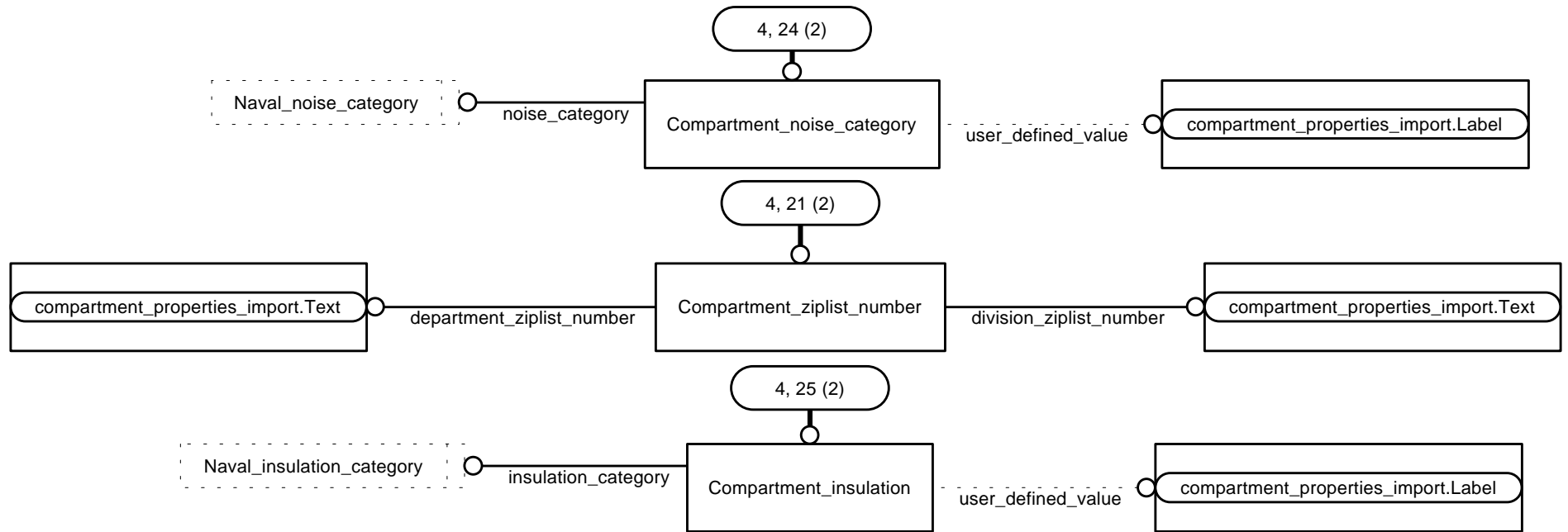
**Figure G.20 - ARM diagram - compartment\_properties UoF (figure 5 of 11)**



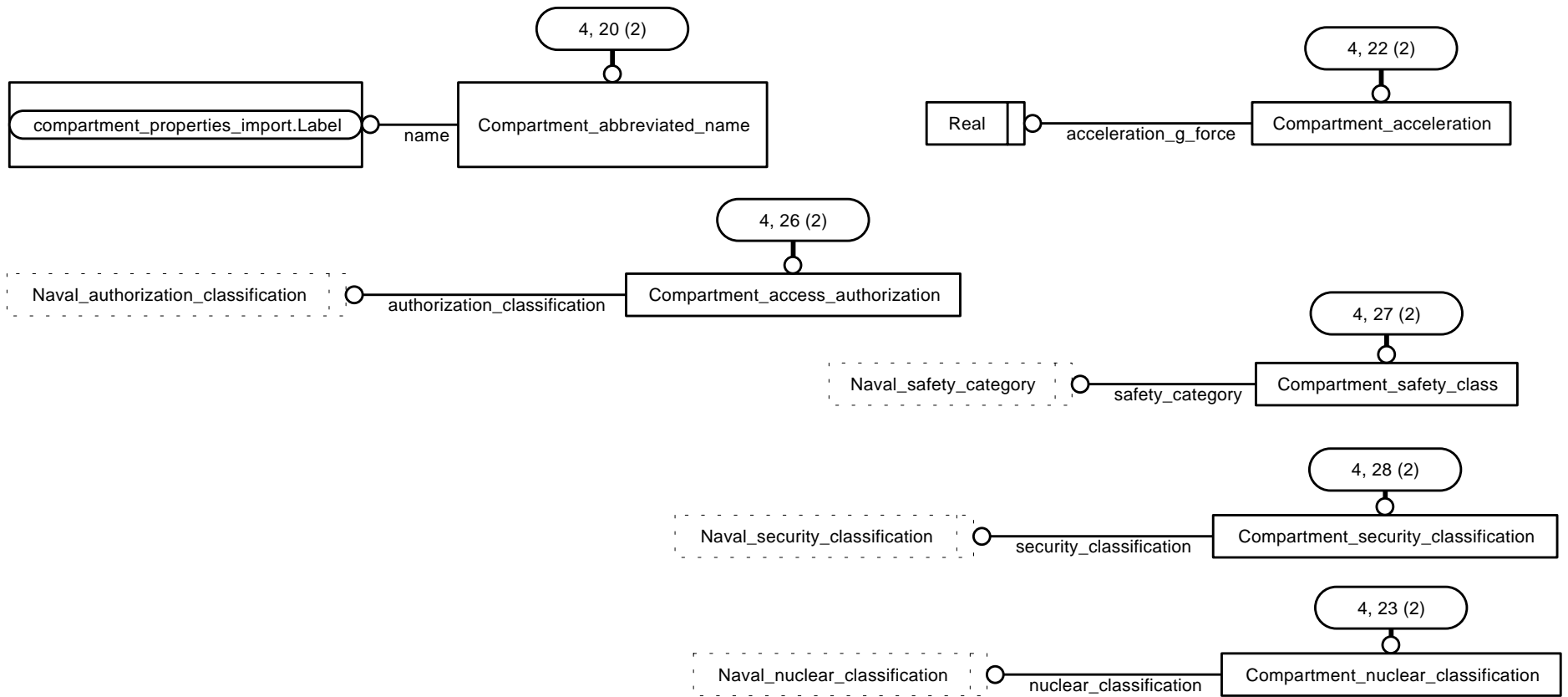
**Figure G.21 - ARM diagram - compartment\_properties UoF (figure 6 of 11)**



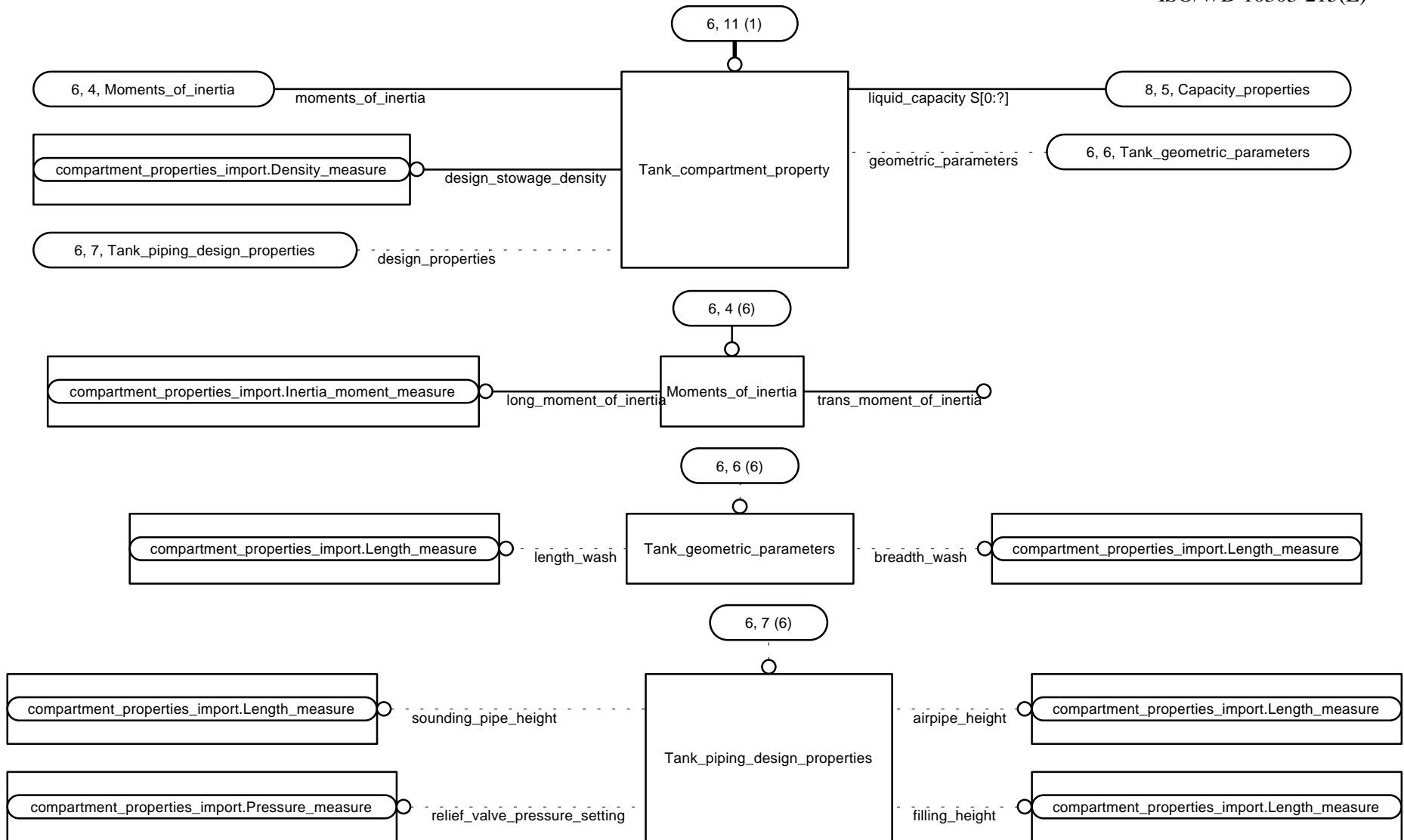
**Figure G.22 - ARM diagram - compartment\_properties UoF (figure 7 of 11)**



**Figure G.23 - ARM diagram - compartment\_properties UoF (figure 8 of 11)**

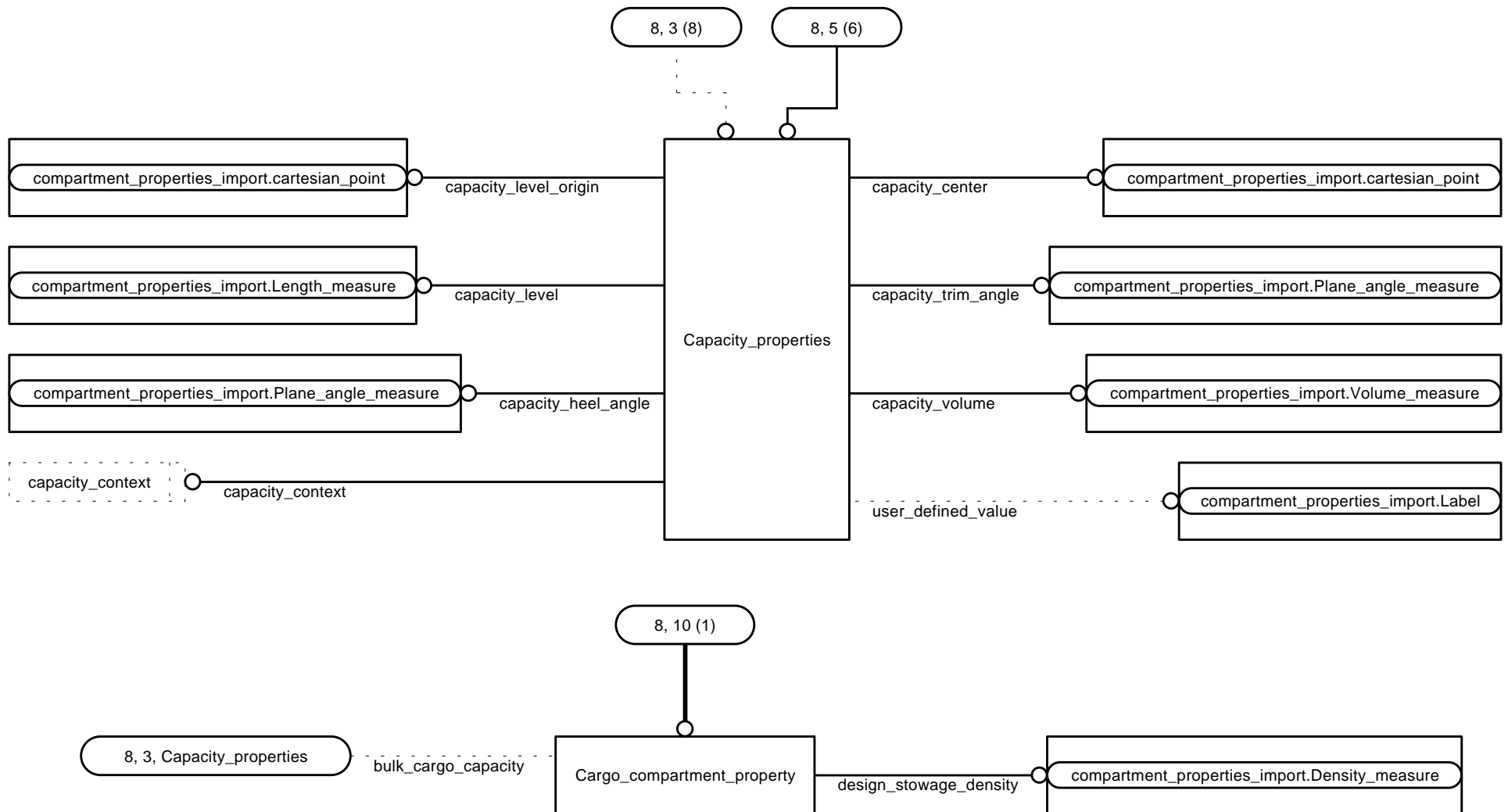


**Figure G.24 - ARM diagram - compartment\_properties UoF (figure 9 of 11)**

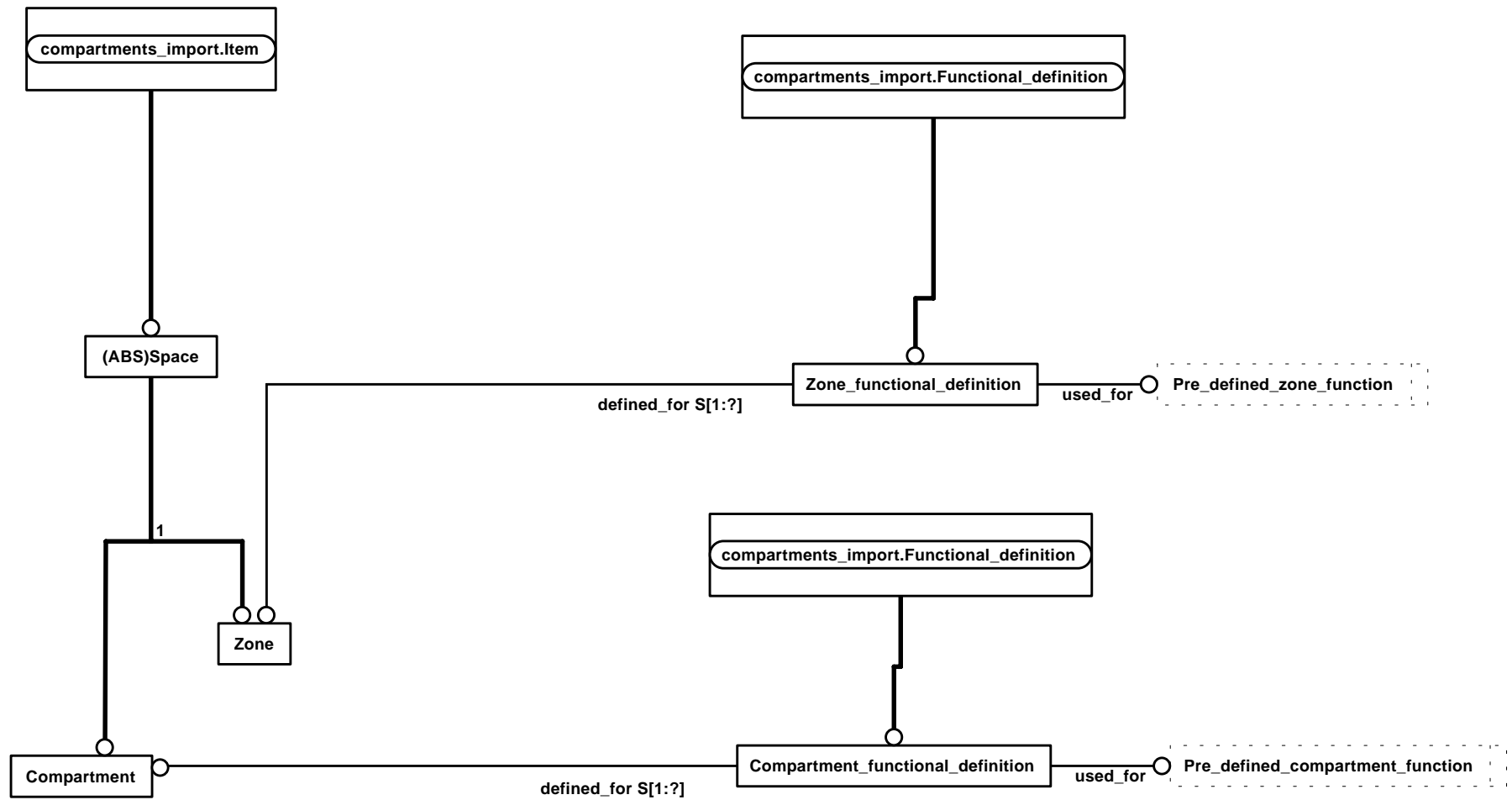


**Figure G.25 - ARM diagram - compartment\_properties UoF (figure 10 of 11)**





**Figure G.26 - ARM diagram - compartment\_properties UoF (figure 11 of 11)**



**Figure G.27 - ARM diagram - compartments UoF (figure 1 of 1)**

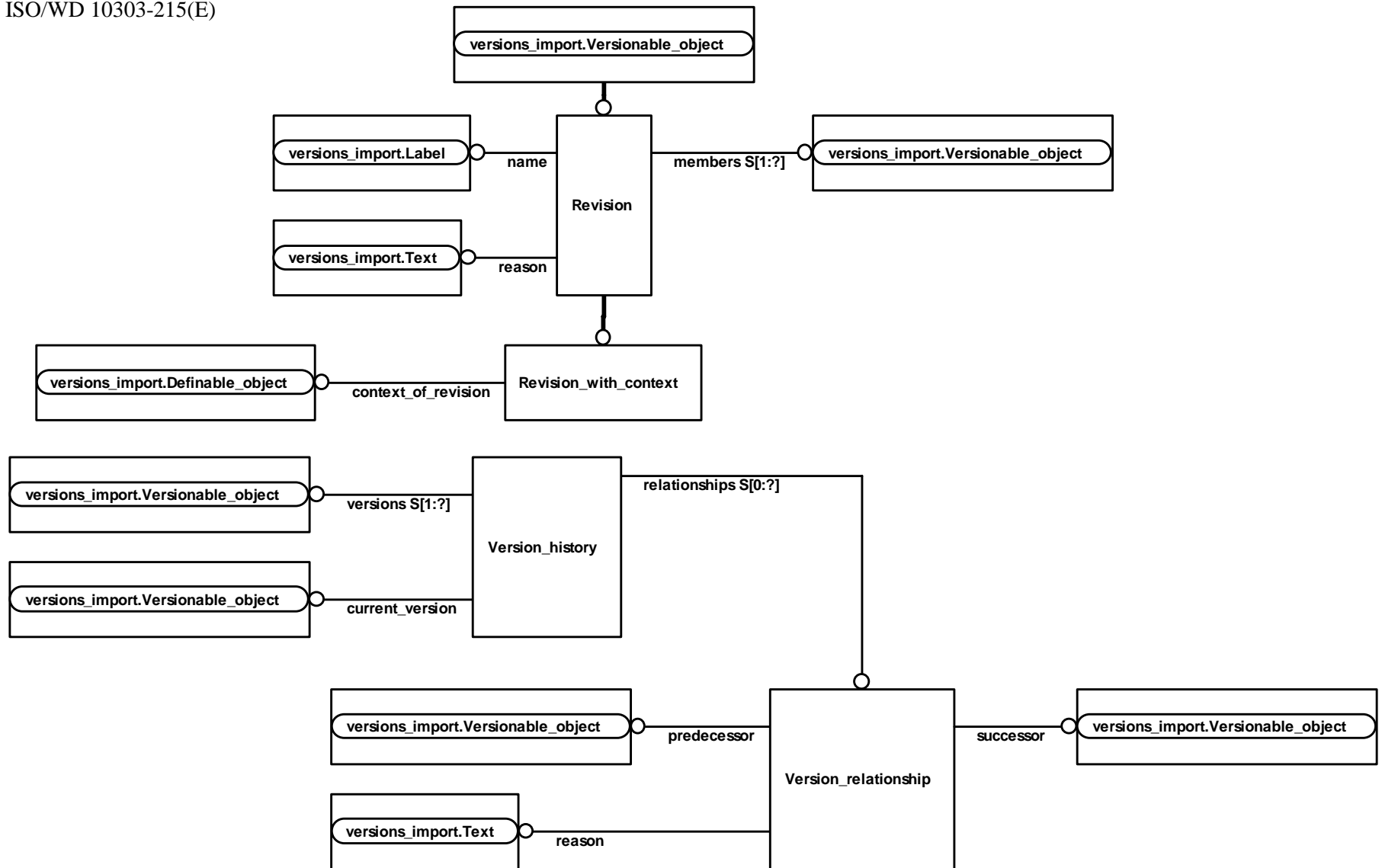


Figure G.28 - ARM diagram - configuration\_management UoF (figure 1 of 5)

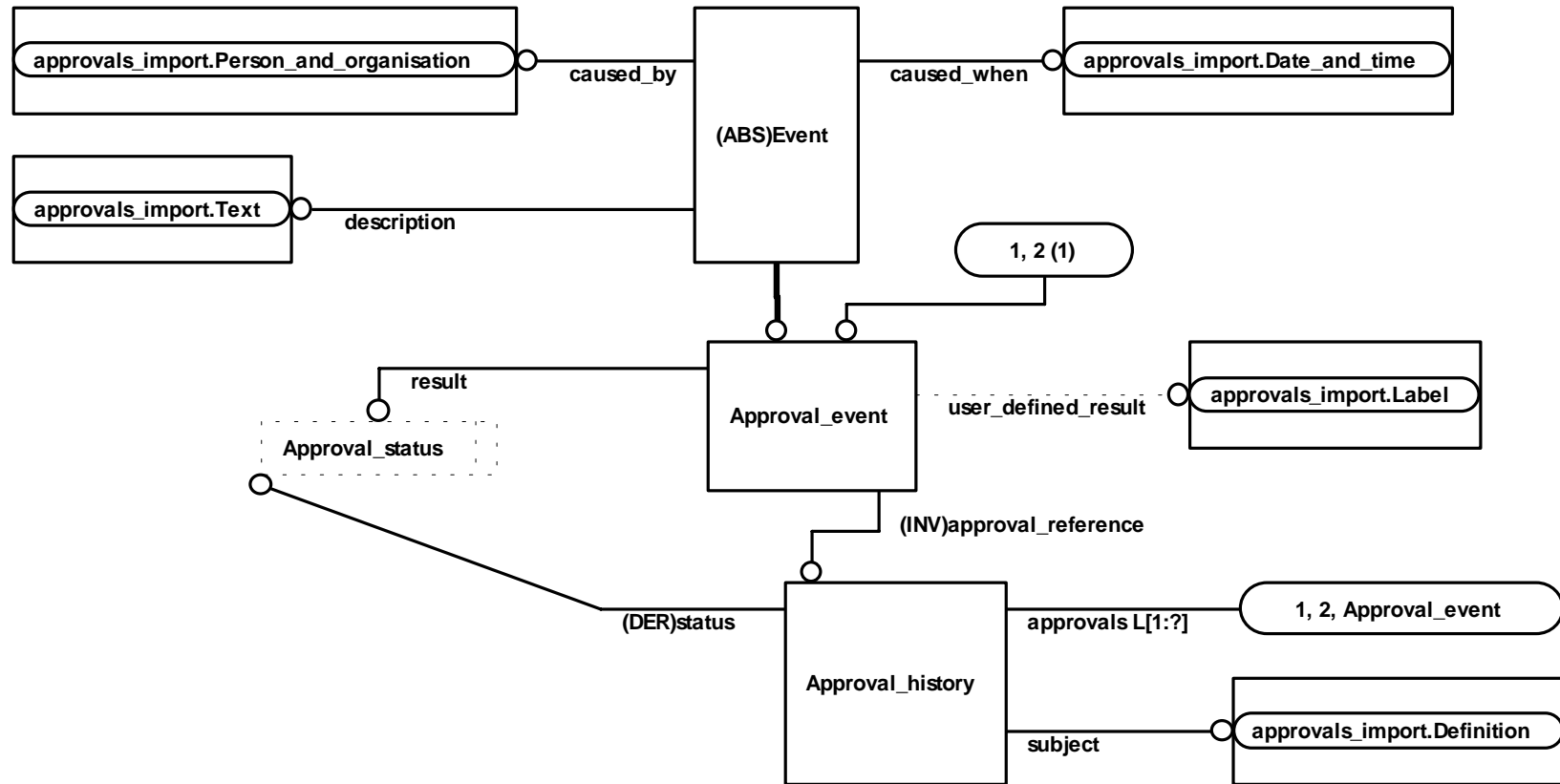
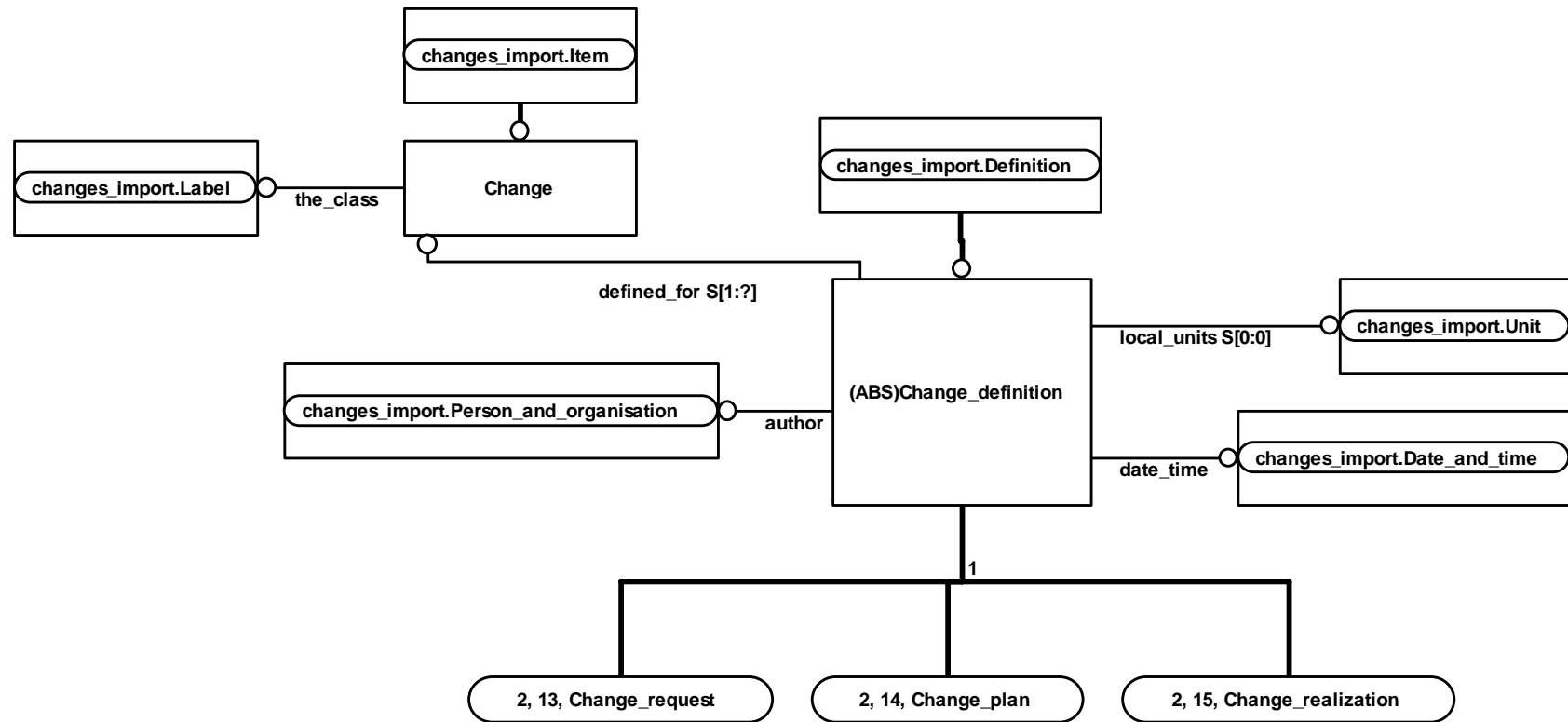


Figure G.29 - ARM diagram - configuration\_management UoF (figure 2 of 5)



**Figure G.30 - ARM diagram - configuration\_management UoF (figure 3 of 5)**

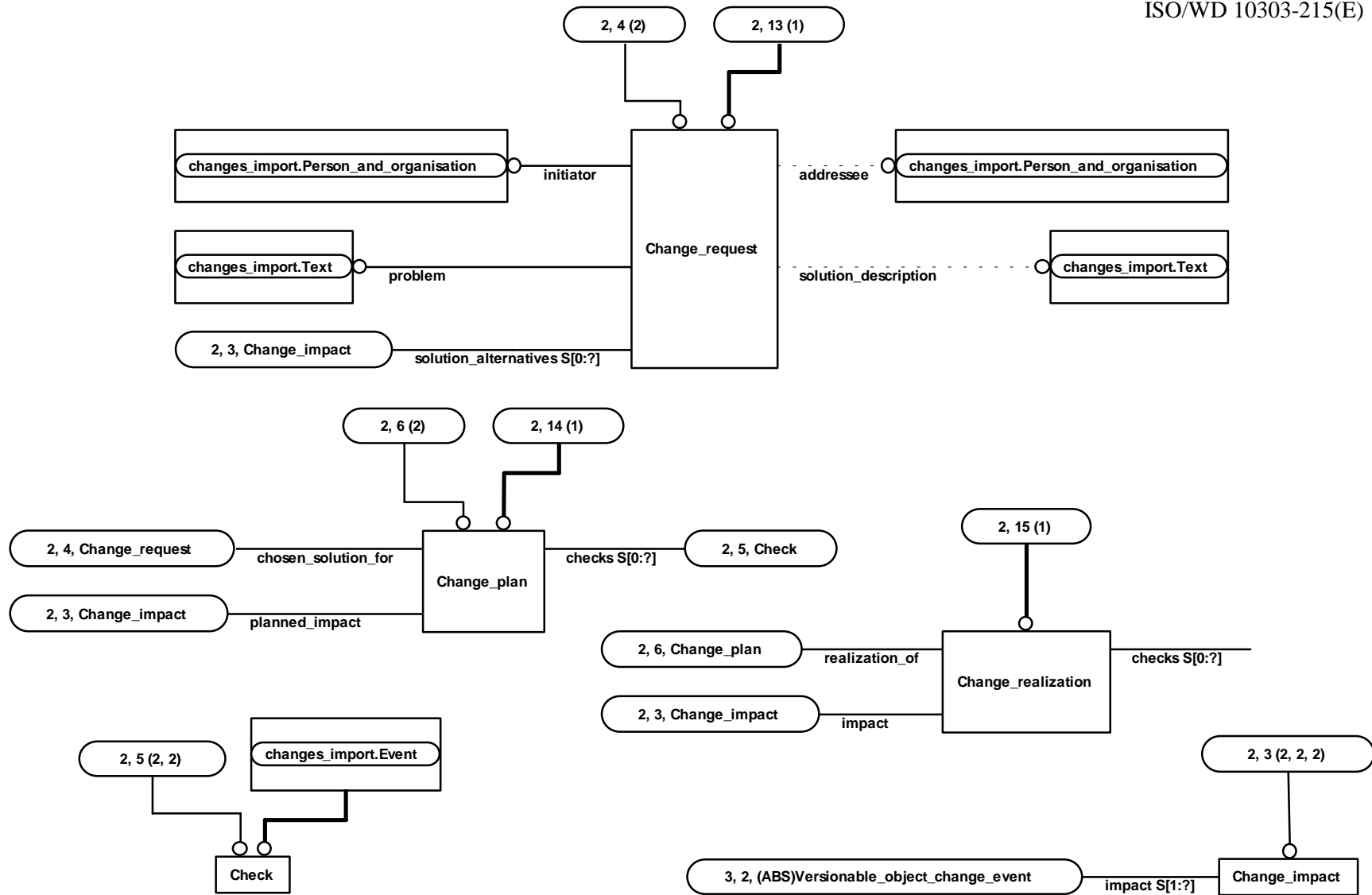


Figure G.31 - ARM diagram - configuration\_management UoF (figure 4 of 5)

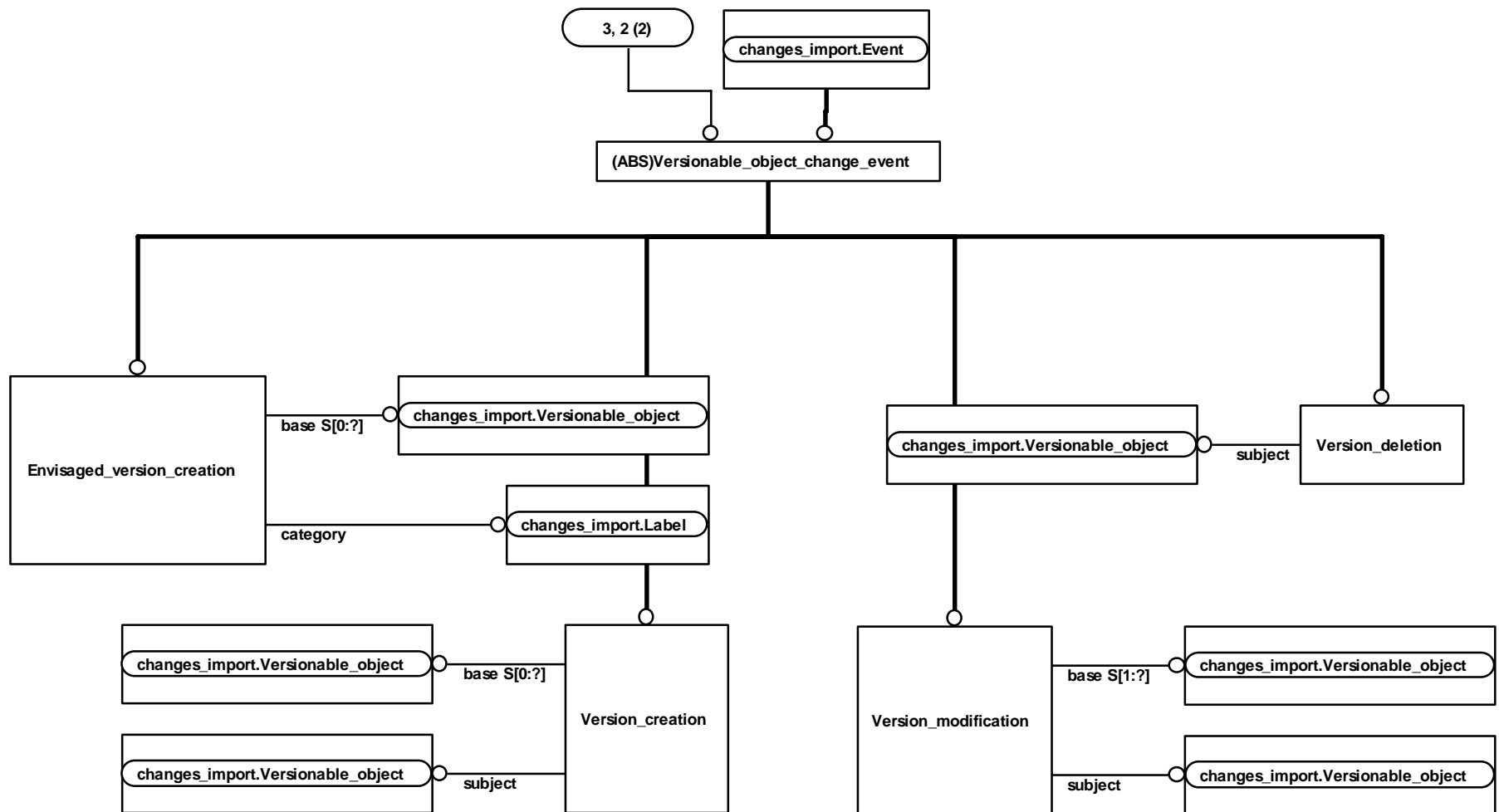


Figure G.32 - ARM diagram - configuration\_management UoF (figure 5 of 5)

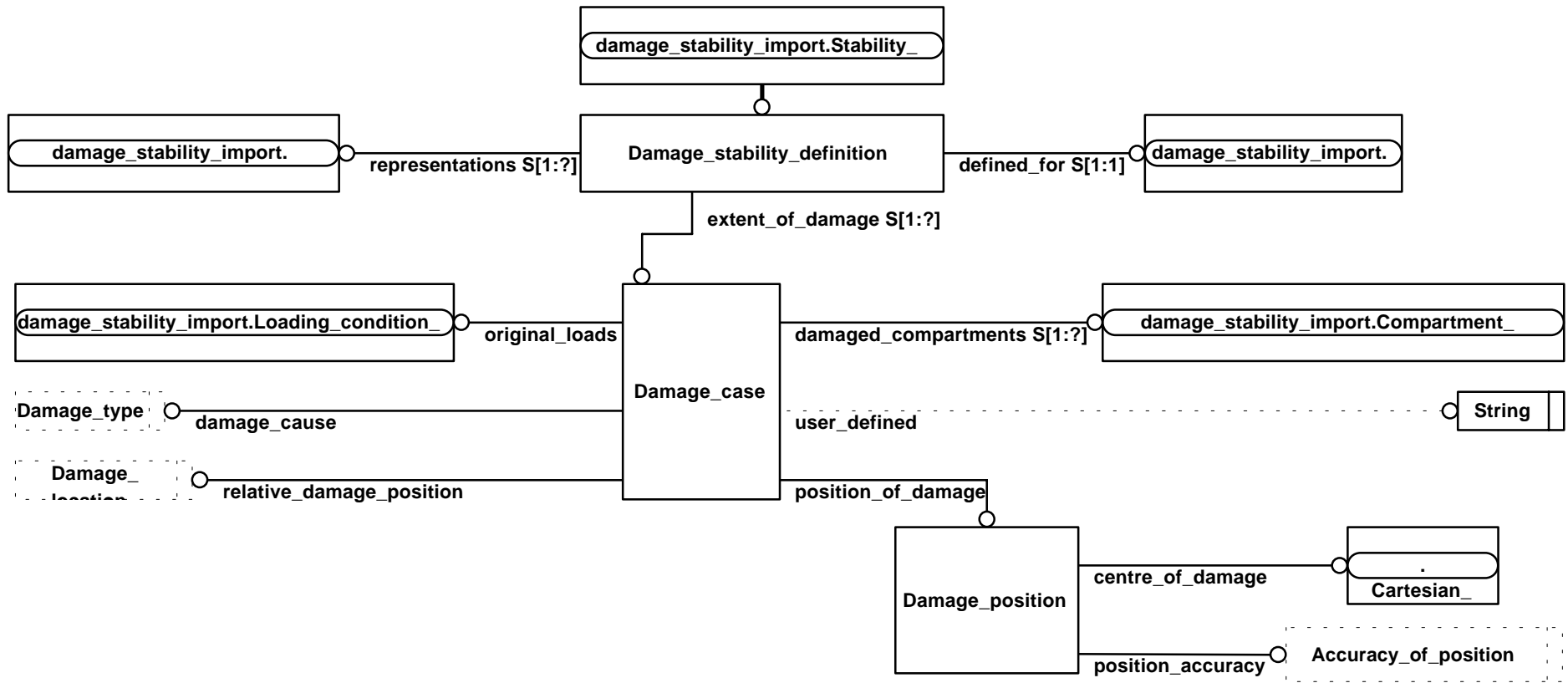
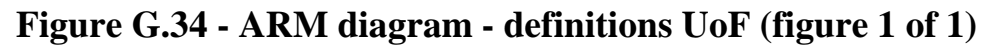


Figure G.33 - ARM diagram - damaged\_stability UoF (figure 1 of 1)





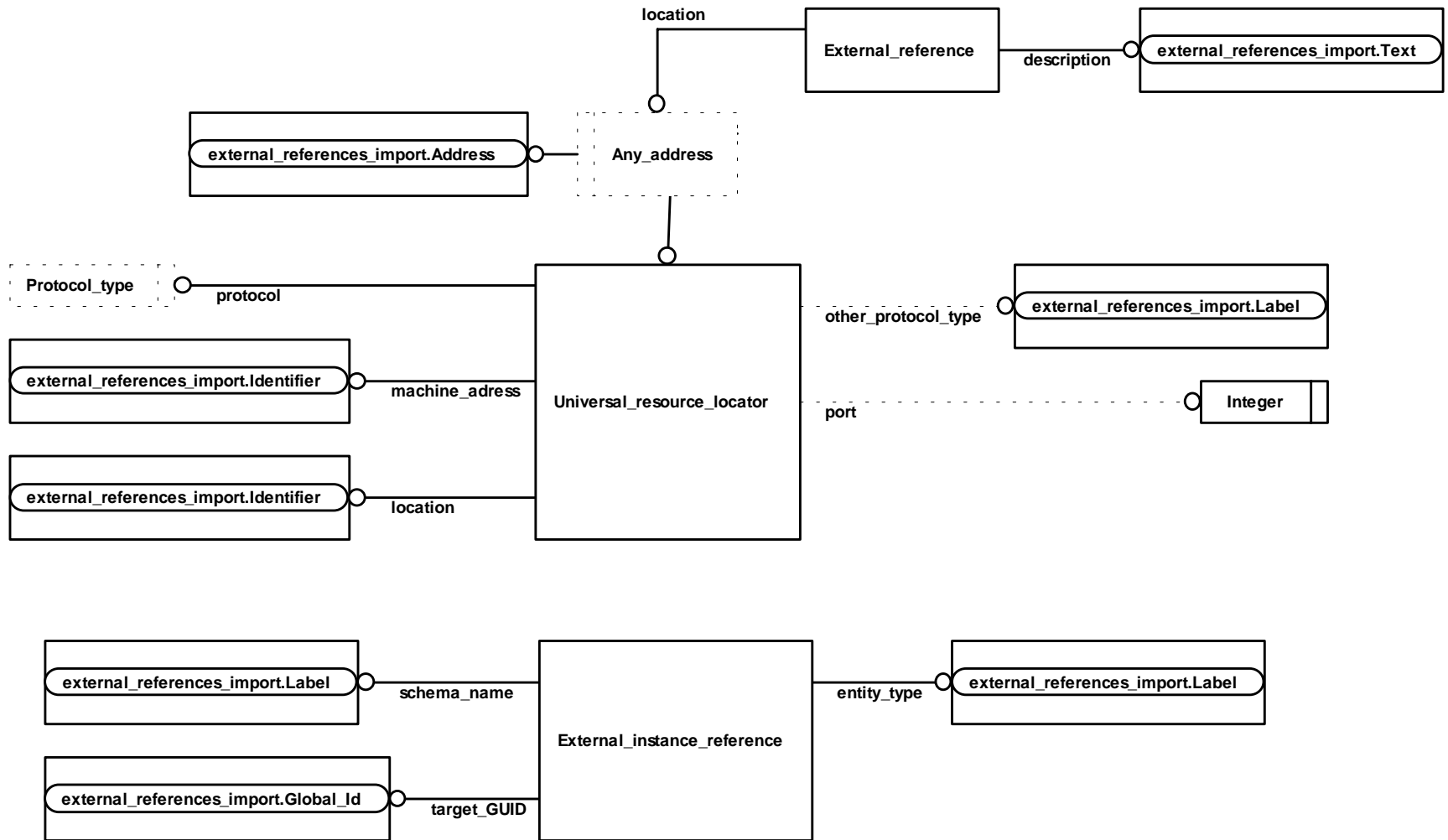


Figure G.35 - ARM diagram - external\_references UoF (figure 1 of 2)

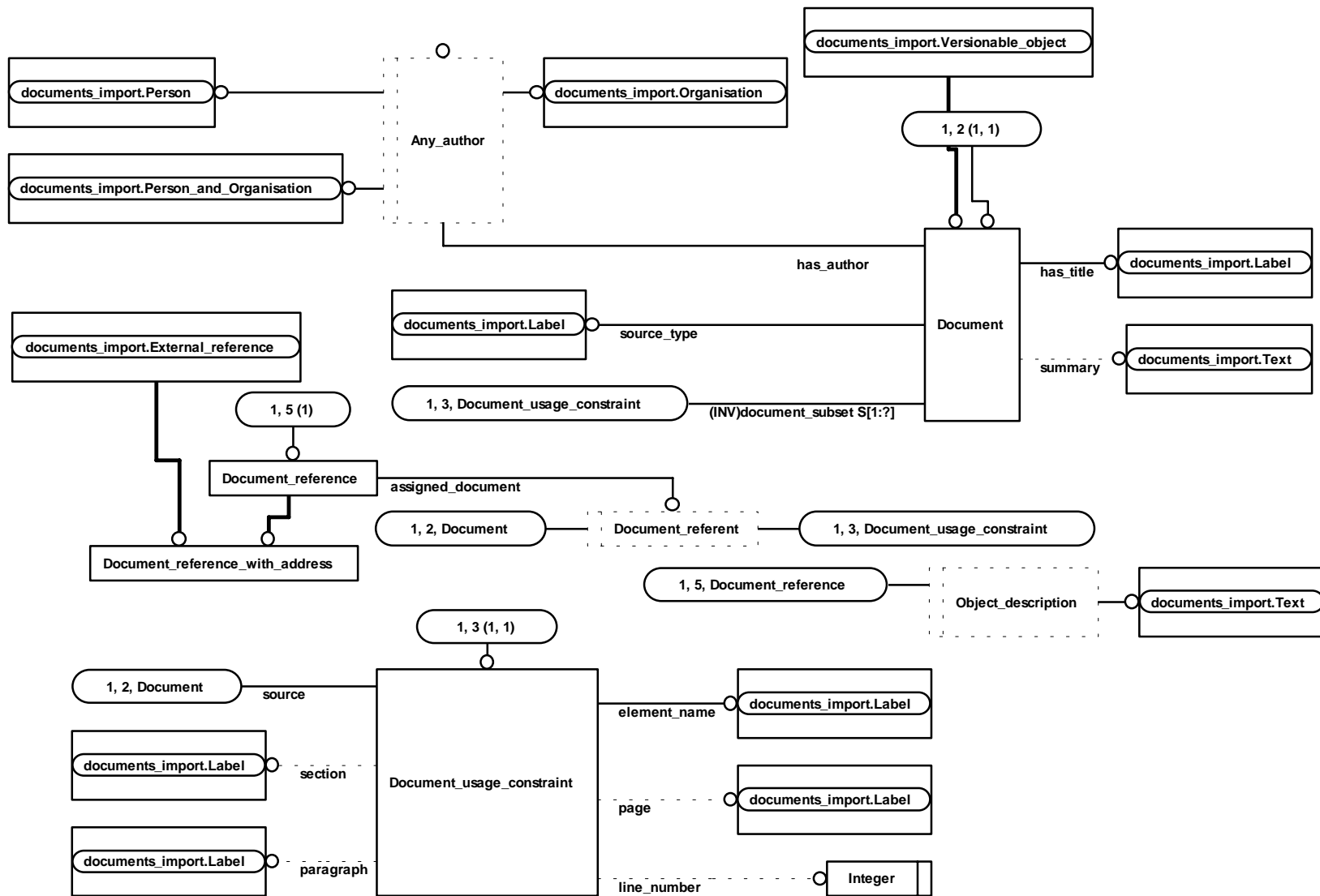


Figure G.36 - ARM diagram - external\_references UoF (figure 2 of 2)

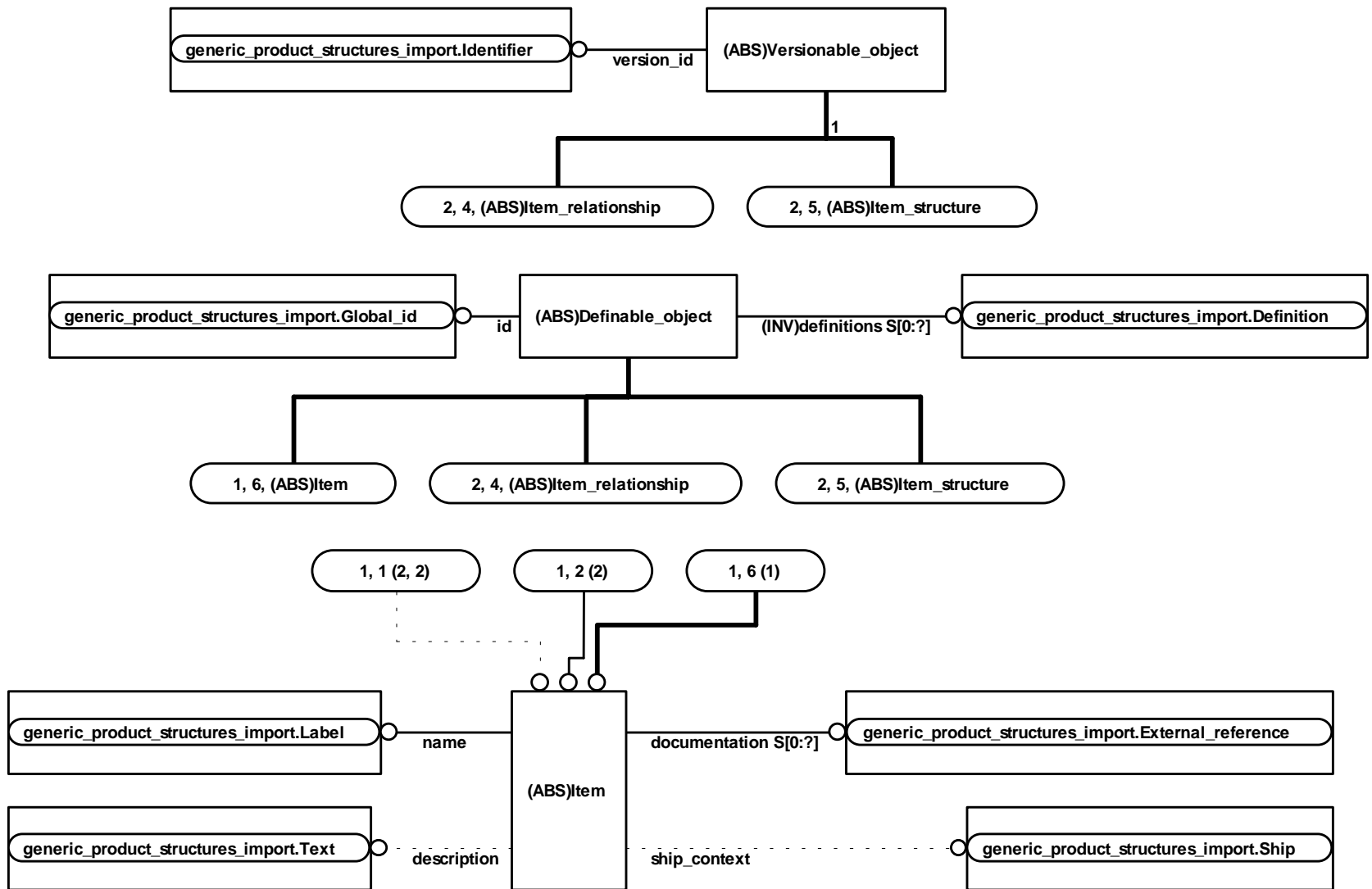


Figure G.37 - ARM diagram - items UoF (figure 1 of 3)

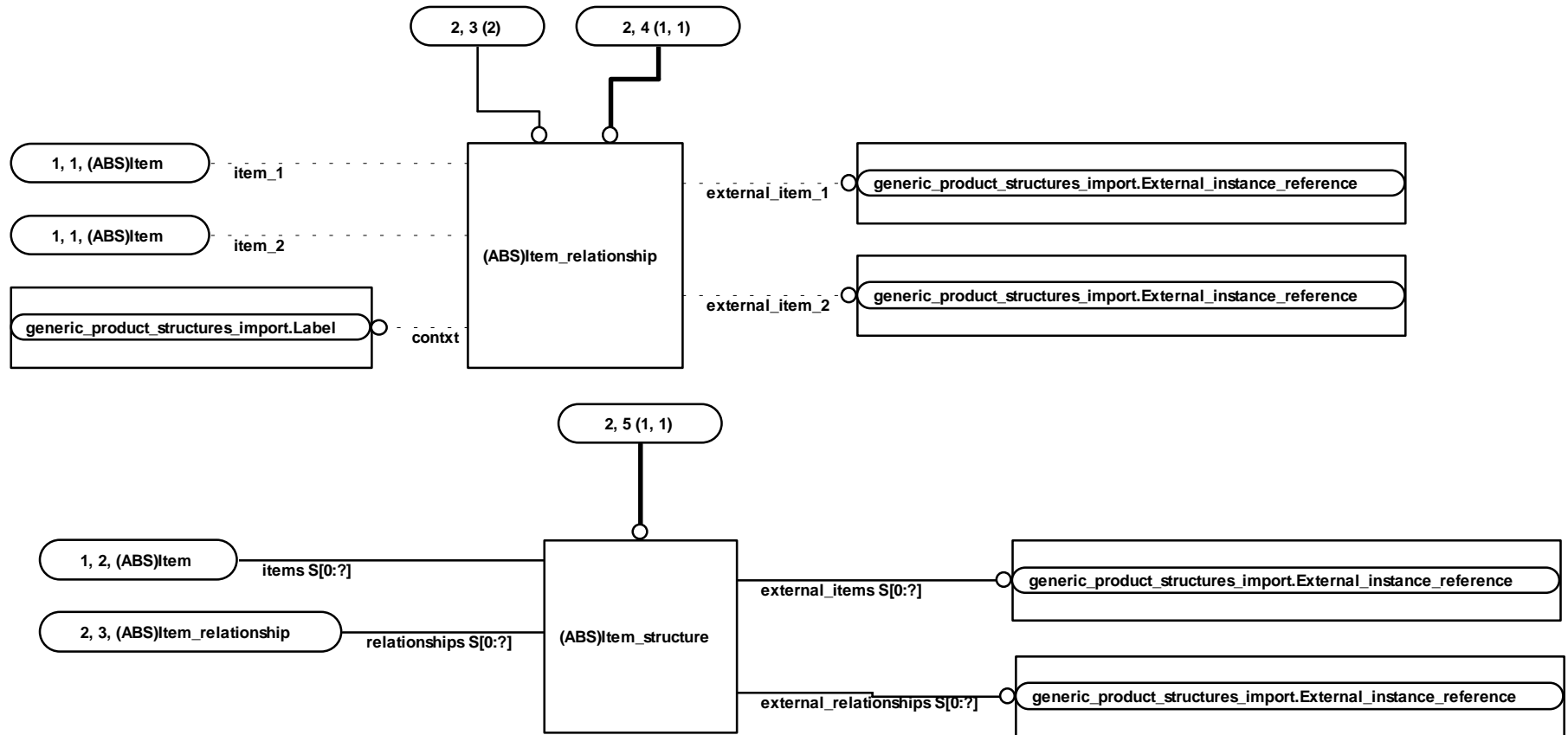
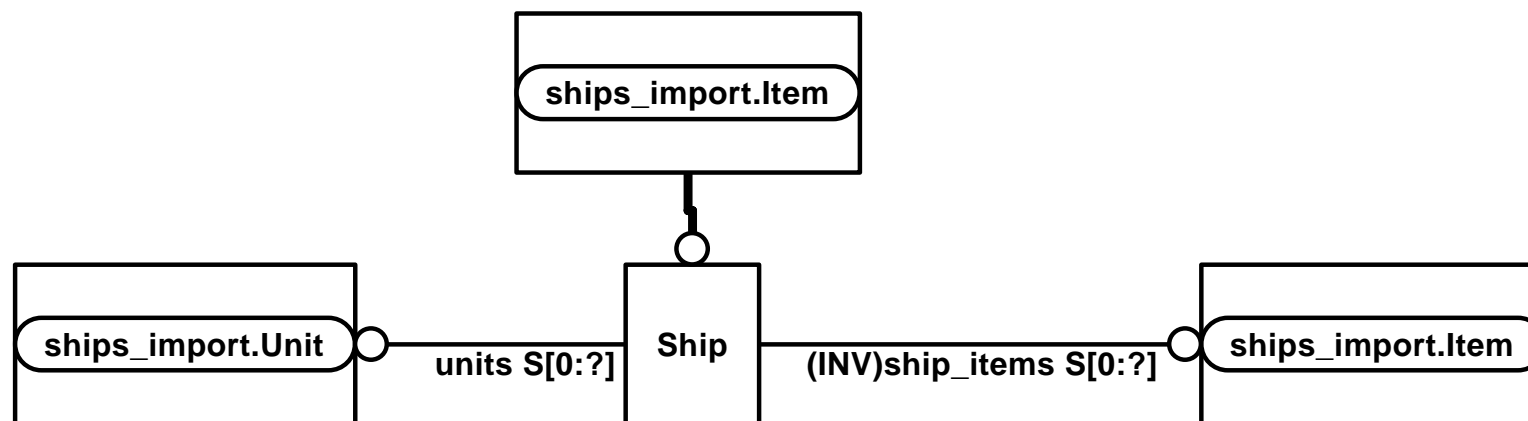


Figure G.38 - ARM diagram - items UoF (figure 2 of 3)



**Figure G.39 - ARM diagram - items UoF (figure 3 of 3)**

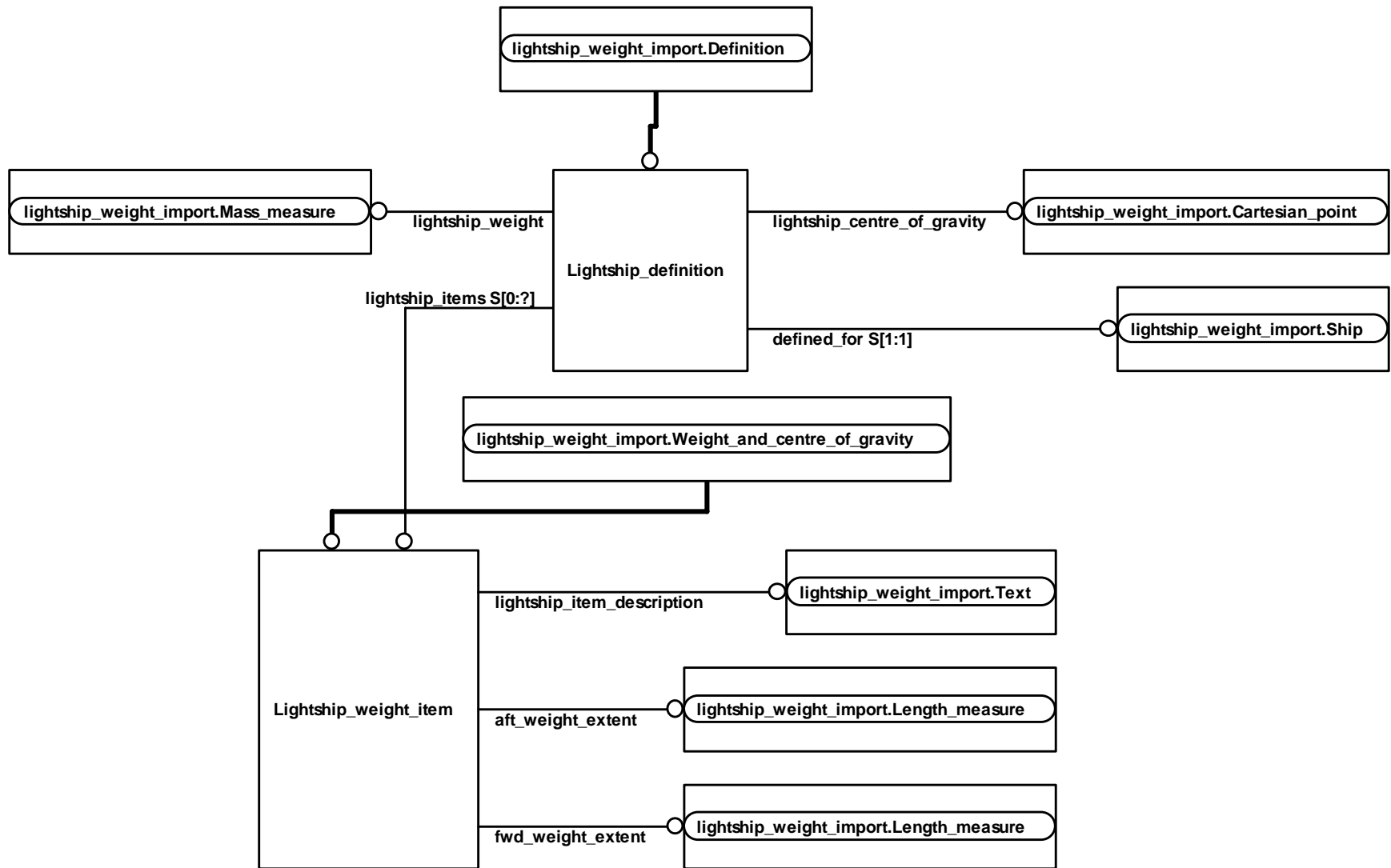
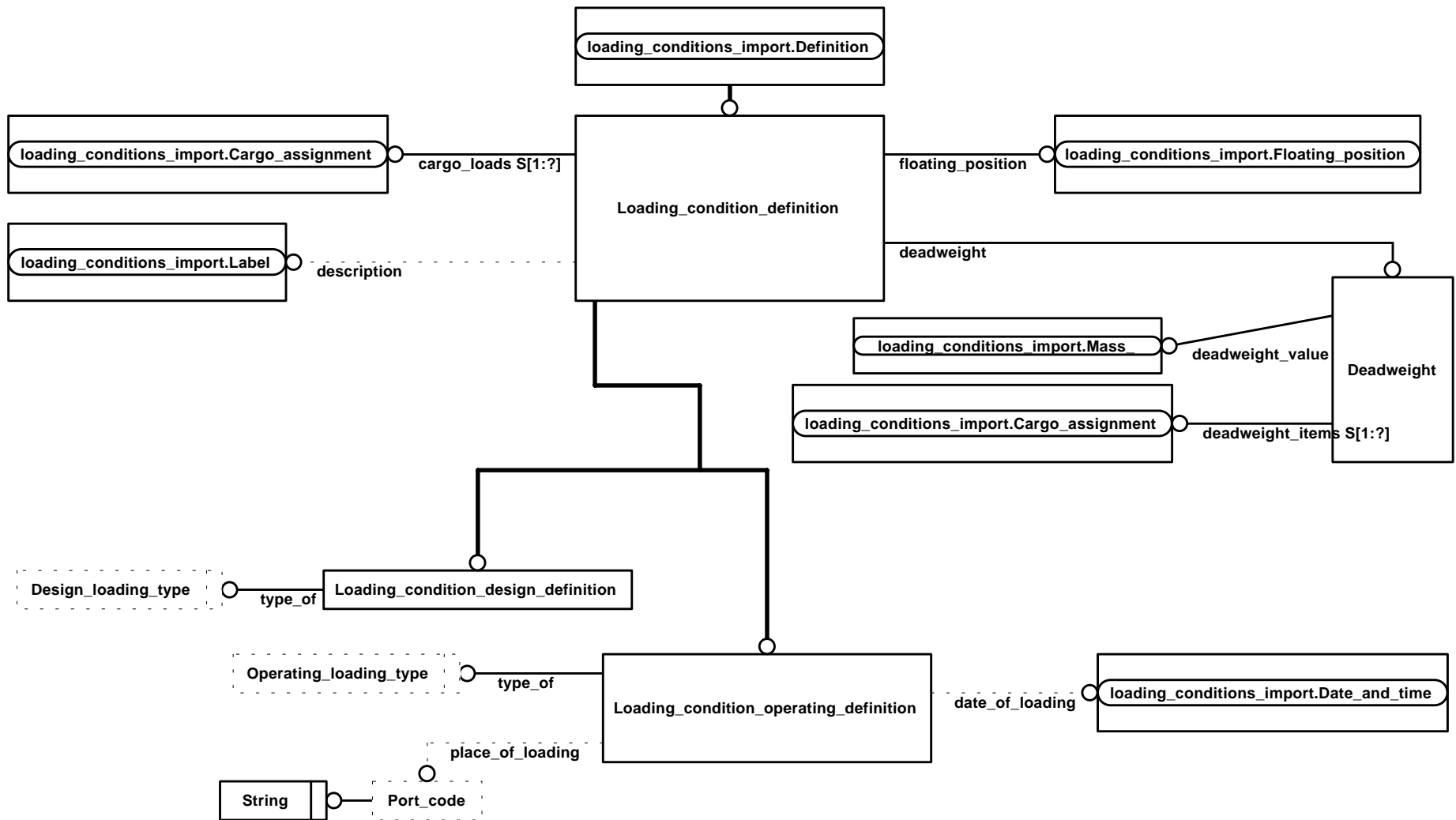


Figure G.40 - ARM diagram - `lightship_weight` UoF (figure 1 of 1)



**Figure G.41 - ARM diagram - loading\_conditions UoF (figure 1 of 1)**



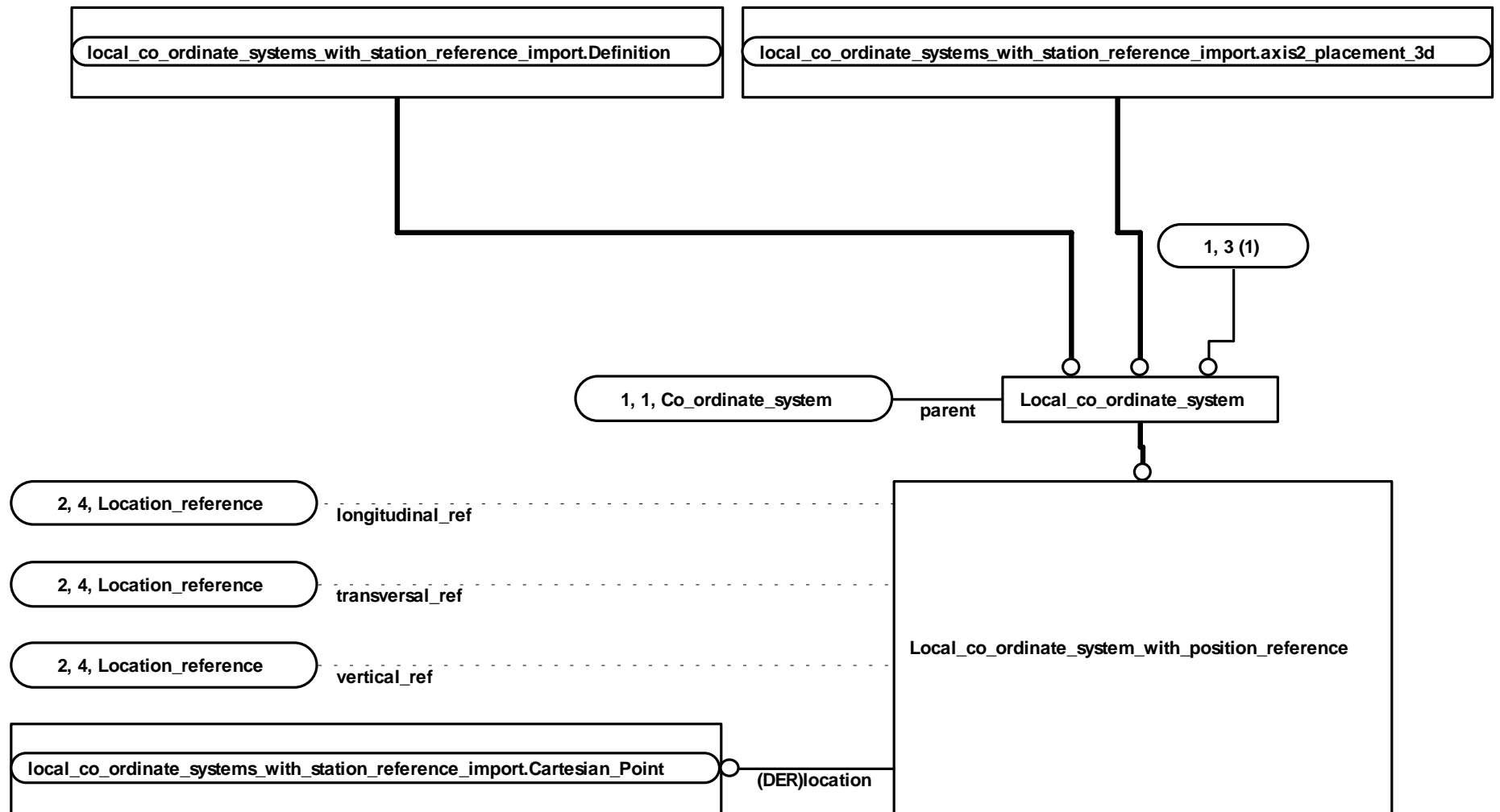
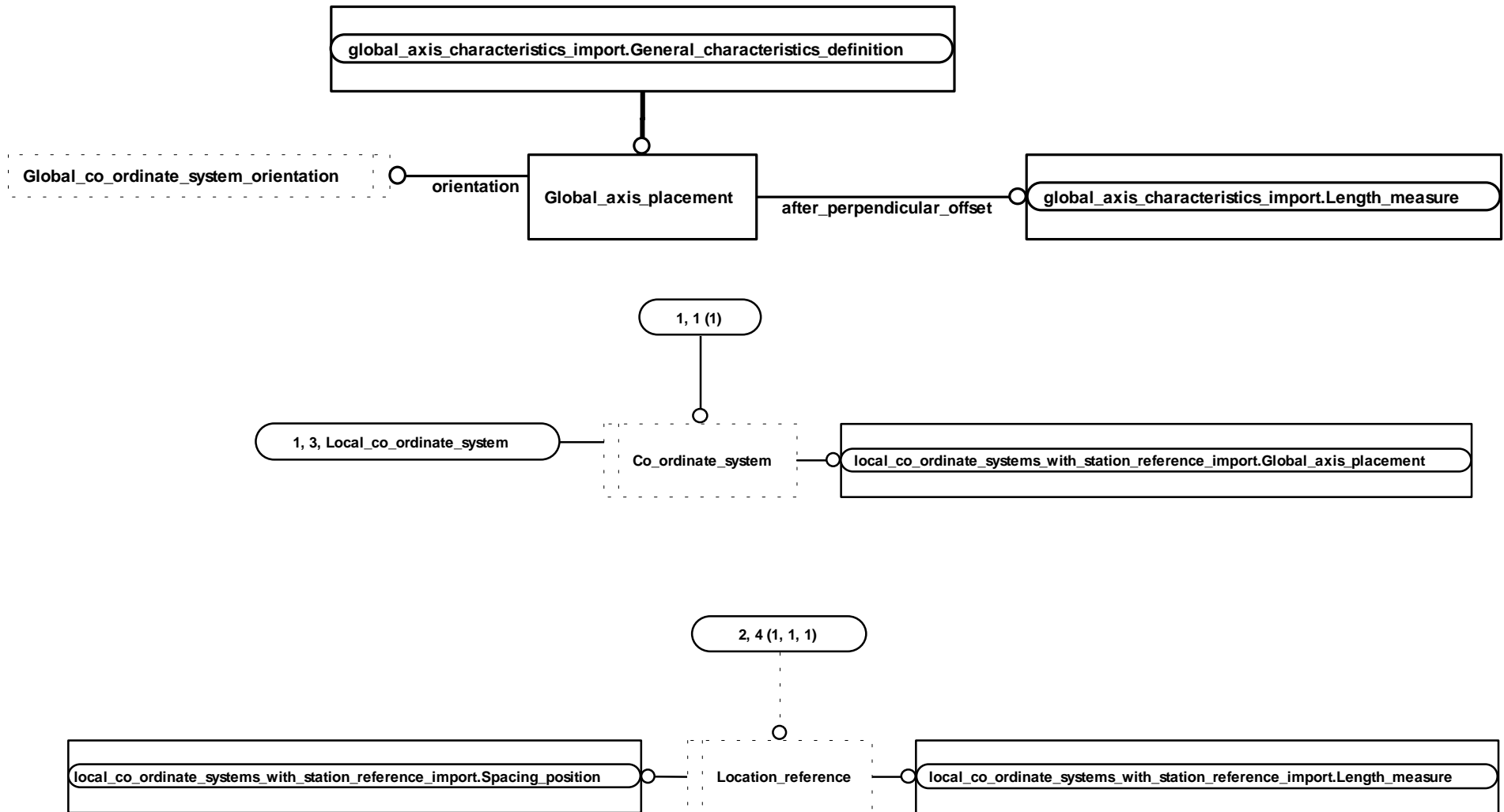
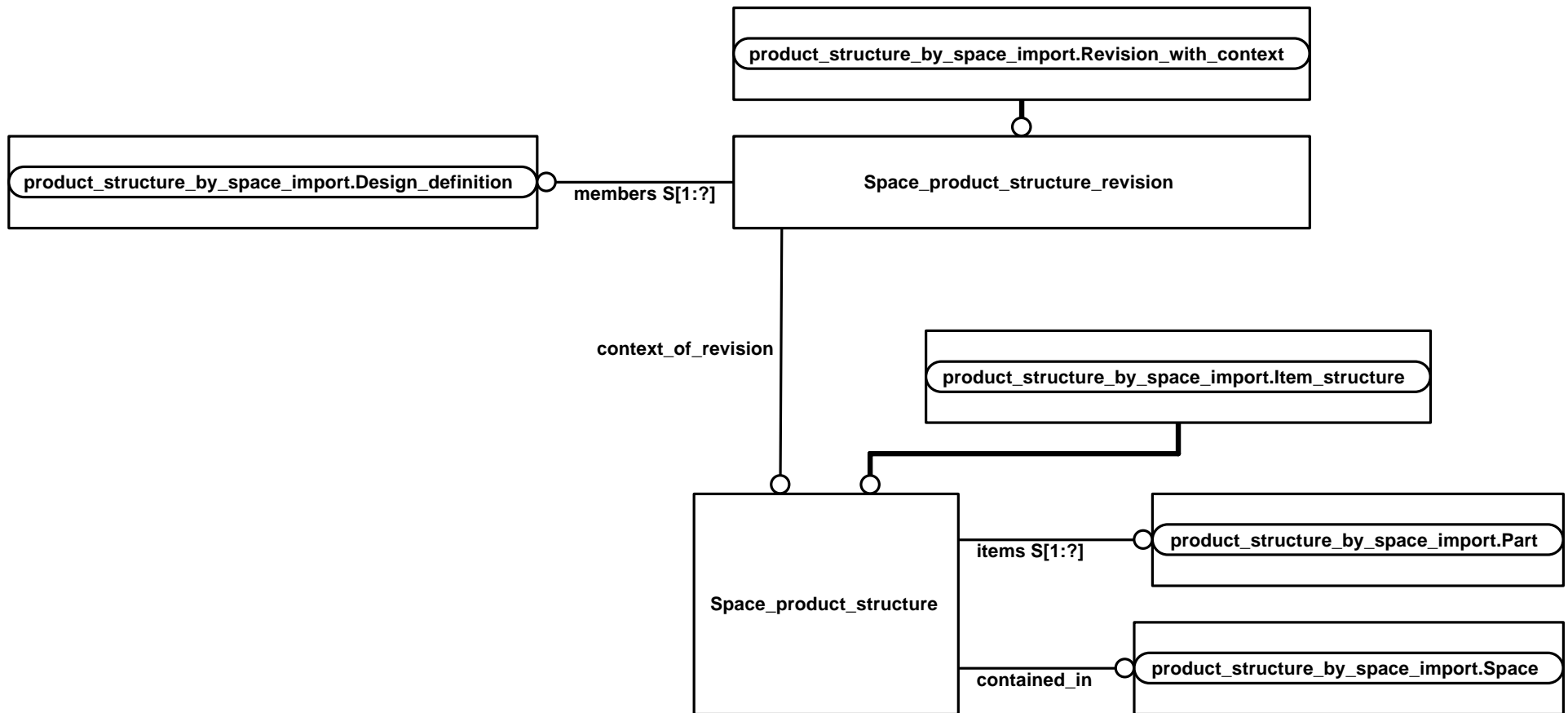


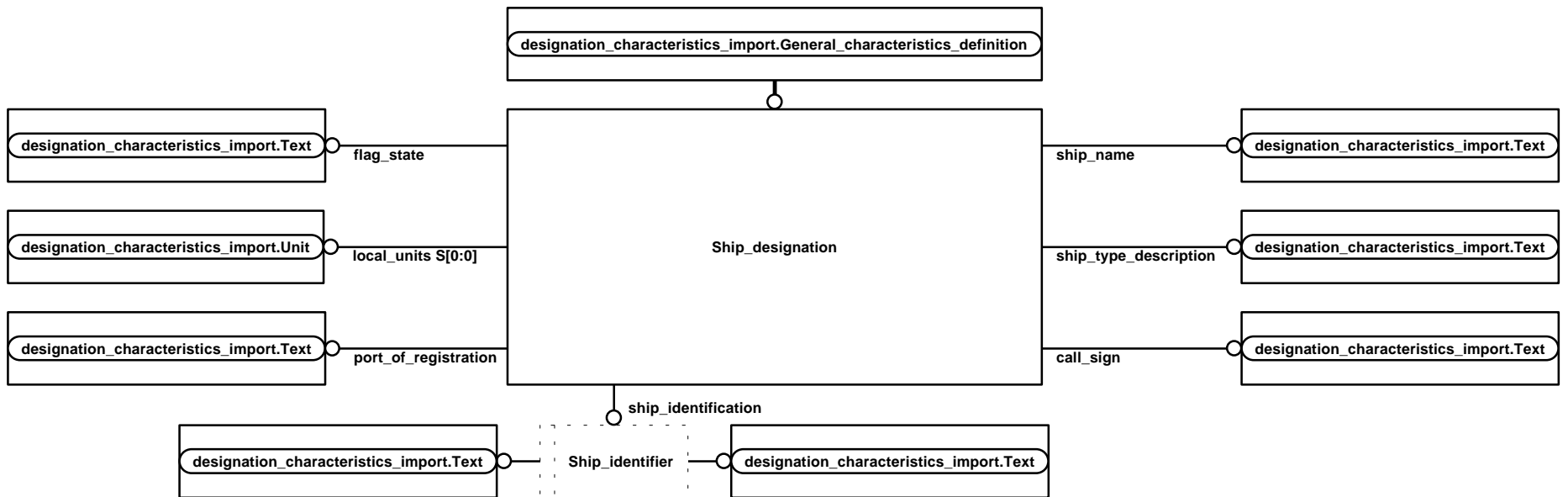
Figure G.42 - ARM diagram - location\_concepts UoF (figure 1 of 2)



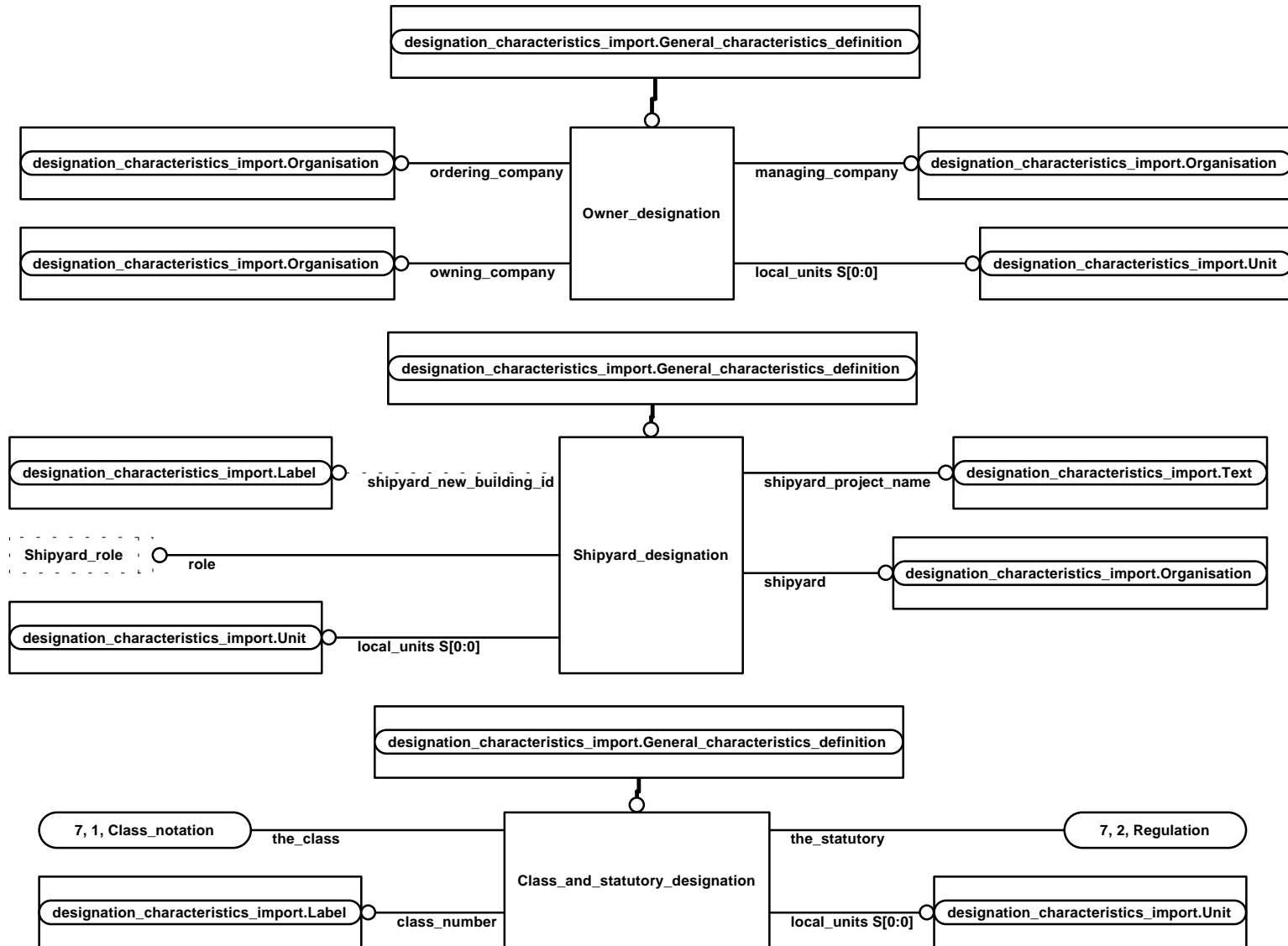
**Figure G.43 - ARM diagram - location\_concepts UoF (figure 2 of 2)**



**Figure G.44 - ARM diagram - product\_structures UoF (figure 1 of 1)**



**Figure G.45 - ARM diagram - ship\_general\_characteristics UoF (figure 1 of 3)**



**Figure G.46 - ARM diagram - ship\_general\_characteristics UoF (figure 2 of 3)**

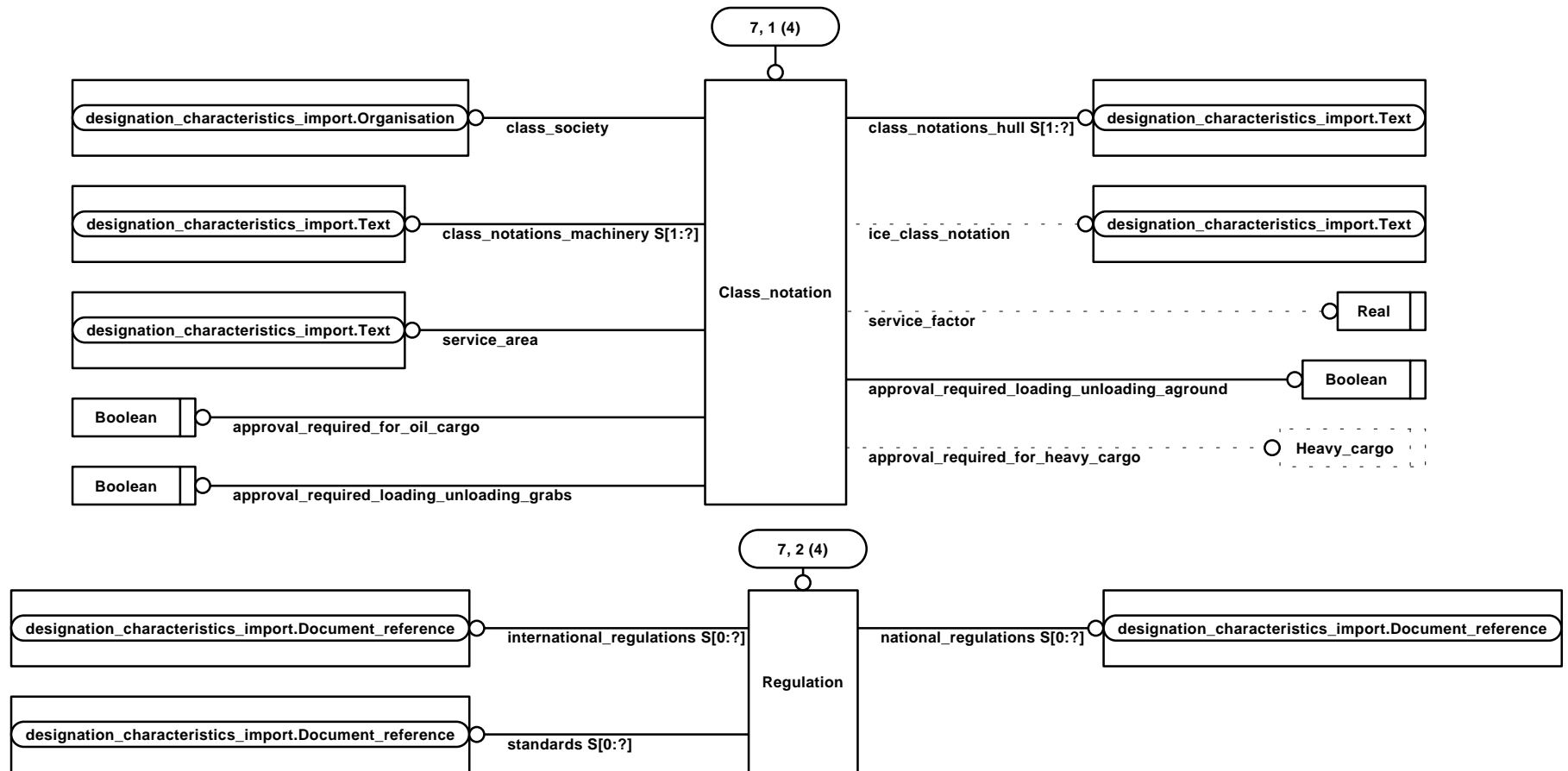
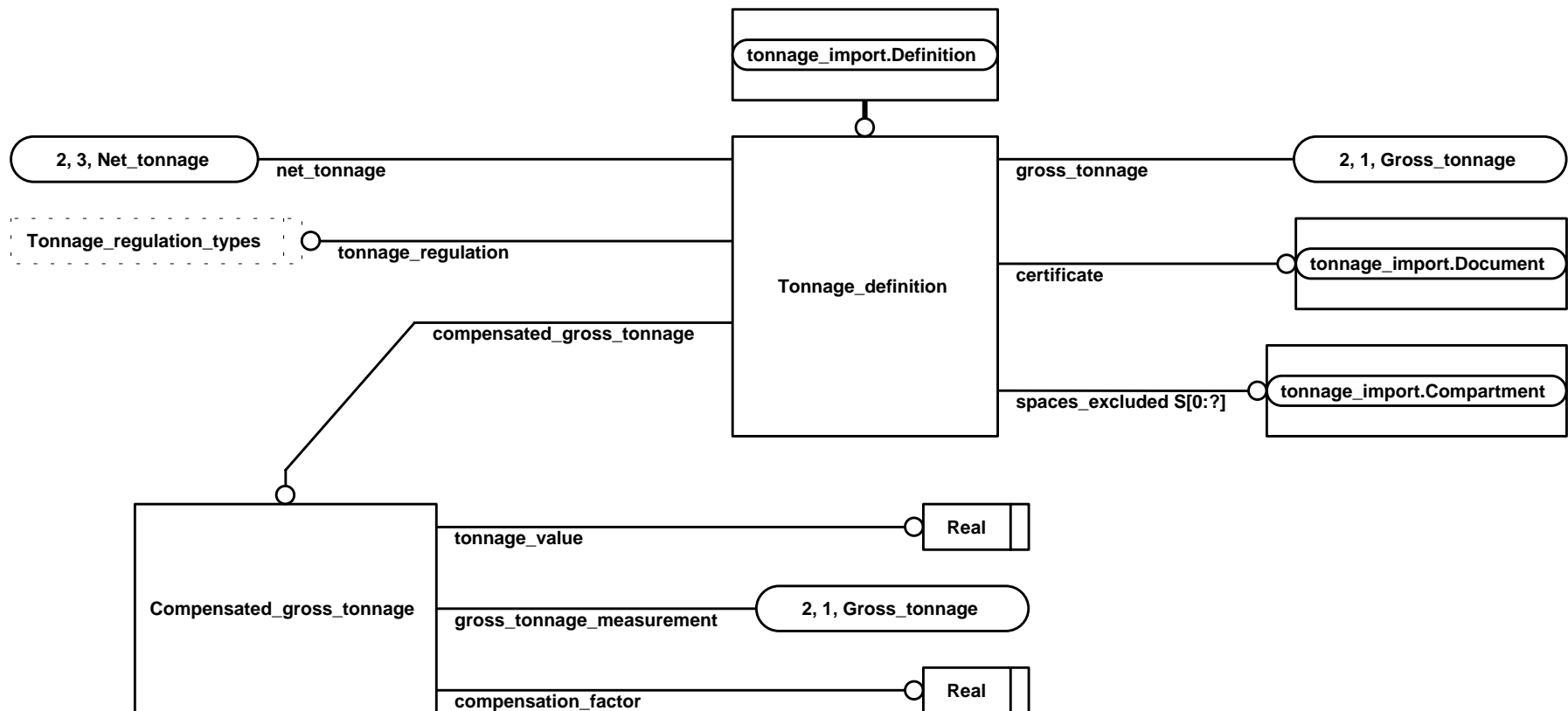


Figure G.47 - ARM diagram - ship\_general\_characteristics UoF (figure 3 of 3)



**Figure G.48 - ARM diagram - tonnage UoF (figure 1 of 2)**

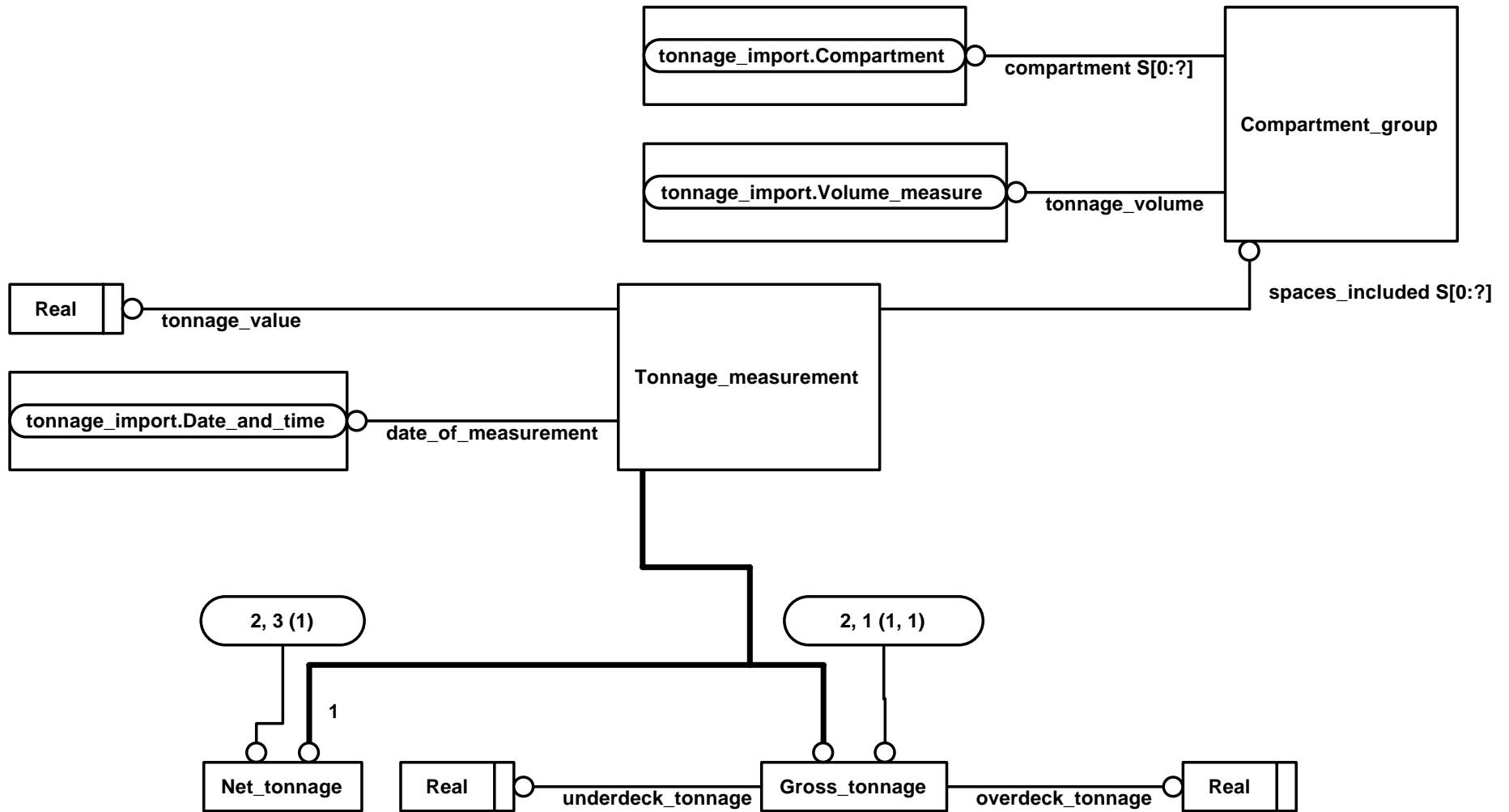


Figure G.49 - ARM diagram - tonnage UoF (figure 2 of 2)



**Annex H**  
(informative)

**AIM EXPRESS-G**

This annex will be developed for the CD version of this document.

## **Annex J** (informative)

### **Computer interpretable listing**

It also provides a listing of each EXPRESS schema specified in this part of ISO 10303 without comments or other explanatory text. These listings are available in computer-interpretable form and can be found at the following URLs:

Short names: <http://www.mel.nist.gov/div826/subject/apde/snr/>

EXPRESS: <http://www.mel.nist.gov/step/parts/partnnn/is/>

If there is difficulty accessing these sites contact ISO Central Secretariat or contact the ISO TC 184/SC4 Secretariat directly at: [sc4sec@cme.nist.gov](mailto:sc4sec@cme.nist.gov).

NOTE - The information provided in computer-interpretable form at the above URLs is informative. The information that is contained in the body of this part of ISO 10303 is normative.

## **Annex K**

### **(informative)**

## **Technical Discussion**

### **K.1 Arrangement (Internal Subdivision)**

The hull form of a ship is internally subdivided early in the design lifecycle by the introduction of many additional surfaces. These surfaces are associated with the molded hullform elements such as bulkheads and decks. Structural entities such as plate parts and stiffeners will be defined on these surfaces as the design progresses. A region of the ship --whether it be interior to the hull such as a tank or enclosing one if its exposed decks such as a helicopter landing platform-- is designated a space. Two types of spaces are addressed by this AP --compartments and zones. Compartments which represent physical, bounded spaces and zones, which represent regions surrounded by some abstract boundary.

The most common type of spatial partitioning is the subdivision of a ship into compartments. A compartment is very similar to the idea of a room in a building. The compartment is bounded by the surfaces representing structural decks and bulkheads and also by non-structural (or non load bearing) surfaces that form "joiner bulkheads". Compartments may be classified according to the function they perform with regard to the operation of the ship. The types of spaces supported by this AP are cargo/stowage (both liquid and dry cargo), void, habitable, and machinery/equipment. Collections of attributes have been defined for the various compartments depending on its designated use. Compartments serve a vital function in configuration managing engineering part occurrences throughout the lifecycle of the ship.

In some cases, the same surfaces that subdivide a ship into compartments may also be used to subdivide the ship into zones. In other cases, additional hullform geometry elements and/or geometric surfaces may be required to define zone boundaries. On naval ships, multiple zone subdivisions --such as, pressure (Collective Protection System), subsafe, damage control, and arrangement zones-- will be defined and each subdivides the hull into an independent set of spaces. Sometimes, two zones may have the same boundary, however, each zone is still independently represented.

In addition to identifying the various spaces on the ship, it is important to represent the connectivity between these spaces. This model supports several types of relationships between spaces, specifically adjacency, functional, positional, and enclosing. Adjacency relationships are established via a connectivity network based on the connection/joint model presented earlier in this document. Characteristics such as accessibility, access time, and common surface area between adjacent spaces are provided such that analyses to determine transit times between areas of the ship and HVAC load calculations can be supported. Functional relationships can be used to record the fact that one space's design parameters are dependent on some functional characteristic of another spaces --such as a pair of port and starboard ballast tanks used for anti-roll stabilization. Positional relationships capture design intent expressing the fact that certain spaces must maintain geometric characteristics similar to another spaces' --such as two spaces that should maintain the same transverse width dimension. Finally, enclosing relationships allow the product model to record the

fact that one space may be completely surrounded by another space --such as a free-standing Lube Oil Settling Tank in the Machinery Space.

From a functional standpoint, the model has been developed to associate properties with the various compartments appropriate to their function. These properties include volumetric capacities, length measures, and cross-sectional areas. The ability to specify constraints on these properties is provided for where appropriate so as to assist engineers in the early stages of design. For example, it is possible to specify a minimum length for a compartment, as well as a maximum length for the compartment. Likewise, it is possible to record an estimated compartment volume, as well as a calculated and a measured. Longitudinal and transverse grids can be defined for an arrangement zone that can be used to restrict the free placement of bulkheads such that they align with the grid points.

### **K.1.1 Compartments**

A ship is divided horizontally by decks, platforms, flats, levels, and the bottom shell. These divisions apply to the entire ship, both in the main hull and in the superstructure (or deckhouse). Deck gratings, false decks, or similar flats are not considered as division boundaries. Between horizontal division boundaries, the ship is divided vertically by tight or nontight bulkheads. Except for spaces designated as voids, cofferdams, or tanks, only tight boundaries are considered.

Every volume enclosed by horizontal and vertical boundaries (except for minor utility areas such as peacoat lockers, linen lockers, cleaning gear lockers, and other similar areas) is considered a compartment. Some compartments, by this definition, may or may not have access closures. Compartments are assigned a compartment name and a compartment number. Compartments that extend vertically through more than one horizontal division boundary, such as machinery spaces and deep tanks, are considered to be located on the lowest horizontal boundary.

Figure F-140 illustrates the subdivision of one deck of a typical Naval vessel. The following table presents a listing of common compartment attributes --such as compartment name, compartment number, and applicable design zone-- for a similar vessel

COMPARTMENT		DESIGN
NUMBER	COMPARTMENT	ZONE
1 - 46-0 -M	5"/54 CALIBER LOADER DRUM & FAN ROOM	1350
3 - 52-1 -M	5"/54 CALIBER POWDER MAGAZINE NO.1	1330
3 - 42-01-M	5"/54 CALIBER POWDER PROJECTILE MAGAZINE	1330
1 -364-1 -T	ACCESS TRUNK	2450
1 -140-2 -Q	ADMINISTRATION OFFICE	4210
1 -196-1 -T	ACCESS TRUNK	2450
2 -310-1 -L	AFT BATTLE DRESSING STATION	3440

### K.1.2 Design Zones

One common type of internal subdivision is the "design" zone. Whereas a compartment is a subdivision involving the functional aspects of a completed, or in-service, ship, a design zone is associated with the manufacturing of a ship by the design agent and/or shipbuilder. Design zones are used to break up the ship into blocks for facilitating design and construction.

Design zones, like compartments, are bounded by surfaces representing decks, bulkheads, the hull, and so on. They may also be bounded by other surfaces. A common use of the design zone is to configuration manage aspects of the ship design process within its bounds. For this reason, the subdivision model model has been developed to allow product structuring by zone. Structural parts, structural assemblies, and engineering parts can all be associated with a particular zone of the ship. Figure F-141 illustrates the design zones of the DDG-51, the lead ship of the Arleigh Burke class destroyer.

### K.1.3 Fire Zones

The design of a naval ship is likely to provide fire containment capabilities. A Damage Control Console provides remote control fire containment at a central site. The ship design process entails subdividing the vessel into a number of fire zones. A fire zone boundary is a physical boundary designed to retard the passage of flame and smoke from one area of the ship to the next. All fire

zone boundaries are watertight or fumetight bulkheads. Fire zone boundaries in the hull are constructed of steel. Bulkheads in the superstructure, if aluminum, are covered with non-combustible thermal insulation. Each fire zone boundary on the Damage Control Deck is provided with spring loaded, joiner type, fire doors, each held open by an electromagnetic catch. An adjacent quick acting watertight door is also provided. Each fire zone has fire, smoke, and heat sensors which activate a central display on the hazard detection panel of the Damage Control Console and enable the ship's crew to safely and effectively monitor and control onboard fires.

### **K.1.4 Collective Protection System (CPS) Zones**

Another type of zone common on Naval ships is a pressure zone. These pressure zones are used to define regions of the ship that have been designed to maintain a pressure slightly higher than that of the outside atmosphere. These zones, commonly referred to as collective protection system (CPS) zones, are necessary to combat biological and nuclear warfare. The air pumped into these zones is specially filtered to remove harmful contaminants. As with fire zones discussed above, the boundaries of these zones are fitted with special types of automatic closures to secure the zones in an emergency.

### **K.1.5 Arrangement Zones**

The last type of zone to be discussed here is the arrangement zone. This zone is used early in the design to control and manage the arrangement of compartments on the ship. An individual or workgroup may be assigned a collection of compartments that are to be arranged within a given domain (i.e. the arrangement zone). Working within the bounds of this zone, the designers can define the compartment boundaries according to the requirements for the spaces --such as number of crew, amount of cargo, etc. To facilitate standardization, longitudinal and transverse grids may be established that constrain the placement of bulkheads.

## Bibliography

- [1] DOD-I-24688; *Insulation Panel, Thermal and Acoustic Absorptive, Open-cell Polyimide Foam*; Naval Sea Systems Command (Ship Systems), 1996.
- [2] FIPS PUB 183, *IDEF0 Federal Information Processing Standards Publication 183, Integration Definition for Functional Modeling (IDEF0)*; National Institute of Standards and Technology, 1993.
- [3] MIL-A-24179; *Adhesive, Flexible Unicellular - Plastic Thermal Insulation*; Naval Sea Systems Command (Ship Systems), 1987.
- [4] MIL-A-24456; *Adhesive for Plastic Vibration-damping Tile*; Naval Sea Systems Command (Ship Systems), 1979.
- [5] MIL-A-3316; *Adhesives, Fire-resistant, Thermal Insulation*; Naval Sea Systems Command (Ship Systems), 1990.
- [6] MIL-C-20079; *Cloth, Glass; Tape, Textile Glass; and Thread, Glass and Wire-reinforced Glass*; Naval Sea Systems Command (Ship Systems), 1987.
- [7] MIL-I-22023; *Insulation Felt, Thermal and Sound Absorbing Felt, Fibrous Glass, Flexible*; Naval Sea Systems Command (Ship Systems), 1984.
- [8] MIL-I-742; *Insulation Board, Thermal, Fibrous Glass*; Naval Sea Systems Command (Ship Systems), 1981.
- [9] MIL-P-15280; *Plastic Material, Unicellular (Sheets and Tubes)*; Naval Sea Systems Command (Ship Systems), 1998.
- [10] MIL-S-12875; *Sheet, Perforated, Metal*; Defense Industrial Supply Center, 1997.
- [11] MIL-S-24149; *Studs, Welding and Arc Shields (Ferrules), General Specification for*; Naval Sea Systems Command (Ship Systems), 1989.
- [12] NAVSEA drawing 804-5773931.
- [13] SEAWOLF Class Project Peculiar Document No. 802-6335737.

## Index

Absolute_cargo_position .....	25
Adjacent_space_surface_area .....	26
Approval_event .....	26
Approval_event to Approval_history .....	152
Approval_history .....	27
Approval_history to Definition .....	153
Arrangement_description .....	29
Arrangement_description to Arrangement_item_description .....	153
Arrangement_description to Ship .....	153
Arrangement_item_description .....	29
Bay_cell_position .....	30
Bay_cell_position to Cargo_bay_definition .....	153
Bulk_cargo .....	31
Bulk_cargo_assignment .....	33
Buttock_table .....	33
Capacity_properties .....	33
Cargo .....	36
Cargo to Cargo_material_properties .....	153
Cargo to Dangerous_goods_code .....	153
Cargo to Document_reference .....	153
Cargo_assignment .....	38
Cargo_bay_definition .....	39
Cargo_bay_definition to Compartment .....	153
Cargo_bay_definition to Longitudinal_position .....	153
Cargo_bay_definition to Transversal_position .....	154
Cargo_bay_definition to Vertical_position .....	154
Cargo_compartment_property .....	39
Cargo_compartment_property to Capacity_properties .....	154
Cargo_footprint .....	40
Cargo_material_properties .....	41
Cargo_position .....	42
Change .....	42
Change_definition .....	42
Change_definition to Change .....	154
Change_impact .....	43
Change_impact to Versionable_object_change_event .....	154
Change_plan .....	43
Change_plan to Change_impact .....	154
Change_plan to Change_request .....	154
Change_plan to Check .....	154
Change_realization .....	44
Change_realization to Change_impact .....	154
Change_realization to Change_plan .....	155
Change_realization to Check .....	155
Change_request .....	44



Change_request to Change_impact.....	155
Check .....	45
Class_and_statutory_designation.....	45
Class_and_statutory_designation to Class_notation.....	155
Class_and_statutory_designation to Regulation .....	155
Class_bulk_load_requirement_definition .....	46
Class_compartment_requirement_definition.....	47
Class_compartment_requirement_definition to Compartment.....	155
Class_deck_load_requirement_definition .....	48
Class_deck_load_requirement_definition to Vehicle_load_description .....	155
Class_notation.....	49
Class_tank_requirement_definition .....	51
Coating .....	52
Coating to Coating_certification.....	155
Coating_certification .....	54
Coating_level .....	54
Compartment.....	55
Compartment_abbreviated_name .....	55
Compartment_acceleration .....	55
Compartment_access_authorization .....	56
Compartment_air_circulation_rate .....	57
Compartment_area_property .....	57
Compartment_cargo_assignment.....	57
Compartment_cargo_assignment to Compartment.....	155
Compartment_coating.....	58
Compartment_coating to Corrosion_protection .....	156
Compartment_design_definition.....	58
Compartment_design_definition to Compartment.....	156
Compartment_design_definition to Compartment_property.....	156
Compartment_design_requirement.....	59
Compartment_design_requirement to Space .....	156
Compartment_functional_definition.....	61
Compartment_functional_definition to Compartment.....	156
Compartment_group .....	65
Compartment_group to Compartment .....	156
Compartment_horizontal_cross_sectional_area_property.....	66
Compartment_illumination .....	66
Compartment_insulation.....	66
Compartment_naval_administrative_property.....	70
Compartment_noise_category .....	70
Compartment_nuclear_classification.....	71
Compartment_occupancy.....	72
Compartment_property .....	72
Compartment_safety_class .....	73
Compartment_security_classification.....	74
Compartment_stiffened_surface_area_property.....	75
Compartment_tightness .....	76
Compartment_unstiffened_surface_area_property.....	77
Compartment_vertical_longitudinal_cross_sectional_area_property .....	77

Compartment_vertical_transverse_cross_sectional_area_property.....	78
Compartment_volume_permeability_property .....	78
Compartment_volume_property .....	78
Compartment_ziplist_number.....	79
Compensated_gross_tonnage.....	79
Compensated_gross_tonnage to Gross_tonnage.....	156
Corrosion_control_coating .....	80
Corrosion_control_coating to Primer_coating.....	156
Corrosion_protection .....	83
Corrosion_protection to Coating .....	156
Corrosion_protection to Coating_level.....	157
Damage_case .....	84
Damage_case to Compartment_design_definition .....	157
Damage_case to Damage_position .....	157
Damage_case to Loading_condition_definition .....	157
Damage_position .....	86
Damage_stability_definition.....	87
Damage_stability_definition to Damage_case.....	157
Damage_stability_definition to Ship .....	157
Damage_stability_definition to Stability_table .....	157
Dangerous_goods_code .....	87
Deadweight .....	92
Deadweight to Cargo_assignment .....	157
Deck_cargo_assignment .....	93
Deck_cargo_assignment to Cargo_position.....	157
Deck_cargo_assignment to Unit_cargo .....	158
Definable_object.....	93
Definable_object to Definition .....	158
Definable_object to Global_id.....	158
Definition .....	93
Definition to Definable_object .....	158
Definition to Global_id.....	158
Derived_Unit to Derived_Unit_Element .....	158
Derived_Unit_Element to Named_Unit.....	158
Design_definition.....	94
Design_requirement .....	94
Design_requirement to Document_reference .....	158
Document .....	95
Document to Document_usage_constraint .....	158
Document_reference .....	95
Document_usage_constraint .....	96
Document_usage_constraint to Document .....	158
Dry_cargo.....	97
Envisaged_version_creation .....	97
Envisaged_version_creation to Versionable_object.....	159
Event .....	97
External_instance_reference.....	98
External_instance_reference to Global_id.....	159
External_reference .....	98

Fire_safe_coating .....	99
Fire_safe_coating to Primer_coating .....	159
Floating_position .....	99
Frame_table .....	100
Functional_definition .....	101
Gaseous_cargo .....	101
General_characteristics_definition .....	104
General_characteristics_definition to Ship .....	159
General_compartment_property .....	105
Global_axis_placement .....	105
Global_id .....	106
Gross_tonnage .....	106
Item .....	106
Item to External_reference .....	159
Item to Ship .....	159
Item_relationship .....	107
Item_relationship to External_instance_reference .....	159
Item_relationship to Item .....	159
Item_structure .....	108
Item_structure to External_instance_reference .....	160
Item_structure to Item .....	160
Item_structure to Item_relationship .....	160
Lane_position .....	109
Lane_position to Cargo_bay_definition .....	160
Lightship_definition .....	110
Lightship_definition to Lightship_weight_item .....	160
Lightship_definition to Ship .....	160
Lightship_weight_item .....	110
Liquid_cargo .....	111
Liquid_cargo_assignment .....	113
Loading_condition_definition .....	113
Loading_condition_definition to Cargo_assignment .....	160
Loading_condition_definition to Deadweight .....	160
Loading_condition_definition to Floating_position .....	161
Loading_condition_design_definition .....	114
Loading_condition_operating_definition .....	115
Local_co_ordinate_system .....	116
Local_co_ordinate_system_with_position_reference .....	116
Longitudinal_position .....	117
Longitudinal_table .....	117
Longitudinal_table to Longitudinal_position .....	161
Moment_3d .....	118
Moments_of_inertia .....	118
Net_tonnage .....	119
non_manifold_surface_shape_representation .....	119
Owner_designation .....	119
Part .....	120
Person_group .....	120
Person_group to Cargo_footprint .....	161

Person_group to Weight_and_centre_of_gravity .....	161
Primer_coating .....	121
Regulation .....	121
Regulation to Document_reference .....	161
Revision .....	122
Revision to Versionable_object .....	161
Revision_with_context .....	122
Revision_with_context to Definable_object .....	161
Ship .....	123
Ship to Item .....	162
Ship_designation .....	123
Shipyard_designation .....	124
Space .....	126
Space_adjacency_relationship .....	126
Space_adjacency_relationship to Adjacent_space_surface_area .....	162
Space_arrangement_relationship .....	128
Space_arrangement_relationship to Space .....	162
Space_connection_relationship .....	128
Space_enclosing_relationship .....	129
Space_functional_relationship .....	129
Space_positional_relationship .....	129
Space_product_structure .....	131
Space_product_structure to Part .....	162
Space_product_structure to Space .....	162
Space_product_structure_revision .....	132
Space_product_structure_revision to Design_definition .....	162
Space_product_structure_revision to Space_product_structure .....	162
Spacing_position .....	132
Spacing_position_with_offset to Spacing_position .....	162
Spacing_table .....	133
Spacing_table to Spacing_position .....	163
Stability_definition .....	134
Stability_definition to Ship .....	163
Stability_definition to Stability_table .....	163
Stability_properties_for_one_floating_position .....	134
Stability_properties_for_one_floating_position to Floating_position .....	163
Stability_properties_for_one_floating_position to Stability_property .....	163
Stability_properties_for_one_floating_position to Stability_table .....	163
Stability_property .....	135
Stability_table .....	136
Stability_table to Stability_properties_for_one_floating_position .....	163
Station_table .....	136
Tank_compartment_property .....	137
Tank_compartment_property to Capacity_properties .....	164
Tank_compartment_property to Moments_of_inertia .....	164
Tank_compartment_property to Tank_geometric_parameters .....	164
Tank_compartment_property to Tank_piping_design_properties .....	164
Tank_geometric_parameters .....	137
Tank_piping_design_properties .....	138

Tonnage_definition .....	139
Tonnage_definition to Compartment .....	164
Tonnage_definition to Compensated_gross_tonnage .....	164
Tonnage_definition to Document .....	164
Tonnage_definition to Gross_tonnage .....	164
Tonnage_definition to Net_tonnage .....	165
Tonnage_measurement .....	140
Tonnage_measurement to Compartment_group .....	165
Transversal_position .....	141
Transversal_table .....	141
Transversal_table to Transversal_position .....	165
Unit_cargo .....	141
Unit_cargo to Cargo_footprint .....	165
Unit_cargo to Weight_and_centre_of_gravity .....	165
Unit_cargo_assignment .....	144
Unit_cargo_assignment to Cargo_position .....	165
Universal_resource_locator .....	144
UoF	
definitions .....	19
external_references .....	19
items .....	20
measures_resources .....	24
organisation_resources .....	21
representations .....	23
shape .....	23
ship_general_characteristics .....	23
Vehicle_load_description .....	145
Version_creation .....	146
Version_creation to Versionable_object .....	165
Version_deletion .....	147
Version_deletion to Versionable_object .....	165
Version_history .....	147
Version_history to Version_relationship .....	166
Version_history to Versionable_object .....	166
Version_modification .....	148
Version_modification to Versionable_object .....	166
Version_relationship .....	148
Version_relationship to Versionable_object .....	166
Versionable_object .....	149
Versionable_object_change_event .....	149
Vertical_position .....	149
Vertical_table .....	149
Vertical_table to Vertical_position .....	166
Waterline_table .....	149
Weight_and_centre_of_gravity .....	149
Weight_and_centre_of_gravity to Moment_3d .....	166
Zone .....	150
Zone_design_definition .....	150
Zone_design_definition to Compartment_property .....	167

Zone_design_definition to Zone .....	167
Zone_functional_definition .....	151
Zone_functional_definition to Zone .....	167